

Amusement machine

Abstract

An amusement machine comprising a computer-controlled game process control (24) accommodated in a housing (1) having a storage tray (22). A game process control (24)-connected stationary unit (23) for wireless energy transmission to an accumulator (20) of a mobile computing unit (21) is located below the surface of the storage tray (22), whereas the power supply of the unit (23) is activated during standby mode of the game process control (24) and/or for a computing unit located on top of the storage tray (22).

(Fig.4)