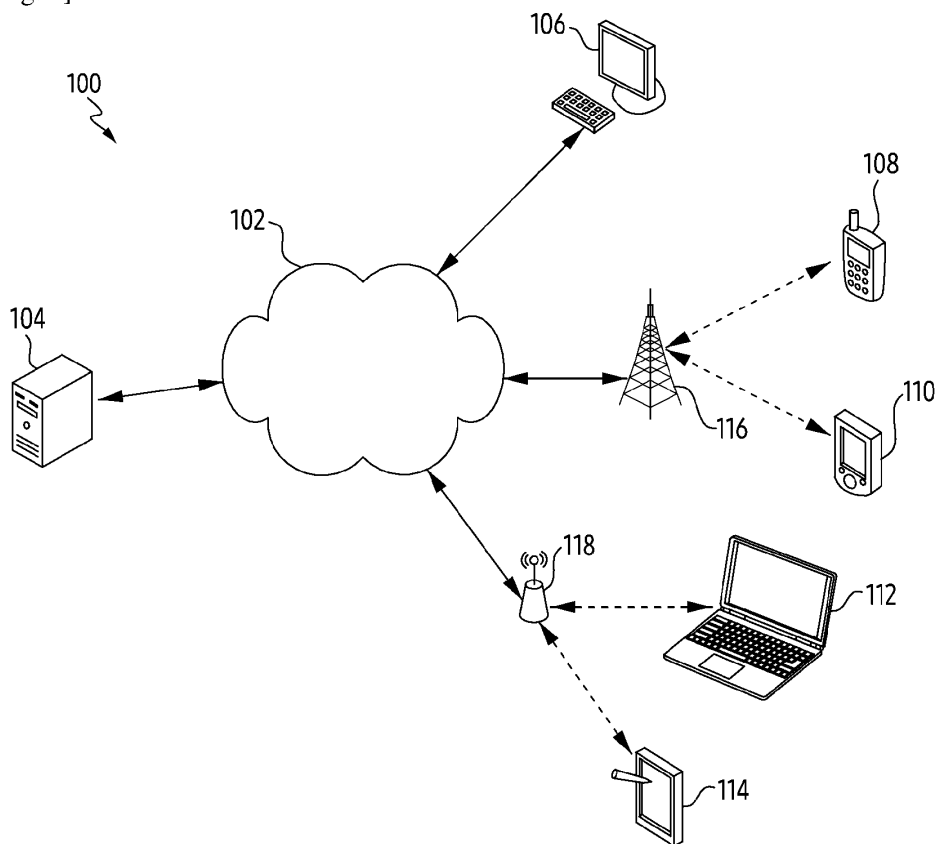
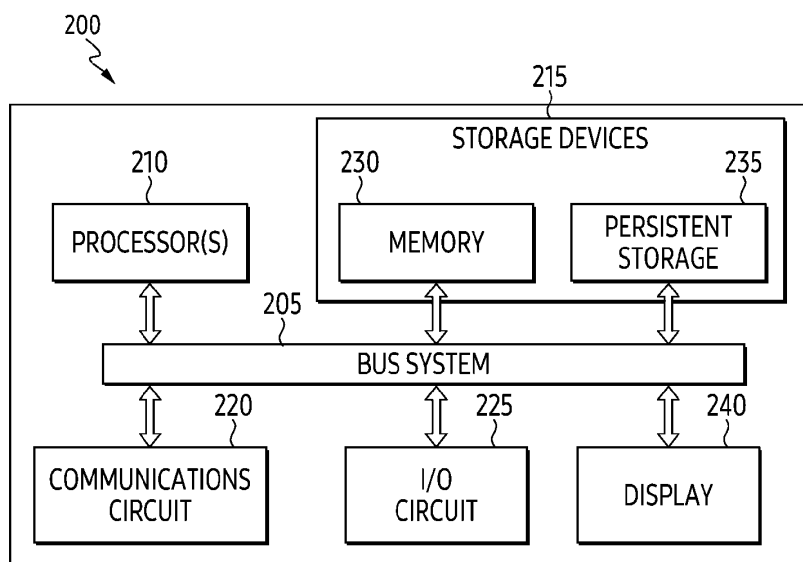


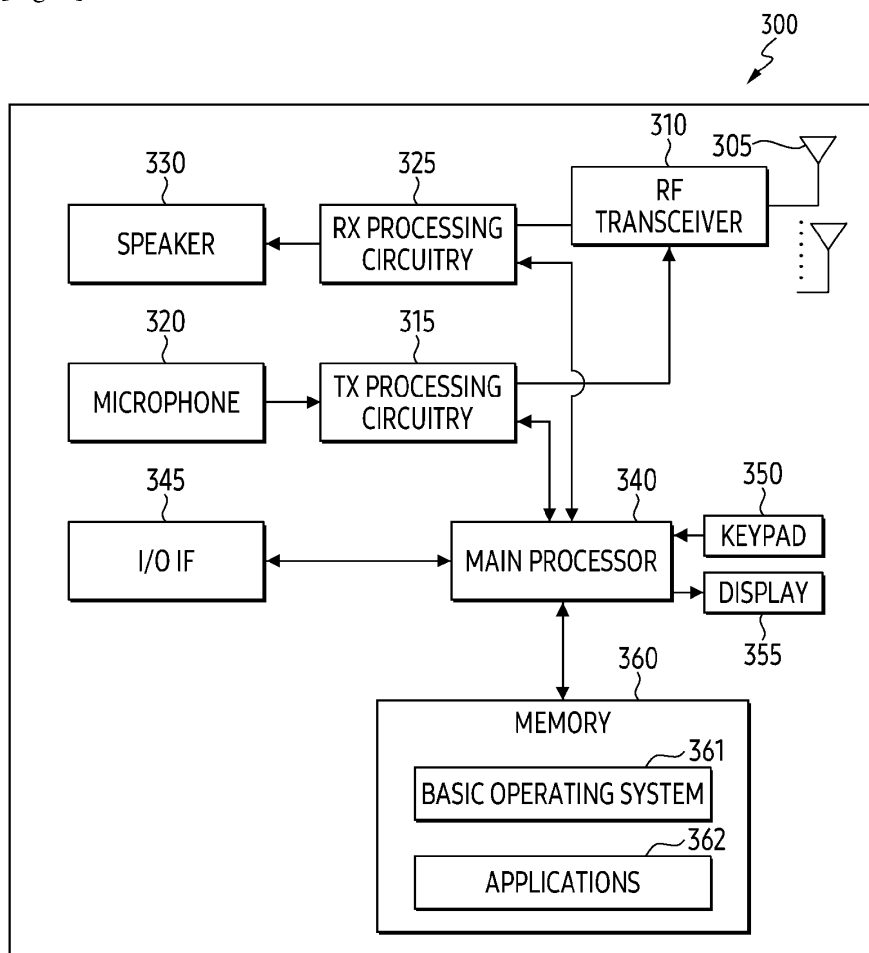
[Fig. 1]



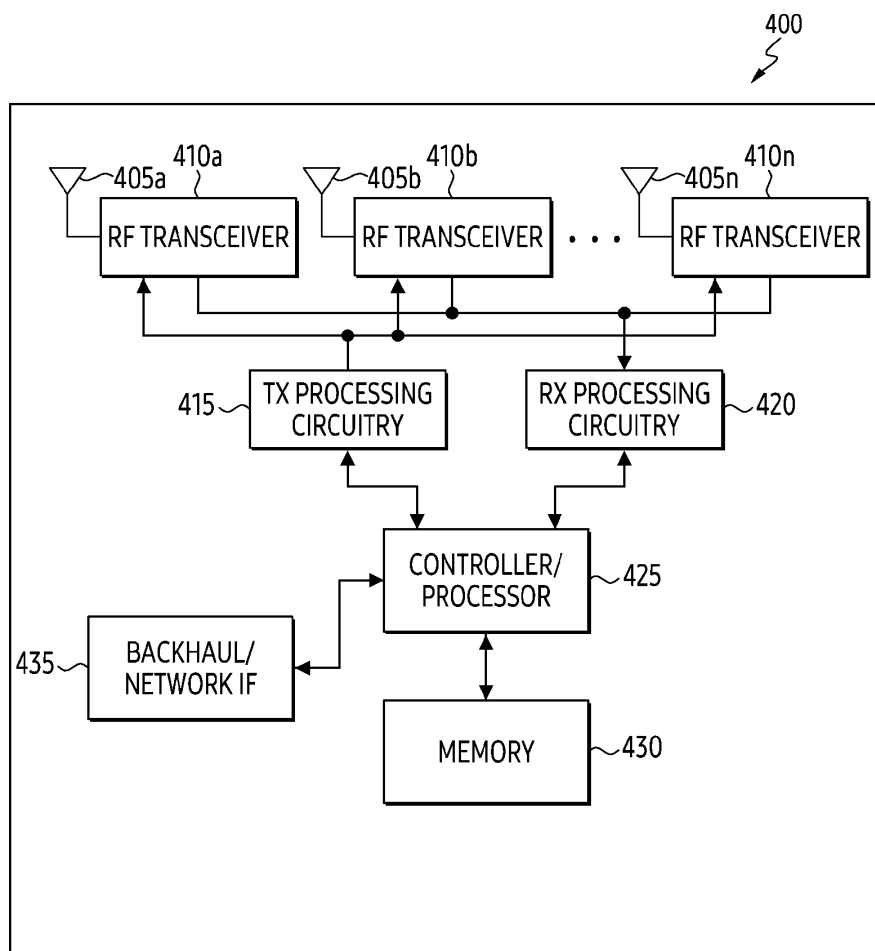
[Fig. 2]



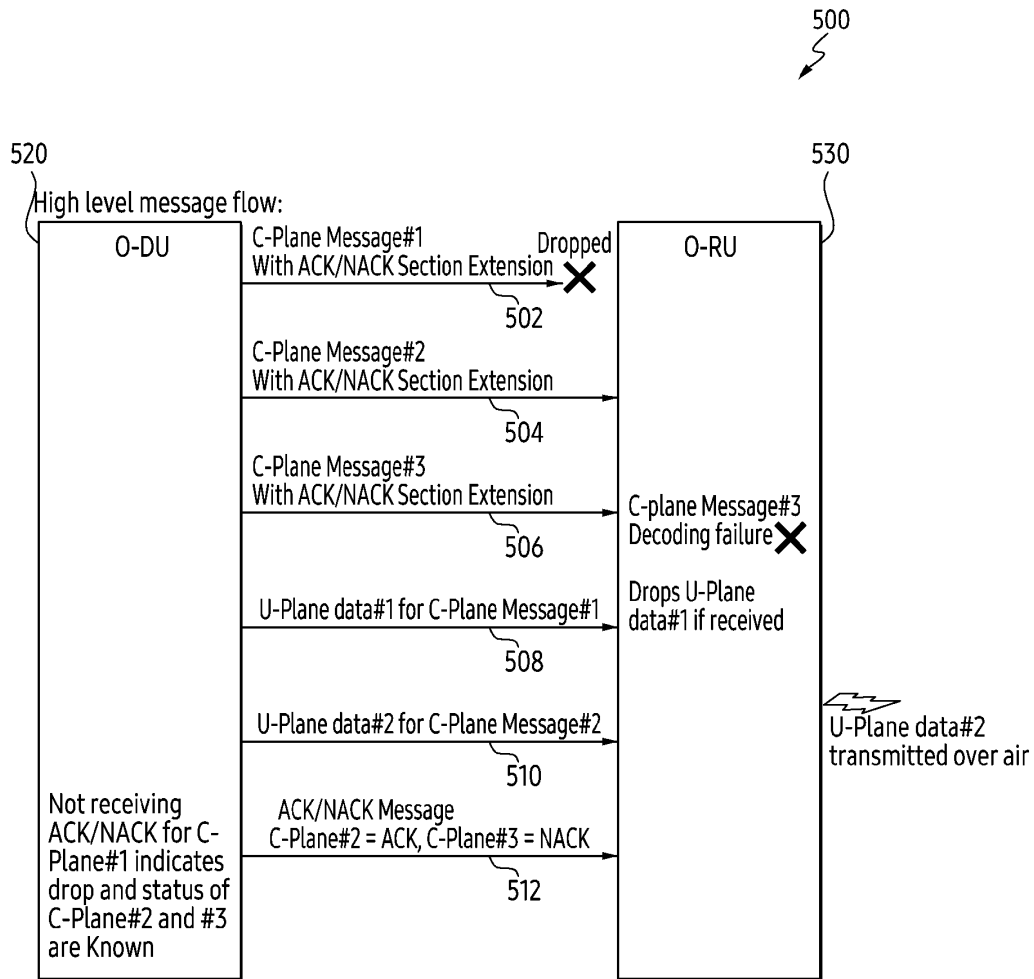
[Fig. 3]



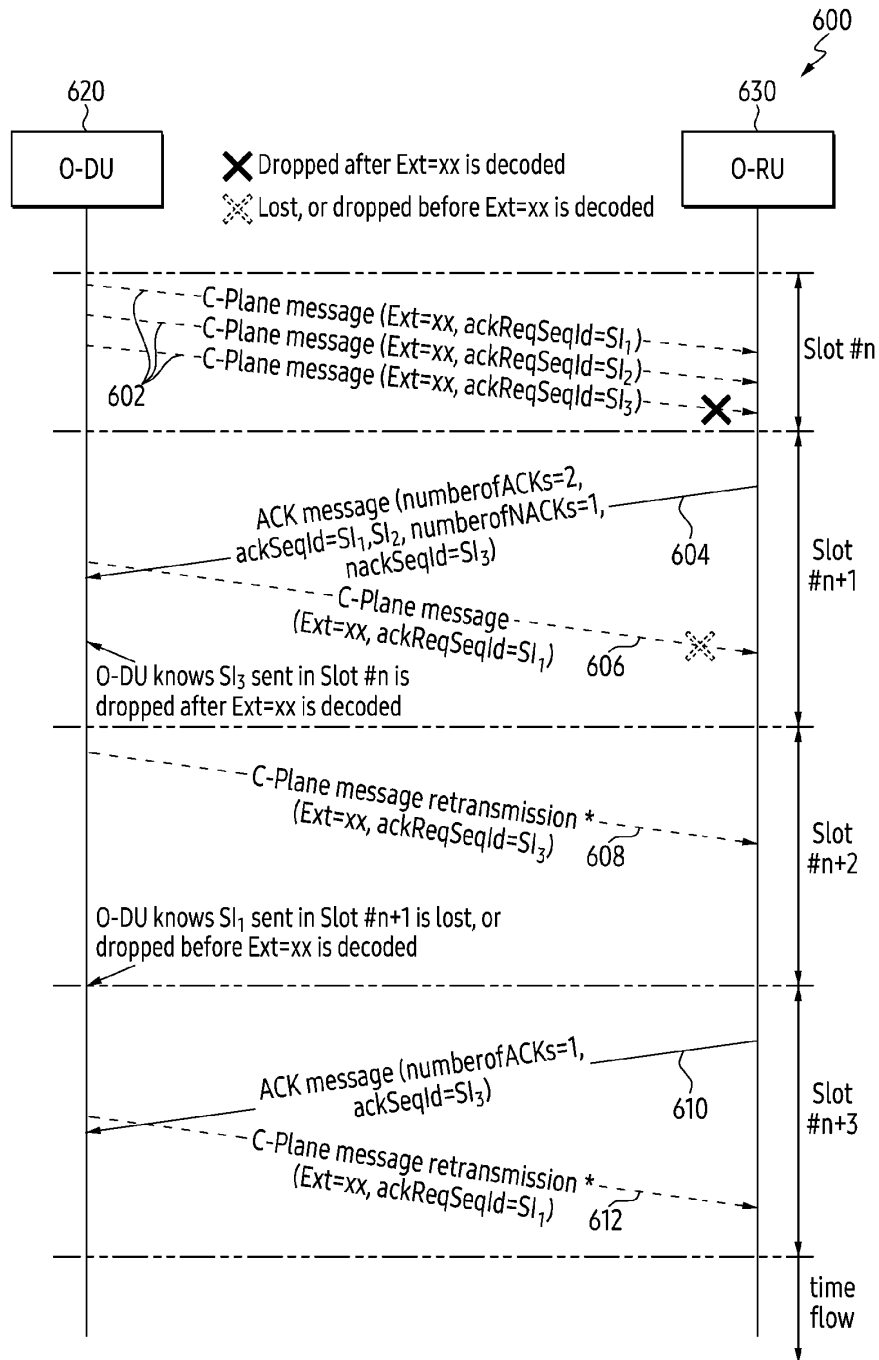
[Fig. 4]



[Fig. 5]

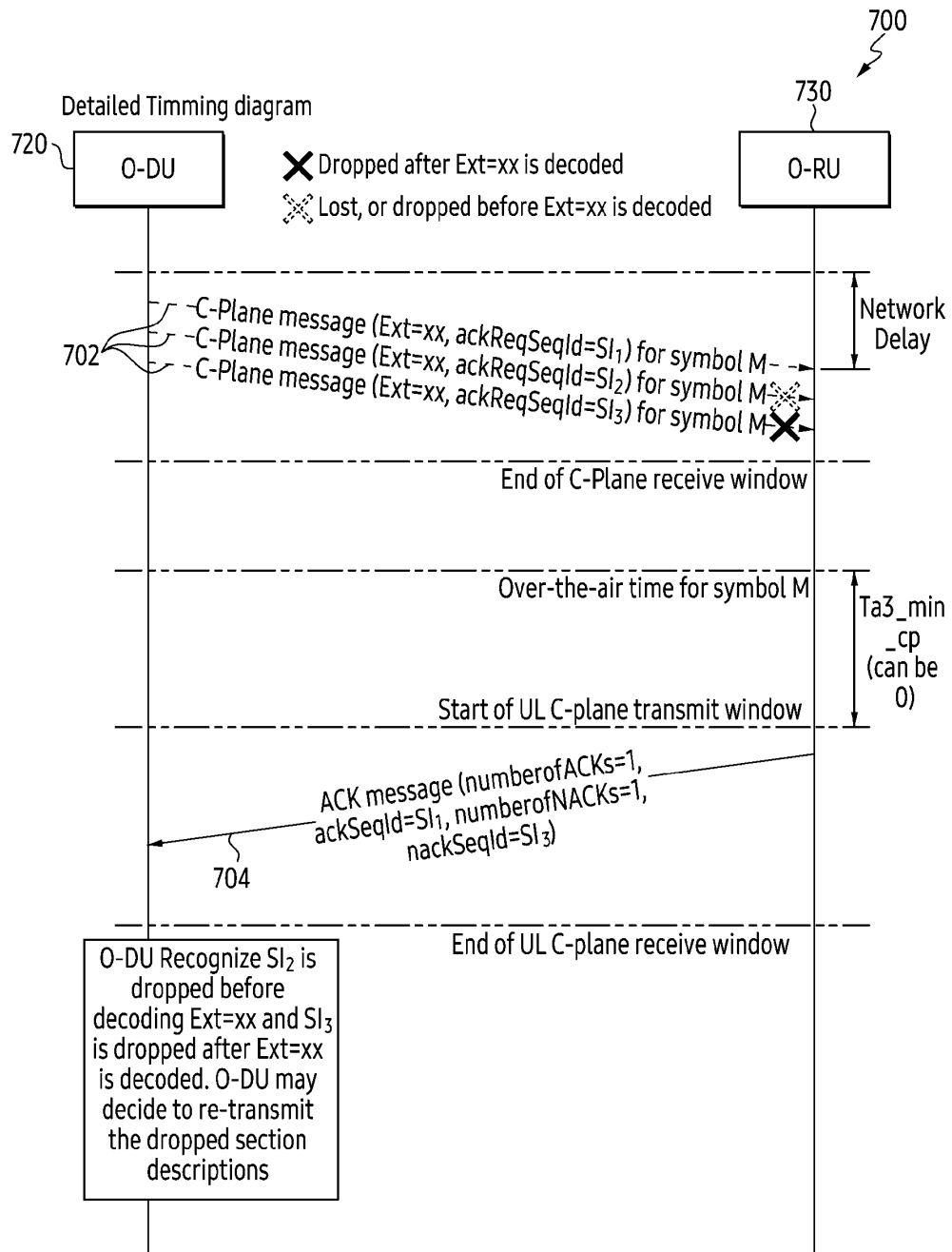


[Fig. 6]



*) Whether there will be a transmission and when to retransmit depend on O-DU implementation, and the ackReqSeqId in retransmission do not need to be the same with the initial transmission.

[Fig. 7]



[Fig. 8]

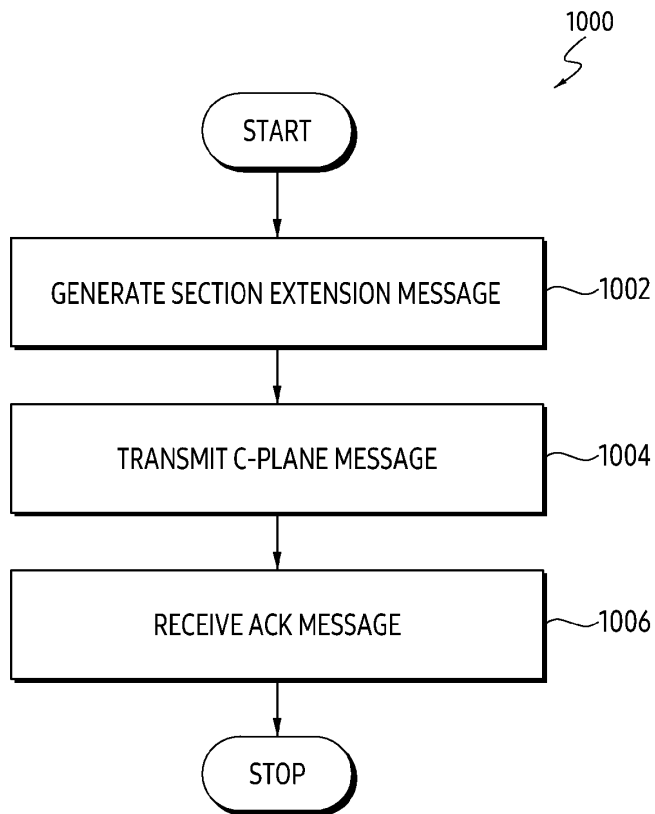
AckNack Request Section Extension format

0 (msb)	1	2	3	4	5	6	7 (lsb)	# of bytes	
ef	extType = AckNackRequest Section Extension							1	Octet N
extLen = 0x01								1	Octet N+1
ackNackReqId								1	Octet N+2

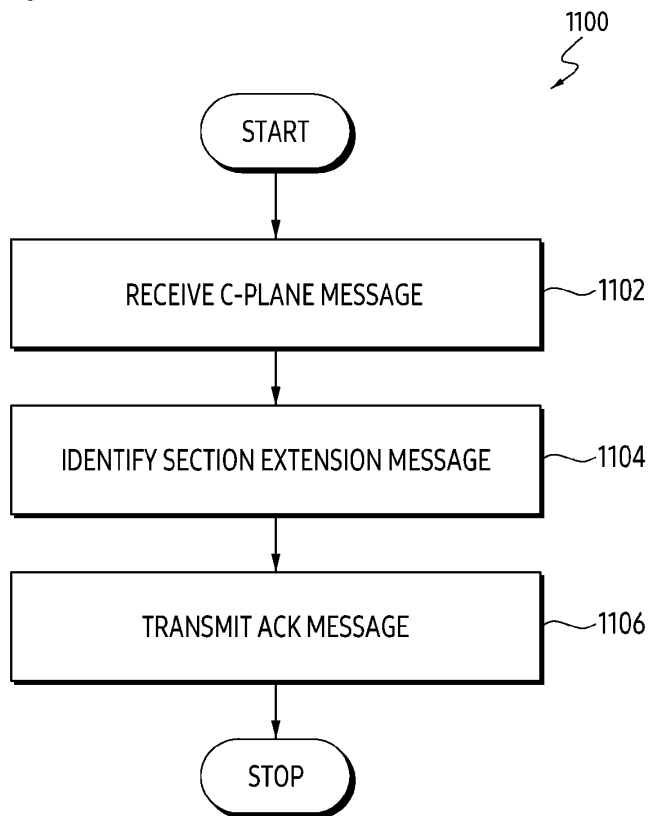
[Fig. 9]

Section Type 8 : ACK Message, O-RU to O-DU									
0 (msb)	1	2	3	4	5	6	7 (lsb)	# of bytes	
transport header, see clause 5.1.3								8	Octet 1
reserved	payloadVersion			reserved				1	Octet 9
frameId								1	Octet 10
subframeId				slotId				1	Octet 11
slotId		reserved or startSymbolId						1	Octet 12
reserved								1	Octet 13
sectionType = 8								1	Octet 14
numberOfACKs								1	Octet 15
1st ackId								2	Octet 16
2nd ackId								2	Octet 18
...									
Nth ackId								2	Octet 14+2*N
numberOfNACKs								1	Octet 16+2*N
1st nackId								2	Octet 18+2*N
2nd nackId								2	Octet 20+2*N
...									
mth nackId								2	Octet 15+2*(m+n)

[Fig. 10]



[Fig. 11]



[Fig. 12]

