

ABSTRACT

METHOD AND CAMERA FOR THE REAL-TIME ACQUISITION OF VISUAL
INFORMATION FROM THREE-DIMENSIONAL SCENES

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The invention relates to a method for calculating the focal stack associated with an object space from the plenoptic function thereof, using a sum transform along the length of constrained planes in discrete hypercubes, which allows the computing time to be considerably reduced. The invention also relates to a method for increasing the resolution of the focal stack obtained. In addition, the invention relates to two methods for the real-time recovery of the depths and moduli and phases of the complex amplitude of the wavefront respectively in each position of the surfaces of a three-dimensional scene and to a system adapted for carrying out the aforementioned methods.