

METHOD OF AND SYSTEM FOR ADDING INFORMATION
AND RECORDING MEDIUM

ABSTRACT OF THE DISCLOSURE

An entertainment apparatus (1) has a manual controller (20) for entering control information, a main memory (53) for loading therein a program and information for use by the program, a CPU (51) for performing processing according to the program based on control information entered by the manual controller (20), a GTE (61) and a GPU (62) for generating at least image information based on the processing performed by the CPU (51), and a display monitor (204) for displaying image information generated by the GTE (61) and the GPU (62). A method of adding information for use by a program run on the entertainment apparatus (1) has the step of adding additional information by loading the additional information via a memory card (10) or a portable information terminal (100) into the main memory (53) of the entertainment apparatus (1). The method allows game characters, backgrounds, etc. that can be used by a game program, for example, to be increased in number or added to permit the user to enjoy a game that is rich in variety even if the game program is of existing nature.

FIG. 17