

ABSTRACT

This application discloses a virtual environment display method and apparatus, a device, and a storage medium, and belongs to the field of human-machine interaction. The method includes: displaying a first interface, the first interface including object display pages of a plurality of virtual objects belonging to a first group and object display pages of a plurality of virtual objects belonging to a second group, at least one virtual object having a skin on a corresponding object display page; switching, in response to that skins that are owned by the plurality of virtual objects in the same group and that belong to the same skin series meet a trigger condition, a specified environment element in a virtual environment to a virtual environment element corresponding to the skin series, the virtual environment being a virtual place for the plurality of virtual objects belonging to the first group and the plurality of virtual objects belonging to the second group to perform a movement; displaying a second interface, the second interface including a picture acquired from the virtual environment, the virtual environment including the virtual environment element corresponding to the skin series.