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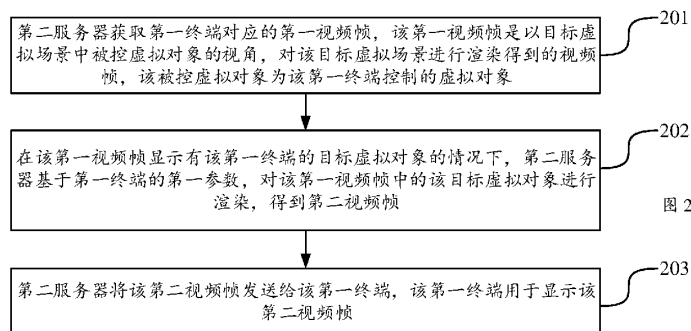
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- (81) 指定国(除另有指明, 要求每一种可提供的国家保护): AE, AG, AL, AM, AO, AT, AU, AZ, BA, BB, BG, BH, BN, BR, BW, BY, BZ, CA, CH, CL, CN, CO, CR, CU, CV, CZ, DE, DJ, DK, DM, DO, DZ, EC, EE, EG, ES, FI, GB, GD, GE, GH, GM, GT, HN, HR, HU, ID, IL, IN, IQ, IR, IS, IT, JM, JO, JP, KE, KG, KH, KN, KP, KR, KW, KZ, LA, LC, LK, LR, LS, LU, LY, MA, MD, ME, MG, MK, MN, MW, MX, MY, MZ, NA, NG, NI, NO, NZ, OM, PA,

(54) Title: VIDEO FRAME RENDERING METHOD AND APPARATUS, DEVICE, AND STORAGE MEDIUM

(54) 发明名称: 视频帧的渲染方法、装置、设备以及存储介质



- S201 A second server acquires a first video frame corresponding to a first terminal, the first video frame being a video frame obtained by rendering a target virtual scene at a view angle of a controlled virtual object in the target virtual scene, and the controlled virtual object being a virtual object controlled by the first terminal
- S202 When the first video frame displays the target virtual object of the first terminal, the second server renders the target virtual object in the first video frame on the basis of a first parameter of the first terminal to obtain a second video frame
- S203 The second server sends the second video frame to the first terminal, the first terminal being used to display the second video frame

(57) Abstract: The present application discloses a video frame rendering method and apparatus, a device, and a storage medium, belonging to the technical field of computers. The method comprises: a server acquiring a first video frame corresponding to a first terminal, the first video frame being a video frame obtained by rendering a target virtual scene at a view angle of a controlled virtual object in the target virtual scene, and the controlled virtual object being a virtual object controlled by the first terminal; when the first video frame displays the target virtual object of the first terminal, the server rendering the target virtual object in the first video frame on the basis of a first parameter of the first terminal to obtain a second video frame; and the server sending the second video frame to the first terminal, the first terminal being used to display the second video frame.

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PE, PG, PH, PL, PT, QA, RO, RS, RU, RW, SA, SC, SD, SE, SG, SK, SL, ST, SV, SY, TH, TJ, TM, TN, TR, TT, TZ, UA, UG, US, UZ, VC, VN, WS, ZA, ZM, ZW。

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本国际公布:

— 包括国际检索报告 (条约第21条(3))。

(57) 摘要: 本申请公开了一种视频帧的渲染方法、装置、设备以及存储介质, 属于计算机技术领域。该方法包括: 服务器获取第一终端对应的第一视频帧, 该第一视频帧是以目标虚拟场景中被控虚拟对象的视角, 对该目标虚拟场景进行渲染得到的视频帧, 该被控虚拟对象为该第一终端控制的虚拟对象; 在该第一视频帧显示有该第一终端的目标虚拟对象的情况下, 服务器基于该第一终端的第一参数, 对该第一视频帧中的该目标虚拟对象进行渲染, 得到第二视频帧; 服务器将该第二视频帧发送给该第一终端, 该第一终端用于显示该第二视频帧。