

FIG. 1

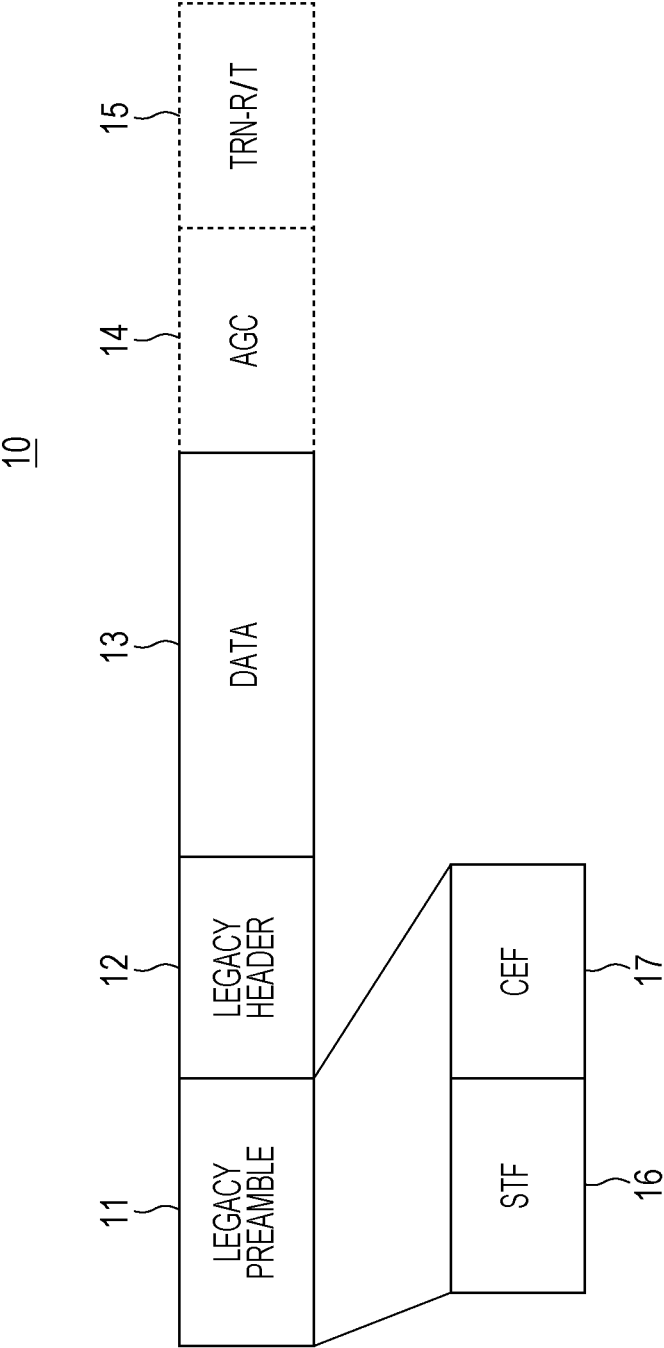


FIG. 2
(12)

FIELD NAME	BIT WIDTH	DESCRIPTION
RESERVED	1	SET TO 0 (DIFFERENTIAL DETECTOR INITIALIZATION)
SCRAMBLER INITIALIZATION	4	BITS X1 TO X4 IN SCRAMBLER INITIALIZATION
LENGTH	10	THE NUMBER OF DATA OCTETS IN PSDU RANGE: 14 TO 1023 OCTETS
PACKET TYPE	1	INDICATES WHETHER TRN-TX FIELD OR TRN-T FIELD IS PRESENT
TRAINING LENGTH	5	LENGTH OF TRAINING FIELD
TURNAROUND	1	INDICATES IF IT IS NEEDED TO LISTEN FOR INCOMING PPDU IMMEDIATELY AFTER THE DEVICE TRANSMITS PPDU INCLUDING AT LEAST ONE INDIVIDUALLY ADDRESSED MPDU (MAC PROTOCOL DATA UNIT).
RESERVED BITS	2	
HCS	16	HEADER CHECK SEQUENCE

FIG. 3

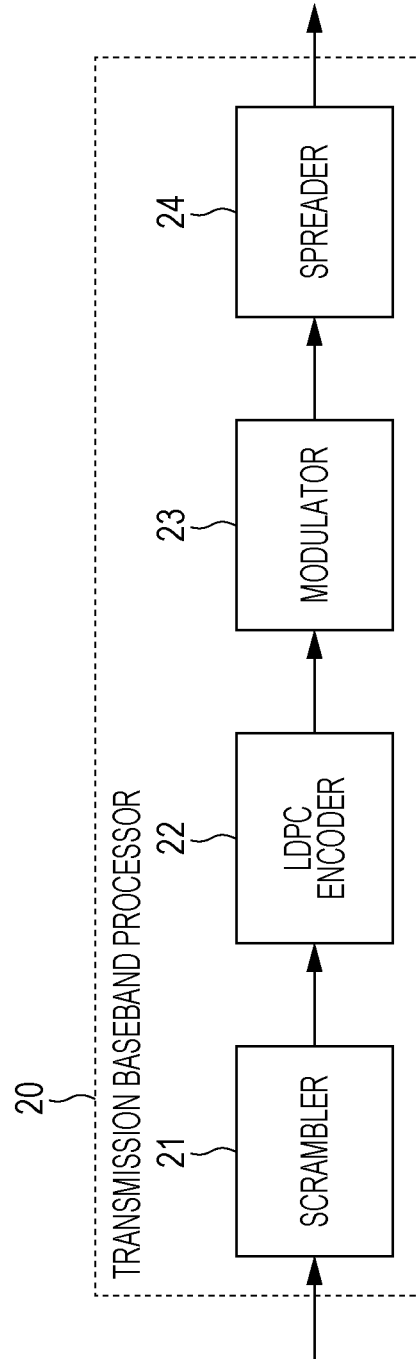


FIG. 4

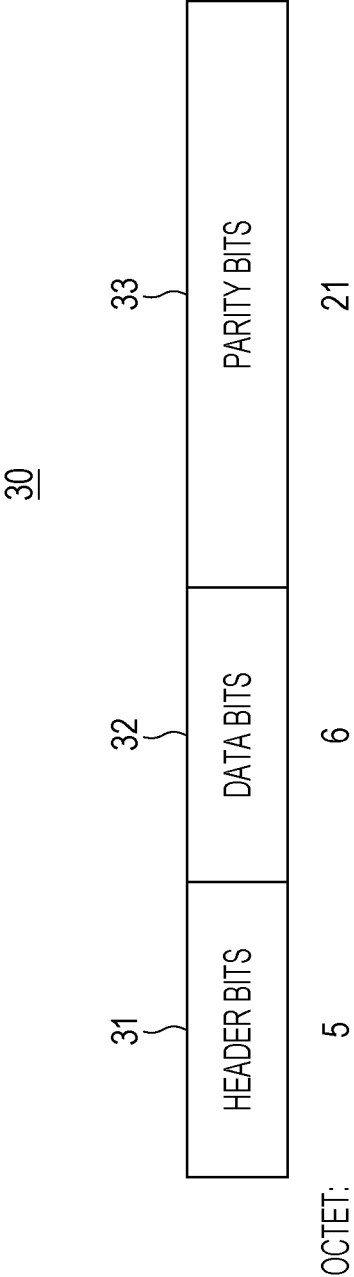


FIG. 5

100

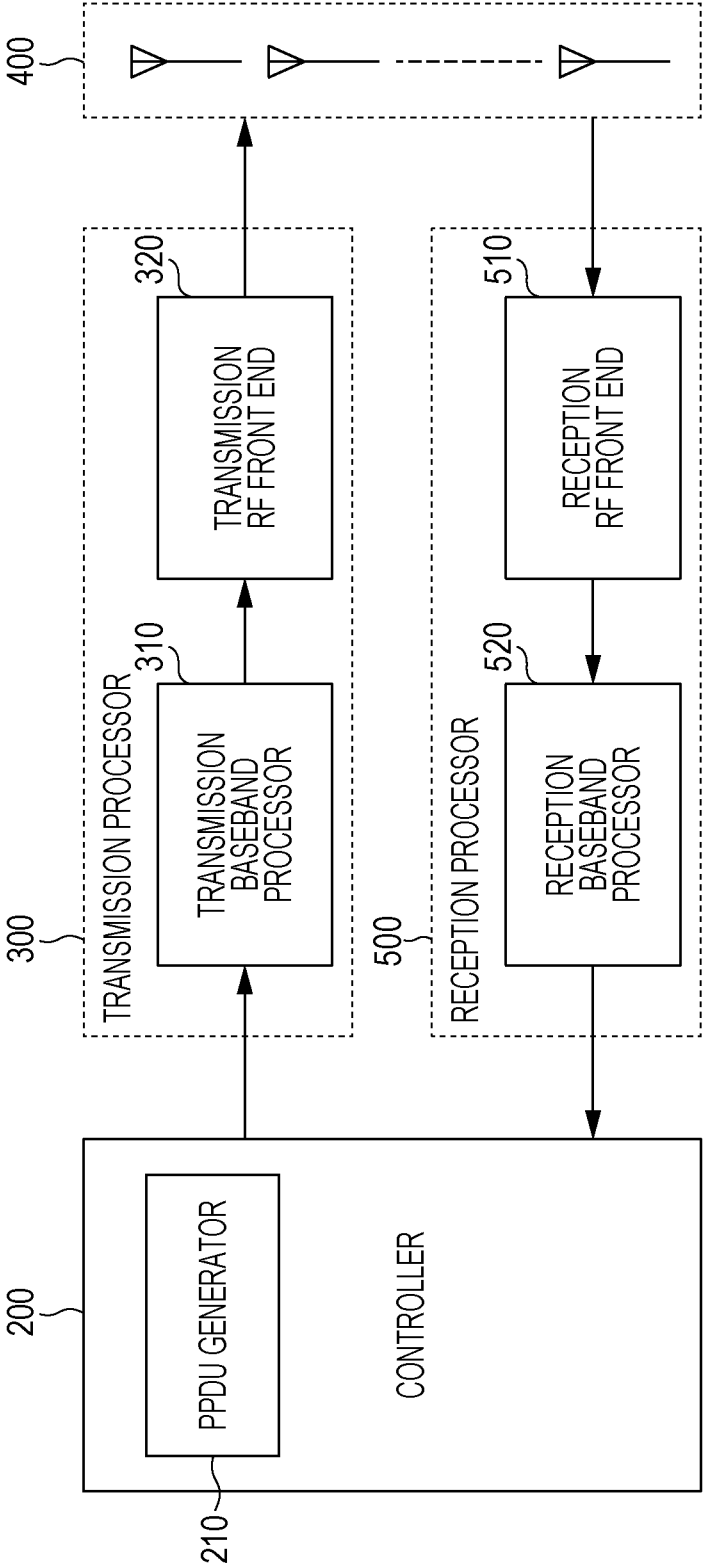


FIG. 6

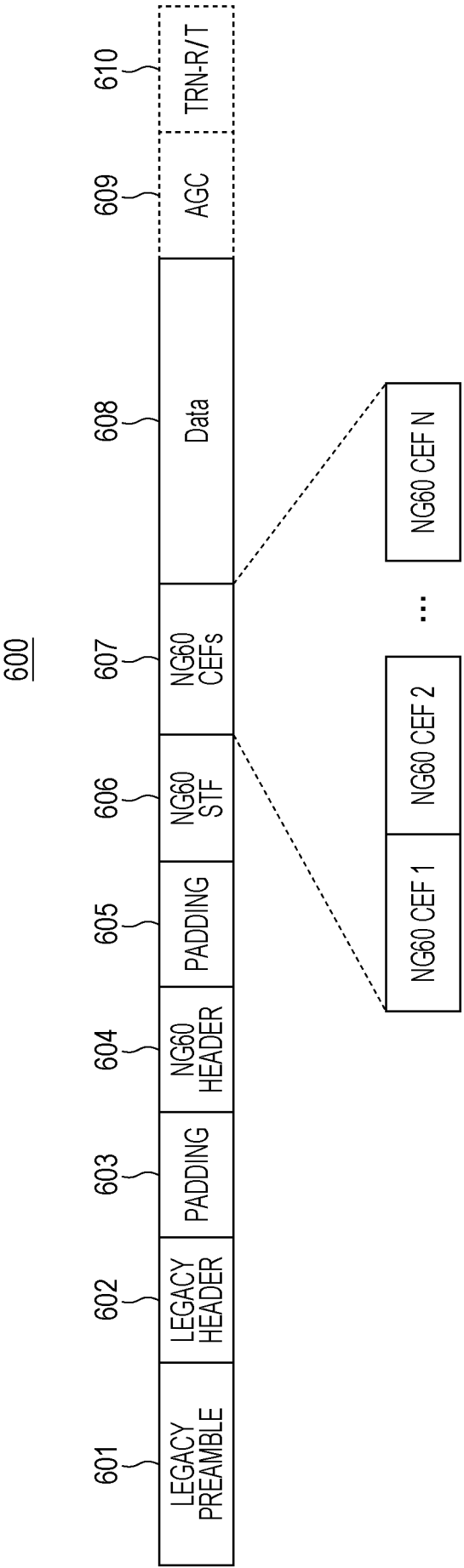


FIG. 7

(604)

FIELD NAME	BIT WIDTH	DESCRIPTION
CBW	3	SPECIFIES CHANNEL BANDWIDTH 000: STANDARD BANDWIDTH 001: 2X STANDARD BANDWIDTH 010: 3X STANDARD BANDWIDTH 011: 4X STANDARD BANDWIDTH 100 TO 111: RESERVED
LENGTH	10	SPECIFIES THE NUMBER OF DATA OCTETS IN PSDU
N_{sts}	3	SPECIFIES THE NUMBER OF SPATIOTEMPORAL STREAMS 000: 1 001: 2 010: 4 011: 8 100 TO 111: RESERVED
RESERVED BITS	8	
HCS	16	HEADER CHECK SEQUENCE

FIG. 8

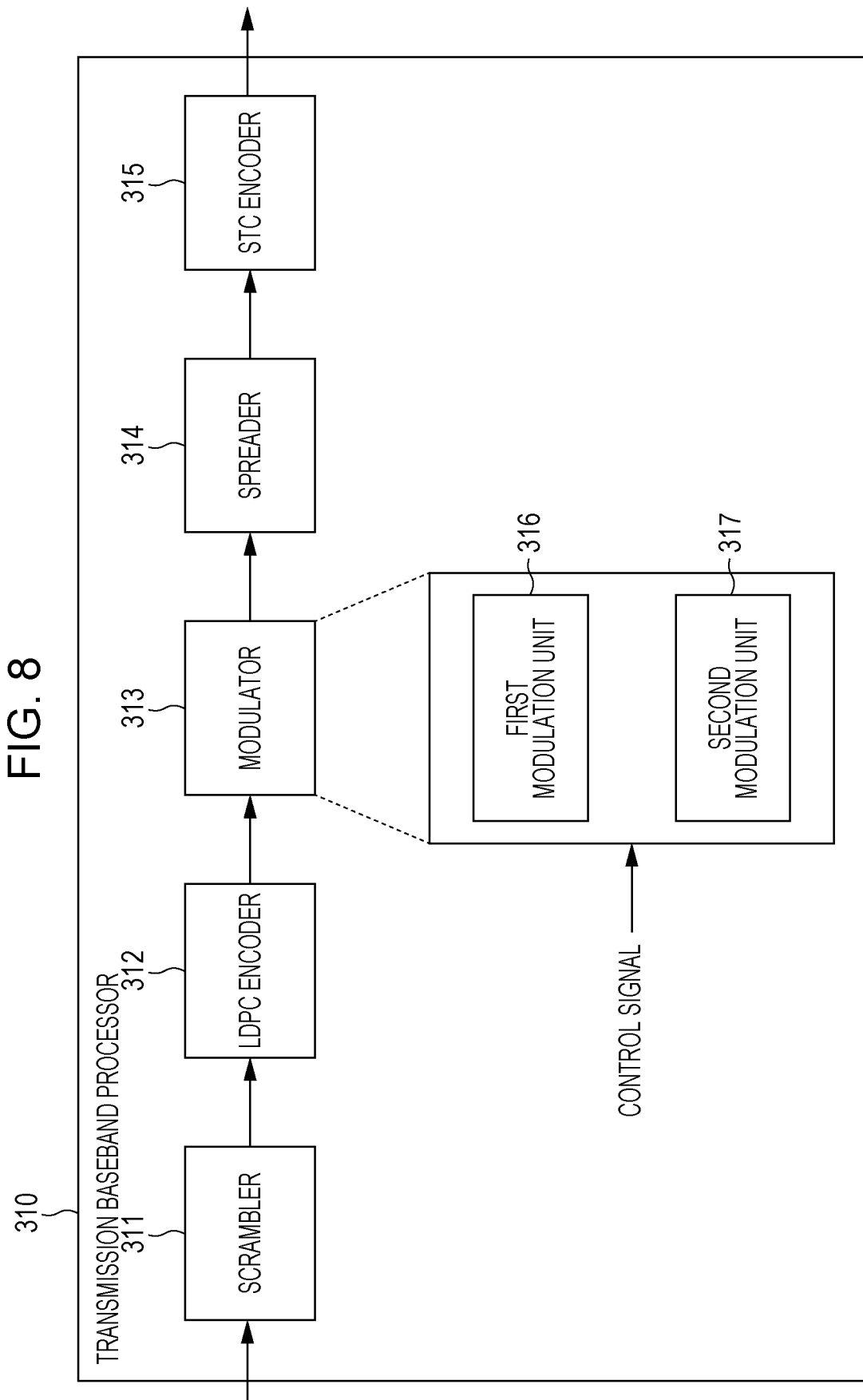


FIG. 9

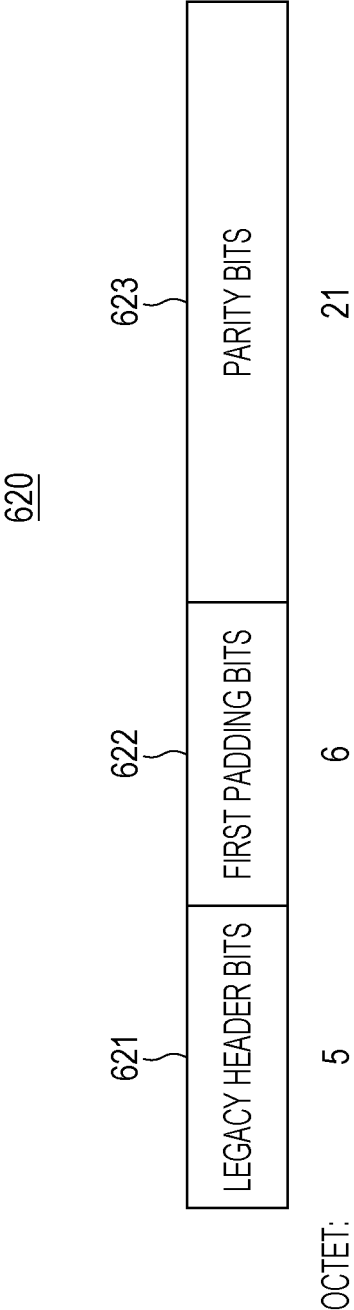


FIG. 10

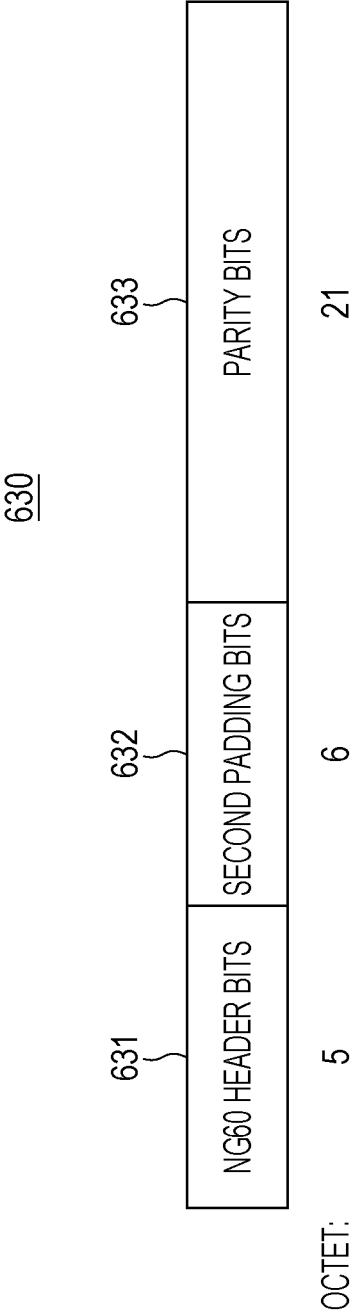


FIG. 11

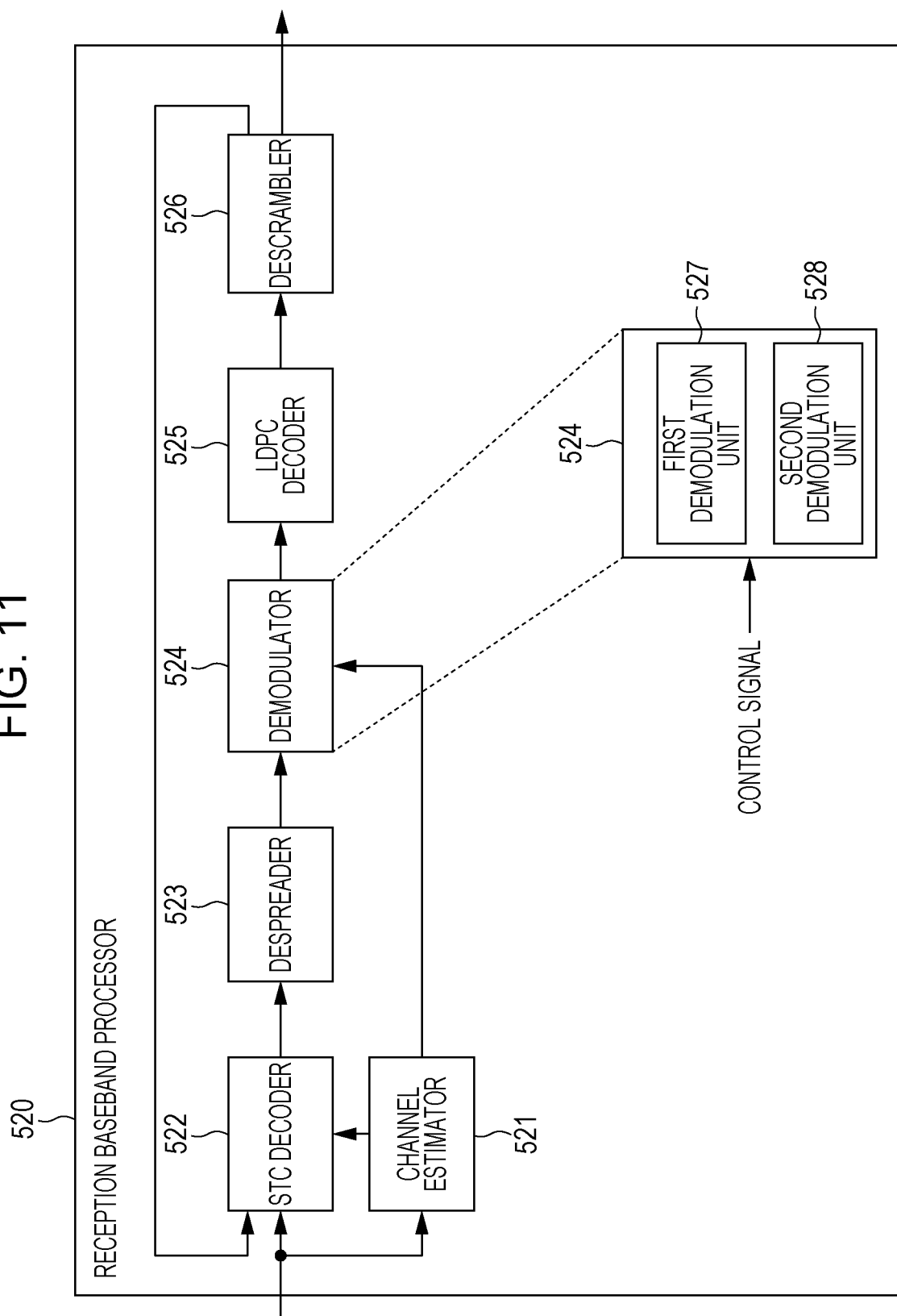


FIG. 12

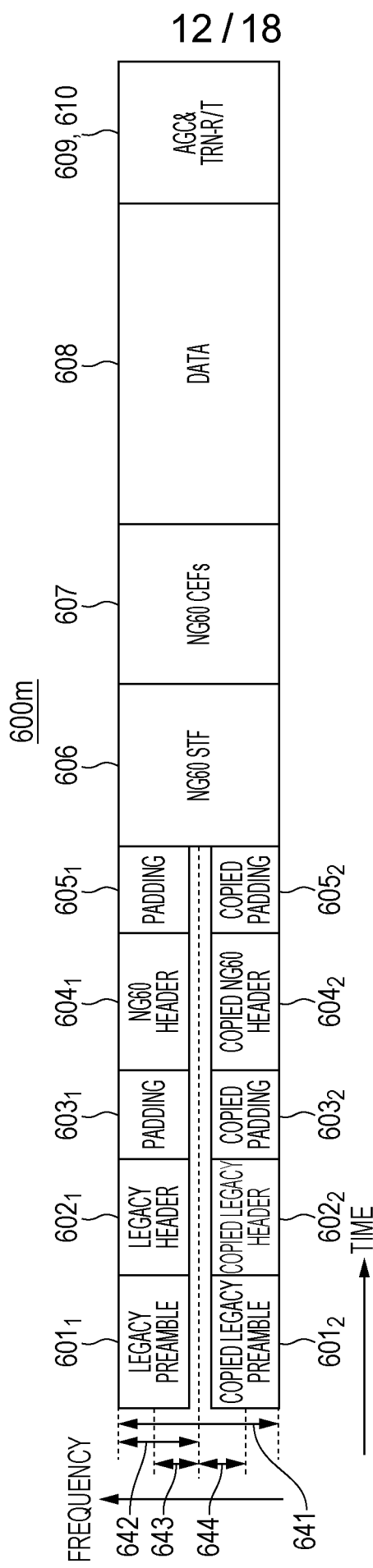


FIG. 13

100a

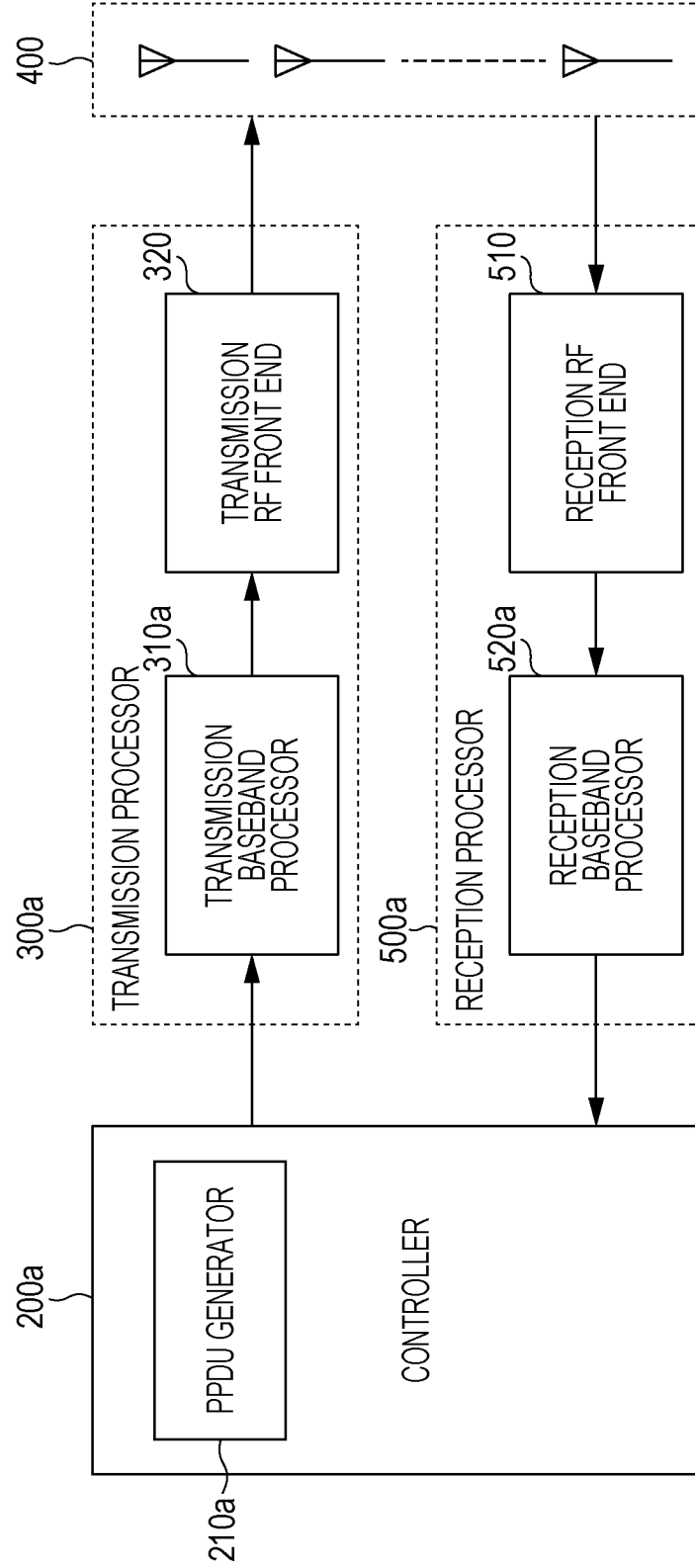


FIG. 14

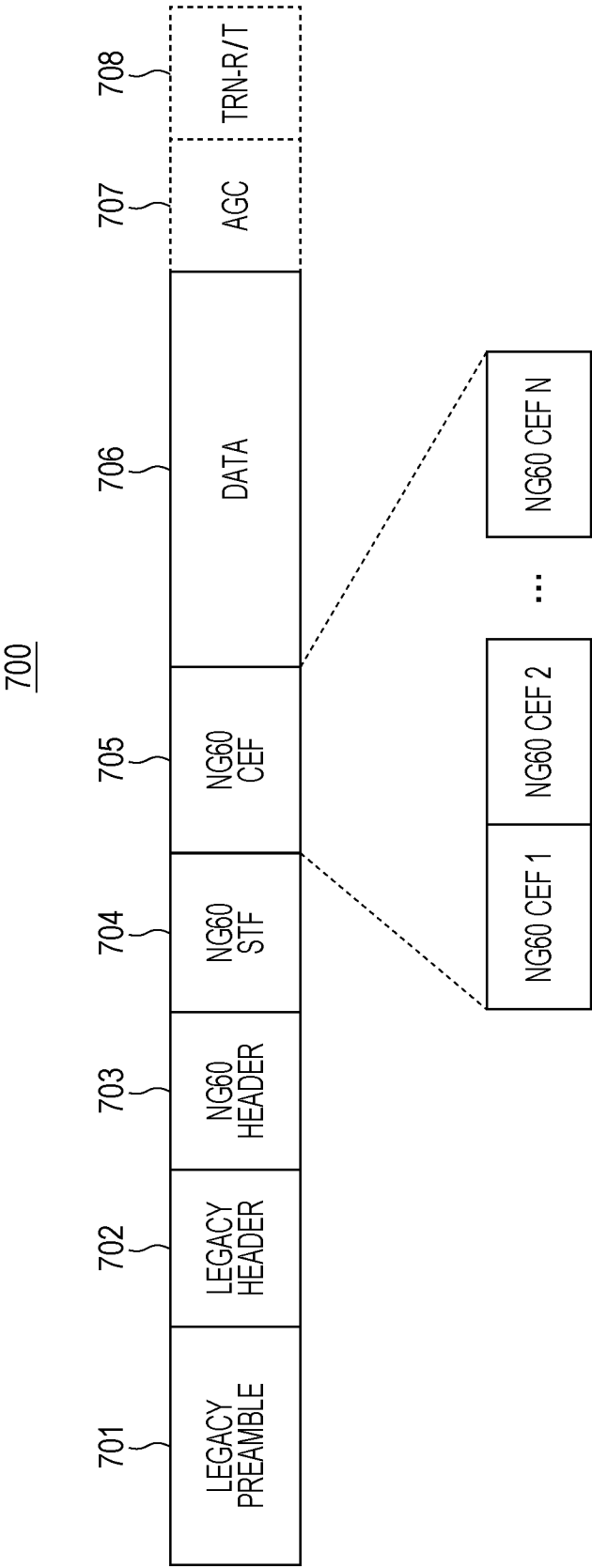


FIG. 15

(703)

FIELD NAME	BIT WIDTH	DESCRIPTION
FORMAT IDENTIFICATION	8	
CBW	3	SPECIFIES CHANNEL BANDWIDTH 000: STANDARD BANDWIDTH 001: 2X STANDARD BANDWIDTH 010: 3X STANDARD BANDWIDTH 011: 4X STANDARD BANDWIDTH 100 TO 111: RESERVED
LENGTH	10	SPECIFIES THE NUMBER OF DATA OCTETS IN PSDU
N _{sts}	3	SPECIFIES THE NUMBER OF SPATIOTEMPORAL STREAMS 000: 1 001: 2 010: 4 011: 8 100 TO 111: RESERVED
RESERVED BITS	8	
HCS	16	HEADER CHECK SEQUENCE

FIG. 16

(703)

FIELD NAME	BIT WIDTH	DESCRIPTION
FORMAT IDENTIFICATION/CBW	8	
LENGTH	10	SPECIFIES THE NUMBER OF DATA OCTETS IN PSDU
N_{sts}	3	SPECIFIES THE NUMBER OF SPATIOTEMPORAL STREAMS 000: 1 001: 2 010: 4 011: 8 100 TO 111: RESERVED
RESERVED BITS	11	
HCS	16	HEADER CHECK SEQUENCE

FIG. 17

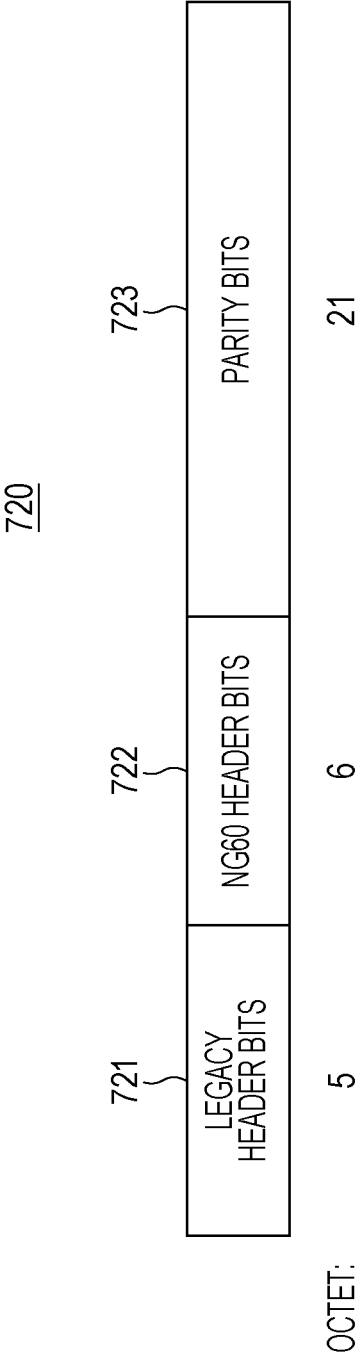


FIG. 18

