CLAIMS

1. An image processing method, comprising:

when a predetermined object is detected in a capturing picture on a capturing interface, obtaining a corresponding capturing template of the predetermined object, wherein the capturing template is determined based on the predetermined object, and the capturing template is a predefined capturing style; and

applying the capturing template to the capturing picture on the capturing interface, and displaying a corresponding preview effect picture of the capturing template on the capturing interface;

wherein the corresponding capturing template of the predetermined object comprises a plurality of capturing templates, the plurality of capturing templates include a default preview template, and the method further comprises:

displaying the corresponding capturing template of the predetermined object on the capturing interface;

wherein applying the capturing template to the capturing picture on the capturing interface, and displaying the corresponding preview effect picture of the capturing template on the capturing interface, comprises:

applying the default preview template to the capturing picture on the capturing interface, and displaying a corresponding preview effect picture of the default preview template on the capturing interface.

2. The method according to claim 1, wherein the capturing template comprises description information of the predetermined object.

3. The method according to claim 1, wherein the capturing template comprises description information of the preset object.

4. The method according to claim 2, wherein the capturing template further comprises at least one of prop resource, audio resource, virtual reality AR resource or interactive resource;

wherein the prop resource is a special effect or a virtual sticker that is displayed superposing on the capturing picture.

5. The method according to claim 2, wherein the capturing template further comprises at least one of prop resource, audio resource, virtual reality AR resource or interactive resource;

wherein the prop resource is a special effect or a virtual sticker that is displayed superposing on the capturing picture.

6. The method according to claim 1, wherein after displaying the corresponding preview effect picture of the default preview template on the capturing interface, the method further comprises:

in response to a selection operation for a first capturing template among the plurality of capturing templates, applying the first capturing template to the capturing picture on the capturing interface, and switching the corresponding preview effect picture, which is displayed on the capturing interface, of the default preview template into a corresponding preview effect picture of the first capturing template.

7. The method according to claim 1, wherein the method further comprises:

in response to a trigger operation for a recognition closing control on the capturing interface, switching a current display state of the capturing template on the capturing interface to a hidden state.

8. The method according to claim 1, wherein when the predetermined object is detected in the capturing picture on the capturing interface and before obtaining the corresponding capturing template of the predetermined object, the method further comprises:

obtaining the capturing picture on the capturing interface and extracting an image feature of the capturing picture;

matching the image feature with a feature of the predetermined object, and determining that the predetermined object exists on the capturing picture in response to the matching being successful.

9. An image processing apparatus, comprising:

a first obtaining module, configured to obtain, when a predetermined object is detected in a capturing picture on a capturing interface, a corresponding capturing template of the predetermined object; wherein the capturing template is determined based on the predetermined object, the capturing template is a predefined capturing style, and the capturing template at least comprises description information of the predetermined object; and

a display module, configured to apply the capturing template to the capturing picture on the capturing interface, and display a corresponding preview effect picture of the capturing template on the capturing interface;

wherein the capturing template corresponding to the preset object comprises a plurality of capturing templates, the plurality of capturing templates comprise a default preview template, and the display module is further configured to:

displaying the corresponding capturing template of the predetermined object on the capturing interface;

wherein applying the capturing template to the capturing picture on the capturing interface, and displaying the corresponding preview effect picture of the capturing template on the capturing interface, comprises:

applying the default preview template to the capturing picture on the capturing interface, and displaying a corresponding preview effect picture of the default preview template on the capturing interface.

10. The apparatus according to claim 9, wherein the capturing template comprises description information of the preset object.

11. The apparatus according to claim 10, wherein the capturing template further comprises at least one of prop resource, audio resource, virtual reality AR resource or interactive resource;

wherein the prop resource is a special effect or a virtual sticker that is displayed superposing on the capturing picture.

12. The apparatus according to claim 9, wherein after displaying the corresponding preview effect picture of the default preview template on the capturing interface, the display module is further configured to:

in response to a selection operation for a first capturing template among the plurality of capturing templates, applying the first capturing template to the capturing picture on the capturing interface, and switching the corresponding preview effect picture, which is displayed on the capturing interface, of the default preview template into a corresponding preview effect picture of the first capturing template.

13. A computer-readable non-transitory storage medium, wherein instructions are stored on the computer-readable non-transitory storage medium, and the instructions, upon being executed by a terminal device, cause the terminal device to:

when a predetermined object is detected in a capturing picture on a capturing interface, obtain a corresponding capturing template of the predetermined object, wherein the capturing template is determined based on the predetermined object, and the capturing template is a predefined capturing style; and

apply the capturing template to the capturing picture on the capturing interface, and displaying a corresponding preview effect picture of the capturing template on the capturing interface;

wherein the capturing template corresponding to the preset object comprises a plurality of capturing templates, the plurality of capturing templates comprise a default preview template, and the terminal device is further caused to:

display the corresponding capturing template of the predetermined object on the capturing interface;

wherein applying the capturing template to the capturing picture on the capturing interface, and displaying the corresponding preview effect picture of the capturing template on the capturing interface, comprises:

applying the default preview template to the capturing picture on the capturing interface, and displaying a corresponding preview effect picture of the default preview template on the capturing interface.

14. The computer-readable non-transitory storage medium according to claim 13, wherein the capturing template comprises description information of the preset object.

15. The computer-readable non-transitory storage medium according to claim 14, wherein the capturing template further comprises at least one of prop resource, audio resource, virtual reality AR resource or interactive resource;

wherein the prop resource is a special effect or a virtual sticker that is displayed superposing on the capturing picture.

16. A device, comprising: a memory, a processor, and computer program that is stored on the memory and executable on the processor, wherein the processor, upon executing the computer program, implements the method according to claim 1.