

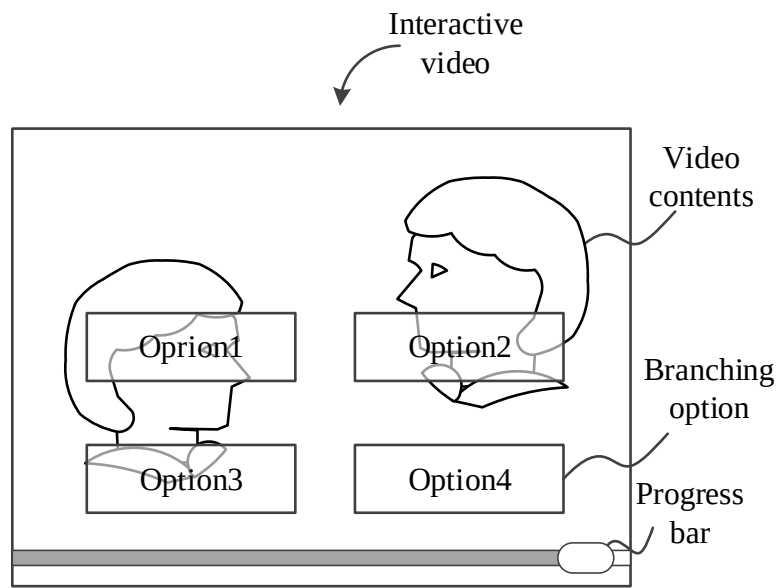


FIG.1

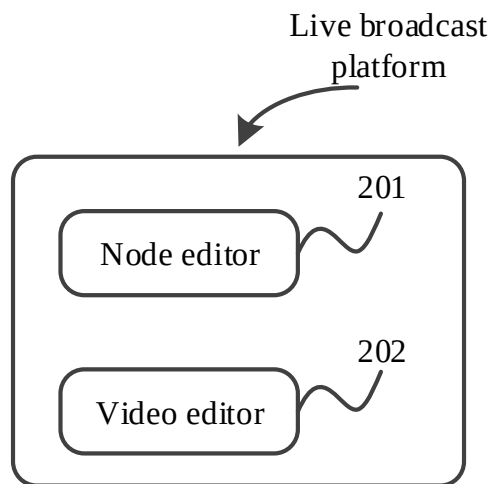


FIG.2

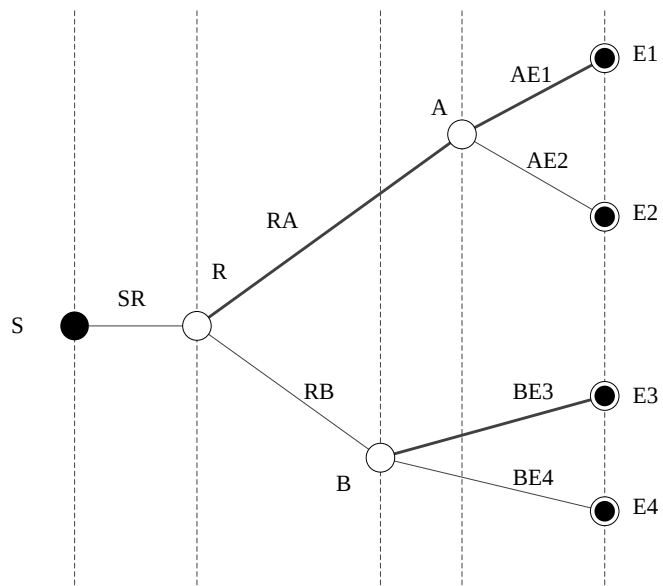


FIG.3

+ Add new
play node

Node number	Node type	Node code	Play time offset	Operation
1	Start	S	0	
2	Branching	R	60	Modify Delete
3	Branching	A	360	Modify Delete
4	Branching	B	240	Modify Delete
5	Merge	M	540	Modify Delete
6	End	T	600	

FIG.4a

Video code	Head node	Tail node	Duration	Video file	operation
1_2	S	R	60	...am3u8	
2_3	R	A	300	...bm3u8	
2_4	R	B	180	Upload	
3_5_1	A	M	180	Upload	+ Add new branch
3_5_2	A	M	180	...em3u8	
4_5_1	B	M	300	...fm3u8	+ Add new branch
4_5_2	B	M	300	Upload	
5_6	M	T	60	...gm3u8	

FIG.4b

	Play time	Play contents	Play duration
*	13:00	Interactive video 1 Premiere!	90min
	15:00	Interactive video 2	100min
	17:00	Interactive video 1	90min

FIG.5

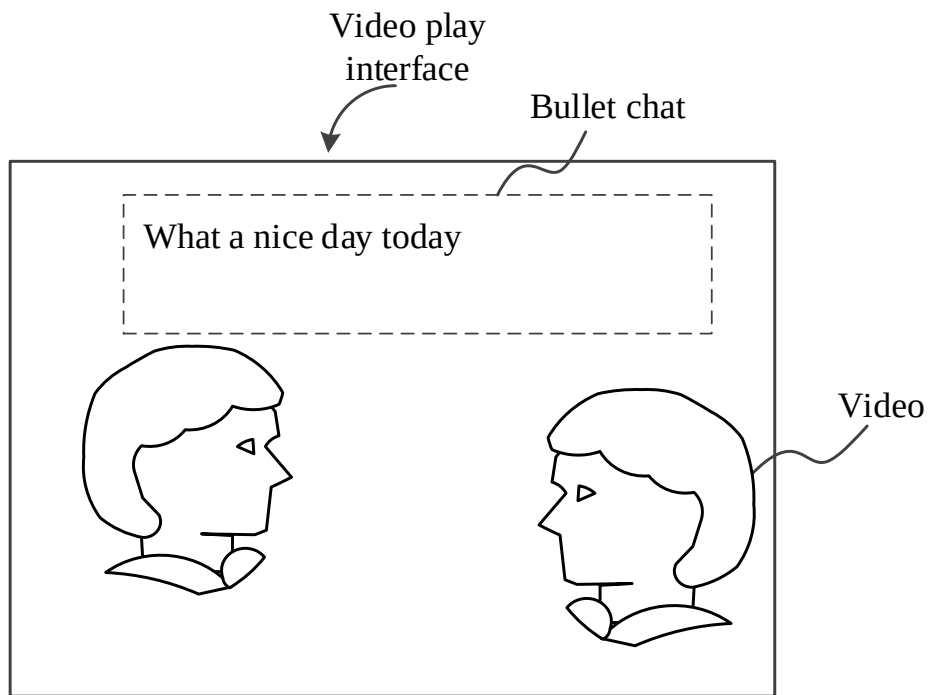


FIG.6

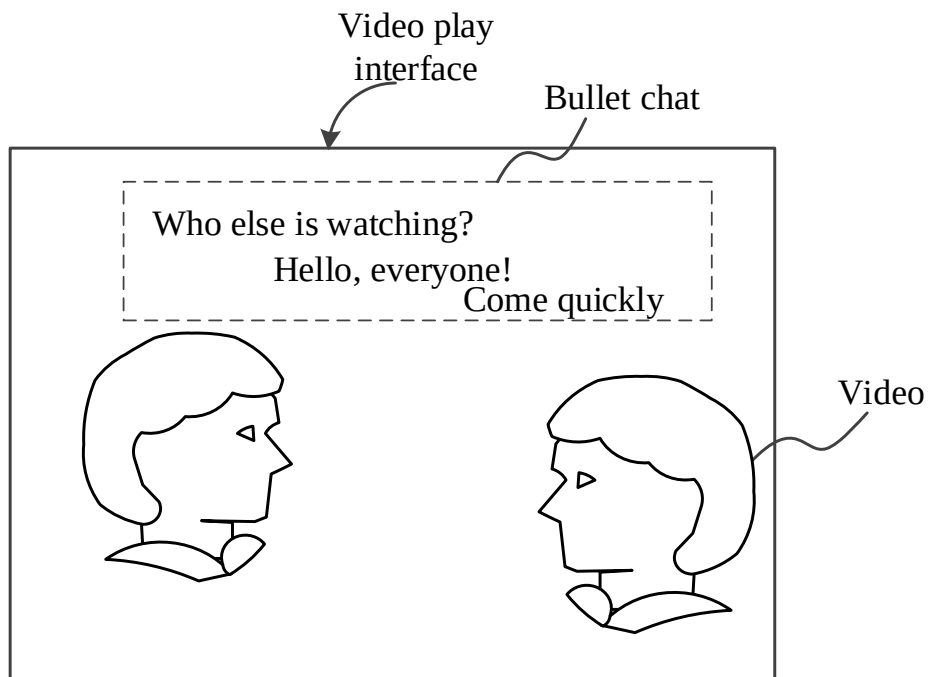


FIG.7a

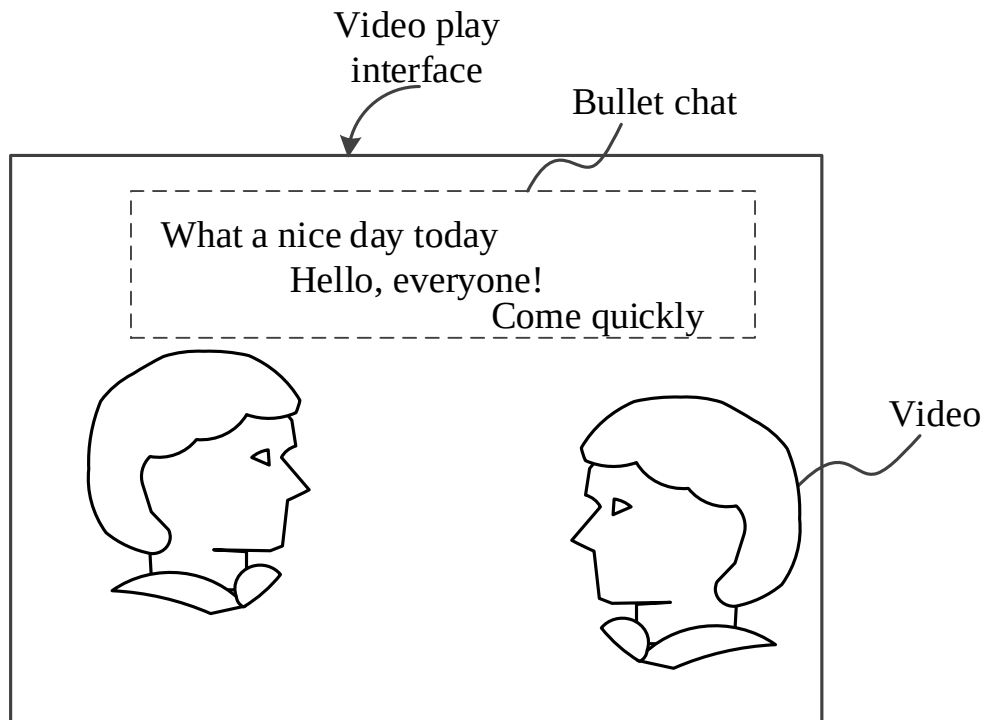


FIG.7b

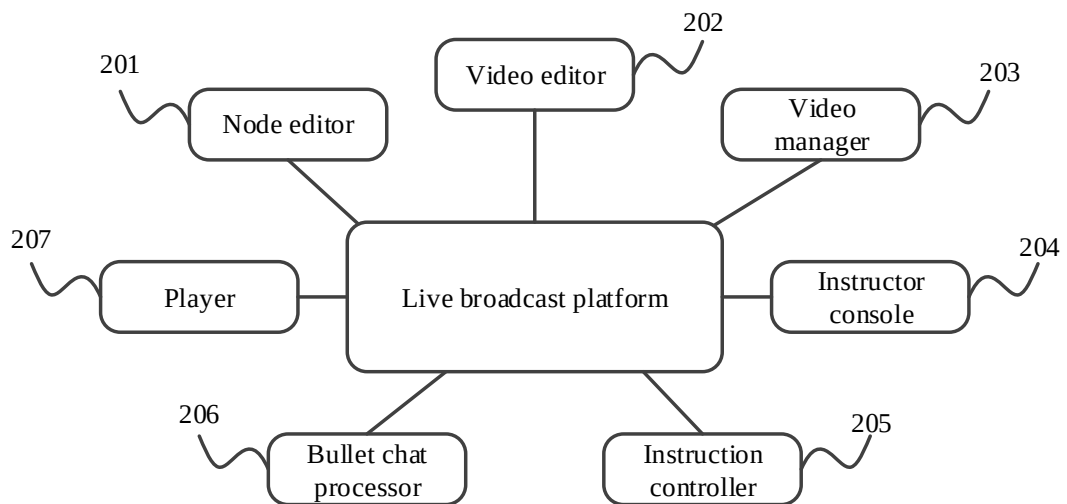


FIG.8

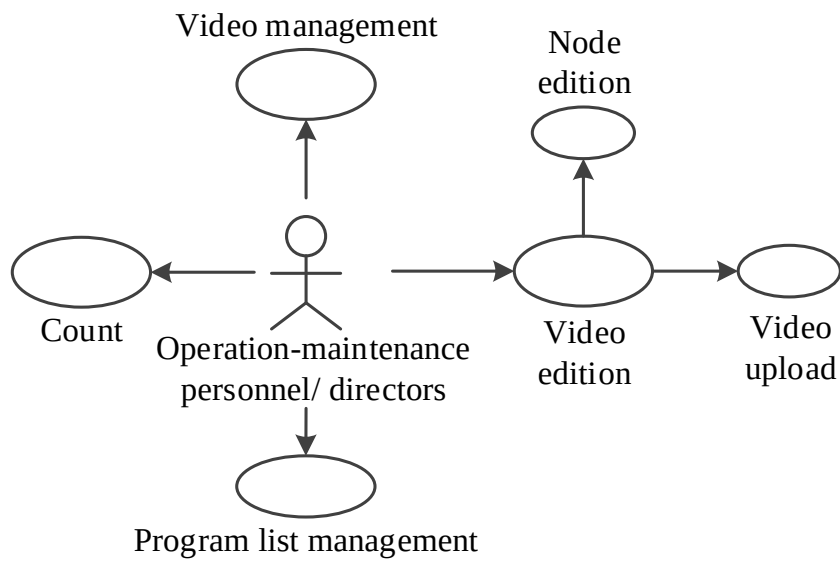


FIG.9

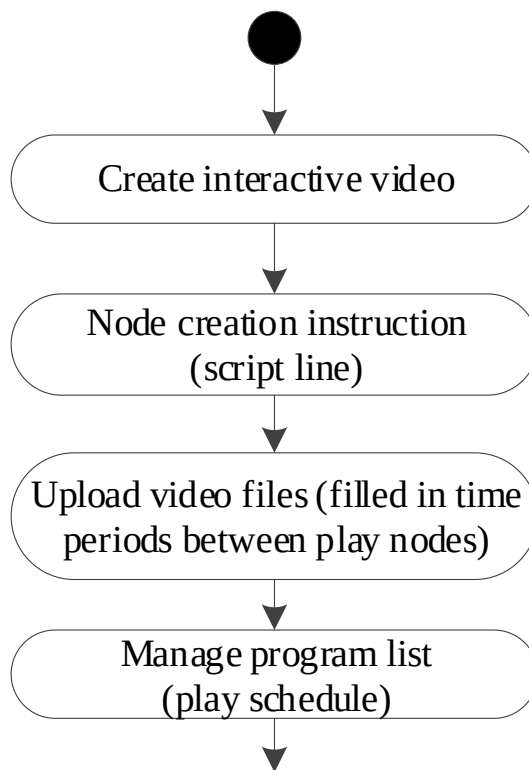


FIG.10

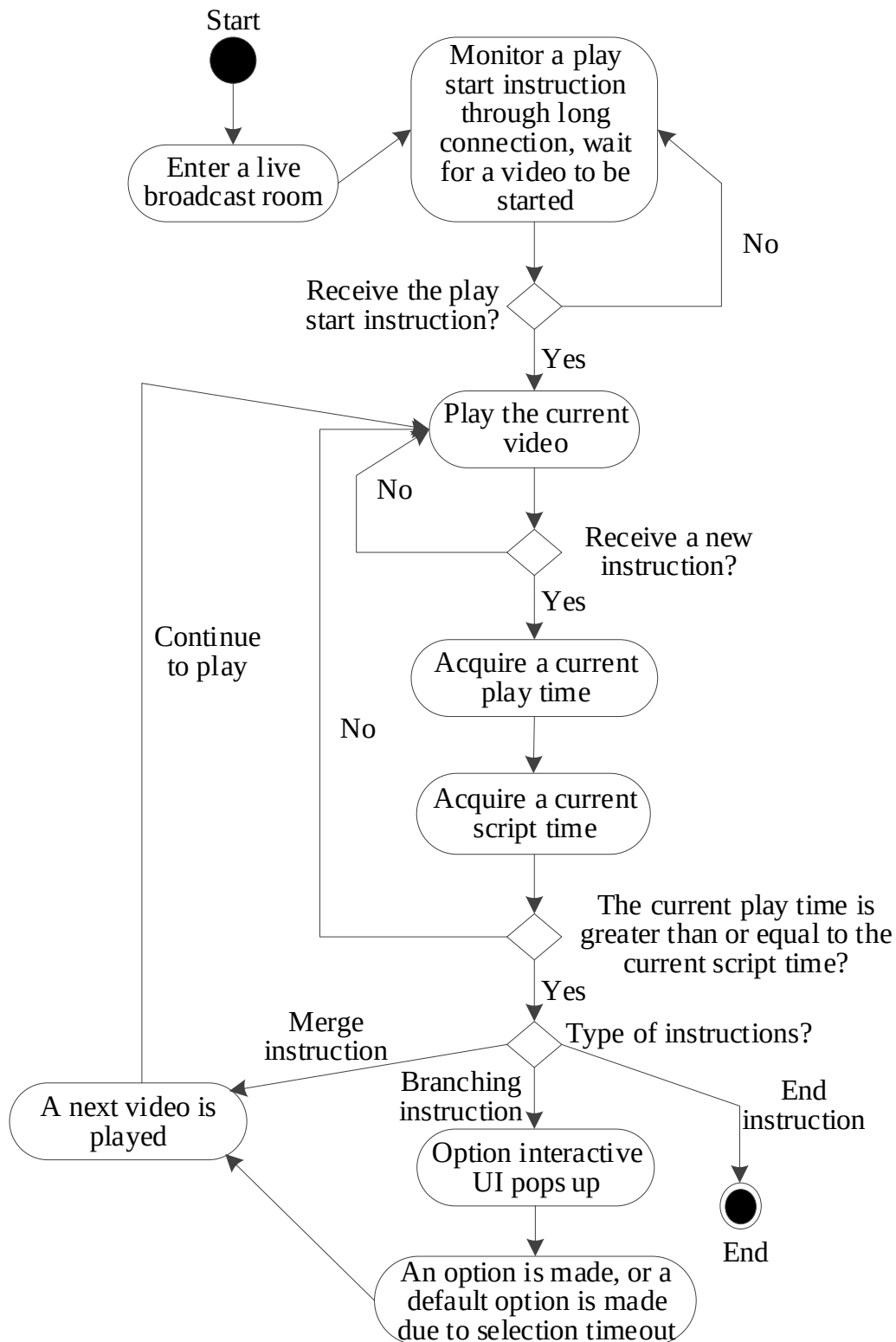


FIG.11

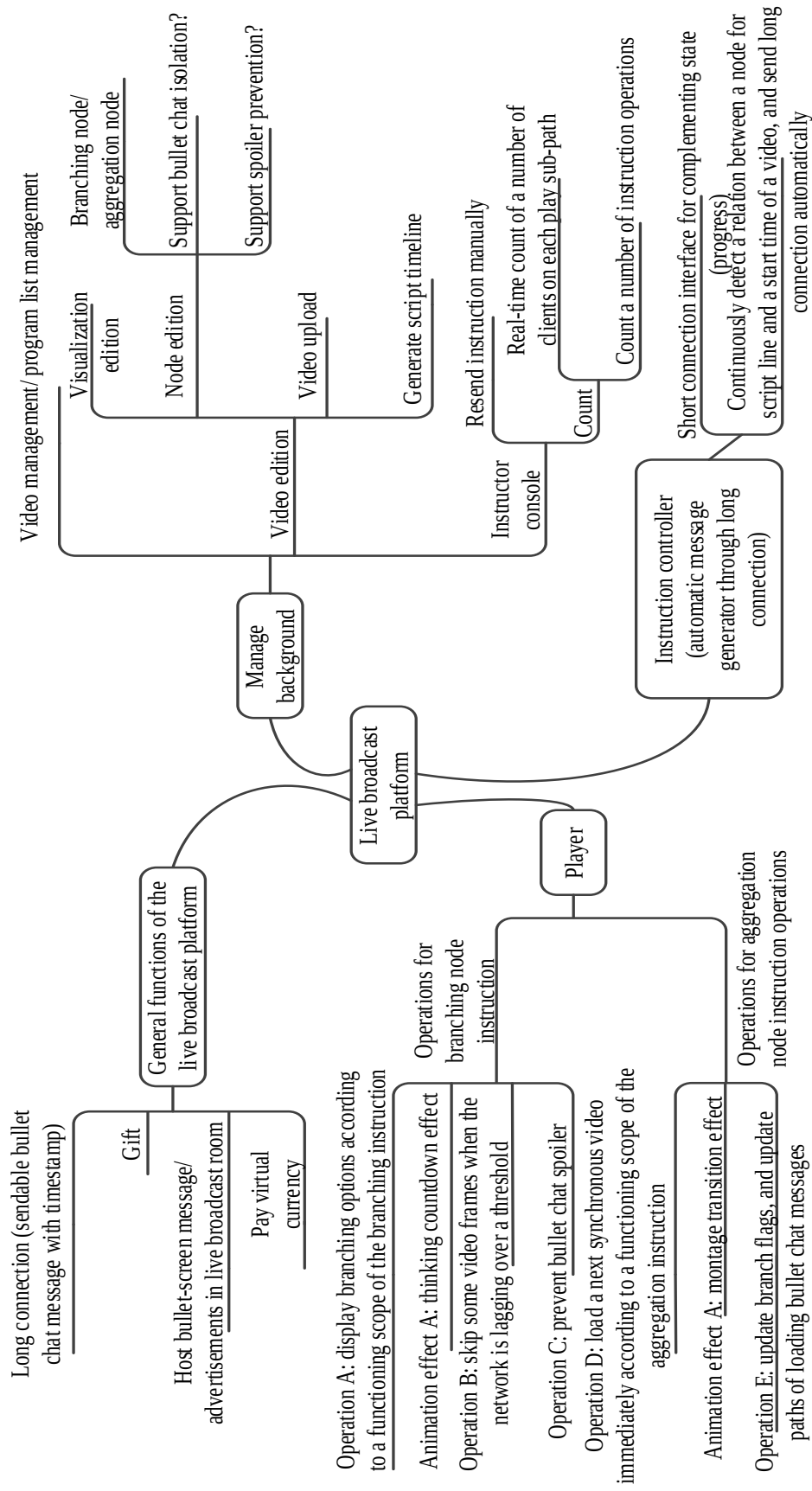


FIG. 12

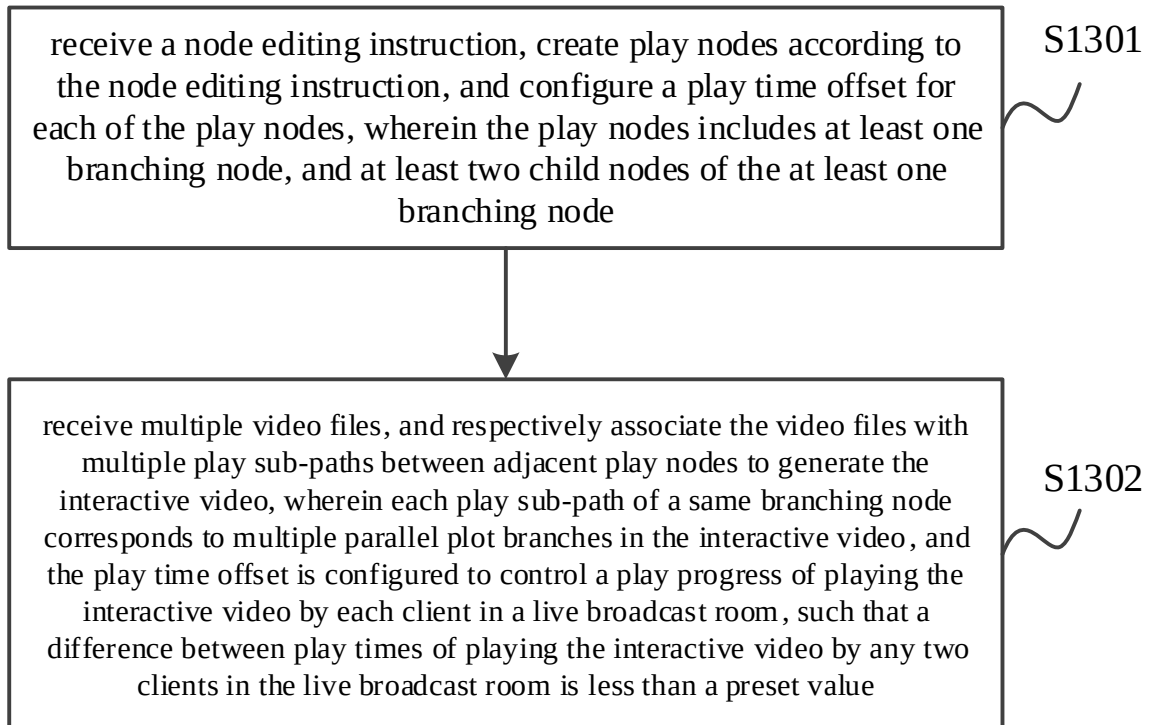


FIG.13

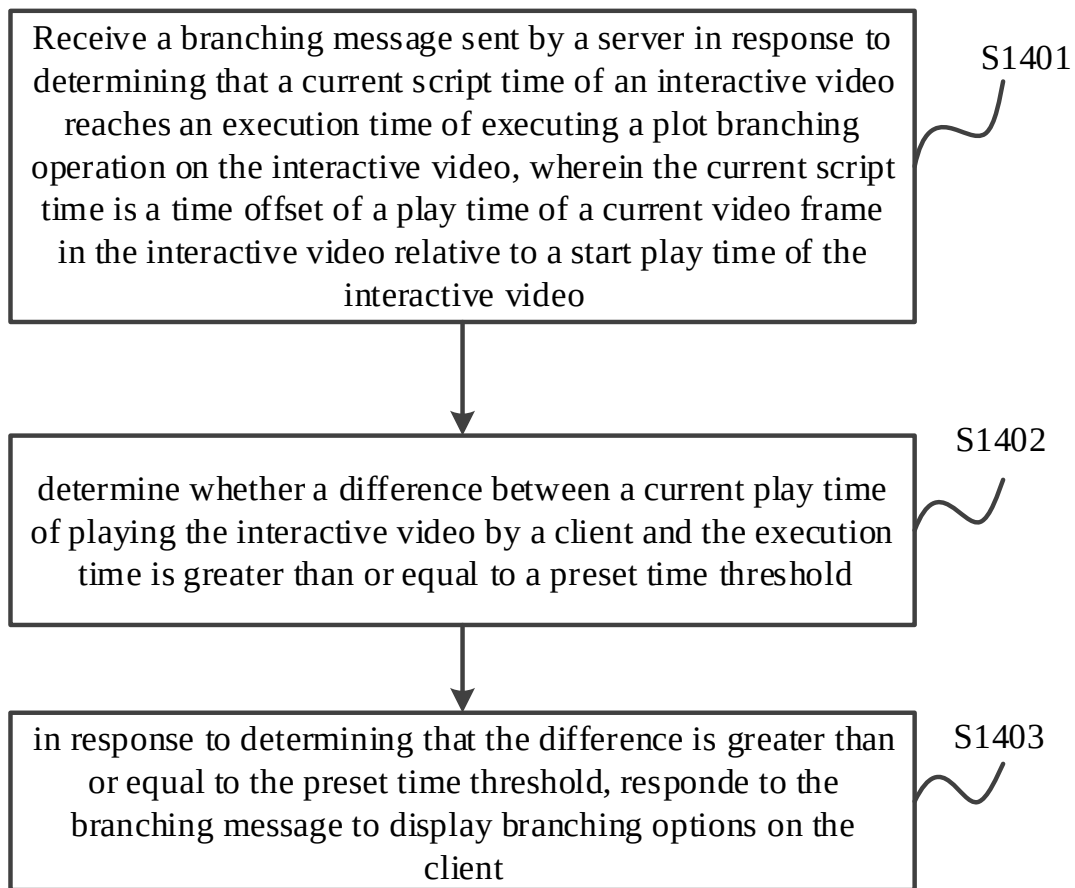


FIG.14

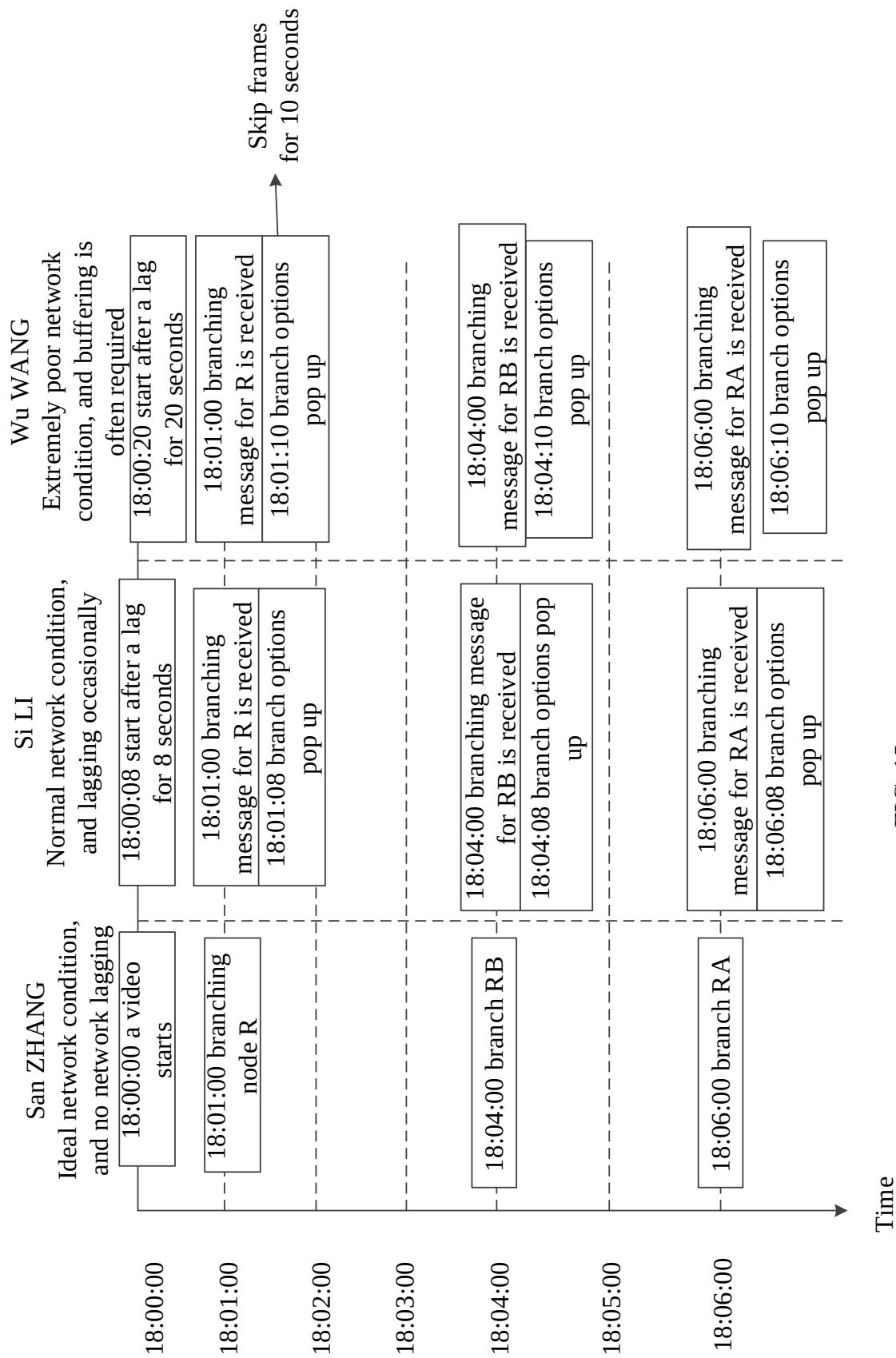


FIG. 15

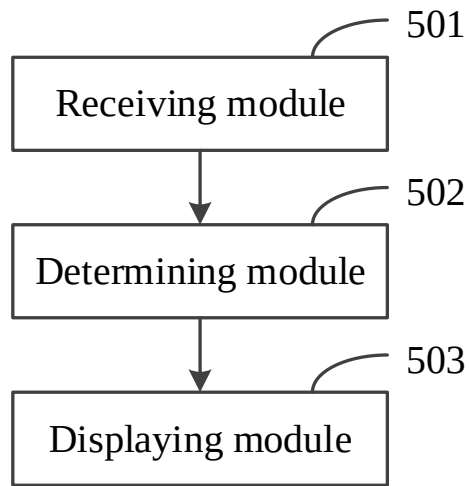


FIG.16

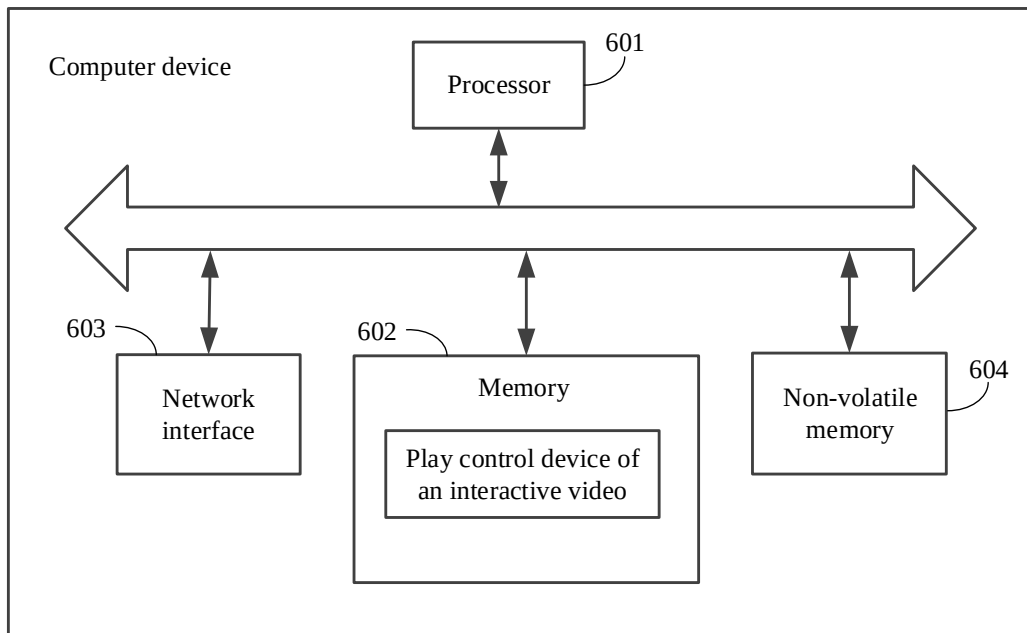


FIG.17

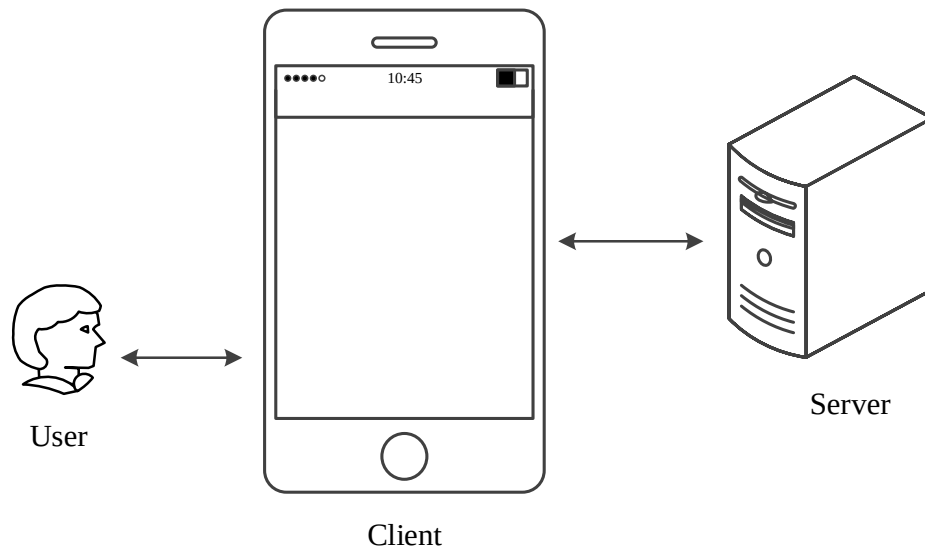


FIG.18