# FIG. 1 - PRIOR ART

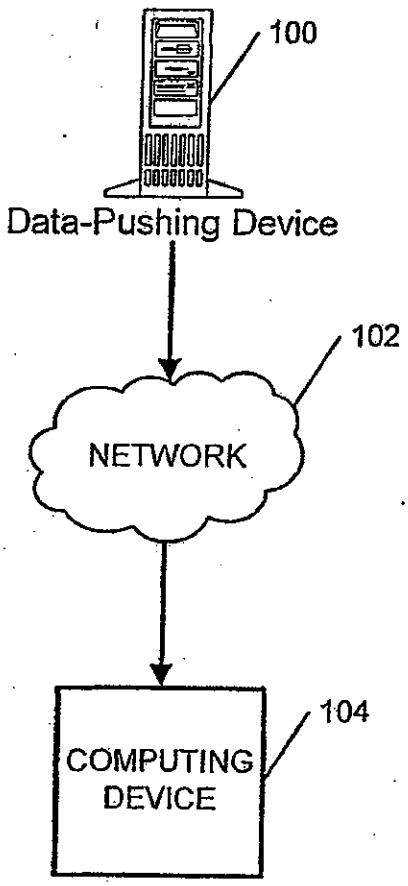


FIG. 2

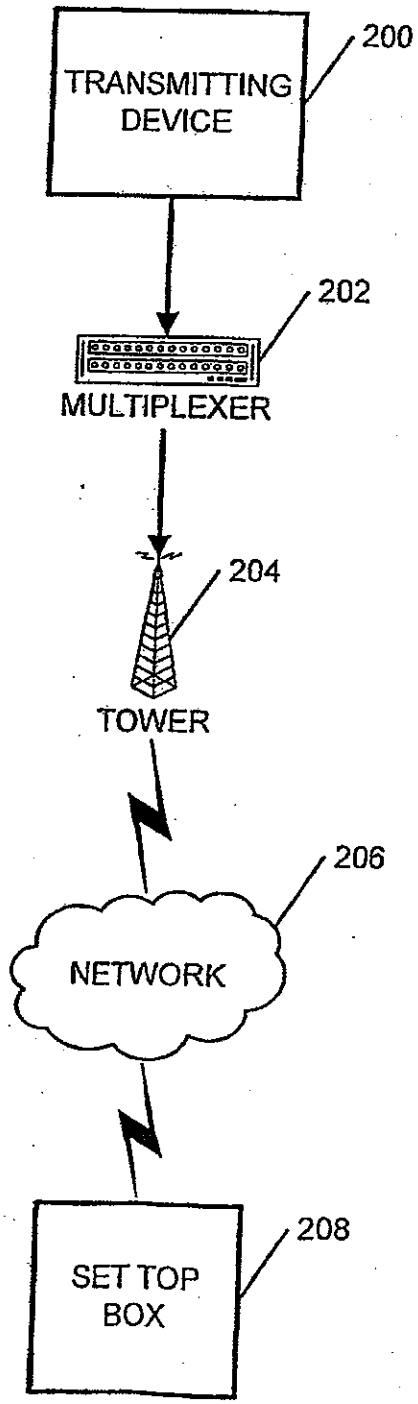

TRANSMITTING DEVICE
200
202
MULTIPLEXER
204
TOWER
206
NETWORK
208
SET TOP BOX

FIG. 3

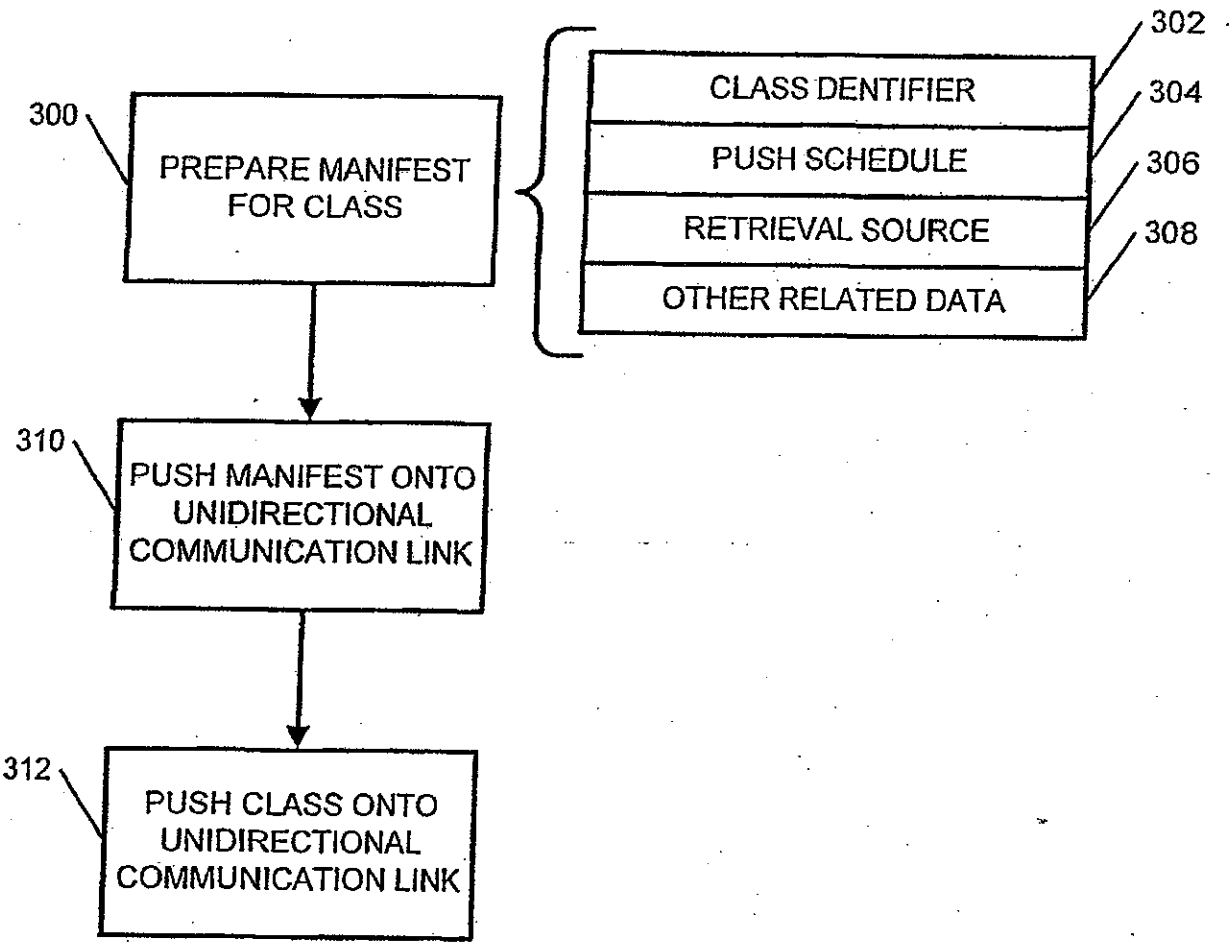

300
PREPARE MANIFEST FOR CLASS
302
CLASS DENTIFIER
304
PUSH SCHEDULE
306
RETRIEVAL SOURCE
308
OTHER RELATED DATA
310
PUSH MANIFEST ONTO UNIDIRECTIONAL COMMUNICATION LINK
312
PUSH CLASS ONTO UNIDIRECTIONAL COMMUNICATION LINK

FIG. 4

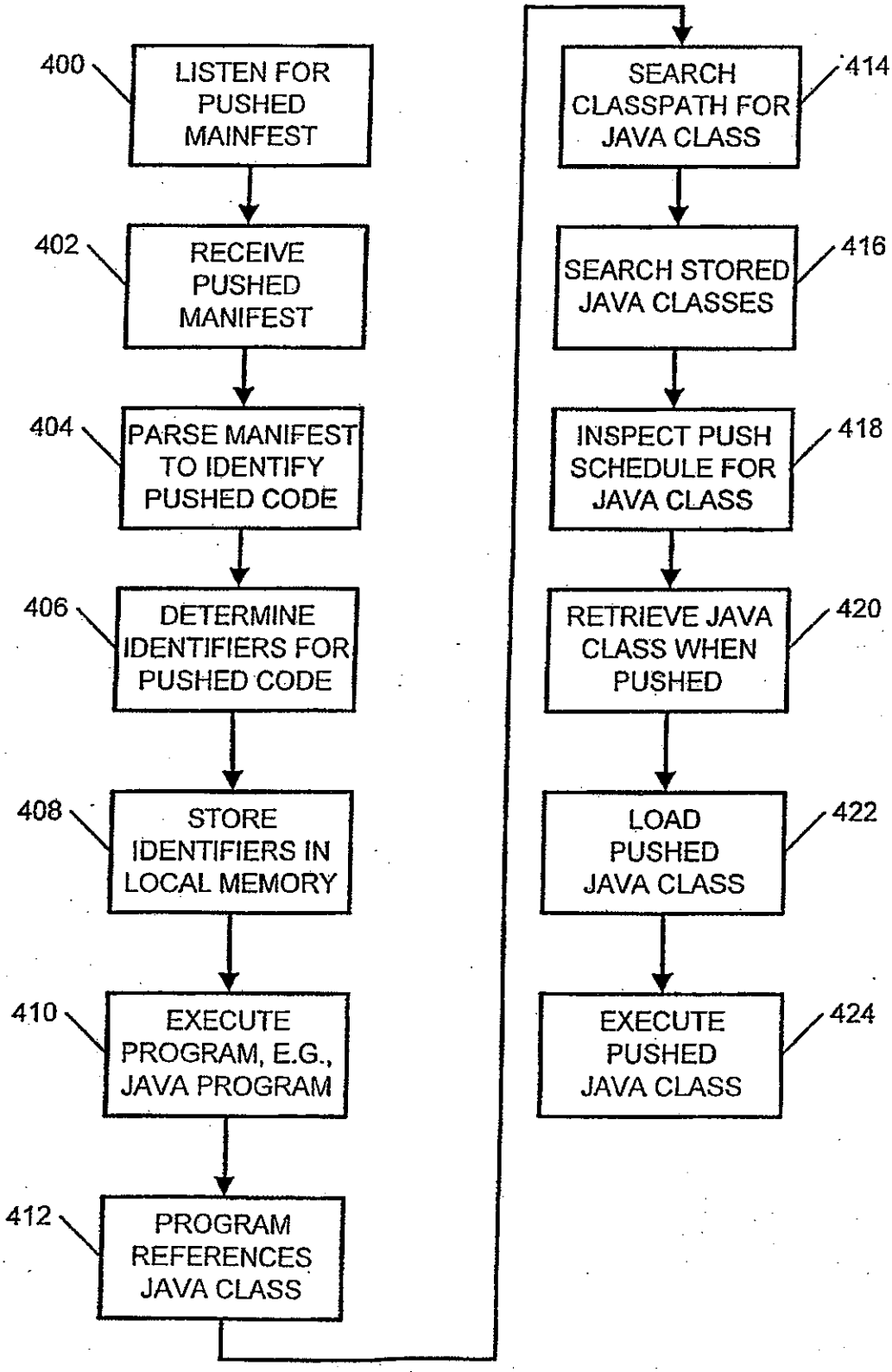

400
LISTEN FOR PUSHED MAINFEST
402
RECEIVE PUSHED MANIFEST
404
PARSE MANIFEST TO IDENTIFY PUSHED CODE
406
DETERMINE IDENTIFIERS FOR PUSHED CODE
408
STORE IDENTIFIERS IN LOCAL MEMORY
410
EXECUTE PROGRAM, E.G., JAVA PROGRAM
412
PROGRAM REFERENCES JAVA CLASS
414
SEARCH CLASSPATH FOR JAVA CLASS
416
SEARCH STORED JAVA CLASSES
418
INSPECT PUSH SCHEDULE FOR JAVA CLASS
420
RETRIEVE JAVA CLASS WHEN PUSHED
422
LOAD PUSHED JAVA CLASS
424
EXECUTE PUSHED JAVA CLASS

FIG. 5

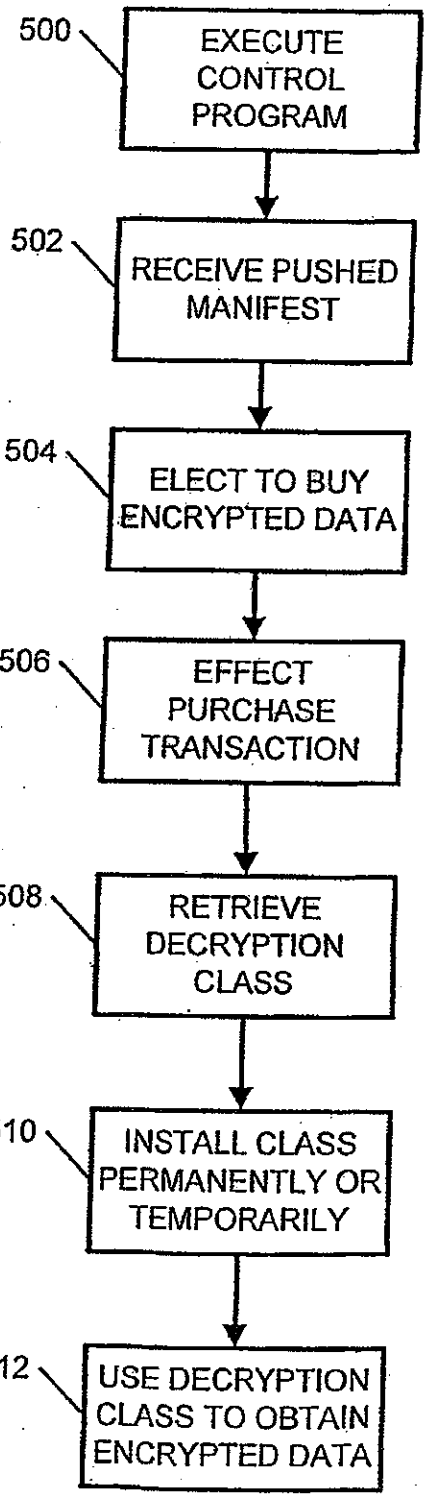
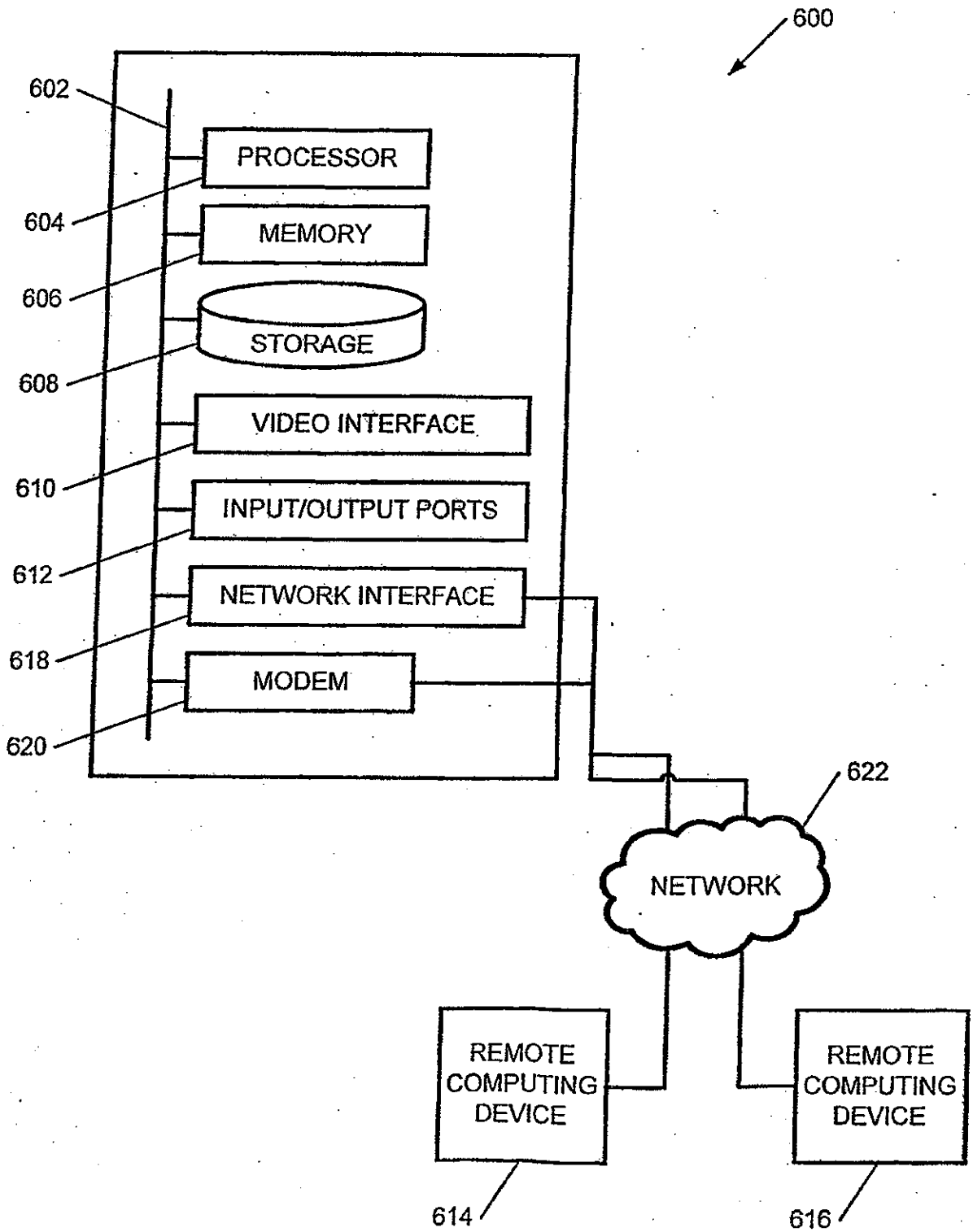

500
EXECUTE CONTROL PROGRAM
502
RECEIVE PUSHED MANIFEST
504
ELECT TO BUY ENCRYPTED DATA
506
EFFECT PURCHASE TRANSACTION
508
RETRIEVE DECRYPTION CLASS
510
INSTALL CLASS PERMANENTLY OR TEMPORARILY
512
USE DECRYPTION CLASS TO OBTAIN ENCRYPTED DATA

FIG. 6


600
602
PROCESSOR
604
MEMORY
606
STORAGE
608
VIDEO INTERFACE
610
INPUT/OUTPUT PORTS
612
NETWORK INTERFACE
618
MODEM
620
622
NETWORK
REMOTE COMPUTING DEVICE
614
REMOTE COMPUTING DEVICE
616