GAMING SYSTEM

Abstract

A gaming system is provided to maximise the number of betting opportunities in a set period. The gaming system comprises, at least two physical random number generators each having an operative period comprising an available period and an unavailable period; a selecting member arranged to select one physical random number generator during an available period of said physical random number generator and further arranged to deselect said physical random number generator during an unavailable period of said physical random number generator; wherein the gaming system further comprises a betting member arranged to accept betting information from a user for the selected physical random number generator; wherein one physical random number generator is selected at any one time. The aim of the gaming system of the present invention is to provide the maximum number of betting opportunities in a given time period, in order to increase player satisfaction and enhance the overall consumer experience. The number of opportunities can be customised according to the specific gambling regulations of a region, and wherein concurrent bets by a single user across multiple random number generators is prevented.

[Fig. 1]