CLAIMS

1. A video editing method, comprising:

displaying a progress bar of an editing video in a video editing state, wherein the progress bar is a frame progress bar composed of a number of thumbnails of frame images that are arranged according to timeline;

calling a template video in response to an editing instruction for the editing video, and acquiring a time axis of the template video, wherein the time axis is a visible bar-shaped frame representing duration of the template video, and a physical length of the time axis is determined according to duration of the editing video, the duration of the template video and a physical length of the progress bar of the editing video; and

overlaying the time axis on the progress bar of the editing video to indicate, by a combination of the time axis and the progress bar, a position of the template video in the editing video.

2. The video editing method according to claim 1, wherein the calling the template video in response to an editing instruction for the editing video, and acquiring the time axis of the template video, comprises:

calling a plurality of template videos in response to the editing instruction, and acquiring time axes of the plurality of template videos respectively; and

performing differential rendering on the time axes of the plurality of template videos separately, so that the time axes of the plurality of template videos are different from each other visually.

3. The video editing method according to claim 2, wherein after overlaying the time axis on the progress bar of the editing video to indicate the position of the template video in the editing video by the combination of the time axis and the progress bar, the method further comprises:

acquiring a revoking instruction; and

deleting, according to the revoking instruction, at least one of the template videos by following a stack policy based on a chronological order in which the plurality of template

videos have been called, and deleting time axis of the deleted the at least one of the template videos from the progress bar.

4. The video editing method according to claim 1, wherein after overlaying the time axis on the progress bar of the editing video to indicate the position of the template video in the editing video by the combination of the time axis and the progress bar, the method further comprises:

acquiring a clicking instruction, and calculating a coordinate of a clicking position corresponding to the clicking instruction;

determining whether the coordinate of the clicking position is within a coordinate region of the time axis; and

updating, in response to the coordinate of the clicking position of the clicking instruction being within the coordinate region of the time axis, a position of the time axis according to a sliding instruction as acquired, to update the position of the template video in the editing video.

5. The video editing method according to claim 4, wherein the updating, in response to that the coordinate of the clicking position of the clicking instruction is within the coordinate region of the time axis, the position of the time axis according to the sliding instruction as acquired, to update the position of the template video in the editing video, comprises:

acquiring an X-axis coordinate from a coordinate of a touch position regularly, the X-axis being parallel to the progress bar;

calculating a displacement length of the coordinate of the touch position on the X axis within a preset first time span; and

adjusting the time axis along the progress bar by a same displacement length.

6. The video editing method according to any one of claims 1 to 5, wherein an editing region is provided in a display region under the video editing state, and a key frame image is preset in the template video; and

after overlaying the time axis on the progress bar of the editing video to indicate the position of the template video in the editing video by the combination of the time axis and the progress bar, the method further comprises:

projecting an anchor point to the editing region that displays a frame image in the editing video, the anchor point being configured for determining a position to be overlaid by the key frame image; and

acquiring a coordinate position of the anchor point, and overlaying the key frame image at the coordinate position of the anchor point.

7. The video editing method according to claim 6, wherein the time axis is provided with an indicator icon for representing a specific position of the key frame image in the template video.

8. The video editing method according to any one of claims 2 to 5, wherein the differential rendering comprises setting color values for the time axes of the plurality of template videos separately, so that the time axes of the plurality of template videos are different from each other visually.

9. A video editing apparatus, comprising:

a processing module configured to display a progress bar of an editing video in a video editing state, wherein the progress bar is a frame progress bar composed of a number of thumbnails of frame images that are arranged according to timeline; call a template video in response to an editing instruction for the editing video, and acquire a time axis of the template video, wherein the time axis is a visible bar-shaped frame representing duration of the template video, and a physical length of the time axis is determined according to duration of the editing video, the duration of the template video and a physical length of the progress bar of the editing video; and

an executing module configured to overlay the time axis on the progress bar of the editing video to indicate, by a combination of the time axis and the progress bar, a position of the template video in the editing video.

10. An intelligent mobile terminal, comprising:

one or more processors;

a memory; and

one or more application programs, wherein the one or more application programs are stored in the memory and are configured to be executed by the one or more processors, and the one or more application programs are configured to perform the video editing method according to any one of claims 1 to 8.