



MULTIPLE DISPLAY POINTERS FOR COMPUTER GRAPHICAL USER INTERFACES

ABSTRACT OF THE DISCLOSURE

5 A pointer system provides multiple display pointers that can be created and identified
by a computer user such that each pointer is associated with a particular application and
location within an application. A user can recall respective pointers and pointer locations by
selecting a pointer identifier. One or more of the pointers can be defined as anchored
pointers, which are associated with one or more user actions. The user actions can comprise
a variety of functions, including mouse button clicks. In this way, a user can define anchored
10 pointers and carry out a string of user actions by selecting the identifying character of an
anchored pointer.