

POOL GAMING MACHINE

ABSTRACT

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A gaming machine and a POOL game system. The gaming machine comprises a points purchase module for purchasing non-redeemable points for playing an entertainment game on the gaming machine; a database for storing a points balance; a POOL game module for coupling the gaming machine to an external POOL game system; a processor for maintaining the points balance stored in the database based on points wins and losses from the entertainment game; wherein the POOL game module transfers data representing the purchased points to the POOL game system and facilitates awarding prizes to a player under the control of the POOL game system.

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FIG. 6