CLAIMS

1. A method for displaying a voting result, executed by a terminal device, the method comprising:

receiving a selection operation signal for an action plan from a virtual object in a target camp of a game, wherein the action plan relates to a gaming action and corresponds to a plan initiating object, and the plan initiating object is a player of the game that initiates the action plan;

displaying a vote counting area corresponding to the action plan in an interface of the terminal device, the vote counting area being used for displaying voting on the action plan, and the vote counting area comprising sub-areas in a candidate state;

receiving a voting operation signal for the action plan, the voting operation signal indicating a support status for the action plan;

adjusting one of the sub-areas in a selection progress bar from the candidate state to a selected state with a display characteristic corresponding to the support status according to the voting operation signal; and

displaying a voting result corresponding to the action plan based on states of the sub-areas of the vote counting area;

wherein the selected state comprises a first selected state or a second selected state, wherein the first selected state indicates rejecting the action plan, and the second selected state indicates agreeing to the action plan; and

the displaying the voting result corresponding to the action plan based on the states of the sub-areas of the vote counting area comprises:

displaying a rejection result in response to a number of sub-areas in the first selected state in the vote counting area reaching a first number threshold, the rejection result indicating that the target camp does not execute the action plan; or

displaying a supporting result in response to a number of sub-areas in the second selected state in the vote counting area reaching a second number threshold, the supporting result indicating that the target camp executes the action plan.

2. The method according to claim 1, wherein the method further comprises:

displaying the supporting result in response to the number of sub-areas in the first selected state not reaching the first number threshold and the number of sub-areas in the second selected

state reaching the second number threshold in the vote counting area.

3. The method according to claim 1 or 2, wherein the vote counting area comprises the selection progress bar, and the sub-areas are progress blocks in the selection progress bar; and

the adjusting the one of the sub-areas from the candidate state to the selected state according to the voting operation signal comprises:

adjusting the one of the sub-areas in the selection progress bar from a candidate color to a selected color according to the voting operation signal, the candidate color being corresponding to the candidate state, and the selected color being corresponding to the support status.

4. The method according to claim 3, wherein the voting operation signal corresponds to a voting virtual object; and

the adjusting the one of the sub-areas in the selection progress bar from the candidate color to the selected color according to the voting operation signal comprises:

adjusting the sub-area corresponding to the voting virtual object in the selection progress bar from the candidate color to the selected color according to the voting operation signal, a correspondence between the sub-areas in the selection progress bar and virtual objects is preset; or

adjusting the sub-area which is the first sub-area displayed as the candidate color in the progress bar to the selected color according to the voting operation signal.

5. The method according to claim 1 or 2, wherein the voting operation signal corresponds to a voting virtual object; and

the adjusting the one of the sub-areas from the candidate state to the selected state according to the voting operation signal comprises:

displaying a first object identifier and a state color block in the sub-area in response to the voting operation signal, the first object identifier indicating the voting virtual object, and the state color block indicating the selected state of the sub-area.

6. The method according to claim 5, wherein

the state color block is displayed around a periphery of the first object identifier; or

the first object identifier is overlay-displayed on the state color block.

7. The method according to claim 1 or 2, wherein before the displaying a vote counting area corresponding to the action plan in an interface of the terminal device, the method further comprises:

displaying the action plan; and

displaying a second object identifier on a periphery of the action plan, the second object identifier indicating the plan initiating object.

8. The method according to claim 1 or 2, wherein after the displaying a vote counting area corresponding to the action plan in an interface of the terminal device, the method further comprises:

increasing a display brightness of the vote counting area, and at the same time, increasing a display grayscale of the virtual environment screen and decreasing a display brightness of the virtual environment screen.

9. The method according to claim 1 or 2, wherein the method further comprises:

displaying a remaining voting display duration on a periphery of the vote counting area, the remaining voting display duration indicating a remaining time for which the virtual object of the target camp expresses a support status for the action plan.

10. A virtual object control apparatus, comprising:

a receiving module, configured to receive a selection operation signal for an action plan from a virtual object in a target camp of a game, wherein the action plan relates to a gaming action and corresponds to a plan initiating object, and the plan initiating object is a player of the game that initiates the action plan;

a display module, configured to display a vote counting area corresponding to the action plan in an interface of the terminal device, the vote counting area being used for displaying voting on the action plan, and the vote counting area comprising sub-areas in a candidate state;

the receiving module being further configured to receive a voting operation signal for the action plan, the voting operation signal indicating a support status for the action plan; and

an adjustment module, configured to adjust one of the sub-areas in a selection progress bar from the candidate state to a selected state with a display characteristic corresponding to the support status according to the voting operation signal;

the display module being further configured to display a voting result corresponding to the action plan based on states of the sub-areas of the vote counting area;

wherein the selected state comprises a first selected state or a second selected state, wherein the first selected state indicates rejecting the action plan, and the second selected state indicates agreeing to the action plan; and

the display module is further configured to display a rejection result in response to a number of sub-areas in the first selected state in the vote counting area reaching a first number threshold, the rejection result indicating that the target camp does not execute the action plan; or

the display module is further configured to display a supporting result in response to a number of sub-areas in the second selected state in the vote counting area reaching a second number threshold, the supporting result indicating that the target camp executes the action plan.

11. The apparatus according to claim 10, wherein the display module is further configured to display the supporting result in response to the number of sub-areas in the first selected state not reaching the first number threshold and the number of sub-areas in the second selected state reaching the second number threshold in the vote counting area.

12. The apparatus according to claim 10 or 11, wherein the vote counting area comprises the selection progress bar, and the sub-areas are progress blocks in the selection progress bar; and

the adjustment module is further configured to adjust the one of the sub-areas in the selection progress bar from a candidate color to a selected color according to the voting operation signal, the candidate color being corresponding to the candidate state, and the selected color being corresponding to the support status.

13. The apparatus according to claim 12, wherein the voting operation signal corresponds to a voting virtual object; and

the adjustment module is further configured to adjust the sub-area corresponding to the voting virtual object in the selection progress bar from the candidate color to the selected color according to the voting operation signal, a correspondence between the sub-areas in the selection progress bar and virtual objects is preset; or adjusting the sub-area which is the first sub-area displayed as the candidate color in the progress bar to the selected color according to the voting operation signal.

14. The apparatus according to claim 10 or 11, wherein the voting operation signal corresponds to a voting virtual object; and

the display module is further configured to display a first object identifier and a state color block in the sub-area in response to the voting operation signal, the first object identifier indicating the voting virtual object, and the state color block indicating the selected state of the sub-area.

15. The apparatus according to claim 14, wherein the state color block is displayed around a periphery of the first object identifier; or

the first object identifier is overlay-displayed on the state color block.

16. A terminal device, comprising a processor and a memory, the memory storing at least one instruction, at least one program, a code set, or an instruction set, the at least one instruction, the at least one program, the code set, or the instruction set being loaded and executed by the processor to implement the method for displaying a voting result according to any one of claims 1 to 9.

17. A computer-readable storage medium, storing at least one instruction, at least one program, a code set, or an instruction set, the at least one instruction, the at least one program, the code set, or the instruction set being loaded and executed by a processor to implement the method for displaying a voting result according to any one of claims 1 to 9.

18. A computer program product, storing a computer program or instructions, the computer program or instructions, when executed by a processor, implementing the method for displaying a voting result according to any one of claims 1 to 9.