

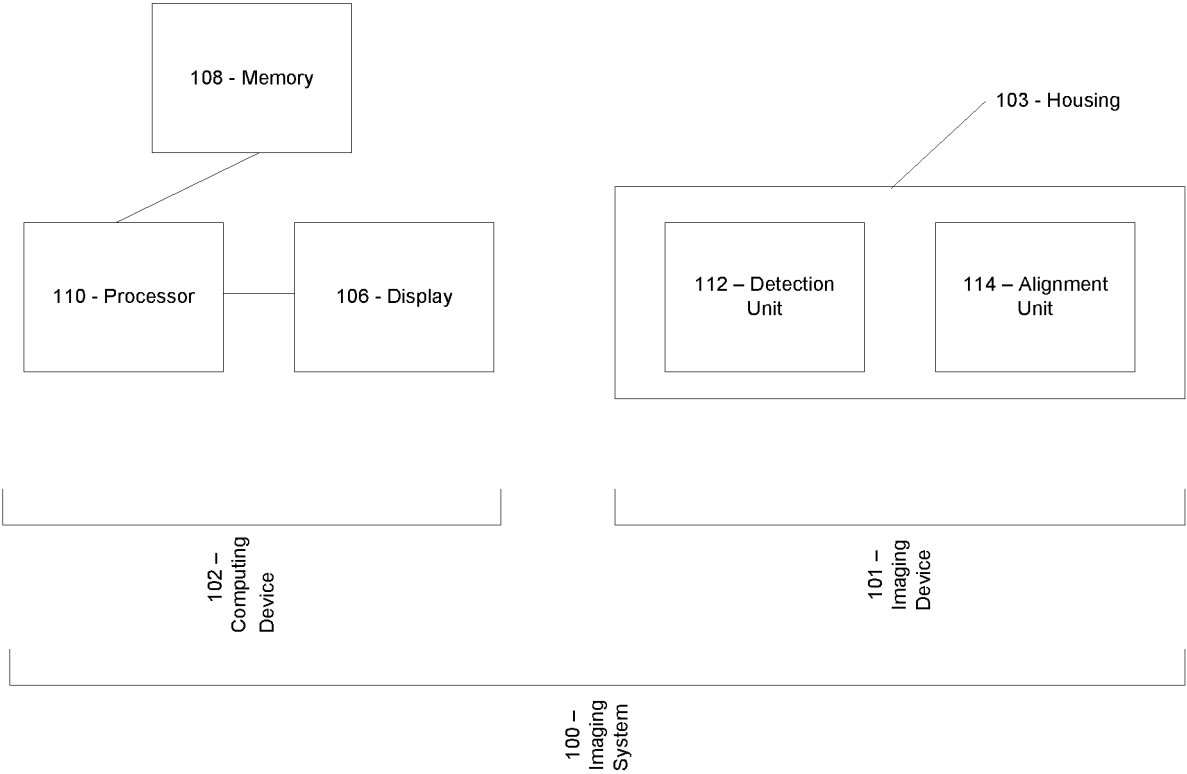


FIG. 1

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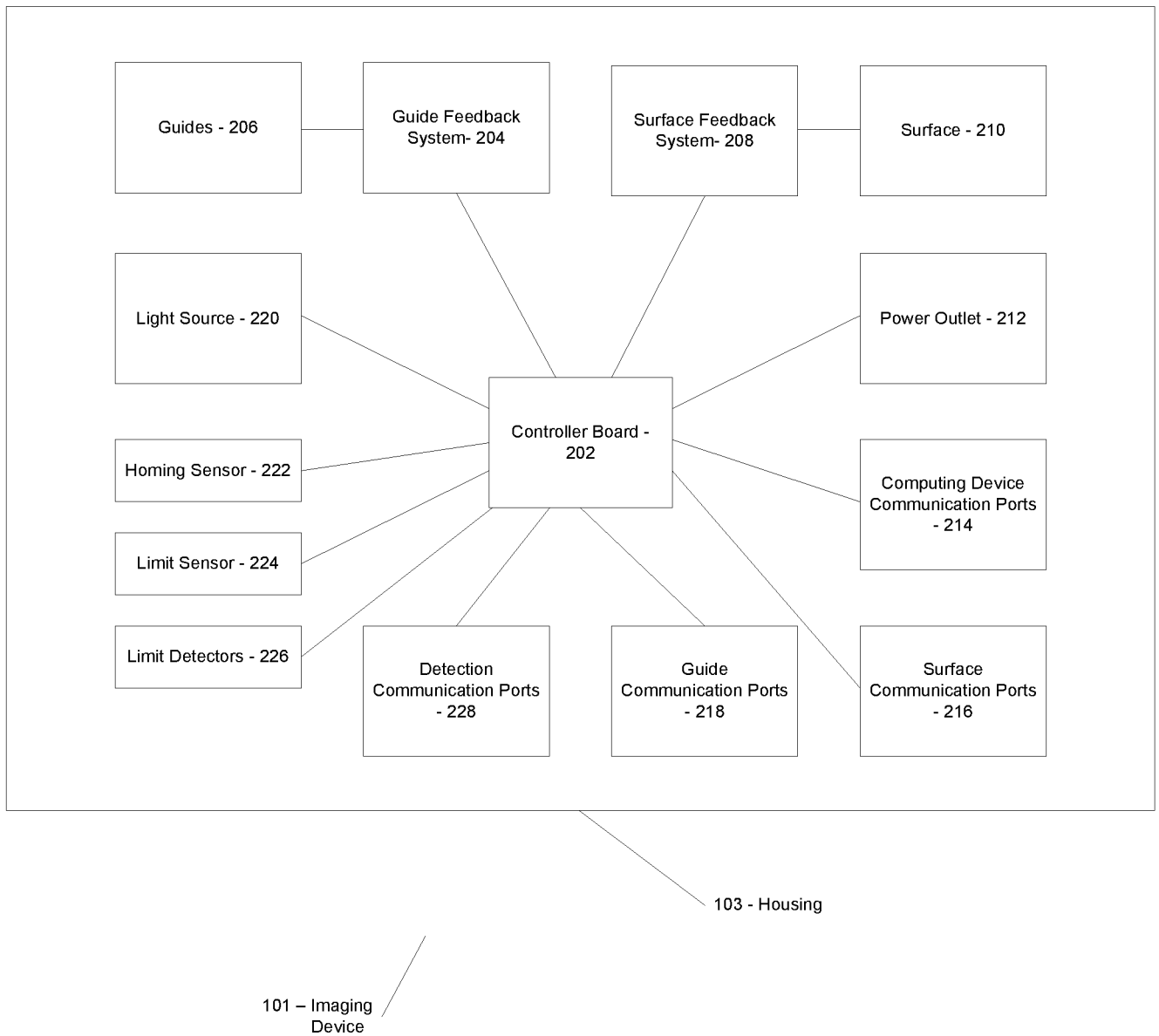


FIG. 2

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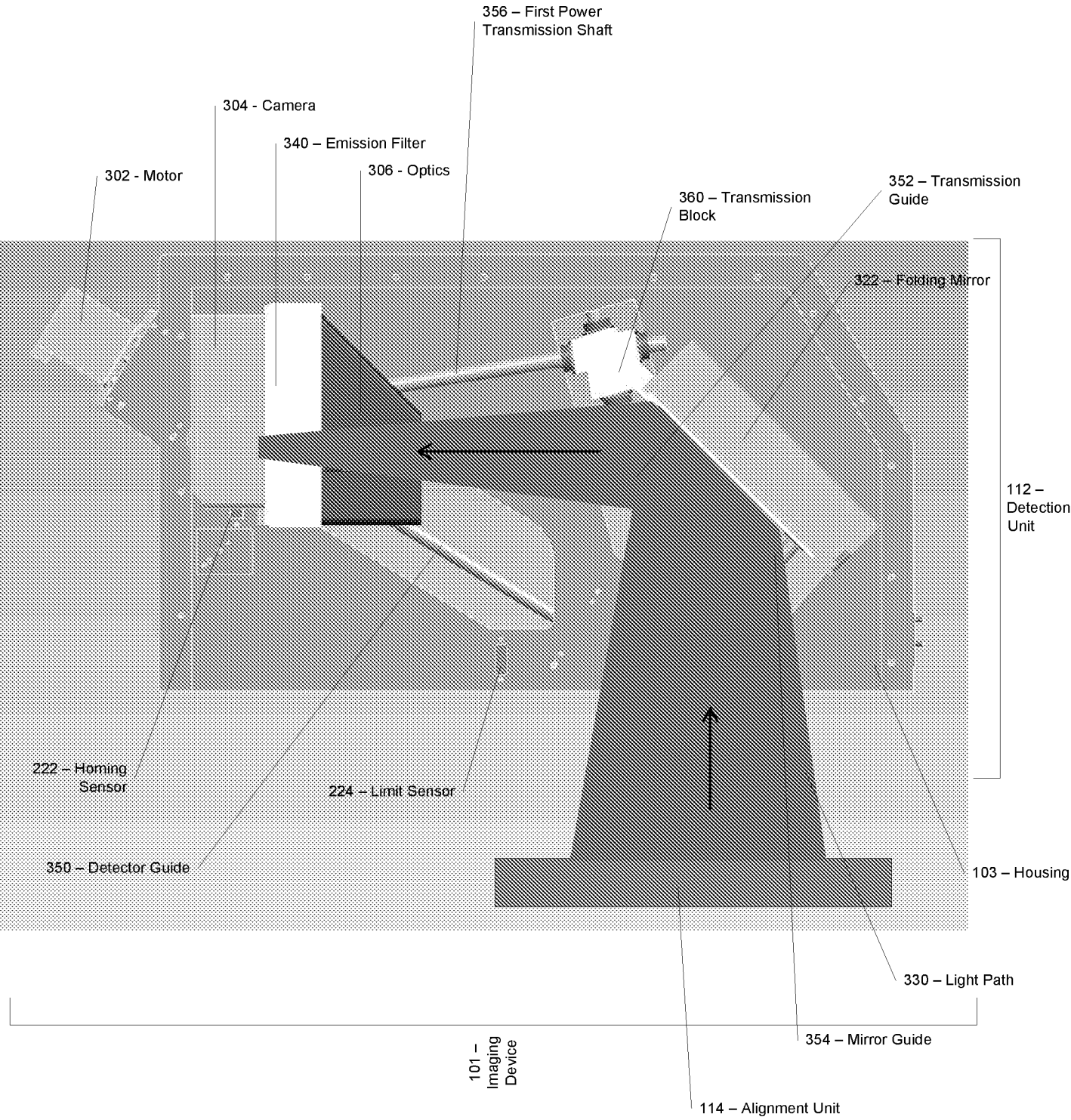


FIG. 3A

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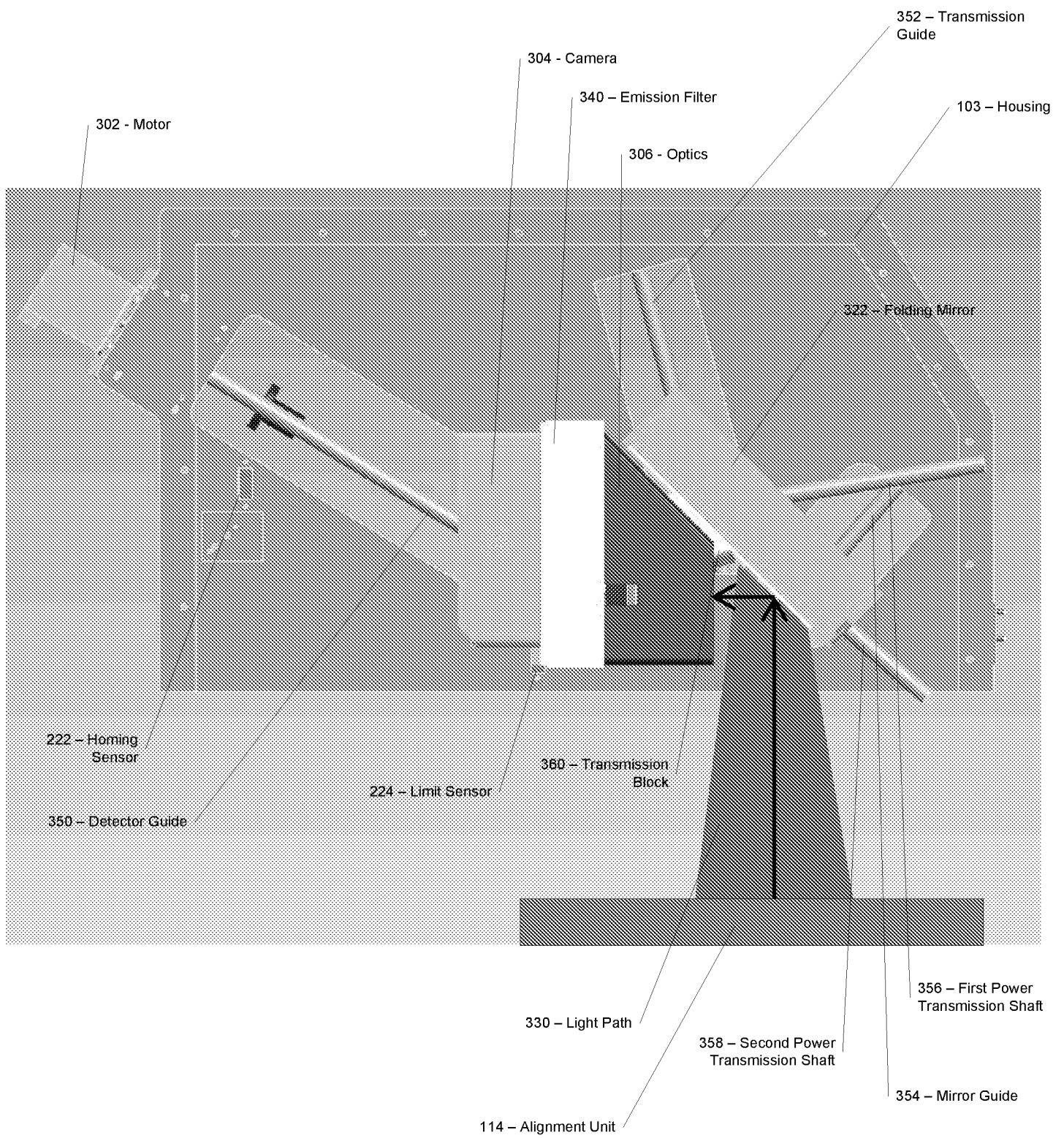


FIG. 3B

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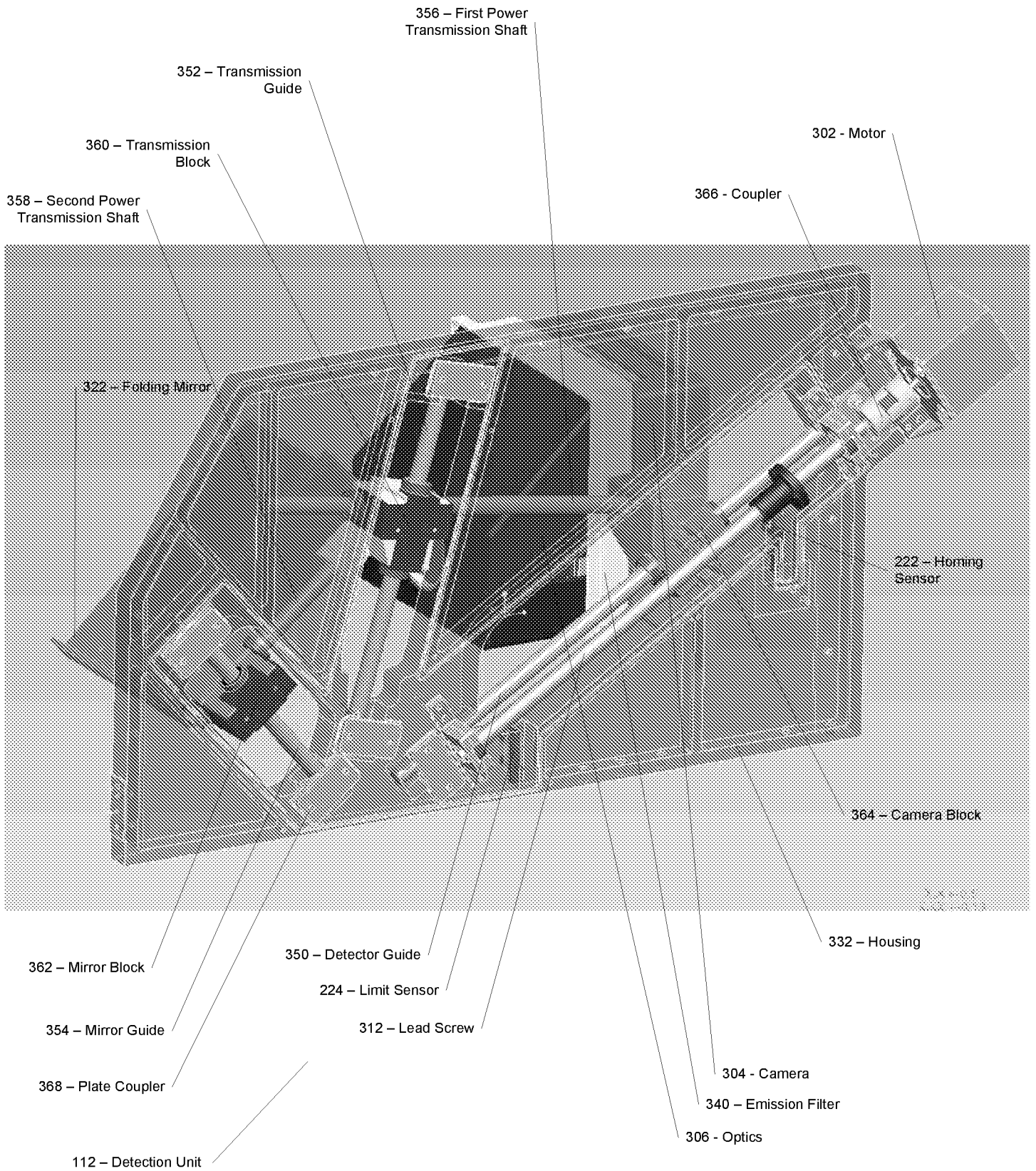


FIG. 3C

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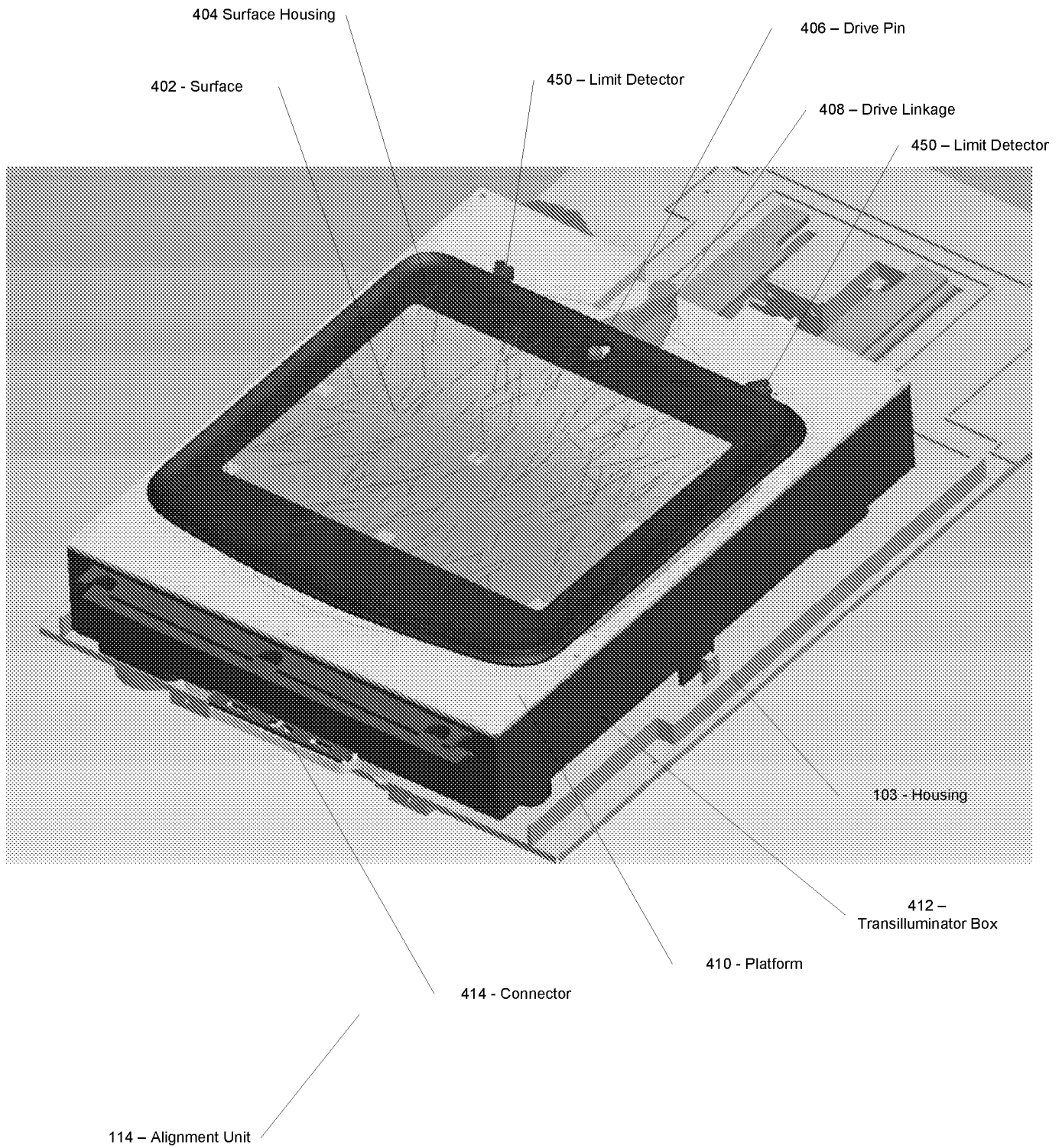


FIG. 4A

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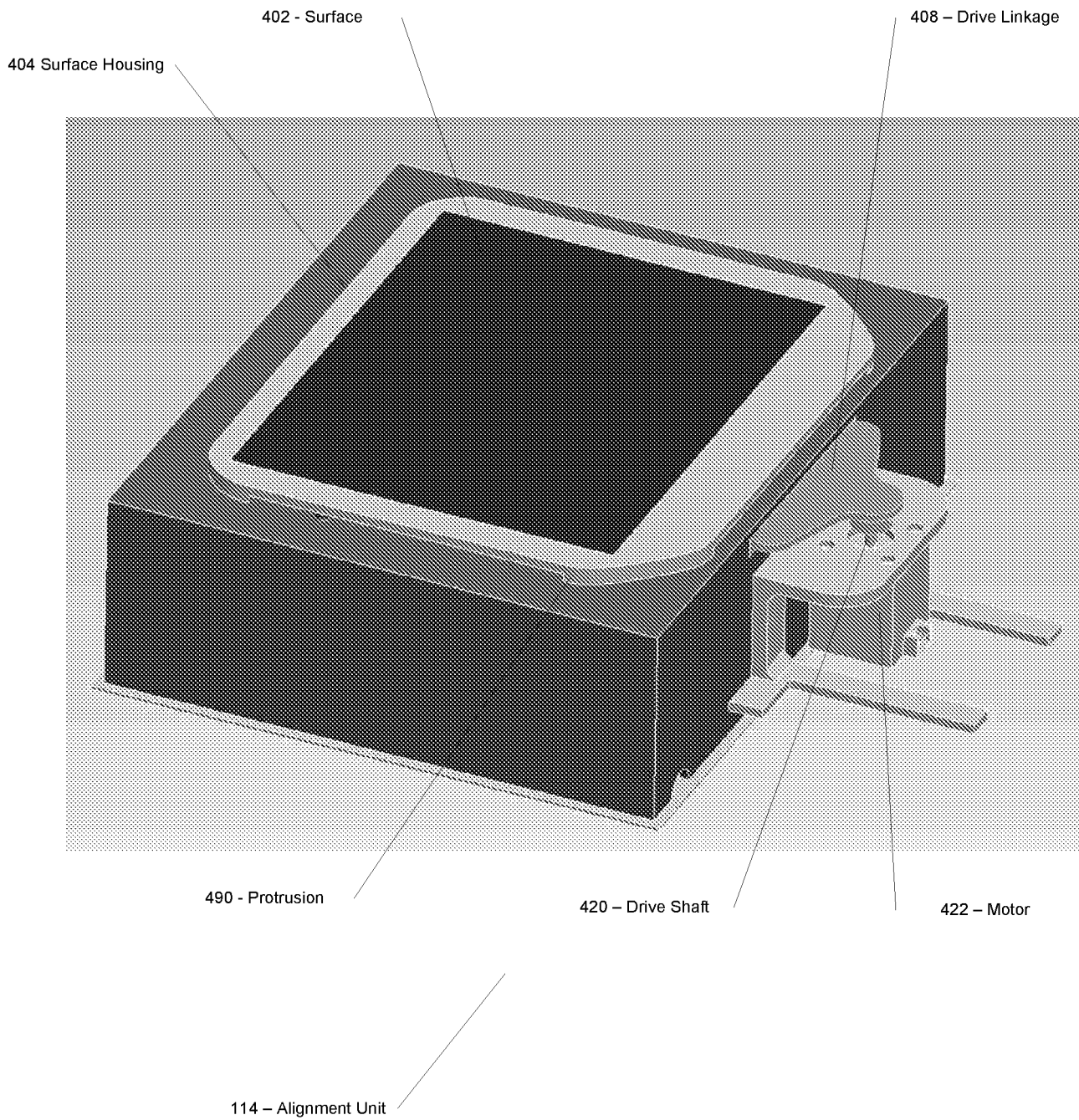


FIG. 4B

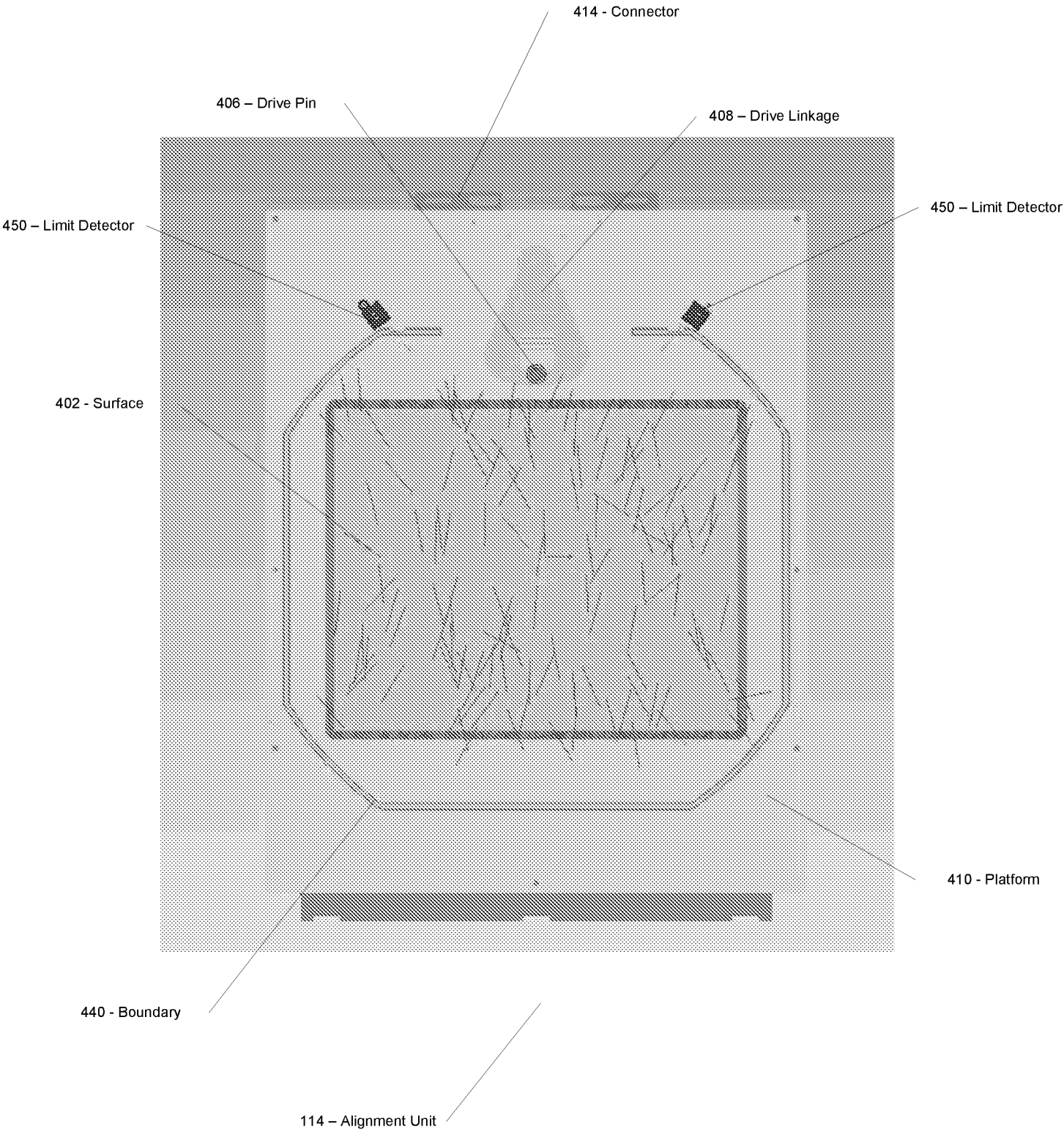


FIG. 4C

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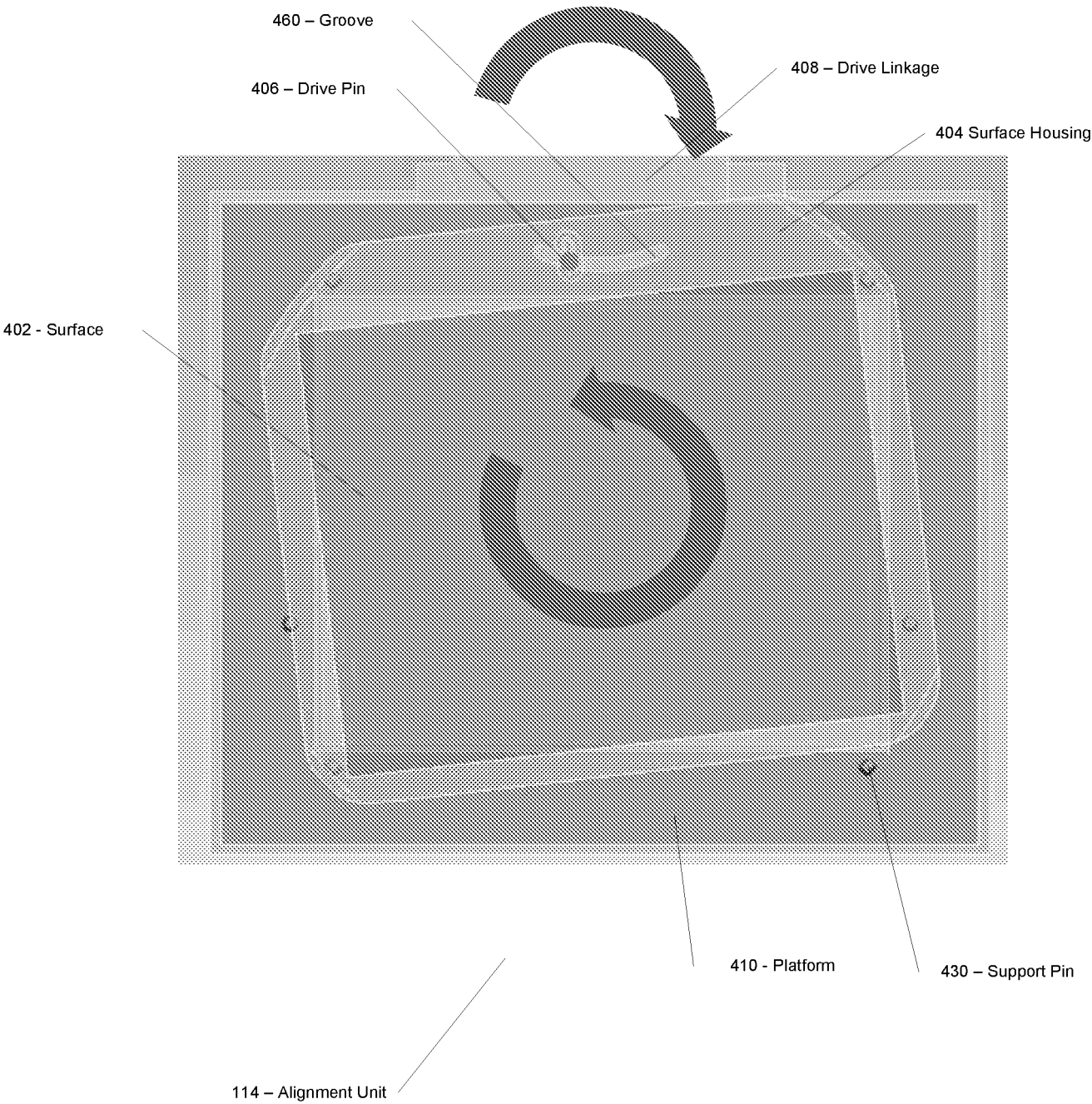


FIG. 4D

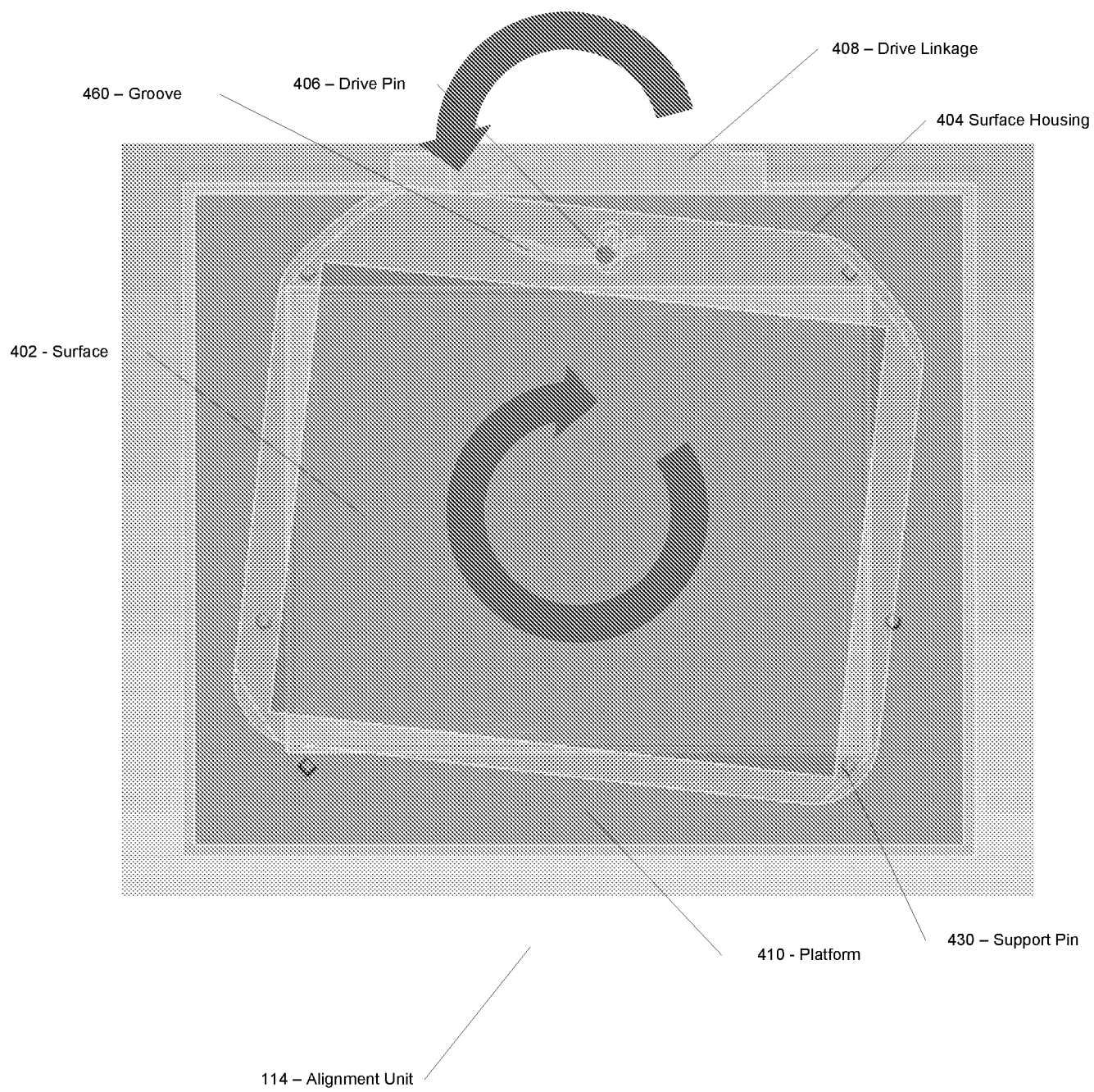
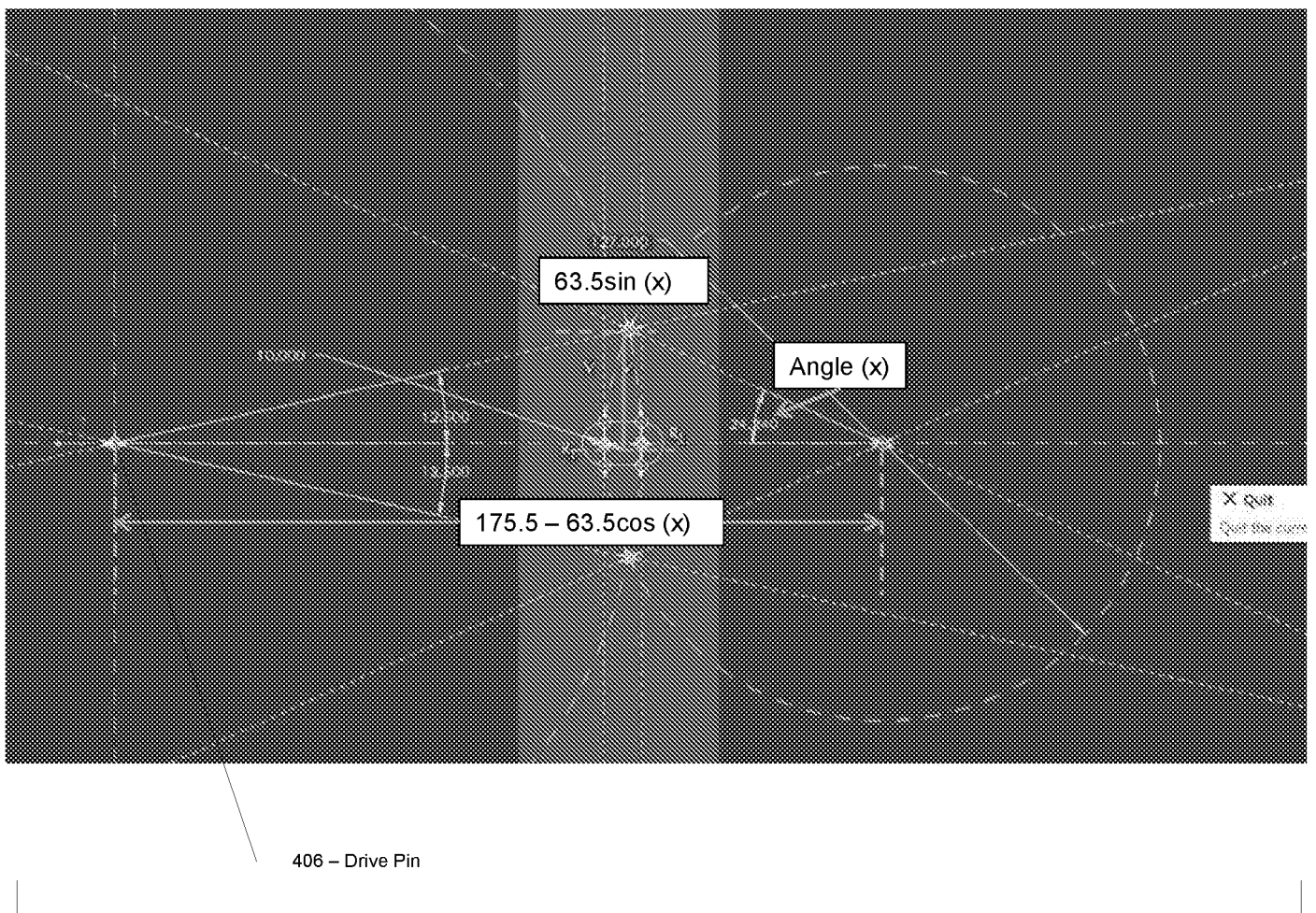


FIG. 4E

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482 -
Surface
Rotation
Geometry

FIG. 4F

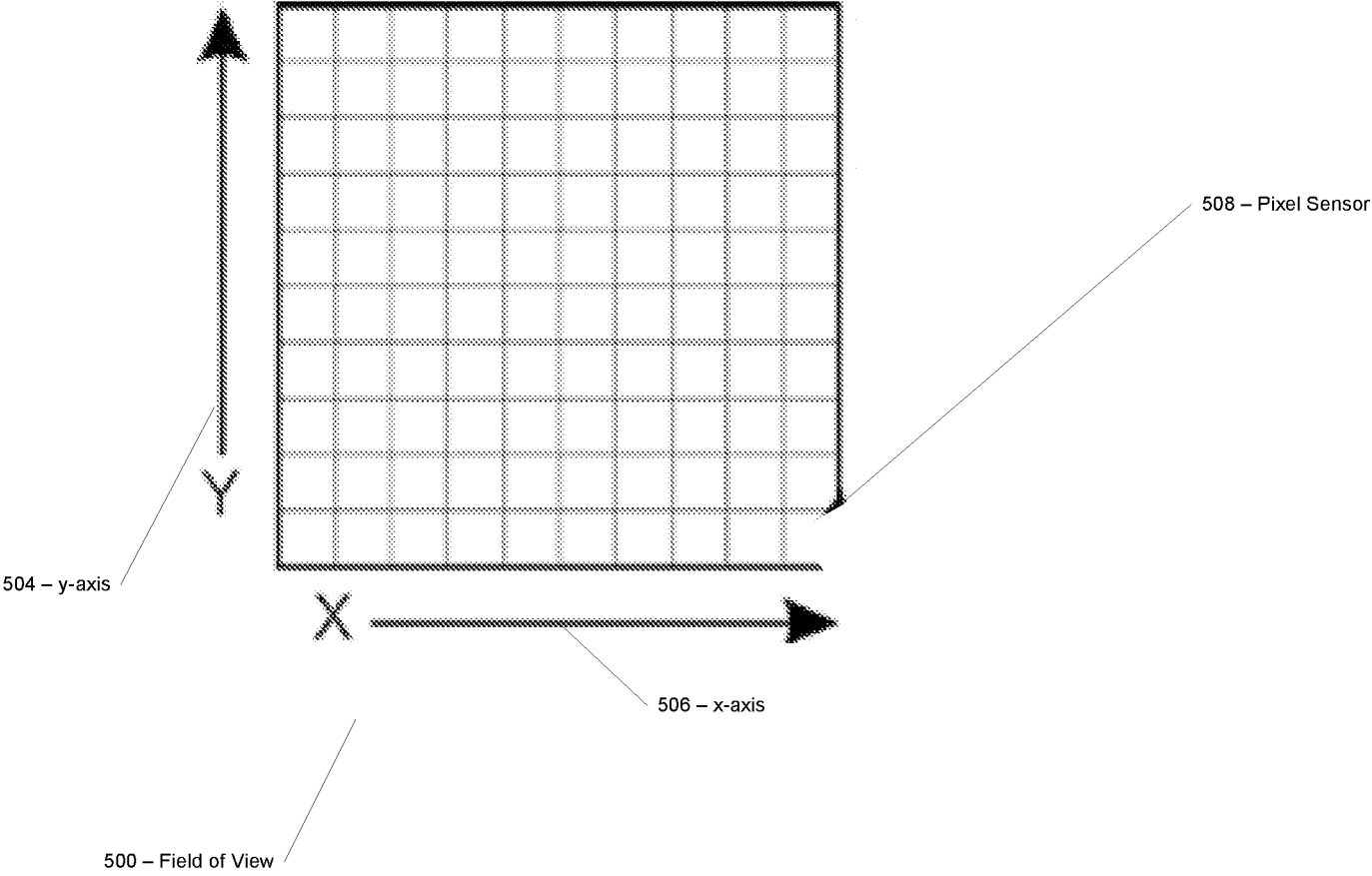


FIG. 5

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600 – Historic Image
Capture Method

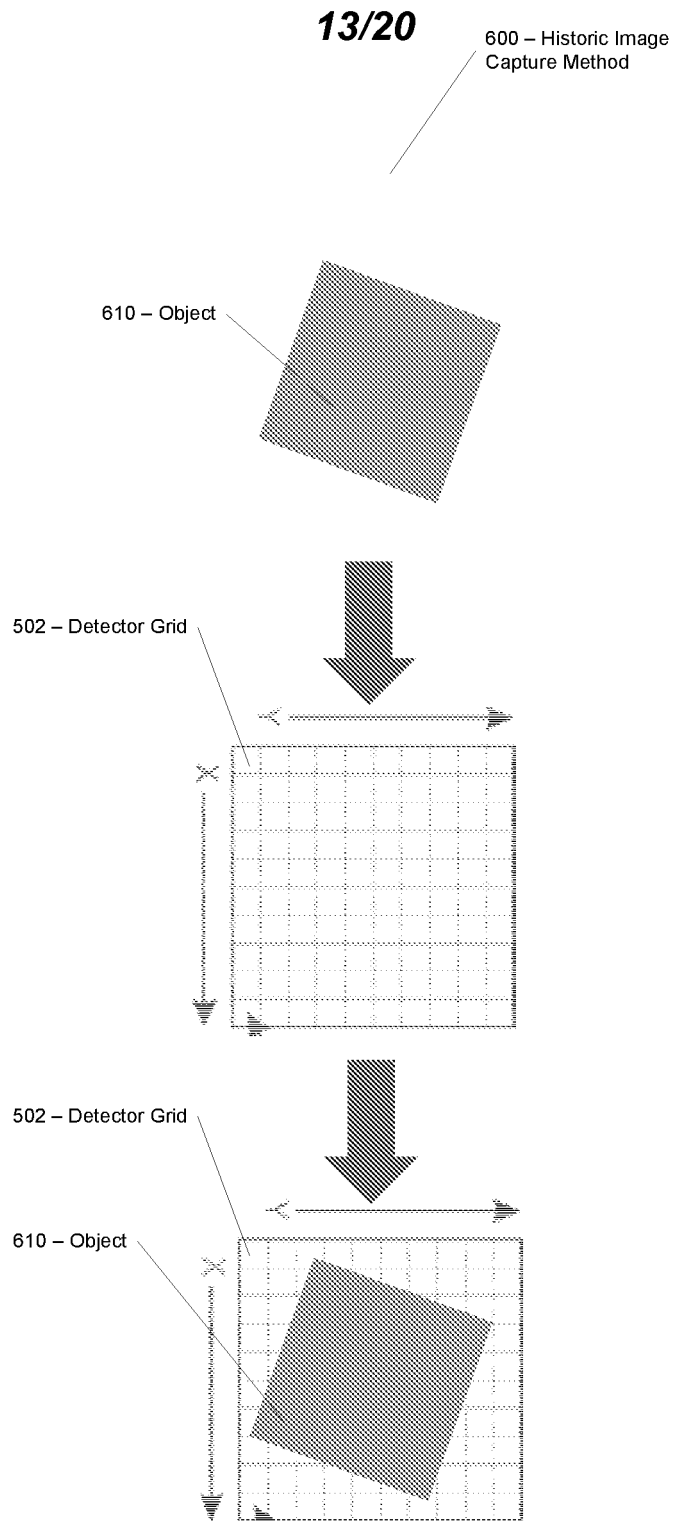
610 – Object

502 – Detector Grid

502 – Detector Grid

610 – Object

FIG. 6A (PRIOR ART)



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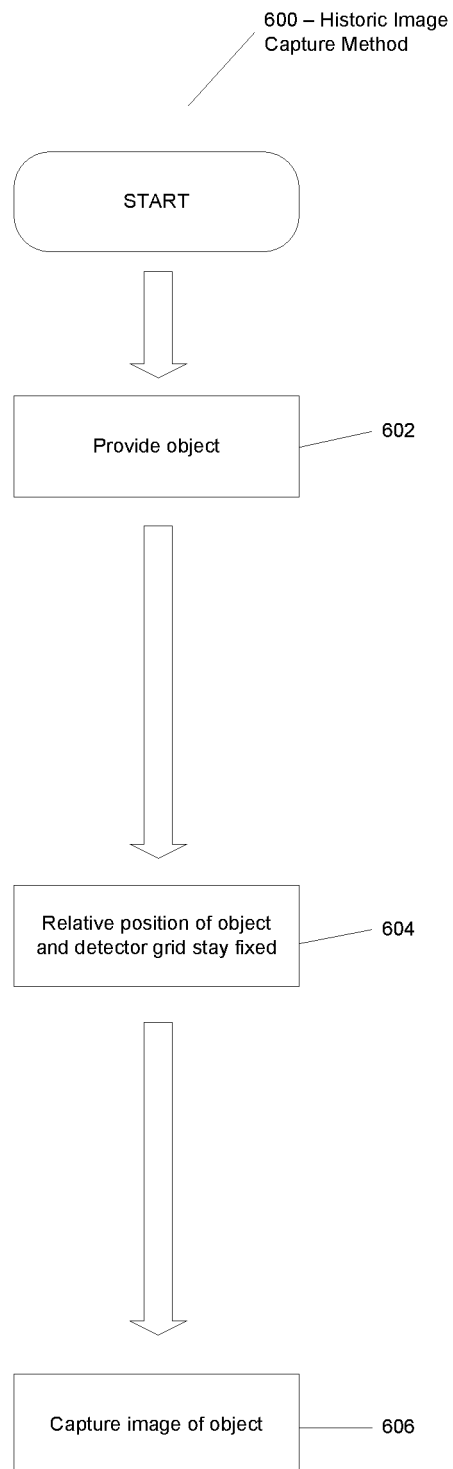


FIG. 6B PRIOR ART

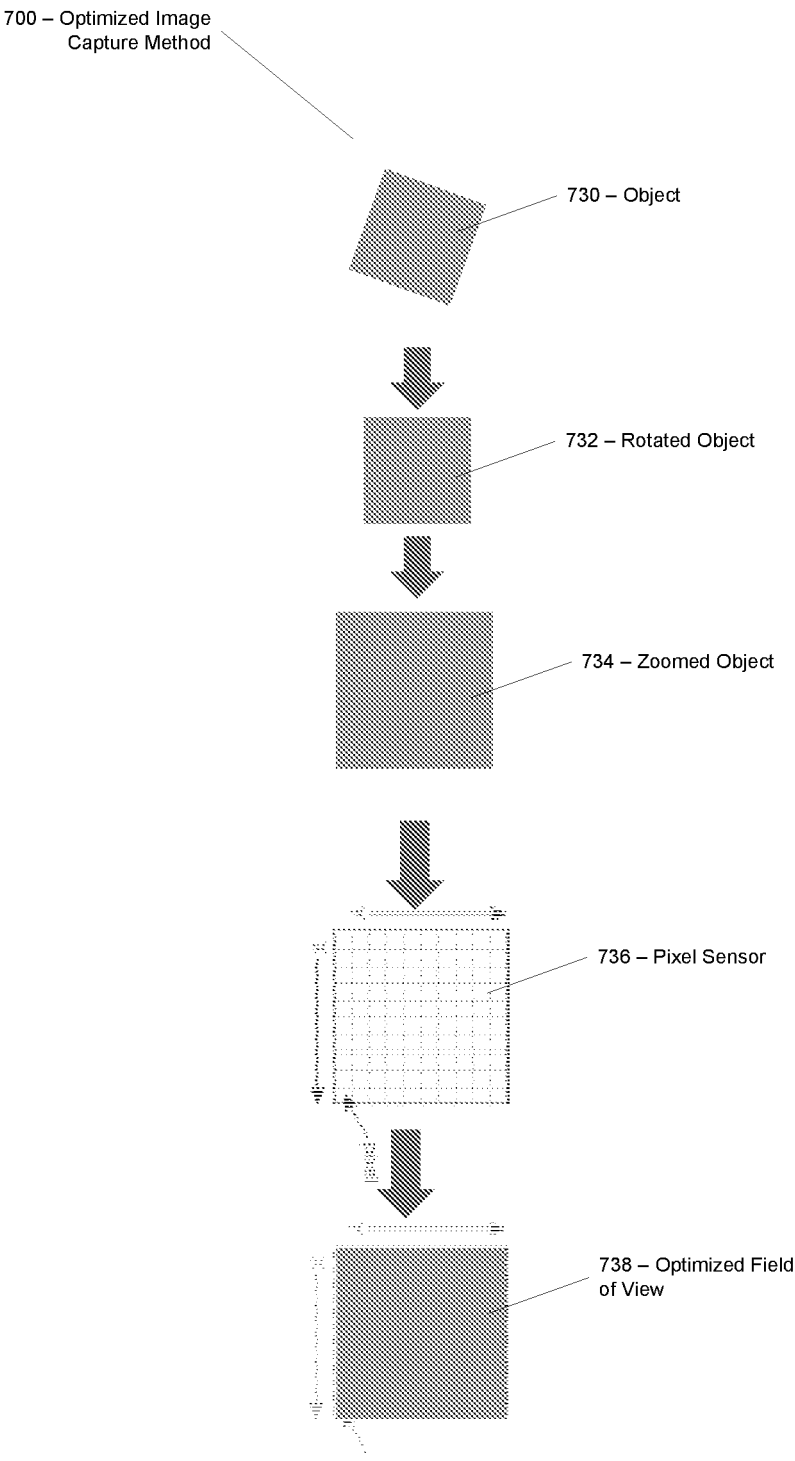


FIG. 7A

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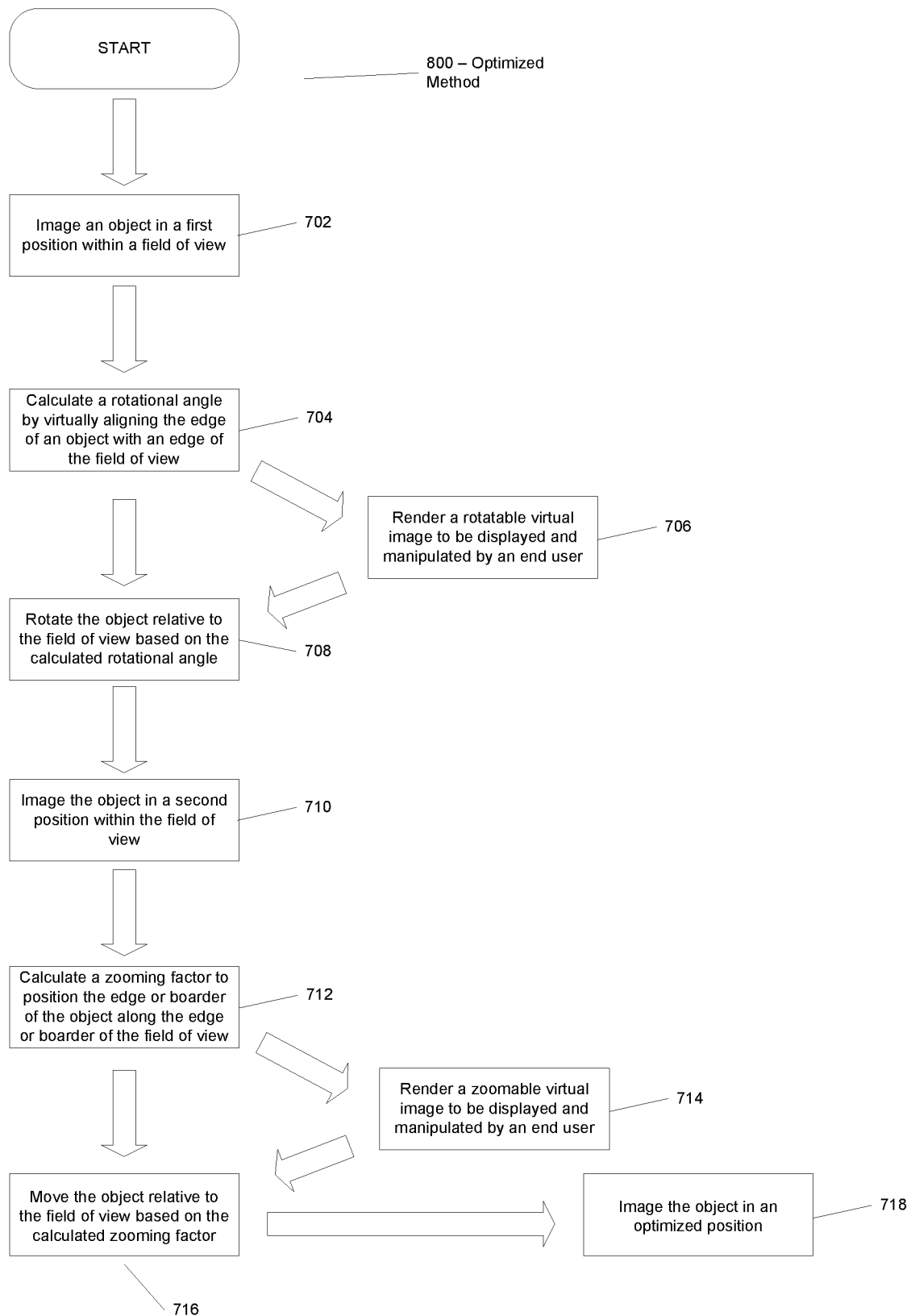
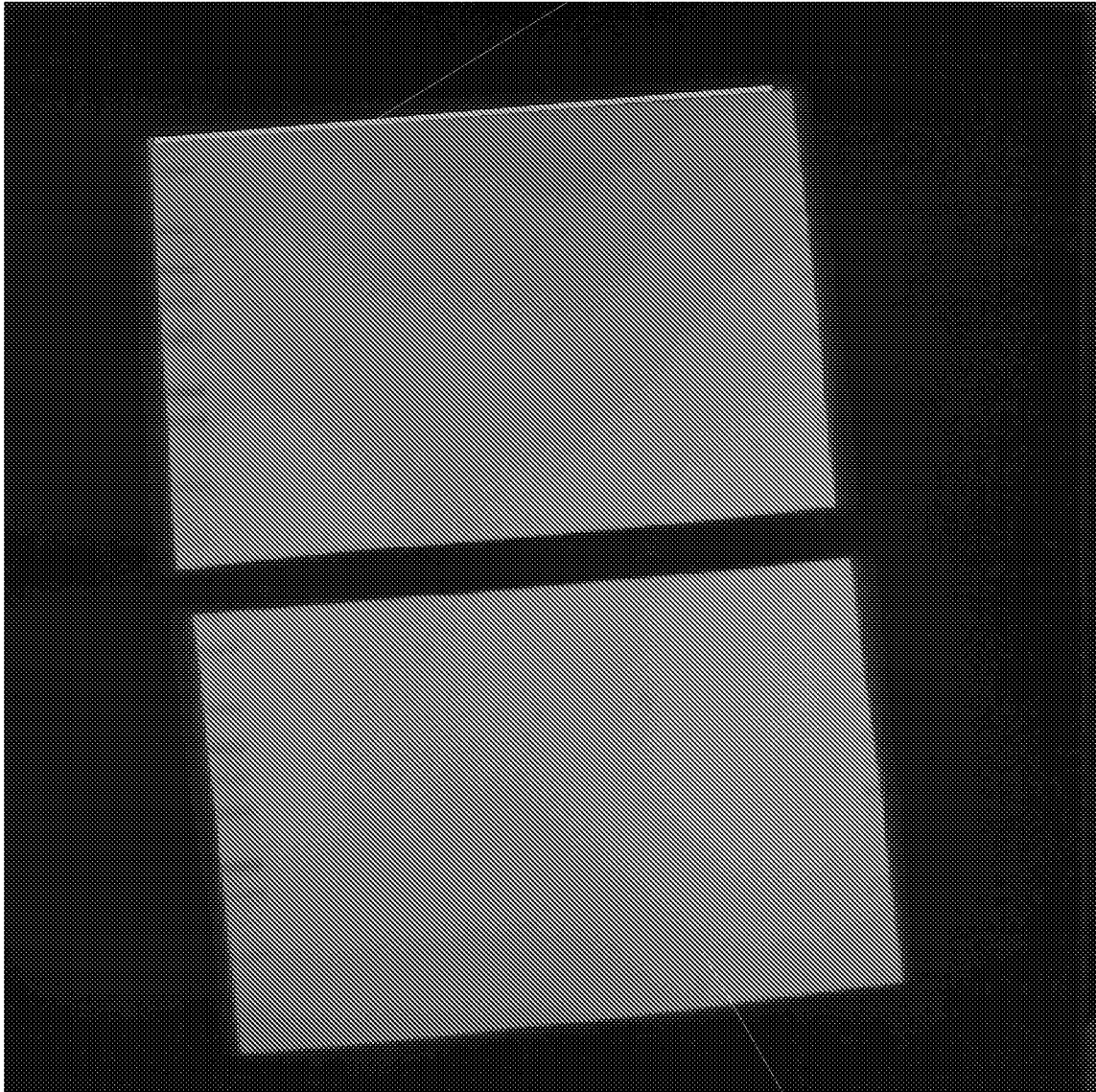


FIG. 7B

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806 – Field of View
Edge

804 – Object Edge



802 - Object

800 - Image

FIG. 8A

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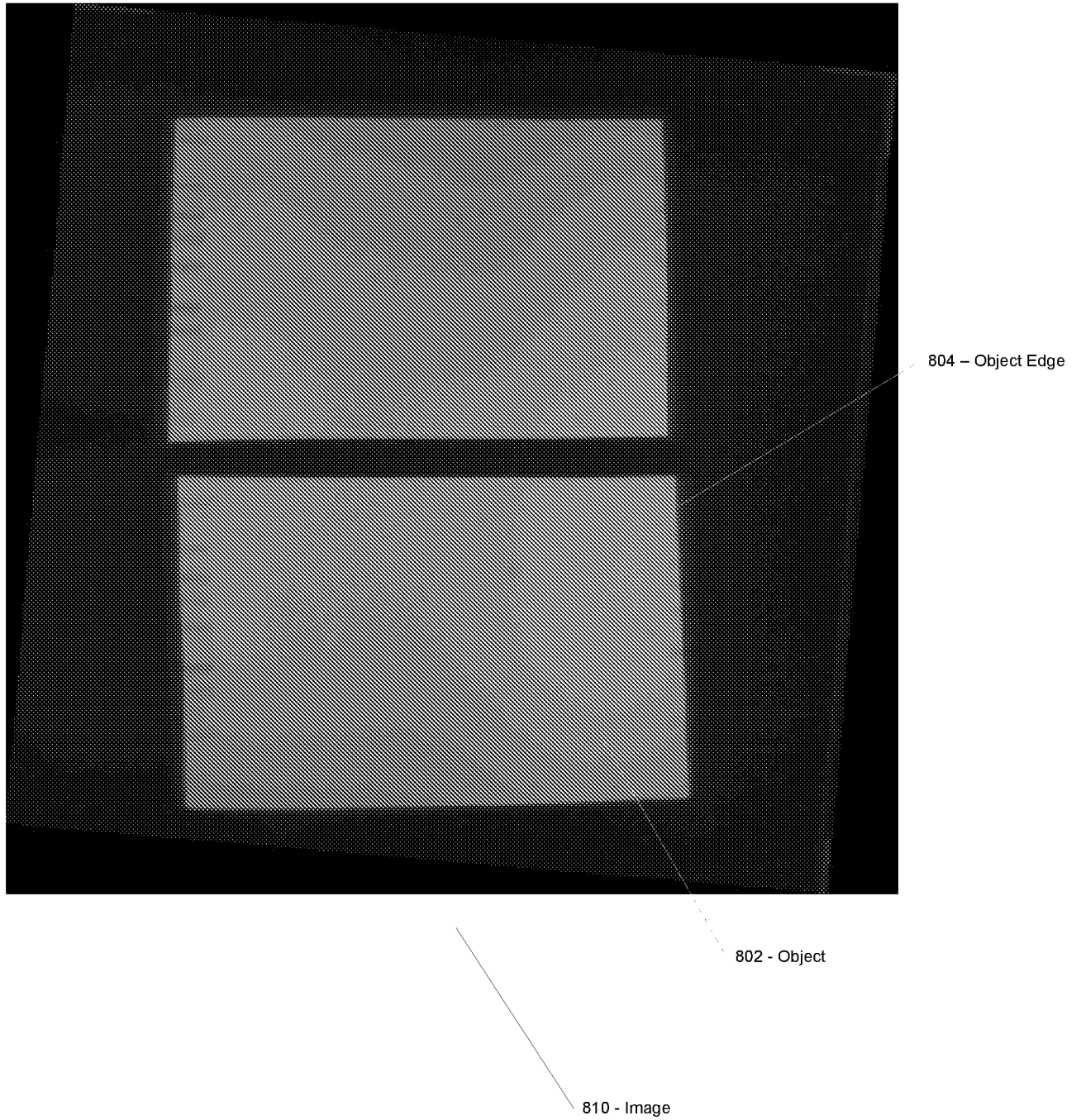
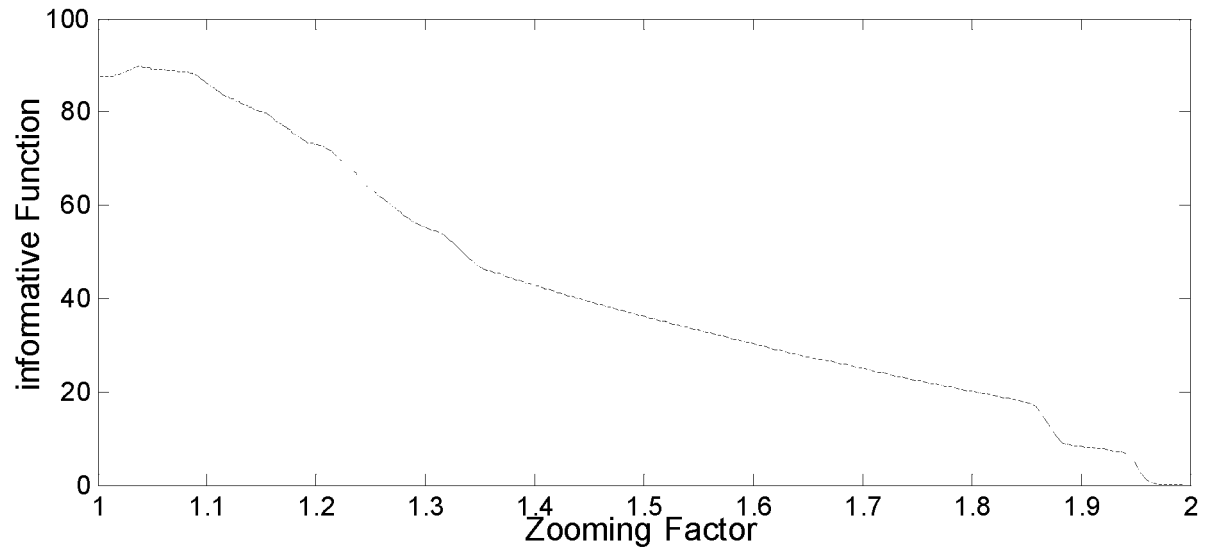


FIG. 8B

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900 - Graph

FIG. 9A

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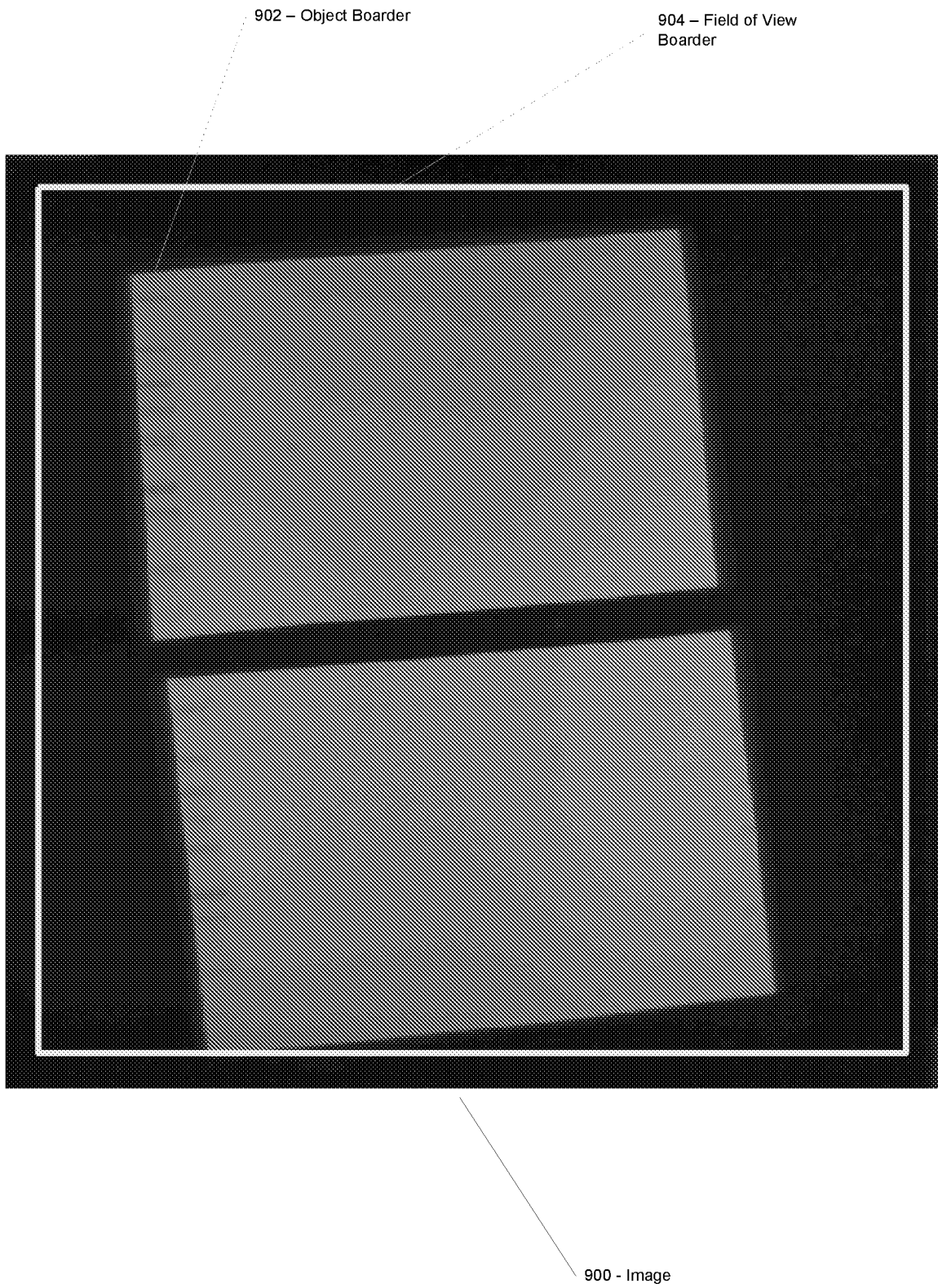


FIG. 9B