

CLAIMS

1. A video entropy decoding method comprising:
determining a bin string and a bin index for a maximum coding unit that is
5 obtained from a bitstream;
determining a value of a syntax element by comparing the determined bin string
to bin strings that are assignable to the syntax element in the bin index;
storing context variables for the maximum coding unit when the syntax element is
a last syntax element in the maximum coding unit, a dependent slice segment is
10 includable in a picture in which the maximum coding unit is included, and the maximum
coding unit is a last maximum coding unit in a slice segment; and
restoring symbols of the maximum coding unit by using the determined value of
the syntax element.

15 2. The video entropy decoding method of claim 1, wherein the storing of the
context variables comprises storing the context variables for the maximum coding unit
when the dependent slice segment is includable in the picture, irrespective of whether
the slice segment is an independent slice segment or the dependent slice segment.

20 3. The video entropy decoding method of claim 1, further comprising using
the stored context variables for entropy decoding of a context variable of a first maximum
coding unit of the dependent slice segment,
wherein the dependent slice segment is among slice segments included in the
picture and is located next to the slice segment.

25 4. The video entropy decoding method of claim 1, further comprising:
determining whether the dependent slice segment is includable in the picture
based on first information that is obtained from a picture parameter set of the bitstream;
determining whether the maximum coding unit is the last maximum coding unit in
30 the slice segment based on second information that is obtained from data about the
maximum coding unit, wherein the data about the maximum coding unit is included
among data corresponding to slice segments of the bitstream; and
obtaining the bin string from the data about the maximum coding unit.

5. The video entropy decoding method of claim 1, further comprising:
determining a number of entry points of subsets that are included in the slice
segment based on third information that is obtained from a slice segment header of the
5 bitstream;

determining a position of each of the entry points by using an offset and a number
indicated by fourth information, wherein the offset is a number that is greater than the
number indicated by the fourth information by 1, and the fourth information is obtained
from the slice segment header of the bitstream and indicates an offset according to each
10 entry point,

wherein the number of entry points and the positions of the entry points are
determined when a tile is includable in a slice segment that is included in the picture or a
synchronization operation is performable for context variables of a maximum coding unit
that is included in the picture.

6. A video entropy encoding method comprising:
generating a bit string of symbols that are determined by encoding a maximum
coding unit;

determining a context variable according to each bin index of a syntax element
20 value corresponding to the symbols;

determining a bin string indicating the syntax element value based on a context
value of a syntax element; and

storing context variables for the maximum coding unit when the syntax element is
a last syntax element in the maximum coding unit, a dependent slice segment is
25 includable in a picture in which the maximum coding unit is included, and the maximum
coding unit is a last maximum coding unit in a slice segment., .

7. The video entropy encoding method of claim 6, wherein the storing of the
context variables comprises storing the context variables for the maximum coding unit
30 when the dependent slice segment is includable in the picture, irrespective of whether
the slice segment is an independent slice segment or the dependent slice segment.

8. The video entropy encoding method of claim 6, further comprising using the stored context variables for entropy encoding of a context variable of a first maximum coding unit of the dependent slice segment is among slice segments included in the picture and is located next to the slice segment.,

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9. The video entropy encoding method of claim 6, further comprising:
including, in a picture parameter set, first information indicating whether the dependent slice segment is includable in the picture;

including, in data about the maximum coding unit from among data according to slice segments of the picture, second information indicating whether the maximum coding unit is a last maximum coding unit in the slice segment and the bin string; and
generating a bitstream comprising the picture parameter set and the data according to slice segments.

10. The video entropy encoding method of claim 6, further comprising:
when a tile is includable in a slice segment that is included in the picture or a synchronization operation is performable for context variables of a maximum coding unit that is included in the picture, including, in a slice segment header, third information and fourth information wherein the third information indicates a number of entry points of subsets included in the slice segment and the fourth information indicates a number that is less by 1 than an offset according to each entry point; and
generating a bitstream comprising the slice segment header.

11. A video entropy decoding apparatus comprising:
a context initializer that determines a bin string and a bin index for a maximum coding unit that is obtained from a bitstream, and determines a value of a syntax element by comparing the determined bin string with bin strings that are assignable to the syntax element in the bin index;

a context storage unit that stores context variables for the maximum coding unit when the syntax element is a last syntax element in the maximum coding unit, a dependent slice segment is includable in a picture in which the maximum coding unit is included, and the maximum coding unit is a last maximum coding unit in a slice segment;
and

a symbol restoration unit that restores symbols of the maximum coding unit by using the determined value of the syntax element.

12. A video entropy encoding apparatus comprising:

5 a binarizer that generates a bit string of symbols that are determined by performing encoding on a maximum coding unit;

a bin string determiner that determines a context value according to each bin index of a syntax element value corresponding to the symbols and determines a bin string indicating the syntax element value based on a context variable of a syntax
10 element; and

a context storage unit that stores context variables for the maximum coding unit when the syntax element is a last syntax element in the maximum coding unit, a dependent slice segment is includable in a picture in which the maximum coding unit is included, and the maximum coding unit is a last maximum coding unit in a slice segment.
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13. A computer-readable recording medium having embodied thereon a program, which, when executed by a computer, performs the video entropy decoding method of claim 1.

20 14. A computer-readable recording medium having embodied thereon a program, which, when executed by a computer, performs the video entropy decoding method of claim 6.

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Claims

1. A video decoding method comprising:
 - obtaining, from a bitstream, information about a maximum size of a coding unit;
 - obtaining, from the bitstream, first information indicating whether a dependent slice segment is permitted to be included in a picture;
 - determining at least one maximum coding unit included in a first slice segment, based on a maximum coding unit size, which is determined by using the information about the maximum size;
 - obtaining, from the bitstream, second information indicating whether a current maximum coding unit is at an end of the first slice segment or not; and
 - storing a context variable of the first slice segment if the first information indicates that a dependent slice segment is permitted to be included in the picture and the second information indicates that the current maximum coding unit is at the end of the first slice segment; and
 - decoding a dependent slice segment which is located next to the first slice segment in the picture by using the stored context variable.
2. The video decoding method of claim 1, wherein the storing of the context variable comprises storing context variables of the current maximum coding unit if a dependent slice segment is permitted to be included in the picture .
3. The video decoding method of claim 1, wherein the storing of the context variable comprises storing a context variable of the current maximum coding unit finally decoded in the first slice segment if the second information indicates that the current maximum coding unit is at the end of the first slice segment.

4. The video decoding method of claim 1 further comprising
determining whether a dependent slice segment of the picture can be included or not based on the first information obtained from a picture parameter set of the bitstream;
determining whether the current maximum coding unit is a final maximum coding unit or not based on the second information obtained from data of the current maximum coding unit among data of each of slice segments of the bitstream; and
obtaining a bin string from the data of the current maximum coding unit.

5. The video decoding method of claim 1 further comprising
determining a number of entry points of subsets, which are included in the slice segment, based on third information obtained from a slice segment header of the bitstream;
and
determining positions of entry points by using an offset which is 1 larger than a number which fourth information indicates;
wherein the number and the positions of the entry points are determined if a tile can be included in a slice segment of the picture or synchronization can be performed for context variables of the current maximum coding unit included in the picture.