

ABSTRACT

Aspects concern a method for processing resource invocation requests, the method comprises: obtaining a resource invocation request, the resource invocation request associated with a target resource; obtaining a first real-time concurrent count of the target resource; increasing the first real-time concurrent count by a first predetermined number to obtain a first updated real-time concurrent count; comparing the first updated real-time concurrent count with a first threshold; wherein in a positive determination that the first updated real-time concurrent count is greater than the first threshold, obtaining a second real-time concurrent count of the target resource; subtracting a second predetermined number from the second real-time concurrent count to obtain a second updated concurrent count, and rejecting the resource invocation request.

FIG. 7