

DISPENSING MECHANISM AND GAME DEVICE

ABSTRACT

The dispensing mechanism of the present invention is configured to dispense objects in connection with a game. The mechanism includes: an accommodating part for accommodating the objects; a dispensing-candidate holding part for holding the objects as dispensing candidates; a pushing mechanism for pushing each of the objects accommodated in the accommodating part to the dispensing-candidate holding part; and a control part for controlling operation of the pushing mechanism.

Fig. 1