

FIG. 1

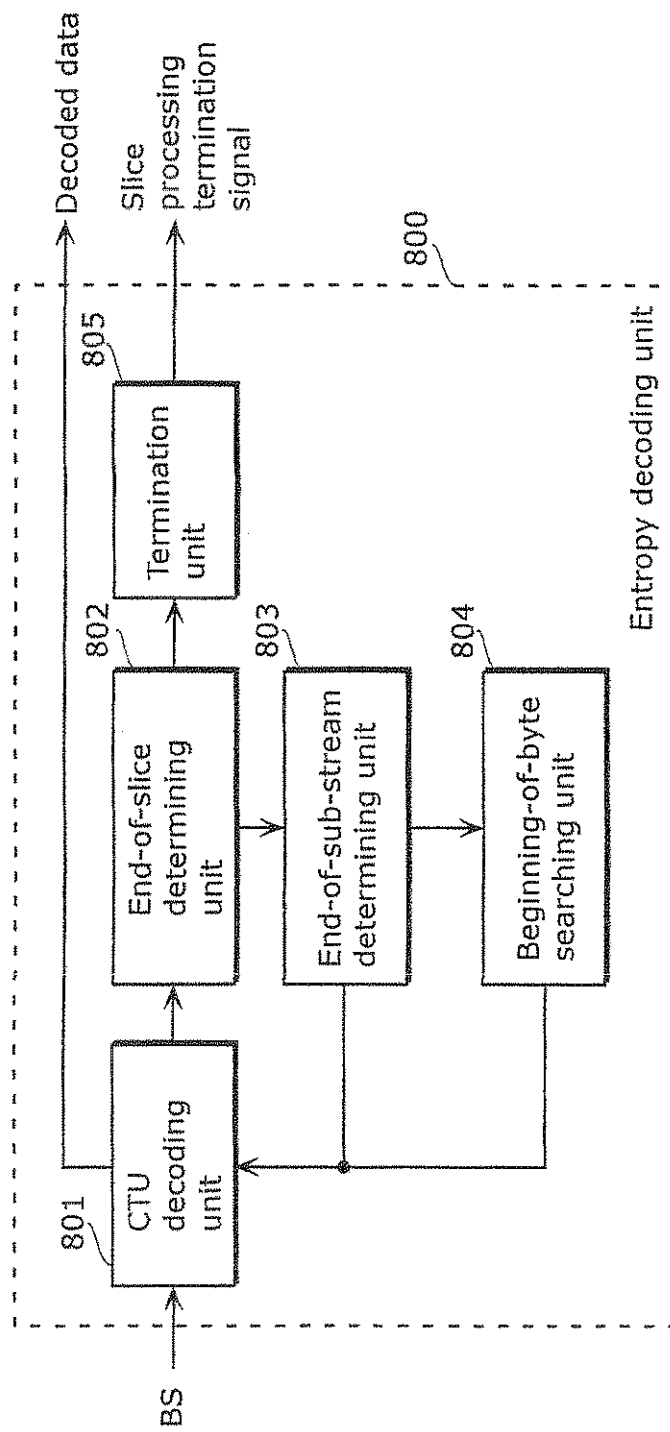


FIG. 2

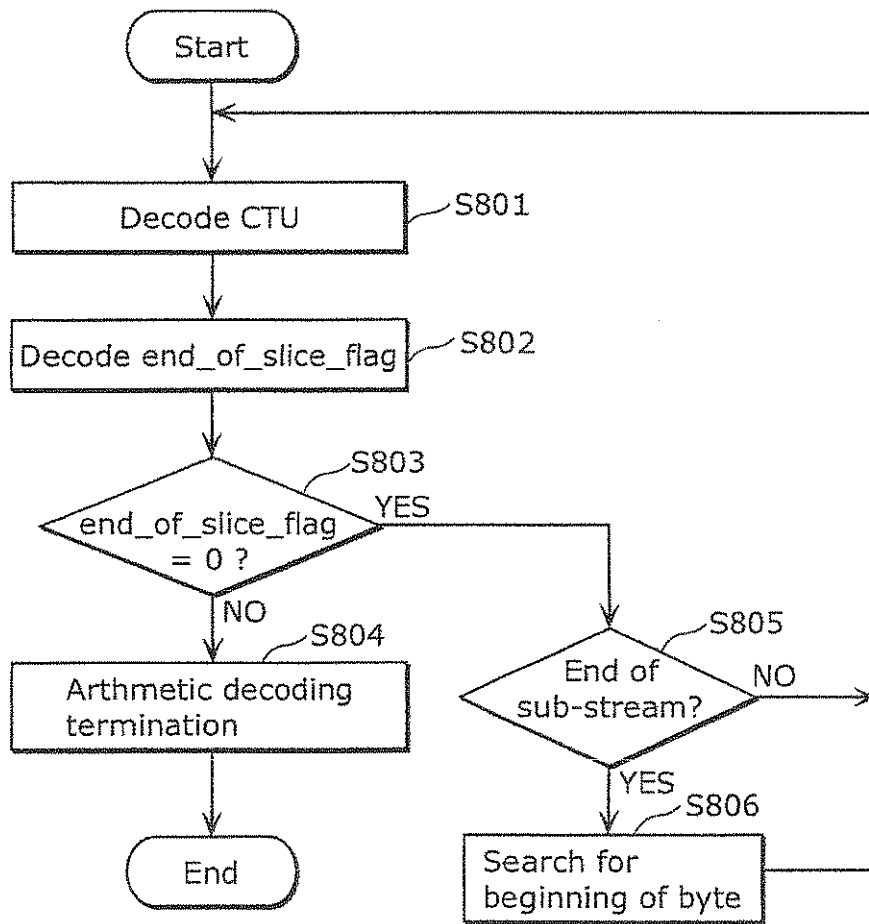


FIG. 3A

Code	Descriptor
slice_data() {	
do {	
coding_tree_unit() 851	
end_of_slice_flag 852	
CtbAddrTS++ 853	ae(v)
CtbAddrRS = CtbAddrTSorS[CtbAddrTS]	
if(!end_of_slice_flag && ((tiles_enabled_flag && TileId[CtbAddrTS] != TileId[CtbAddrTS - 1]) (entropy_coding_sync_enabled_flag && CtbAddrTS % PicWidthInCtbsY == 0)))	
byte_alignment() 854	
while(!end_of_slice_flag)	
}	

FIG. 3B

854	
byte_alignment()	Descriptor
!bit_equal_to_one/*equalto1*/855	f(1)
while(!byte_aligned())	
!bit_equal_to_zero/*equalto0*/856	f(1)
}	

FIG. 4

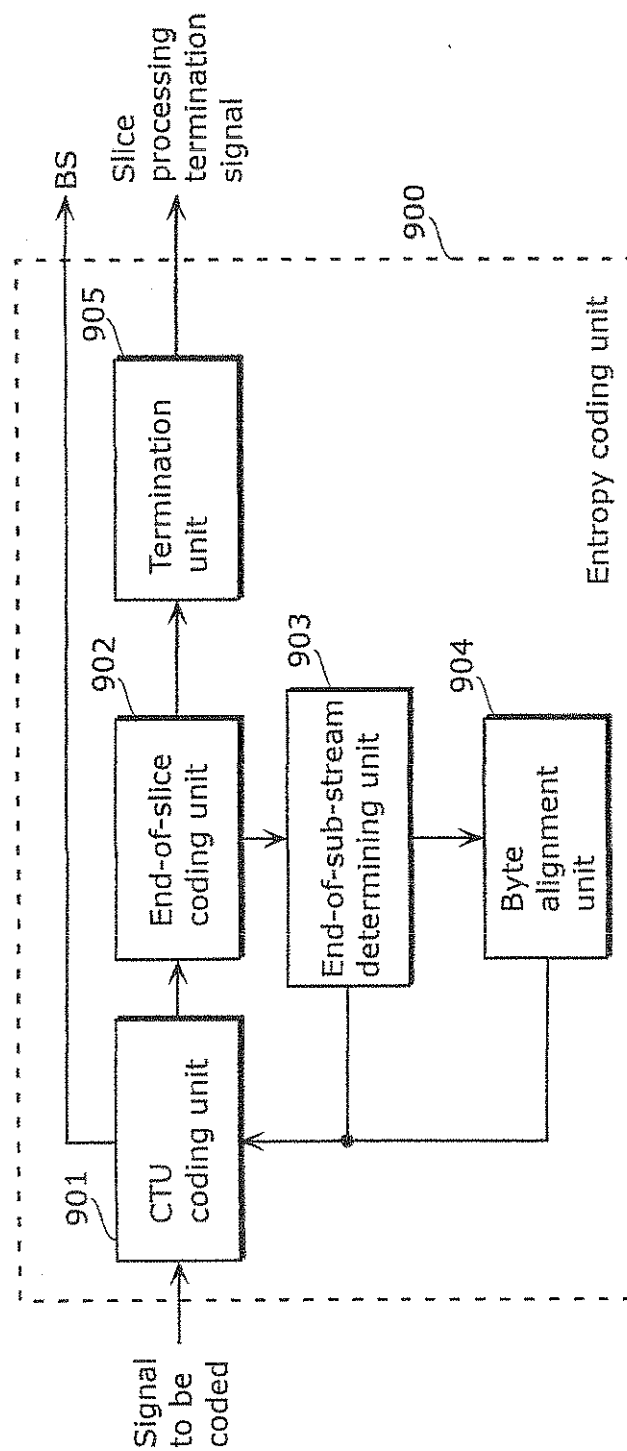


FIG. 5

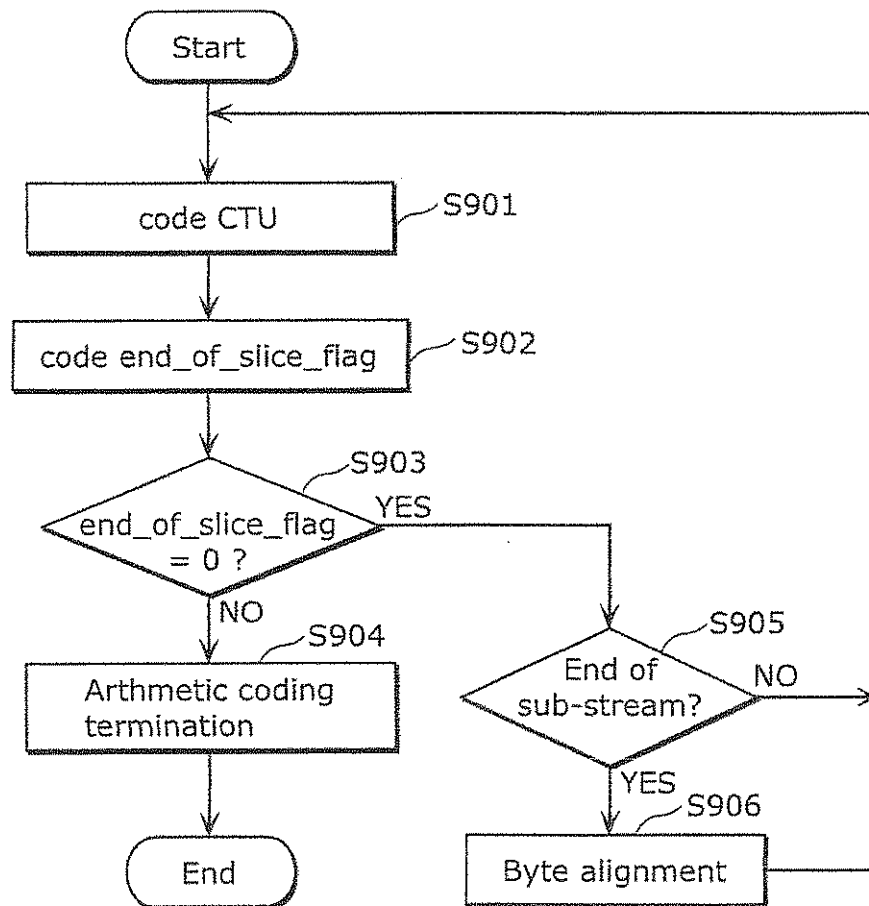


FIG. 6

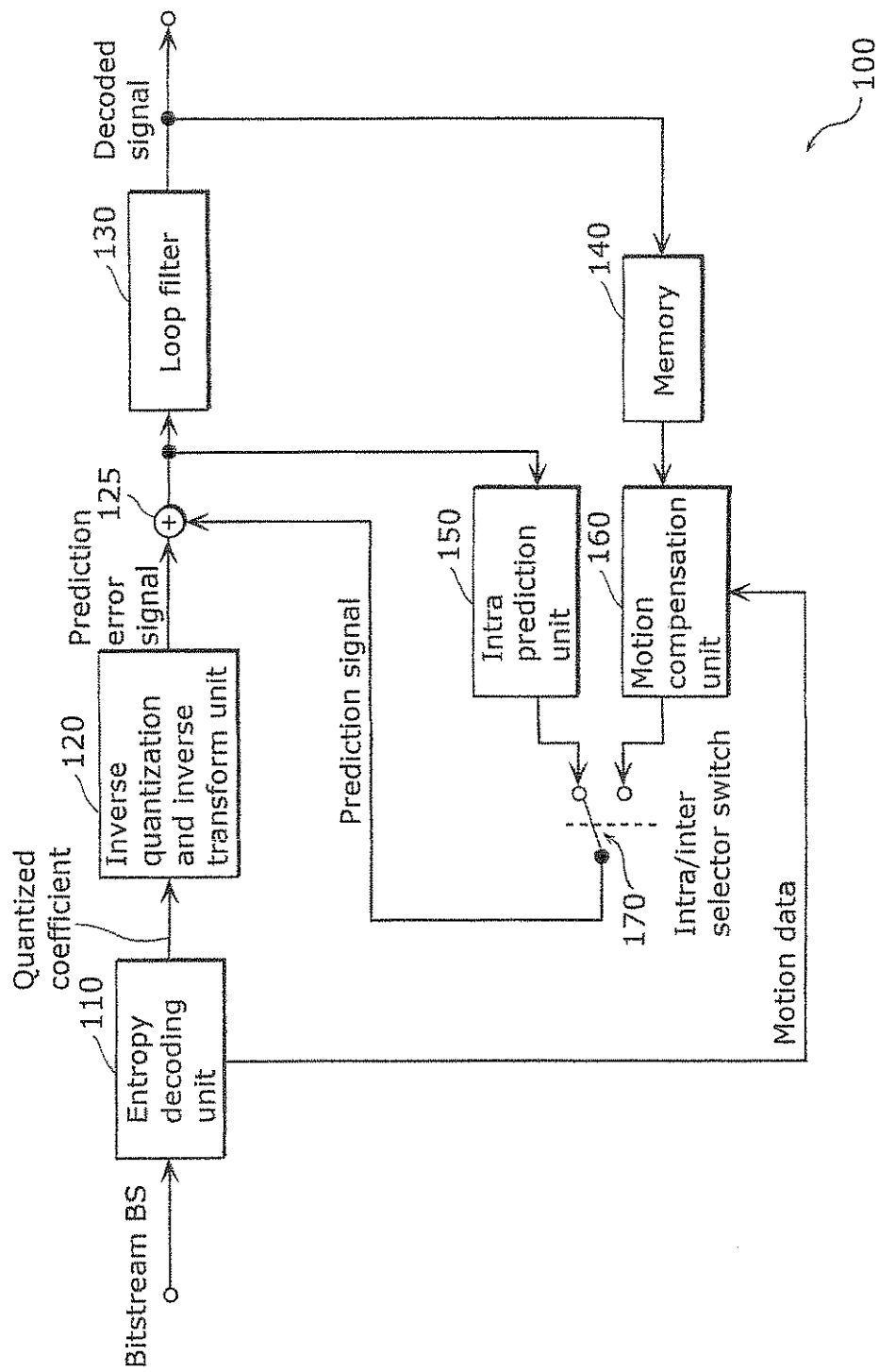


FIG. 7

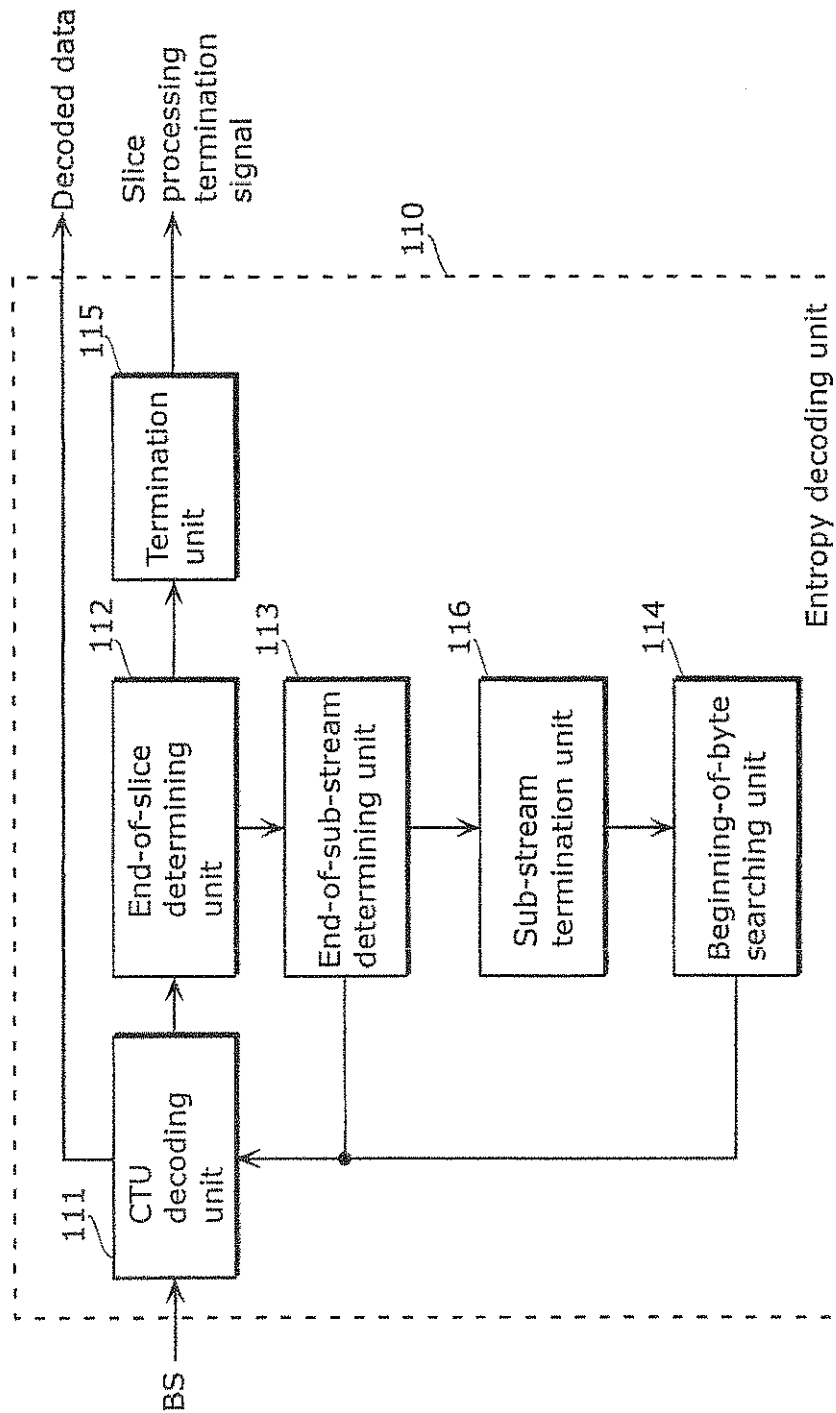


FIG. 8

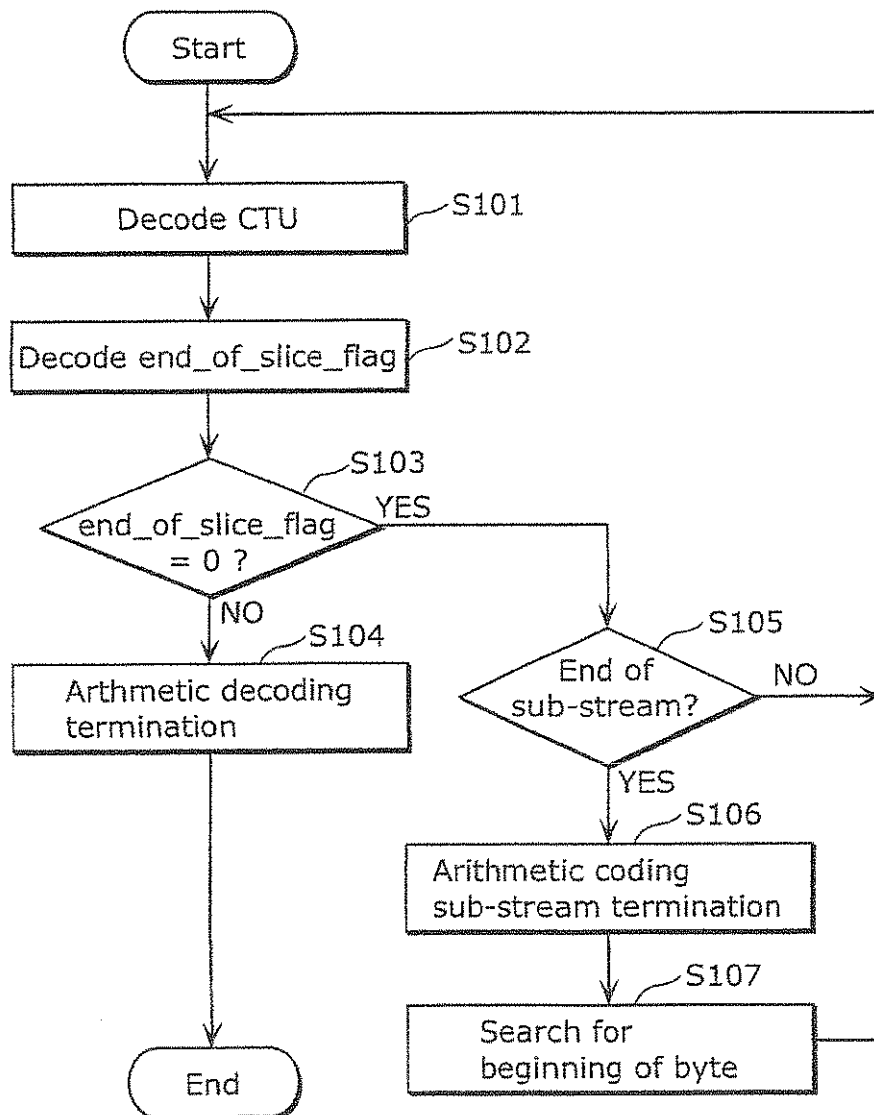


FIG. 9

Descriptor	
	slice_data() {
	do {
	coding_tree_unit() 181
ae(v)	end_of_slice_flag 182
	CtbAddrTS++ 183
	CtbAddrRS = CtbAddrTSorRS[CtbAddrTS]
	if(!end_of_slice_flag && ((tiles_enabled_flag && TileId[CtbAddrTS] != TileId[CtbAddrTS - 1]) (entropy_coding_sync_enabled_flag && CtbAddrTS % PicWidthInCtbsY == 0)))
	{
ae(v)	end_of_sub_stream_one_bit /* equal to 1 */ 184
	byte_alignment() 185
	}
	while(!end_of_slice_flag)
	}

FIG. 10

byte_alignment()	Descriptor
if (bit_equal_to_one /* equal to 1 */)	ae(v);
while (!byte_aligned())	
if (bit_equal_to_zero /* equal to 0 */)	f(1)
}	

FIG. 11

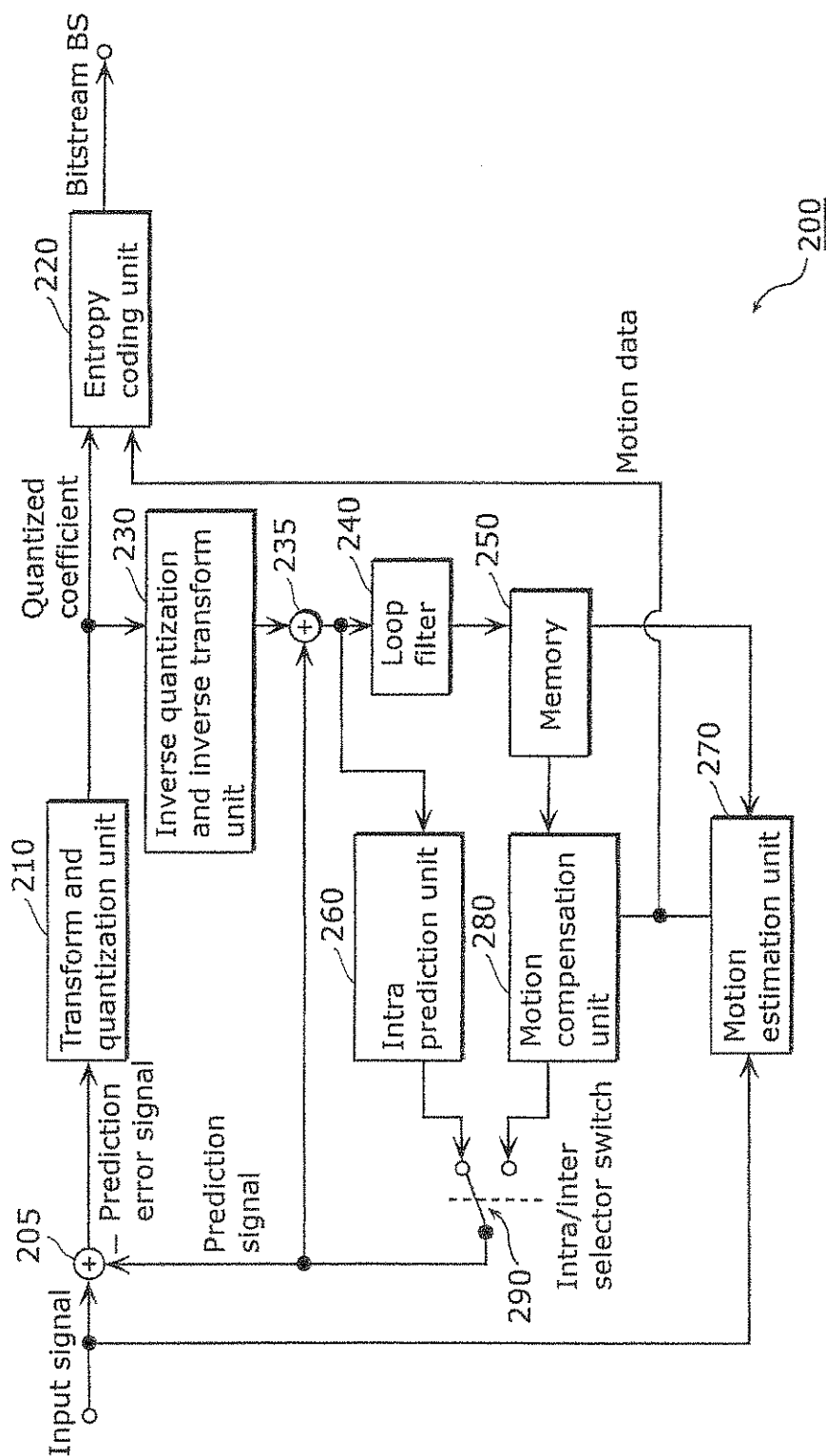


FIG. 12

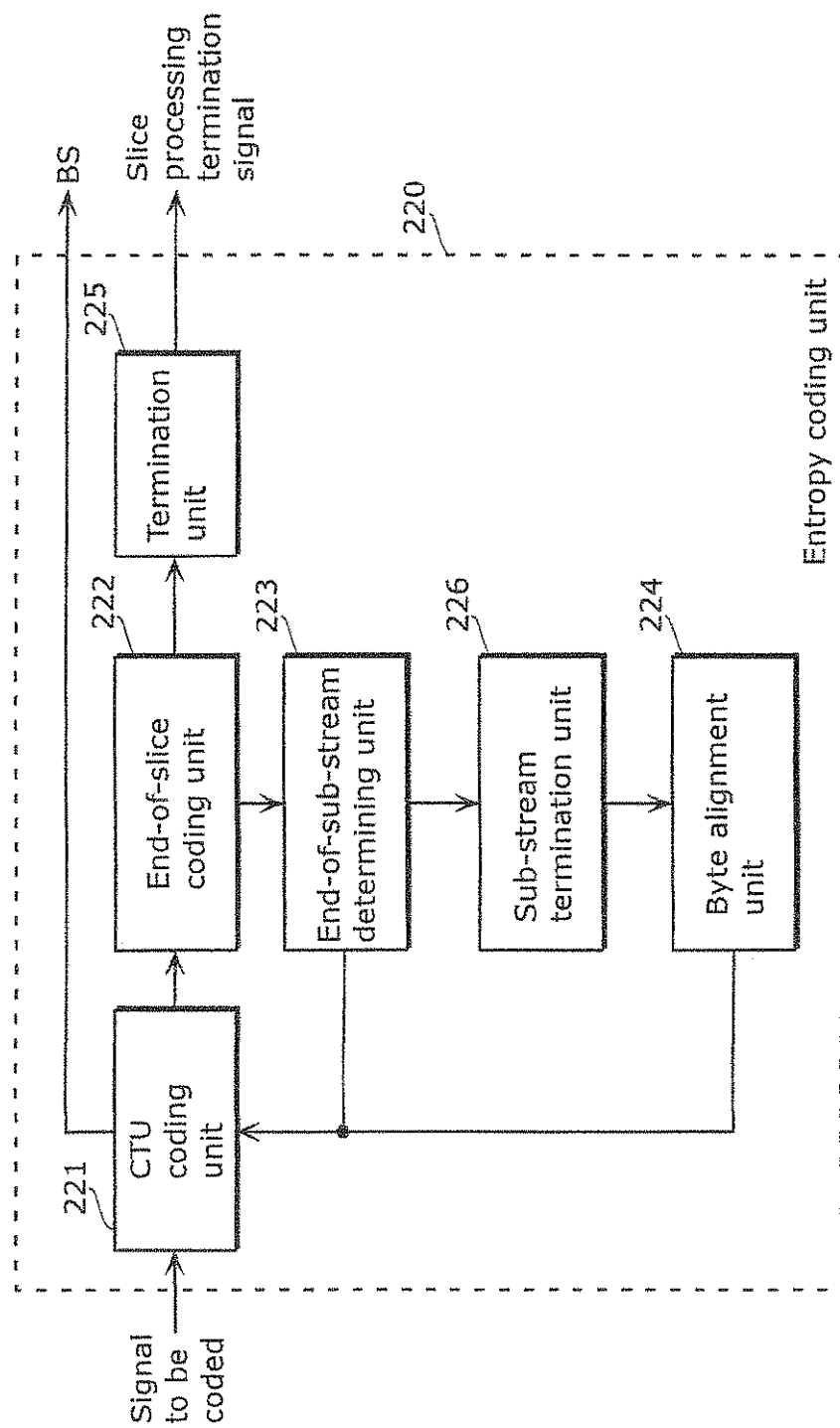


FIG. 13

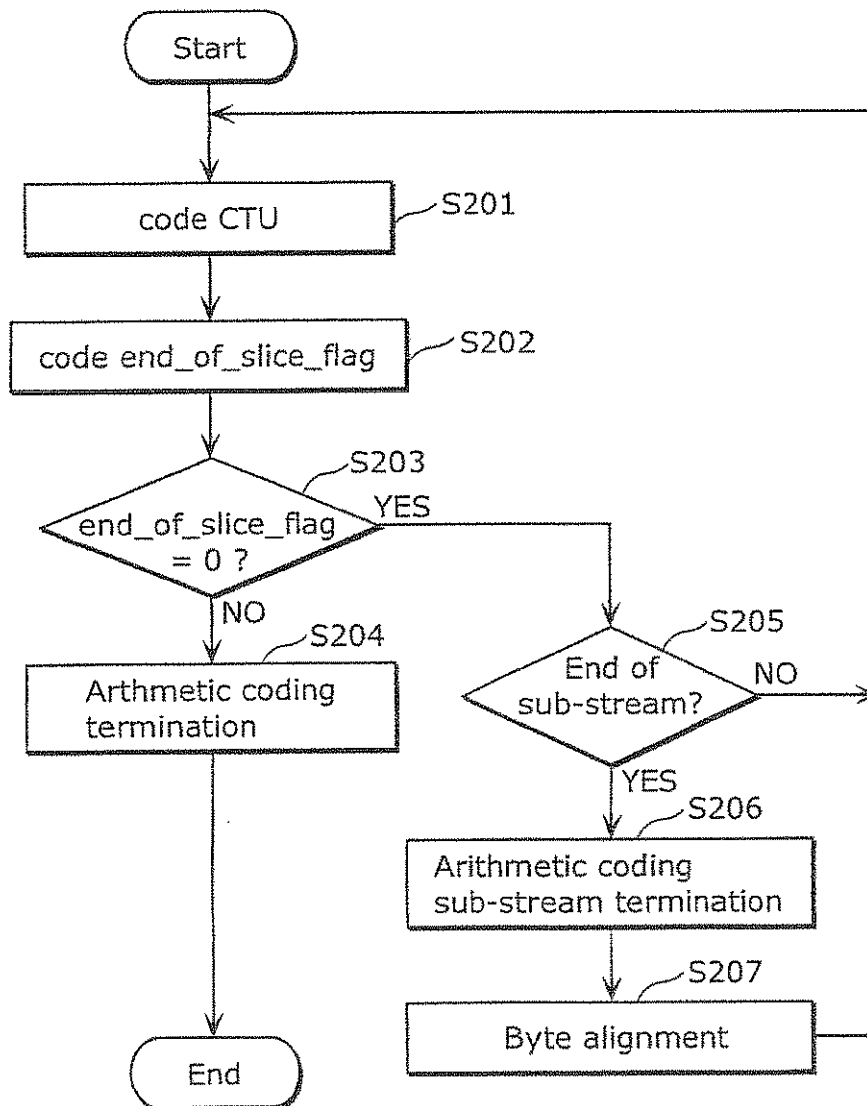


FIG. 14A

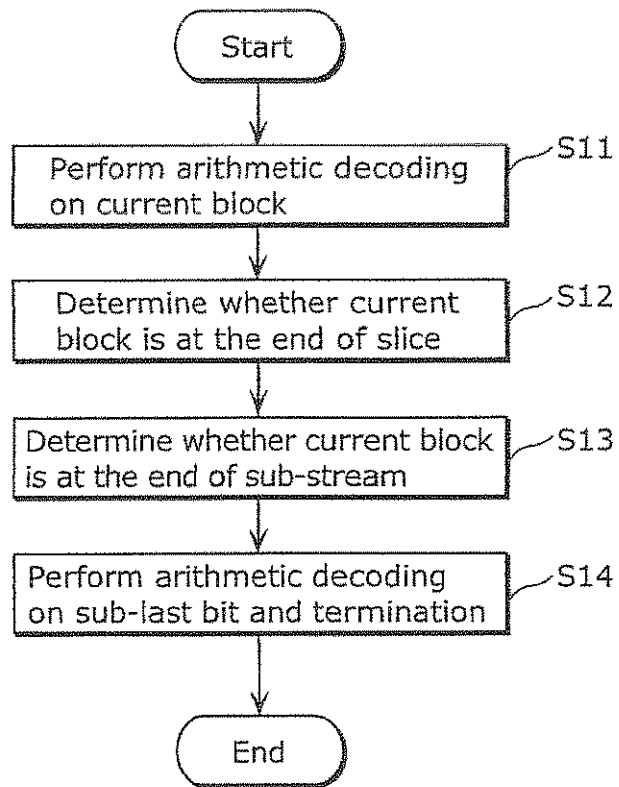


FIG. 14B

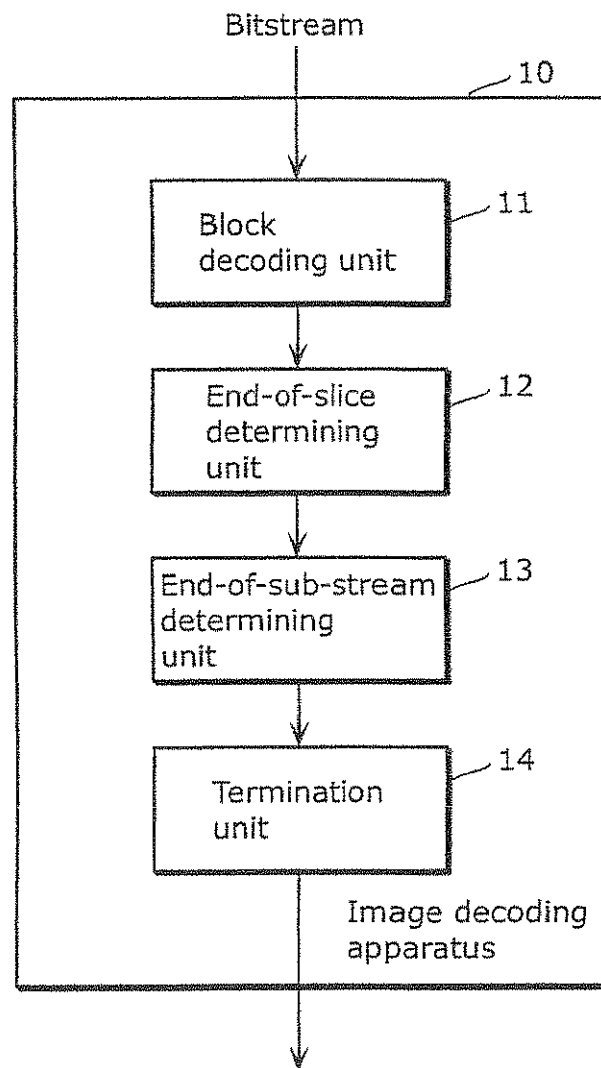


FIG. 15A

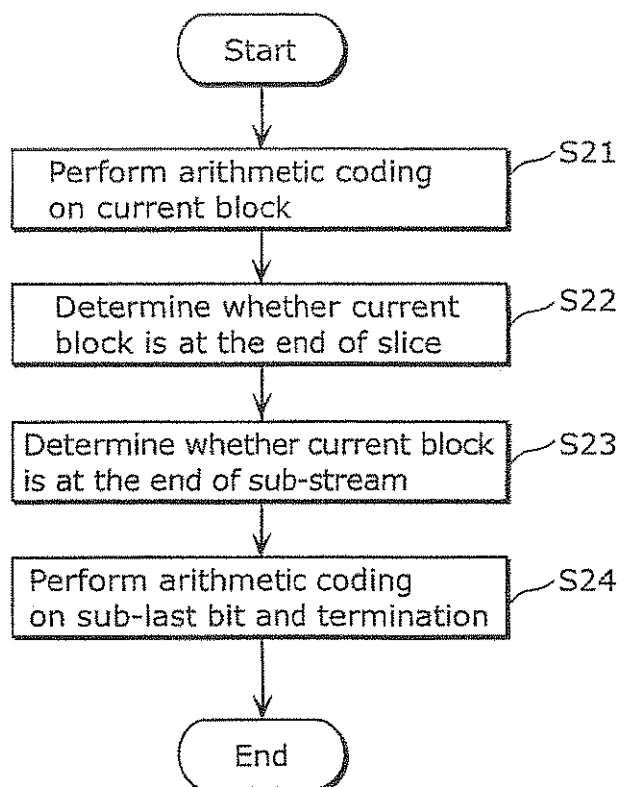


FIG. 15B

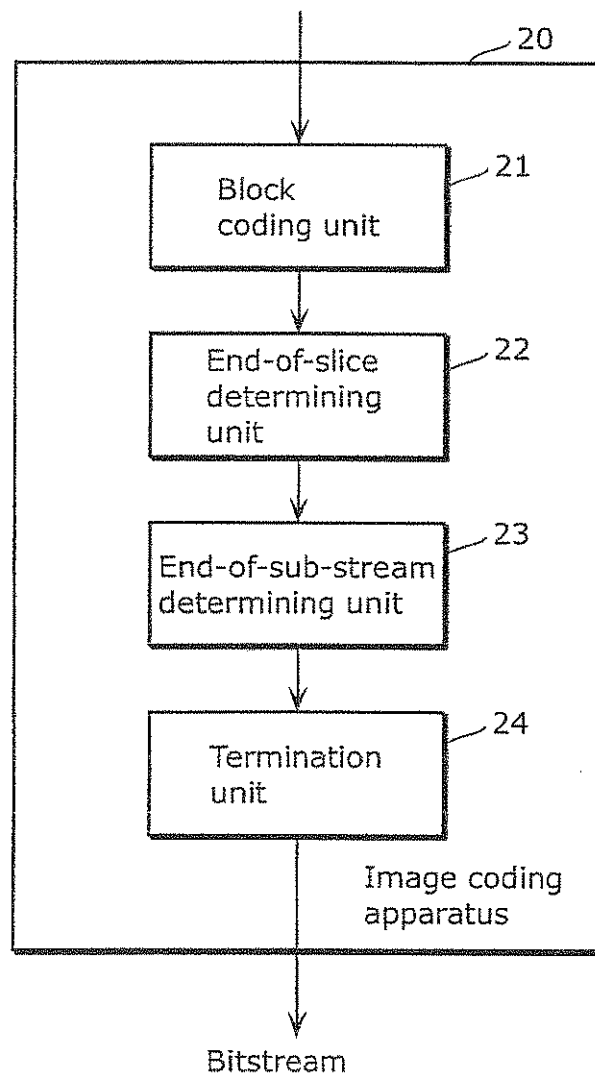


FIG. 16

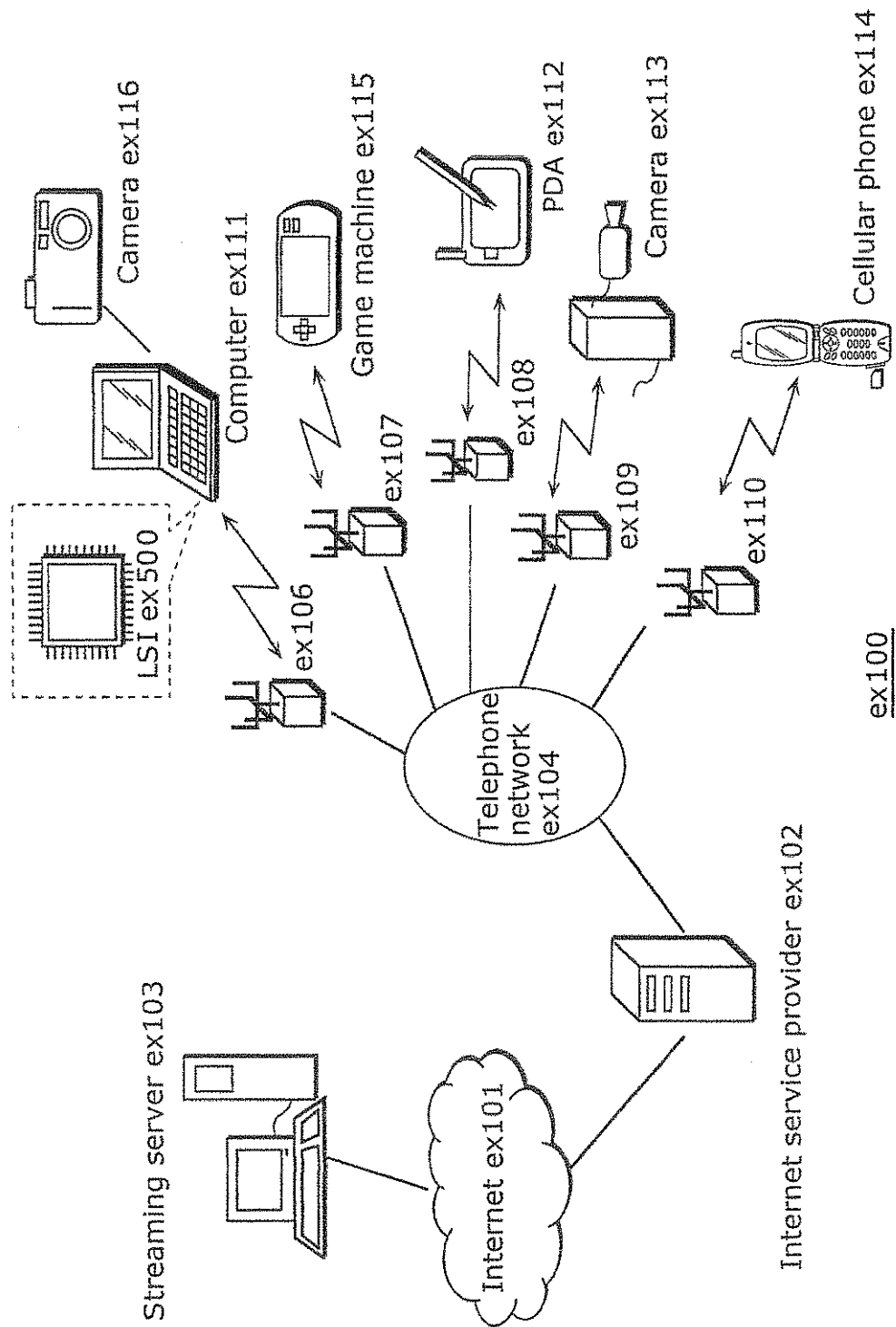


FIG. 17

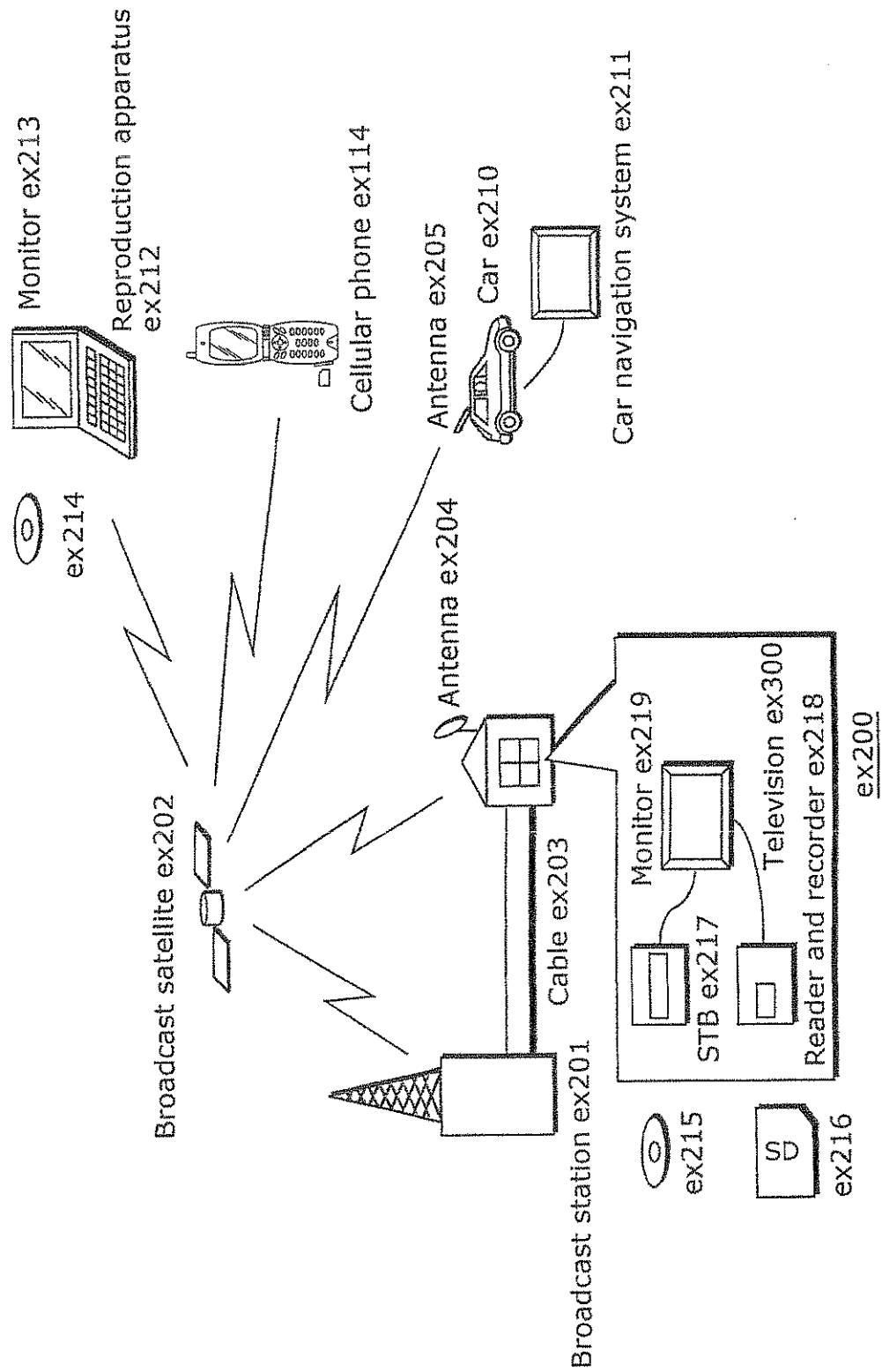


FIG. 18

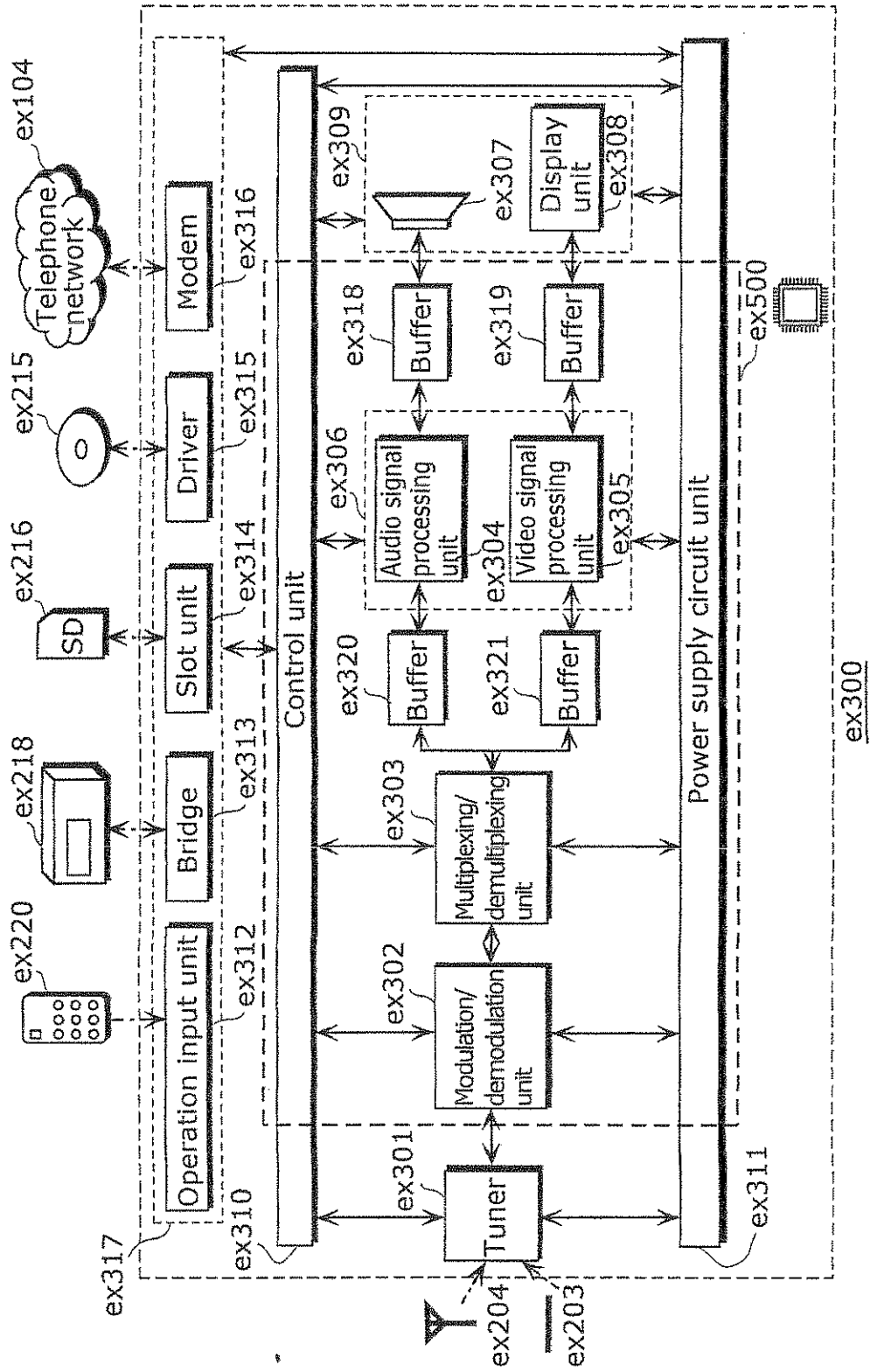
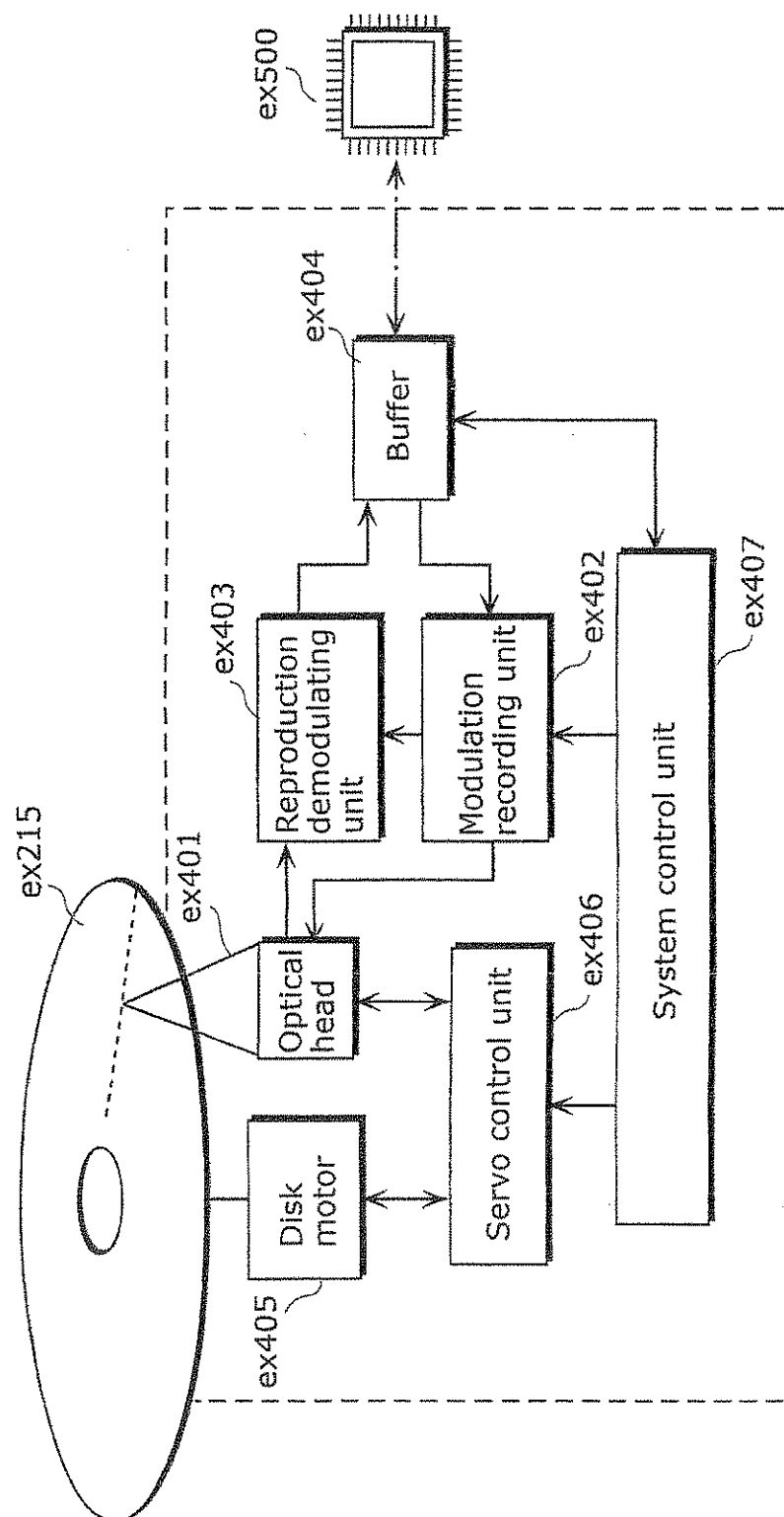


FIG. 19



ex400

FIG. 20

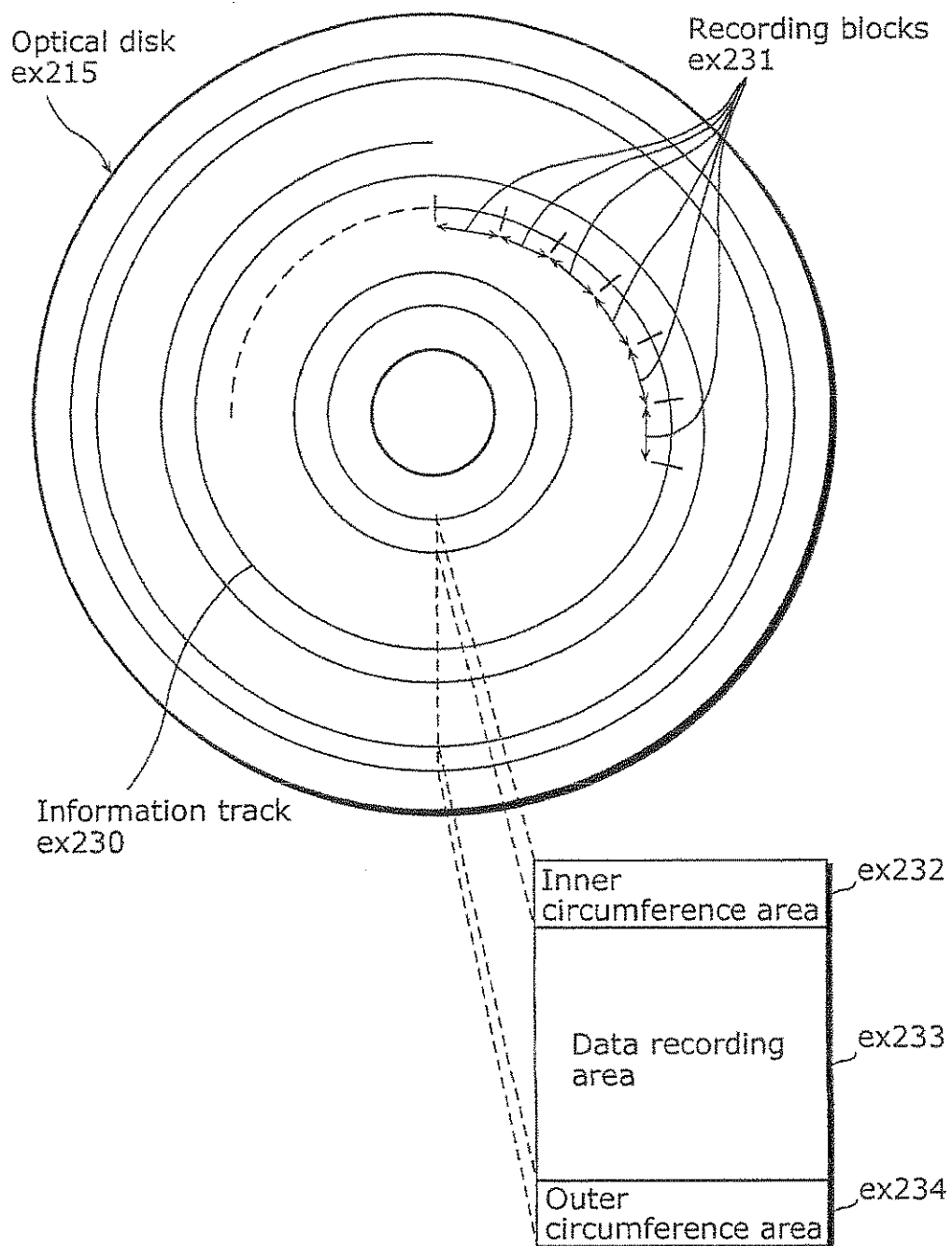


FIG. 21A

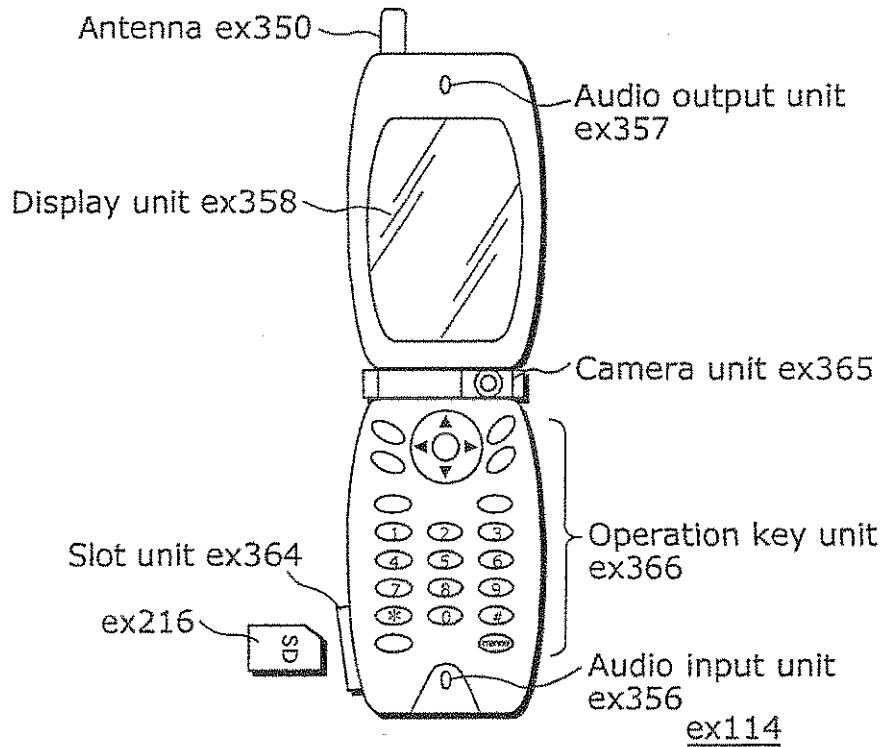


FIG. 21B

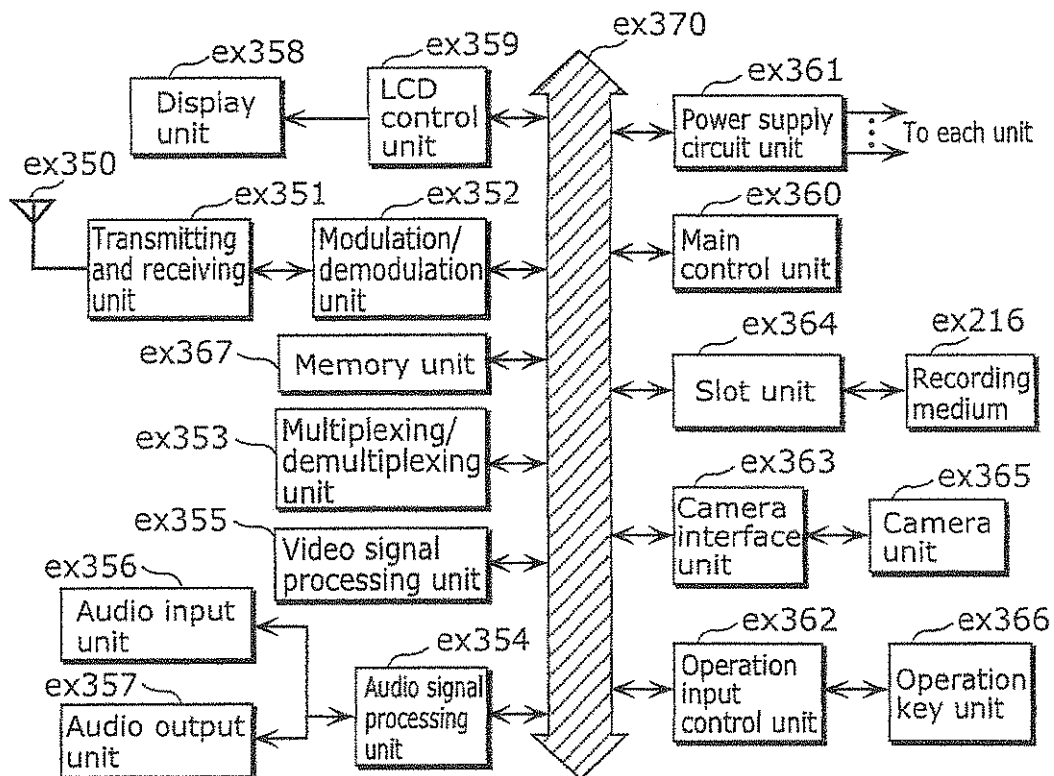


FIG. 22

Video stream (PID=0x1011, Primary video)
Audio stream (PID=0x1100)
Audio stream (PID=0x1101)
Presentation graphics stream (PID=0x1200)
Presentation graphics stream (PID=0x1201)
Interactive graphics stream (PID=0x1400)
Video stream (PID=0x1B00, Secondary video)
Video stream (PID=0x1B01, Secondary video)

FIG. 23

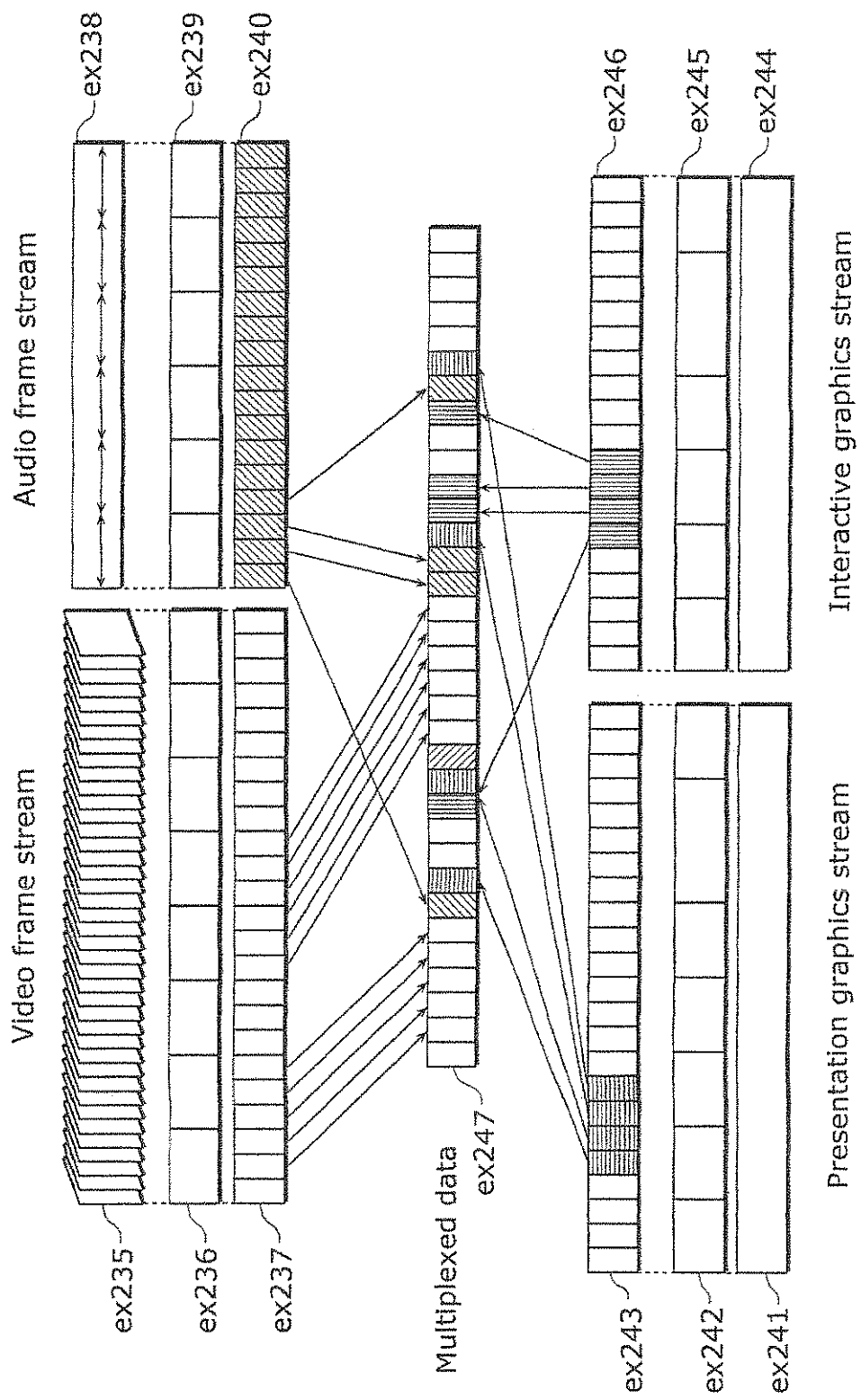


FIG. 24

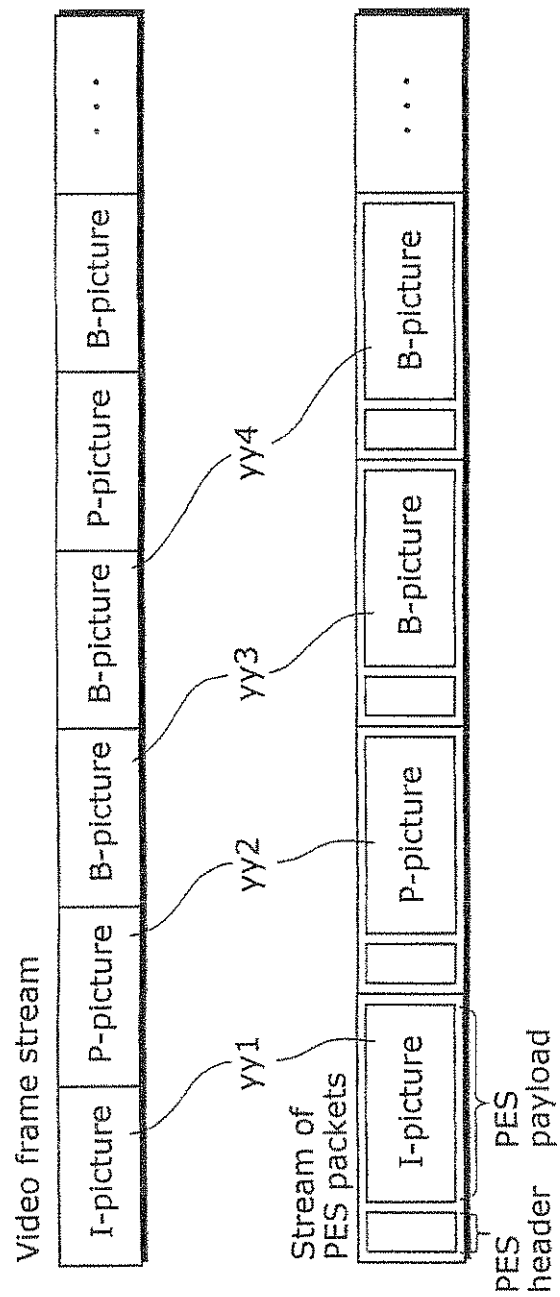


FIG. 25

Stream of TS packets

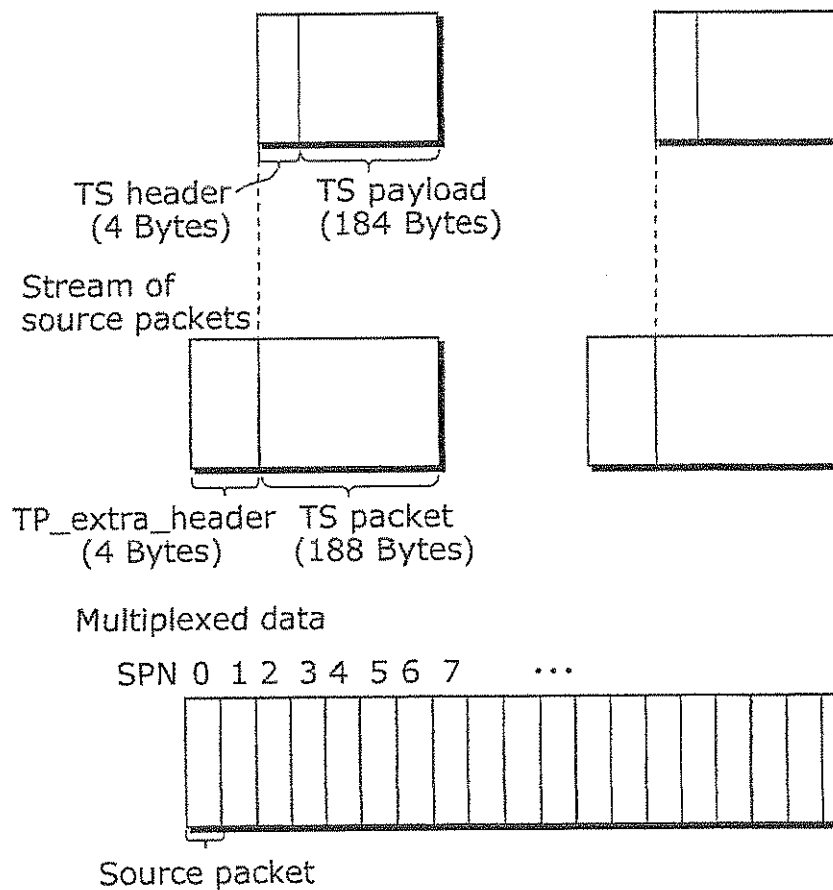


FIG. 26

Data structure of PMT

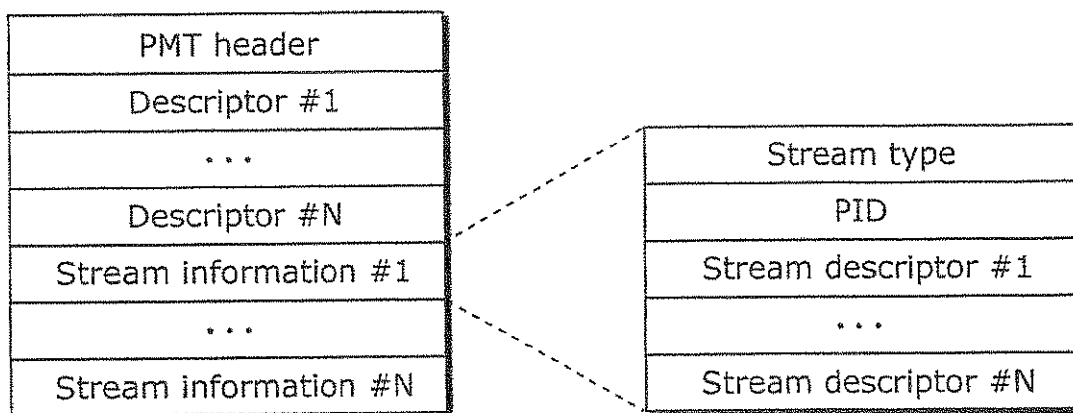


FIG. 27

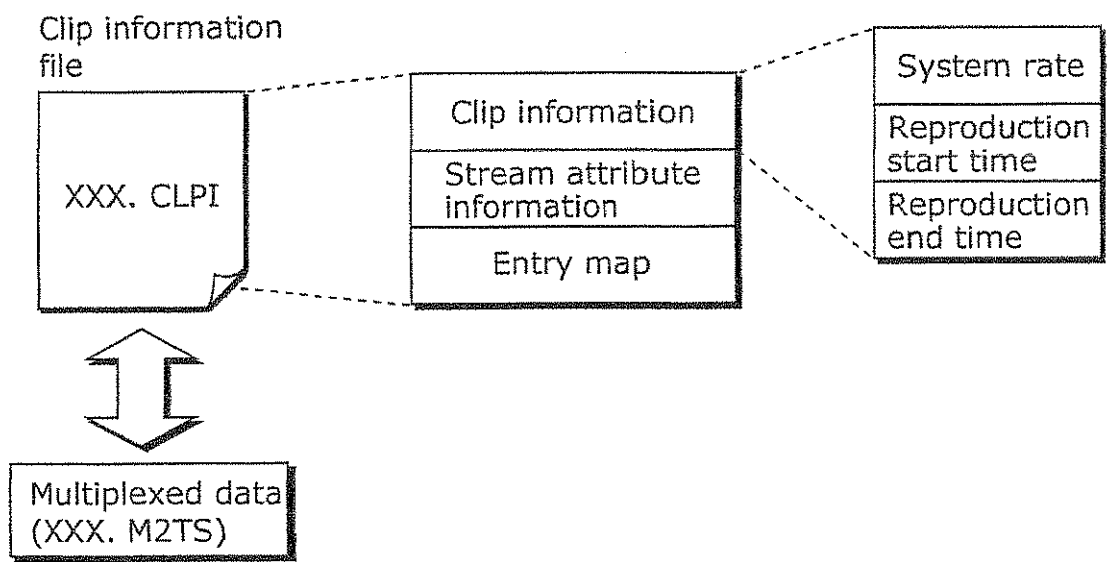


FIG. 28

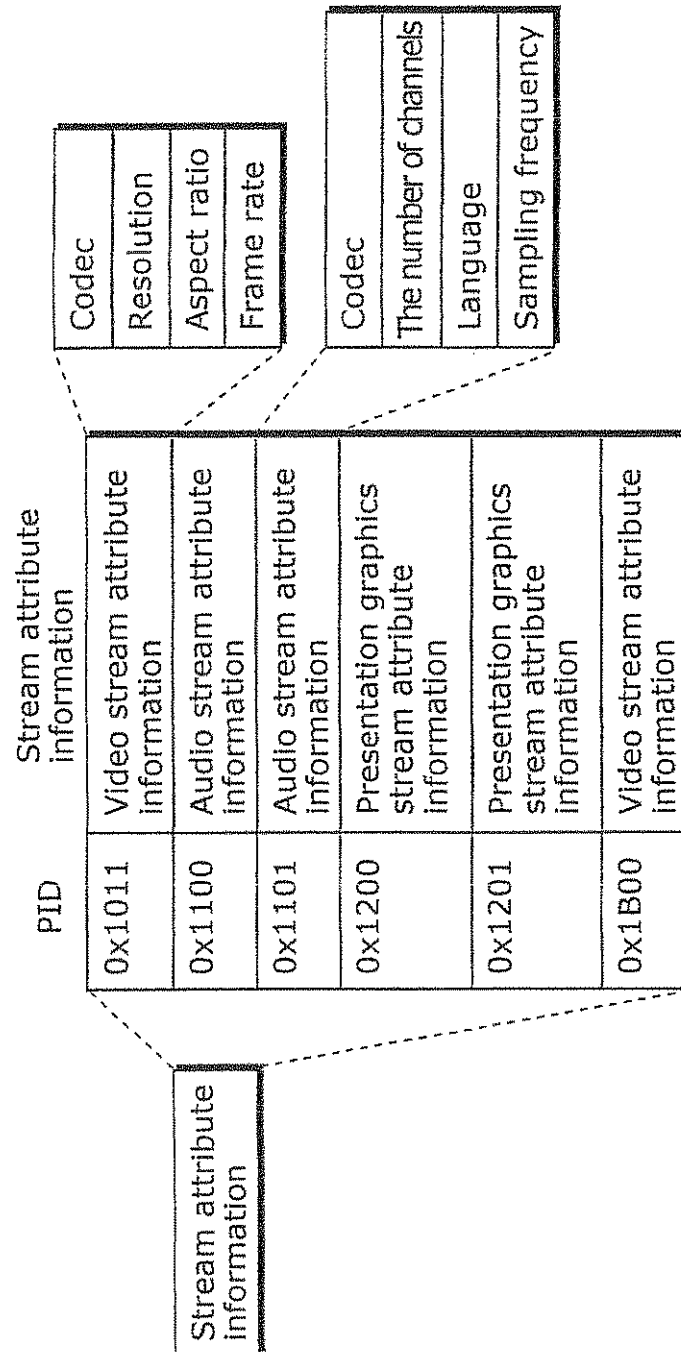


FIG. 29

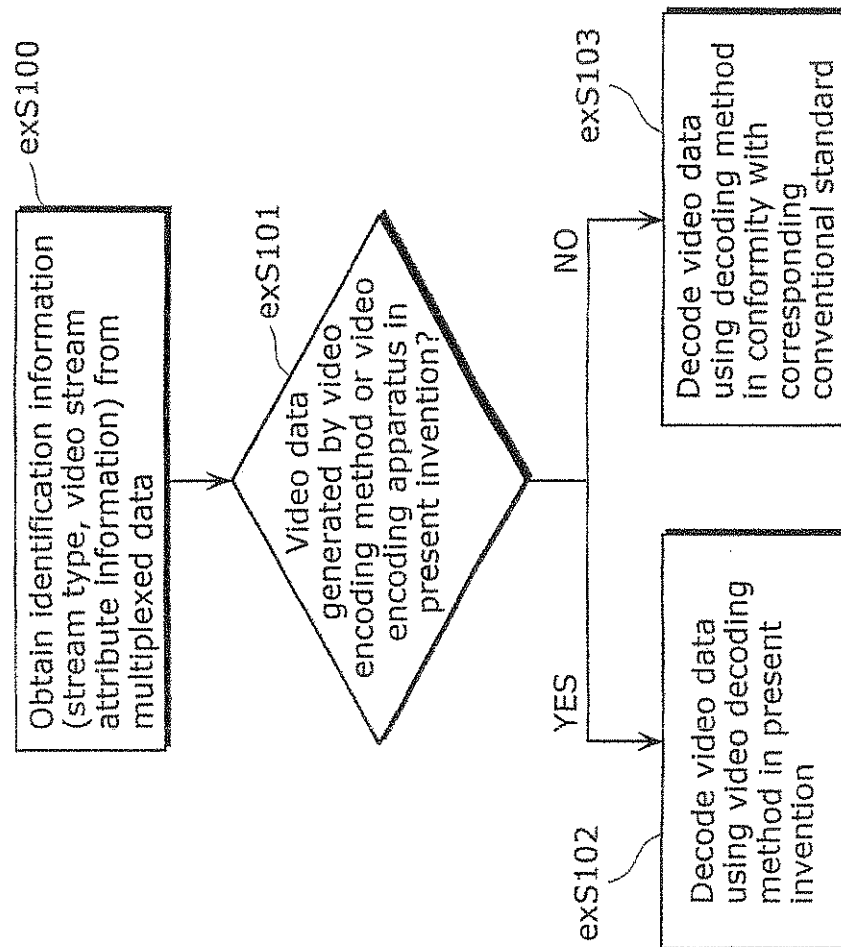
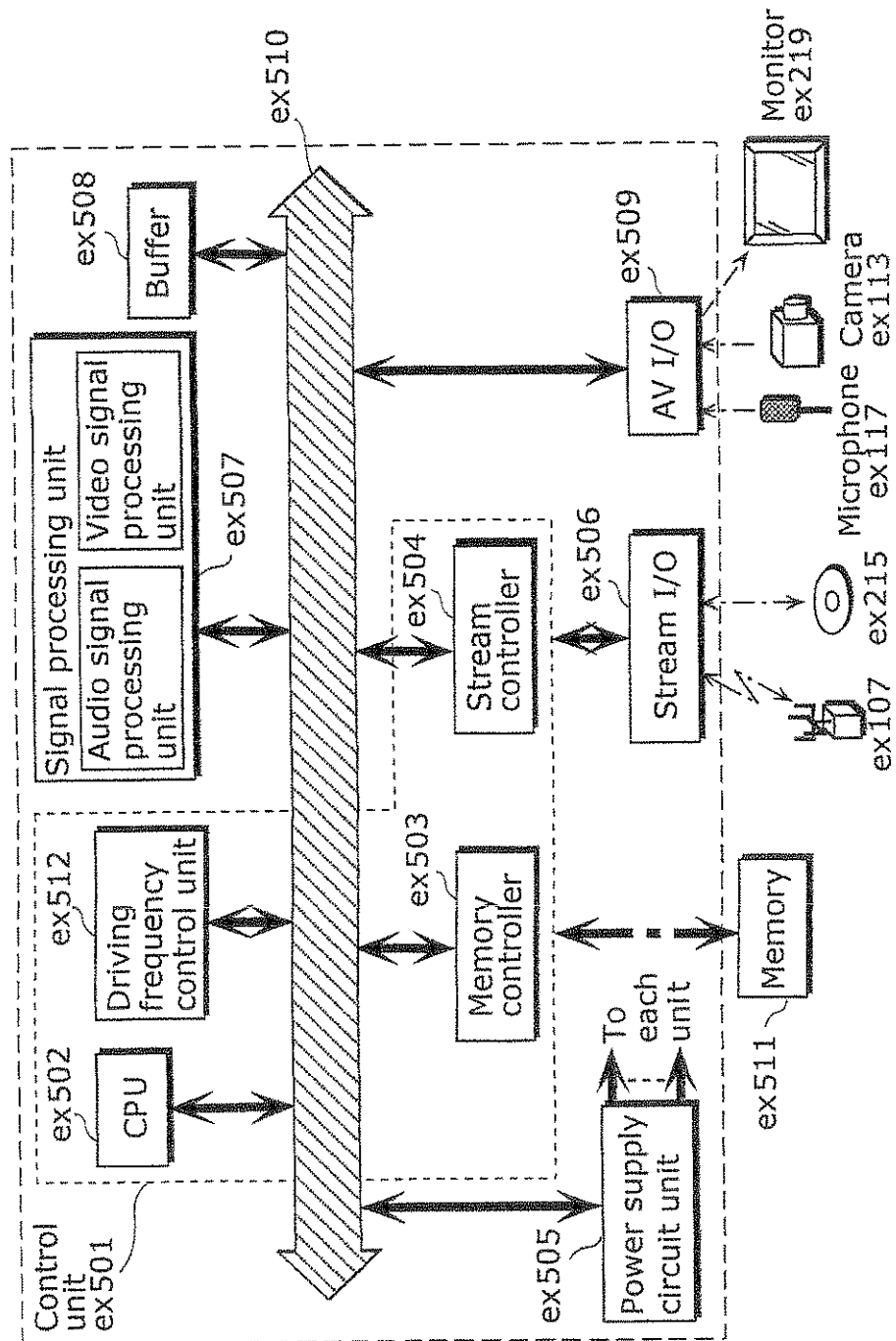


FIG. 30



ex500

FIG. 31

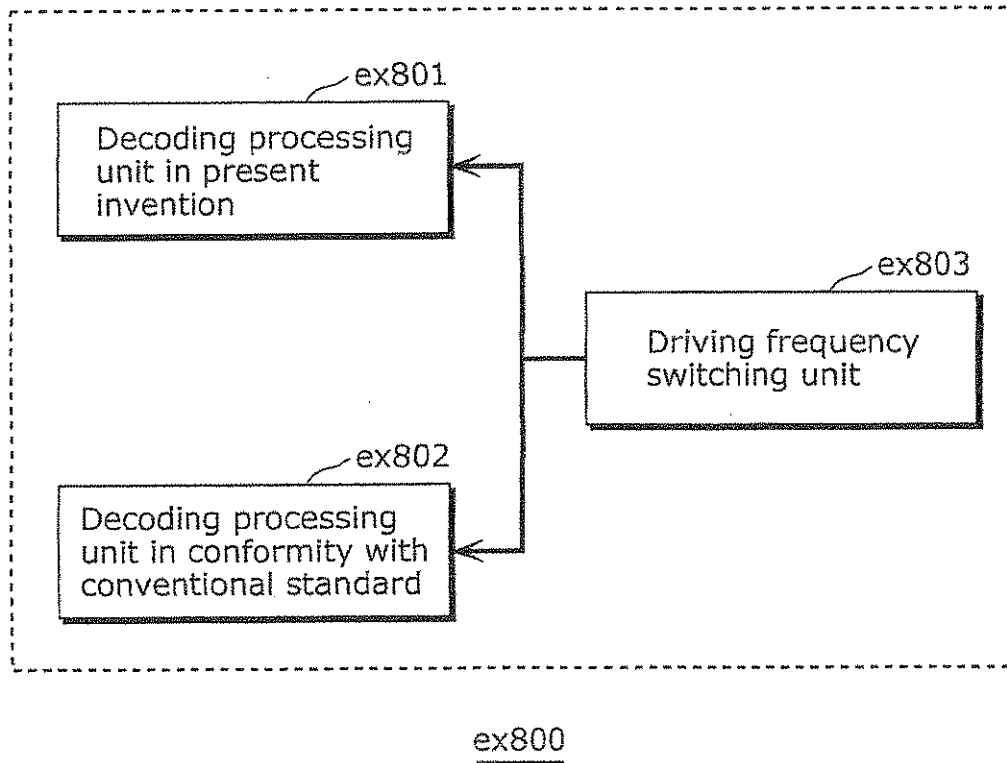


FIG. 32

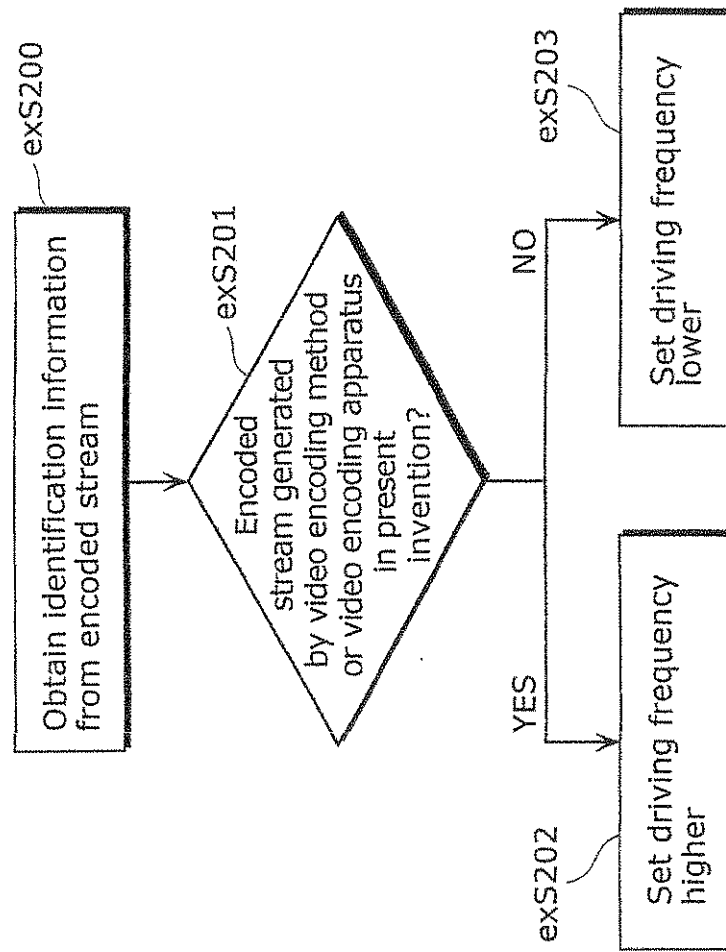


FIG. 33

Corresponding standard	Driving frequency
MPEG-4 AVC	500 MHz
MPEG-2	350 MHz
⋮	⋮

FIG. 34A

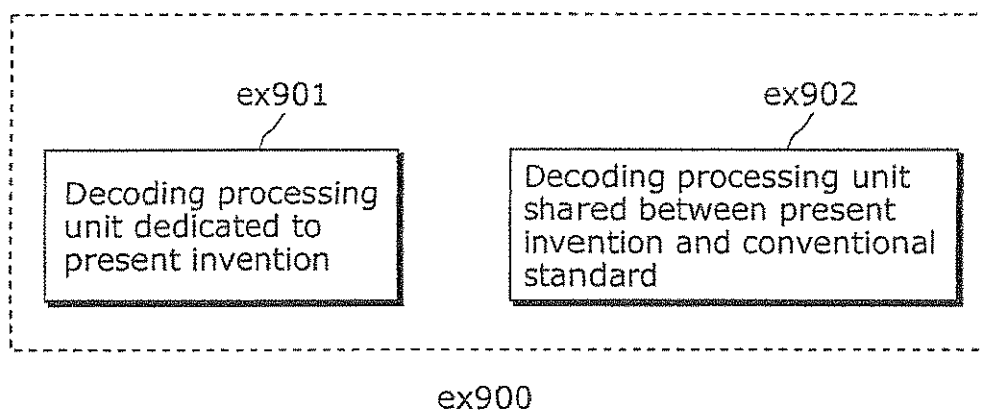


FIG. 34B

