VIDEO GAME RIDE

ABSTRACT

A system in accordance with present embodiments includes a plurality of vehicles having vehicle interface circuitry and configured to accommodate one or more riders. In certain embodiments, a vehicle of the plurality of vehicles is configured to receive respective inputs from the one or more riders via the vehicle interface circuitry, and wherein the respective inputs are related to one or more game features of a game environment; and a game controller configured to receive information from the vehicle inter - face circuitry related to the respective inputs; and provide instructions to modify the game environment based on at least one of the respective inputs.

[Figure No. 2]