subsequent to the authentication of the jackpot information, causing, by the transaction facilitator computing system, an increase of the balance amount of the stored value account based on the jackpot amount.

16. A computer-based method of funding an account associated with a stored value payment vehicle, comprising:

receiving, by a casino computing system, a load request initiated by a player, wherein the load request comprises a request to load player-sourced funds to a stored value account, wherein the stored value account has a first available balance amount is associated with any of a stored value payment vehicle and a player identifier, wherein the load request comprises a player identifier of a player, wherein the player identifier is associated with a gaming account having an account balance, wherein the player identifier is a casino-issued unique identifier of the player that is tied to a loyalty program of the gaming environment; and

communicating, by the casino computing system, with an issuer processor computing system to increase the first available balance amount of the stored value account to a second available balance amount based on a total value of funds to be loaded.

17. The computer-based method according to claim 16, wherein the casino computing system is either of an attended computing device and an unattended computing device.

18. The computer-based method according to any one of claims 16 to 17, wherein the load request further comprise fund source information, wherein the fund source information identifies any of a demand deposit account, a credit account, and a debit account.

19. The computer-based method according to any one of claims 16 to 18, wherein the casino computing system is a redemption kiosk, and wherein player-sourced funds are any of cash and a slot machine ticket.

20. The computer-based method according to any one of claims 16 to 19, further comprising:

communicating, by the casino computing system, with the issuer processor computing system to request the first available balance amount;

determining, by the casino computing system, a maximum load amount based on the first available balance amount and a predetermined maximum available balance; and