

What is claimed is:

1. An interaction method in a touch terminal, comprising the steps of:
acquiring a touch event of a user;
acquiring a slide track based on a continuous slide occurred by the touch event,
and obtaining a selected interaction object according to the slide track; and
triggering the selected interaction object to respond to the touch event according
to the slide track;

~~2. The interaction method in the touch terminal according to claim 1,~~
~~characterized in that~~ wherein the step of triggering the selected interaction object to
respond to the touch event according to the slide track comprises:

detecting whether the touch event of the user is a sliding operation in a detection
area according to the slide track; and
responding to the touch event if the result is “YES”,
wherein the detection area corresponds to the selected interaction object.

~~32.~~ The interaction method in the touch terminal according to claim ~~12~~,
characterized in that after the step of acquiring the slide track based on the continuous
slide occurred by the touch event, the method further comprises the step of:

extracting a start position and an end position of the slide track at edges of the
detection area.

~~43.~~ The interaction method in the touch terminal according to claim ~~32~~,
characterized in that the step of detecting whether the touch event of the user is the
sliding operation in the detection area according to the slide track comprises:

determining whether the start position is the same point in the detection area as
the end position; and

if the result is “NO”, advancing to the step of responding to the touch event.

~~54.~~ The interaction method in the touch terminal according to claim ~~32~~,
characterized in that the step of detecting whether the touch event of the user is the
sliding operation in the detection area according to the slide track comprises:

acquiring a connection line between the start position and the end position;
determining whether the connection line passes through the detection area; and
if the result is “YES”, advancing to the step of responding to the touch event.

~~65.~~ An interaction method in a network application, comprising the steps of:

determining whether a network application client triggering interaction is a touch client;

if the result is “YES”, acquiring a touch event uploaded by the network application client triggering interaction, acquiring a slide track based on a continuous slide occurred by the touch event, obtaining a selected interaction object in the network application client according to the slide track, and feeding back a response to the touch event to the network application client according to the slide track; and

if the result is “NO”, acquiring a selected interaction object obtained by a selection operation in the network application client, acquiring a click operation triggered on the interaction object, and feeding back a response to the click operation to the interaction object according to the click operation;

~~7. The interaction method in the network application according to claim 6, characterized in that~~ wherein the step of feeding back the response to the touch event to the network application client according to the slide track comprises:

detecting whether the touch event of the user is a sliding operation in a detection area according to the slide track; and

if the result is “YES”, then feeding back a response to the touch event to the network application client triggering interaction,

wherein the detection area corresponds to the selected interaction object.

~~86. The interaction method in the network application according to claim 75,~~ characterized in that after the step of acquiring the slide track based on the continuous slide occurred by the touch event, the method further comprises the step of:

extracting a start position and an end position of the slide track at edges of the detection area.

~~97. The interaction method in the network application according to claim 86,~~ characterized in that the step of detecting whether the touch event of the user is the sliding operation in the detection area according to the slide track comprises:

determining whether the start position is the same point in the detection area as the end position; and

if the result is “NO”, advancing to the step of feeding back the response to the touch event to the network application client triggering interaction.

~~108. The interaction method in the network application according to claim 86,~~ characterized in that the step of detecting whether the touch event of the user is the sliding operation in the detection area according to the slide track comprises:

acquiring a connection line between the start position and the end position;
determining whether the connection line passes through the detection area; and
if the result is “YES”, advancing to the step of feeding back the response to the touch event to the network application client triggering interaction.

~~14~~19. An interaction device in a touch terminal, characterized in that the interaction device comprises:

an event acquiring ~~module-unit~~ for acquiring a touch event of a user;
a processing ~~module-unit~~ for acquiring a slide track based on a continuous slide occurred by the touch event and obtaining a selected interaction object according to the slide track; and

a trigger responding ~~module-unit~~ for triggering the selected interaction object to respond to the touch event according to the slide track;

~~12. The interaction device in the touch terminal according to claim 11, characterized in that wherein~~ the trigger responding ~~module-unit~~ comprises:

a detecting unit for detecting whether the touch event of the user is a slide operation in a detection area according to the slide track and informing a responding unit if the result is “YES”; and

the responding unit for responding to the touch event,

wherein the detection area corresponds to the selected interaction object.

~~13-10~~ 10 The interaction device in the touch terminal according to claim ~~12~~9, characterized in that the processing ~~module-unit~~ further comprises:

an extracting unit for extracting a start position and an end position of the slide track at edges of the detection area.

~~14~~11. The interaction device in the touch terminal according to claim ~~13~~10, characterized in that the detecting unit is further configured to determine whether the start position is the same point in the detection area as the end position, and to inform the responding unit if the result is “NO”.

~~15~~12. The interaction device in the touch terminal according to claim ~~13~~10, characterized in that the detecting unit is further configured to acquire a connection line between the start position and the end position, determine whether the connection line passes through the detection area, and to inform the responding unit if the result is “YES”.

~~16~~13. An interaction server in a network application, characterized in that the interaction server comprises:

a client identifying ~~module-unit~~ for determining whether a network application client triggering interaction is a touch client, informing an event acquiring ~~module-unit~~ if the result is “YES”, and informing an object selecting ~~module-unit~~ if the result is “NO”;

the event acquiring ~~module-unit~~ for acquiring a touch event uploaded by the network application client triggering interaction;

a processing ~~module-unit~~ for acquiring a slide track based on a continuous slide occurred by the touch event, and obtaining a selected interaction object in the network application client according to the slide track;

a trigger responding ~~module-unit~~ for feeding back a response to the touch event to the network application client according to the slide track;

an object selecting ~~module-unit~~ for acquiring a selected interaction object obtained by a selection operation in the network application client;

a click acquiring ~~module-unit~~ for acquiring a click operation triggered on the interaction object; and

a click responding ~~module-unit~~ for feeding back a response to the click operation to the interaction object according to the click operation;

~~17. The interaction server in the network application according to claim 16, characterized in that wherein~~ the trigger responding ~~module-unit~~ comprises:

a detecting unit for detecting whether the touch event of the user is a sliding operation in a detection area according to the slide track, and informing a responding unit if the result is “YES”; and

the responding unit for feeding back a response to the touch event to the network application client triggering interaction,

wherein the detection area corresponds to the selected interaction object.

~~18~~14. The interaction server in the network application according to claim ~~17~~13, characterized in that the processing ~~module-unit~~ further comprises:

an extracting unit for extracting a start position and an end position of the slide track at edges of the detection area.

~~19~~15. The interaction server in the network application according to claim ~~18~~14, characterized in that

the detecting unit is further configured to determine whether the start position is

the same point in the detection area as the end position, and to inform the responding unit if the result is “NO”.

~~20~~16. The interaction server in the network application according to claim ~~18~~14, characterized in that

the detection unit is further configured to acquire a connection line between the start position and the end position, to determine whether the connection line passes through the detection area, and to inform the responding unit if the result is “YES”.

~~21~~17. An interaction system in a touch terminal, characterized in that the system comprises:

means for acquiring a touch event of a user;

means for acquiring a slide track based on a continuous slide occurred by the touch event, and obtaining a selected interaction object according to the slide track; and

means for triggering the selected interaction object to respond to the touch event according to the slide track;

~~22. The interaction system according to claim 21, characterized in that wherein~~
the means for triggering the selected interaction object to respond to the touch event according to the slide track comprises:

means for detecting whether the touch event of the user is a sliding operation in a detection area according to the slide track; and

means for responding to the touch event if the result is “YES”,

wherein the detection area corresponds to the selected interaction object.

~~23~~18. The interaction system according to claim ~~22~~17, characterized in that the interaction system further comprises:

means for extracting a start position and an end position of the slide track at edges of the detection area.

~~24~~19. The interaction system according to claim ~~23~~18, characterized in that the means for detecting whether the touch event of the user is the sliding operation in the detection area according to the slide track comprises:

means for determining whether the start position is the same point in the detection area as the end position; and

means for, if the result is “NO”, advancing to the step of responding to the touch event.

2520. The interaction system according to claim 2318, characterized in that the means for detecting whether the touch event of the user is the sliding operation in the detection area according to the slide track comprises:

means for acquiring a connection line between the start position and the end position;

means for determining whether the connection line passes through the detection area; and

means for, if the result is “YES”, advancing to the step of responding to the touch event.