to prevent a fraudulent act such as changing a cards during facing us in the card game.

[Solution to Problem]

[0010a]

An aspect of the present invention provides a card game system comprising: a plurality of standard playing cards, each standard playing card having a standard code representing information on said standard playing card; one or more special cards being different from the standard playing cards, wherein each special card has a special code or mark, which represents that the card is a special card, the one or more special cards are inserted into the standard playing cards after the standard playing cards have been shuffled, then the one or more special cards and the standard playing cards are packed and sealed together in a factory, or the standard playing cards and the one or more special cards are shuffled together, then packed and sealed together in the factory. The system also includes a card shooter apparatus for obtaining information on a rank of each of the standard playing cards based on each of the standard codes, wherein the card shooter apparatus includes a card reading unit for reading the standard and special codes, and a control unit for judging winning or losing of a card game, in which the standard playing cards and special cards are used, based on the card information sequentially obtained by the card reading unit. One of the one or more special cards is a cut card, and the cut card is disposed at a random position within 100 cards from a bottom of a set of shuffled cards for gaming.

[0011]

There is also disclosed a card game system for playing the Baccarat game, comprising:

shuffled decks of playing cards being preliminary shuffled at random, a code being printed invisible under normal conditions on each card thereof and representing the number (rank) of a card ,

and

a card shooter apparatus that is put on a game table and has a card reading function that reads the number of the card from the code;

the card shooter apparatus comprises:

a card reading unit that read the code representing the number of the card from the card, and

a control unit having a processing function to determine win or lose of the card game based on information about the number of the cards sequentially read by the card reading unit;

wherein a special card has been packaged together with the shuffled decks of playing cards in one package in a factory and sealed, and the special card is different from other normal cards of card deck and has special invisible code being different from the codes of the other cards and the code representing that the card is the special card among shuffled decks of playing cards;

the control unit having a processing function to determining each card to be received the Banker or the Player, storing the number of the card read for the player or the banker and determining whether a winning hand of the Banker or the Player hand contains the special card,

and the method has following further steps;

Claims

[Claim 1]

A card game system comprising:

a plurality of standard playing cards, each standard playing card having a standard code representing information on said standard playing card;

one or more special cards being different from the standard playing cards, wherein

each special card has a special code or mark, which represents that the card is a special card,

the one or more special cards are inserted into the standard playing cards after the standard playing cards have been shuffled, then the one or more special cards and the standard playing cards are packed and sealed together in a factory, or

the standard playing cards and the one or more special cards are shuffled together, then packed and sealed together in the factory;

a card shooter apparatus for obtaining information on a rank of each of the standard playing cards based on each of the standard codes, wherein the card shooter apparatus includes

a card reading unit for reading the standard and special codes, and

a control unit for judging winning or losing of a card game, in which the standard playing cards and special cards are used, based on the card information sequentially obtained by the card reading unit,

and wherein

one of the one or more special cards is a cut card; and

the cut card is disposed at a random position within 100 cards from a bottom of a set of shuffled cards for gaming.

[Claim 2]

The card game system according to claim 1, wherein one of the one or more special cards is for indicating to add further award to a winner of the game when the winner has the special card.

[Claim 3]

The card game system according to claim 1 or 2, wherein

more than one of the special cards are included in the set of shuffled

cards for gaming,

a number of the special cards included in the set of shuffled cards for gaming is varied between two and ten at random.

[Claim 4]

The card game system according to any one of claims 1 to 3, wherein

one of the one or more special cards is disposed at top or bottom of the set of shuffled cards for gaming.