

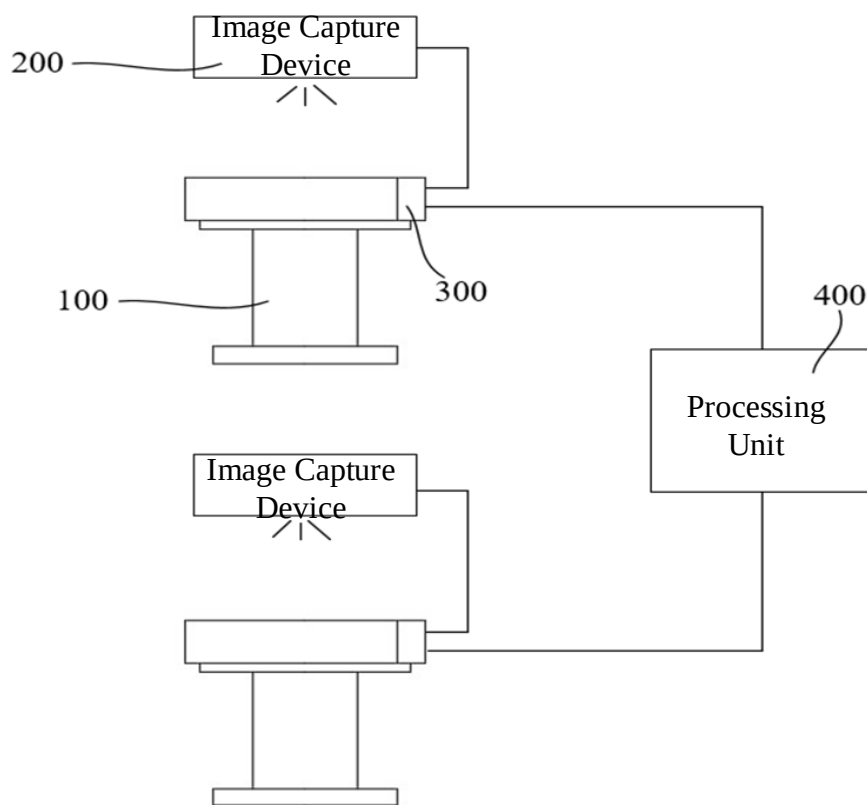


FIG.1

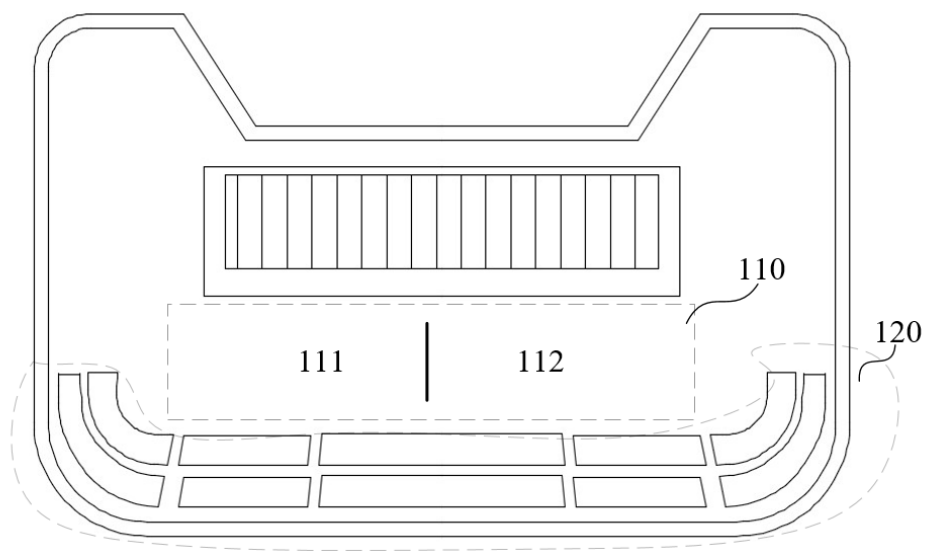
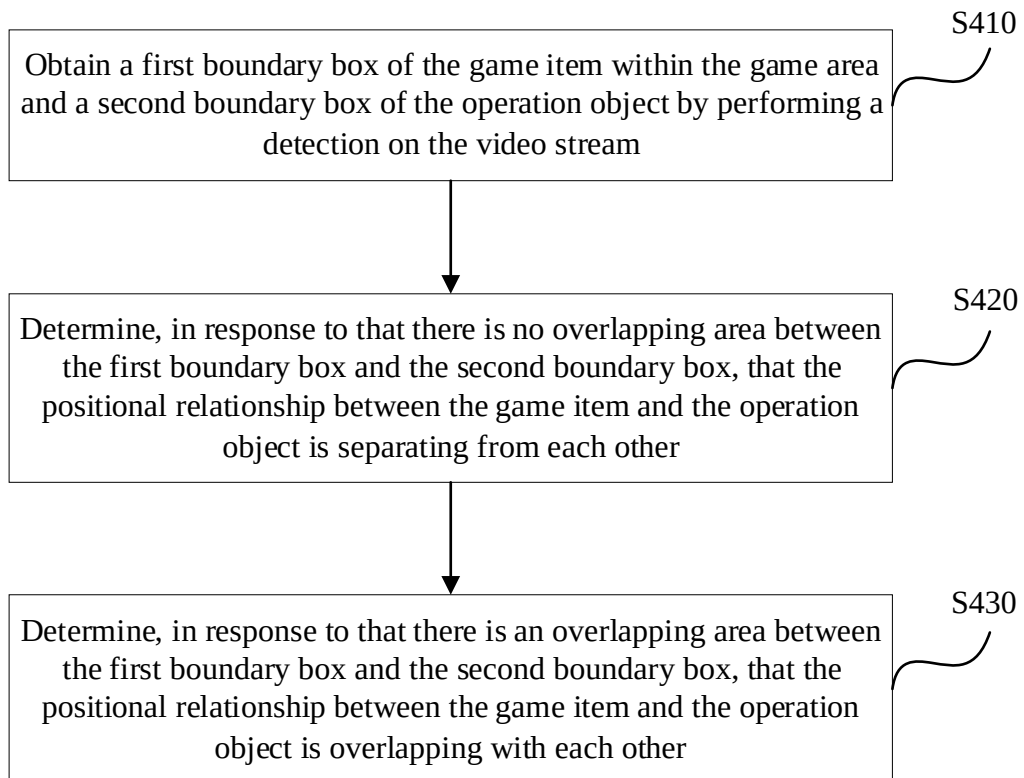
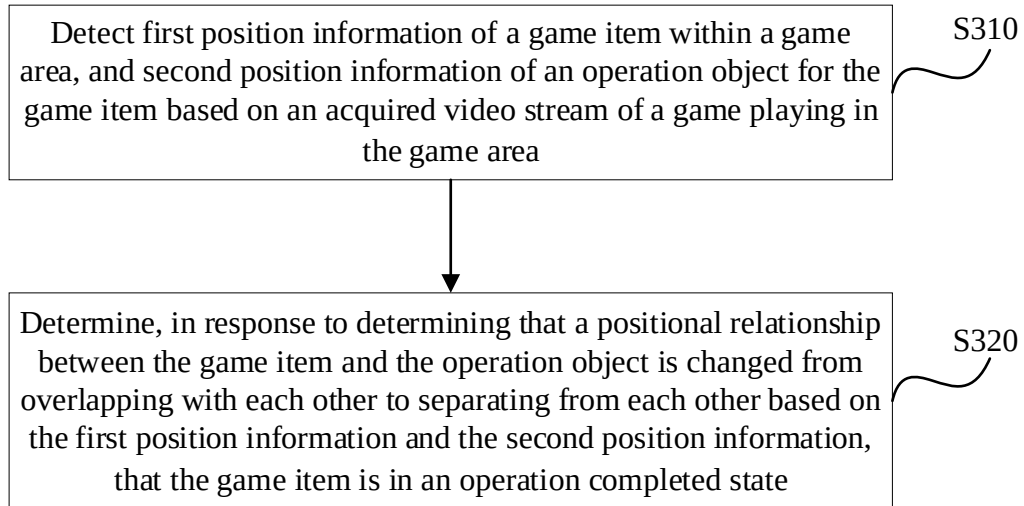


FIG.2



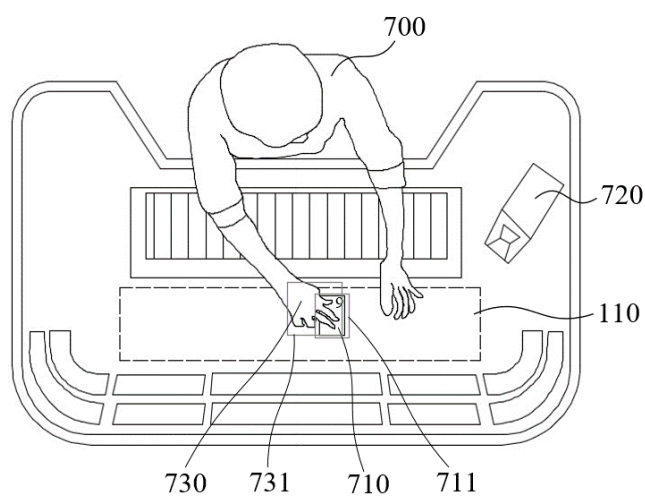


FIG. 5

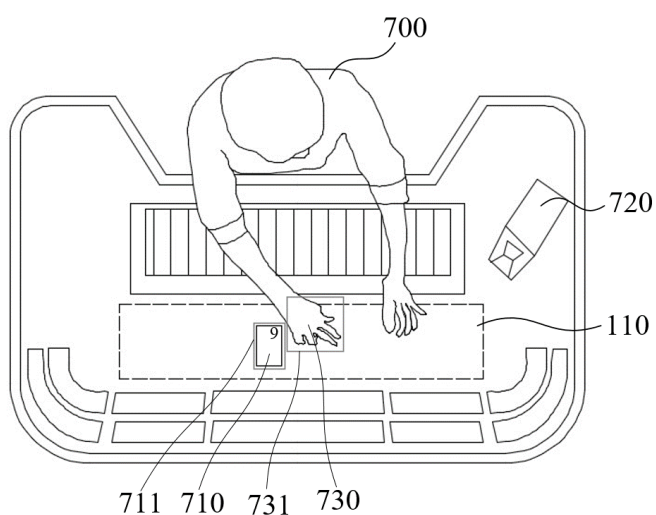


FIG. 6

Obtain, in response to detecting that the game item and the operation object are separating from each other in the first video frame in the video stream, and are overlapping with each other in the preceding frame of the first video frame in the video stream, third position information of the game item in the preceding frame

S701

Determine, in response to that the first position information and the third position information meet a predetermined position condition, that the game item is in the operation completed state at the time corresponding to the first video frame

S702

FIG. 7

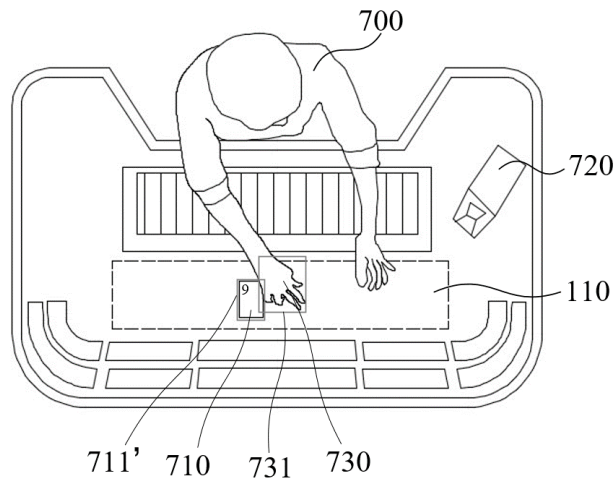


FIG. 8

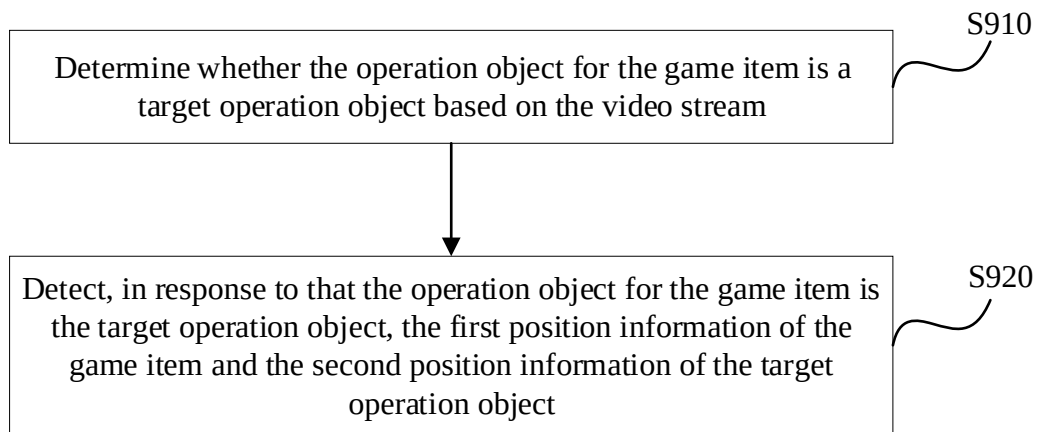


FIG. 9

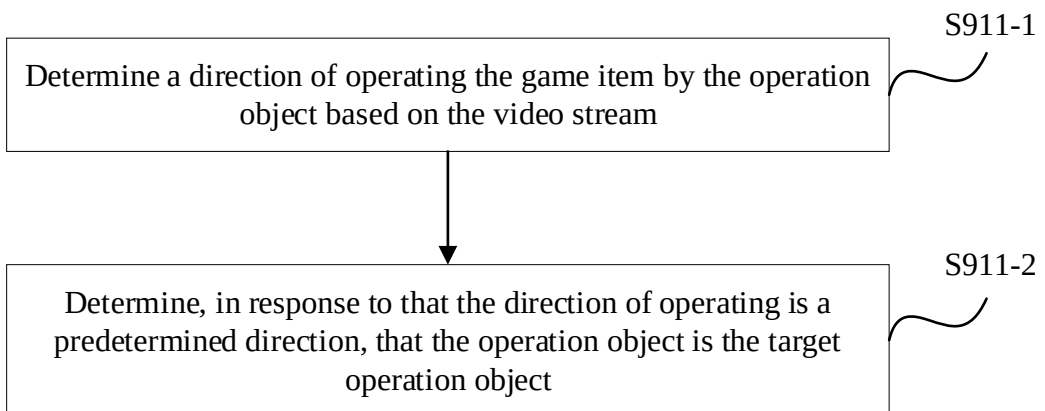


FIG. 10

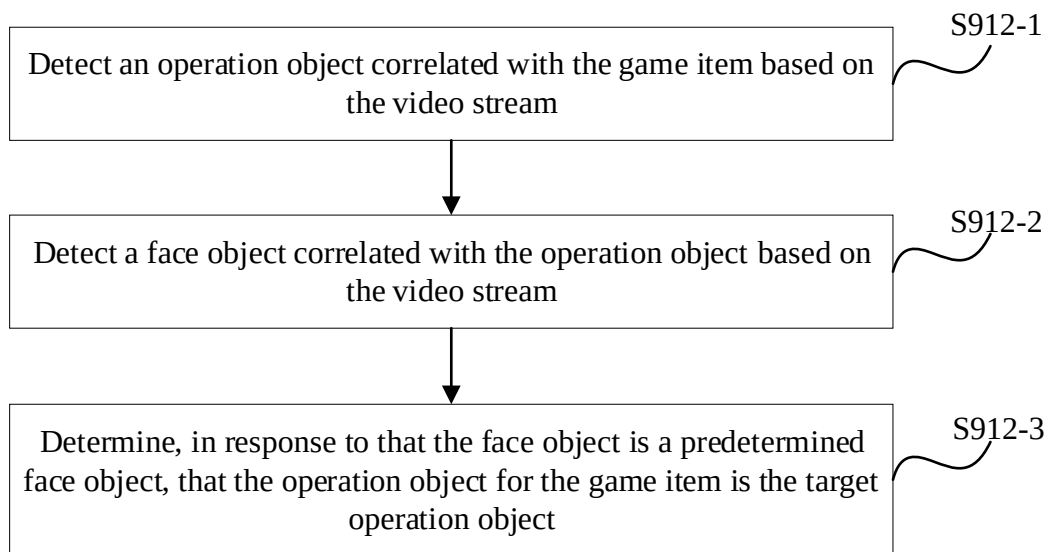


FIG. 11

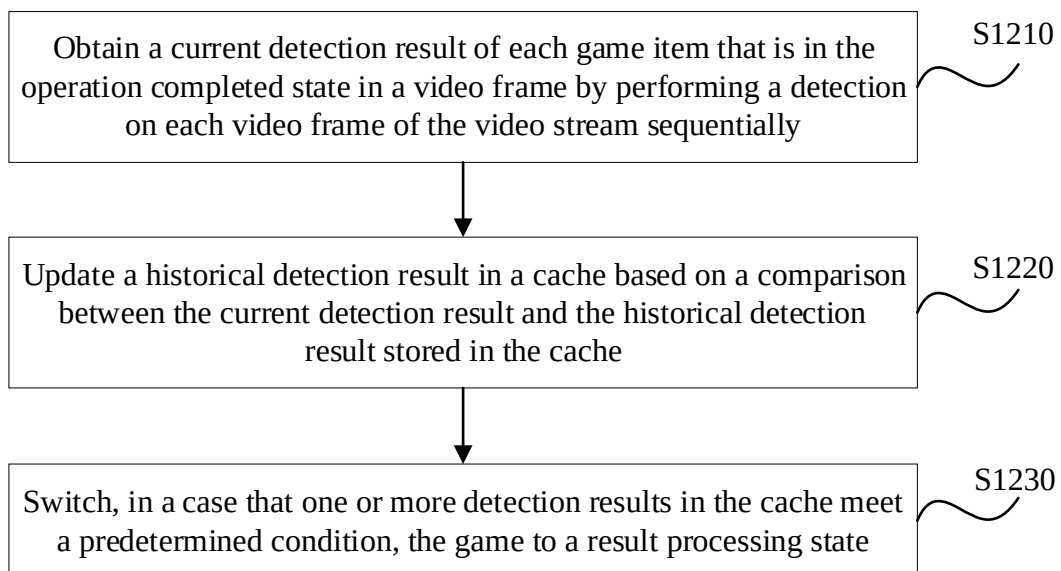


FIG. 12

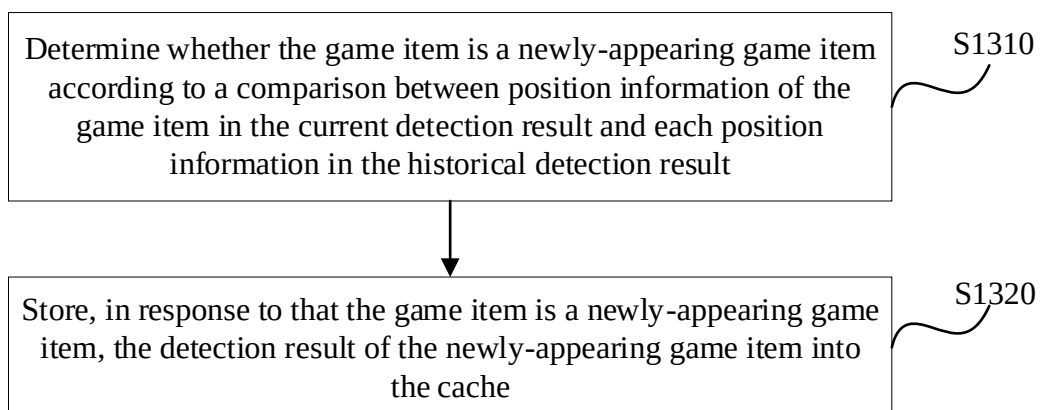


FIG. 13

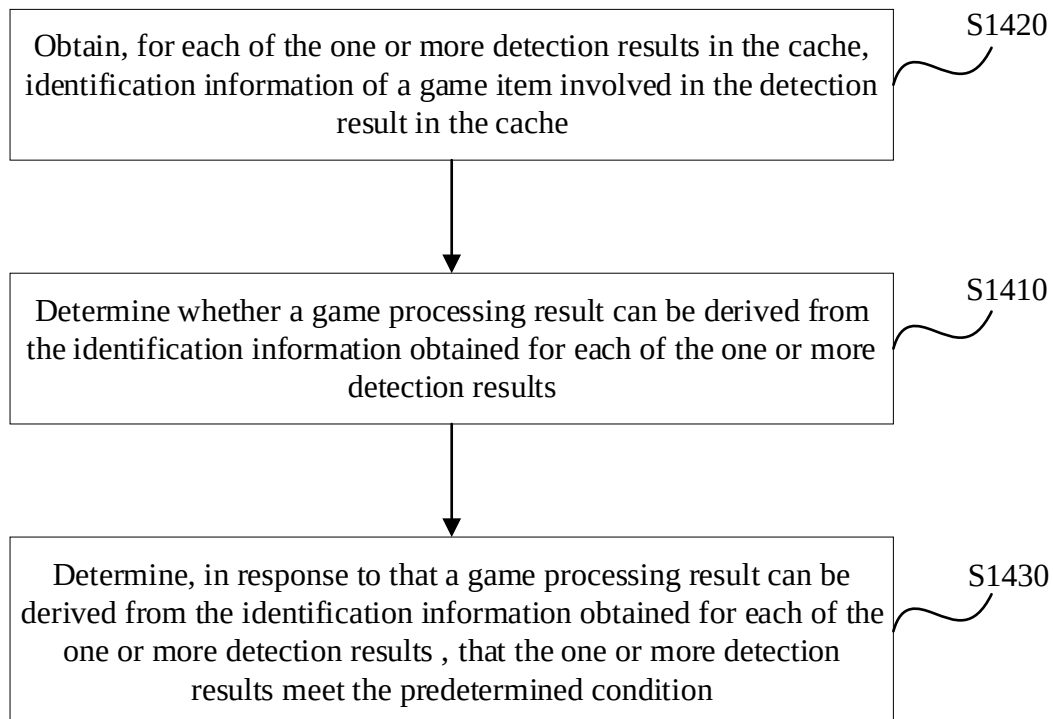


FIG. 14

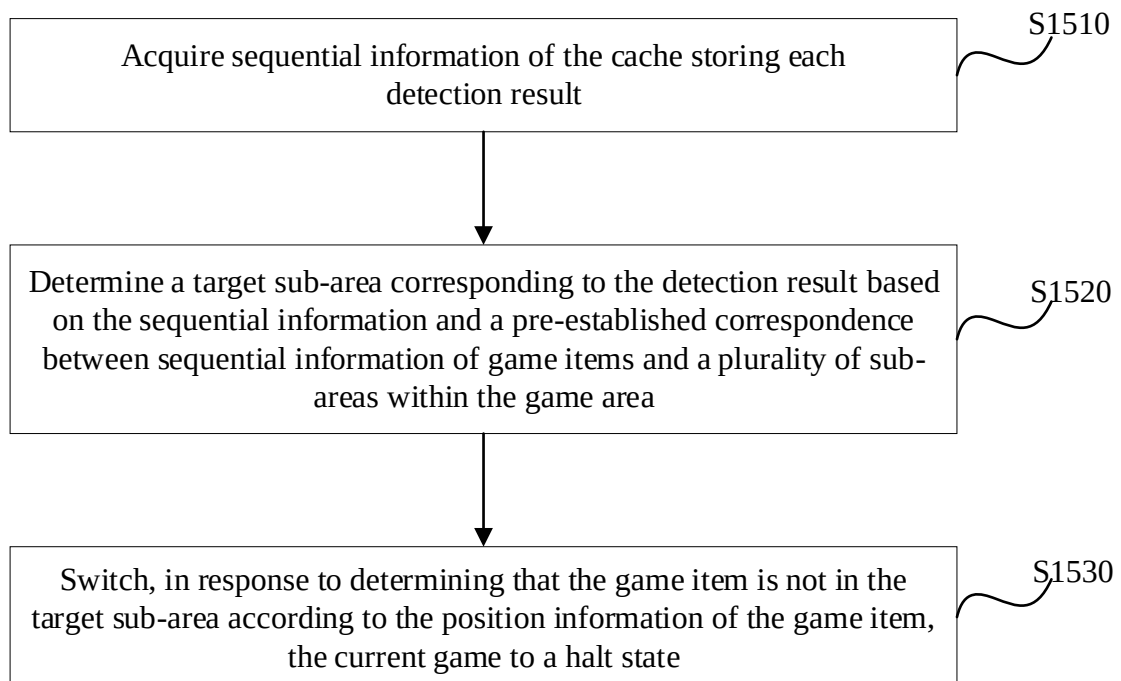


FIG. 15

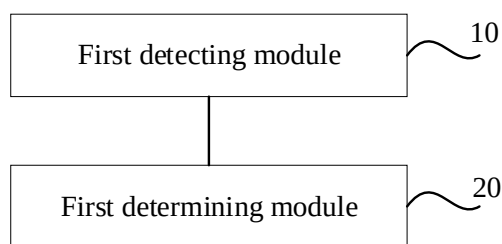


FIG. 16

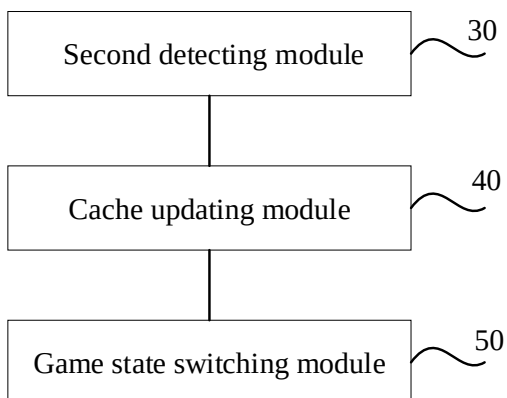


FIG. 17

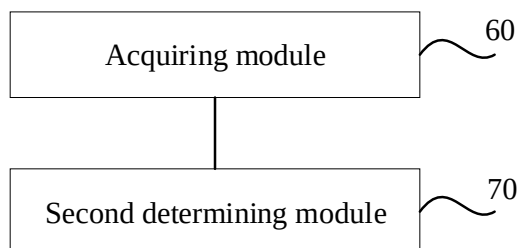


FIG. 18

**600**

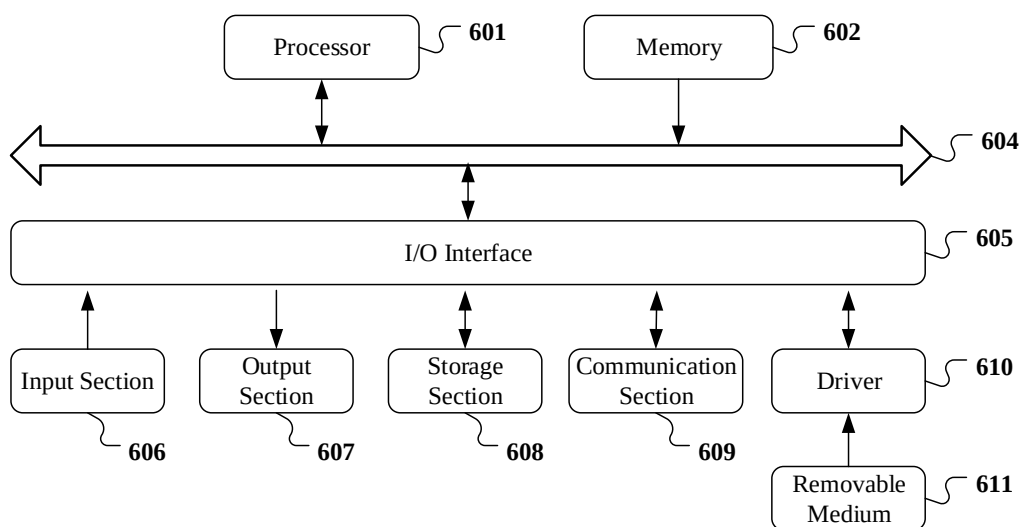


FIG. 19