CLAIMS：

1. A management system for a gaming table for playing games using gaming chips with built-in RFID tags, wherein

the gaming table comprising a chip tray for storing the dealer's gaming chips, a betting area for placing gaming chips to bet on the game, a collection area and a payout area separate from the betting area and chip tray,

the management system comprising:

a collection reading unit configured to read the RFID tags of gaming chips that are collected after losing a game in the collection area; and

a payout reading unit configured to read the RFID tags of gaming chips that are paid out to players who have won a game in the payout area, wherein

the collection reading unit comprises a collection antenna installed in the collection area and a collection reading device that controls the collection antenna and decodes the signal received by the collection antenna,

the payout reading unit comprises a payout antenna installed in the payout area and a payout reading device that controls the payout antenna and decodes the signal received by the payout antenna, and

the collection reading unit and the payout reading unit each perform reading at independent timings.

2. A management system for a gaming table for playing games using gaming chips with built-in RFID tags, wherein

the gaming table is provided with a chip tray for accommodating the dealer's gaming chips, a betting area for placing gaming chips to bet on a game, a collection area and a payout area separate from the betting area and the chip tray,

the management system comprising:

a collection reading unit configured to read the RFID tags of the gaming chips collected after losing a game in the collection area; and

a payout reading unit configured to read the RFID tags of gaming chips to be paid out to players who have won the game in the payout area, wherein

the collection reading unit comprises a collection antenna installed in the collection area and a collection reading device that controls the collection antenna and decodes the signals received by the collection antenna,

the payout reading unit comprises a payout antenna installed in the payout area and a payout reading device that controls the payout antenna and decodes the signals received by the payout antenna, and

the same device is used for the collection reading device and the payout reading device.

3. The management system according to claim 2, wherein same device alternately uses the collection antenna and the payout antenna to alternately read the collection area and the payout area.

4. A management system for a gaming table for playing games using gaming chips with built-in RFID tags, wherein

the game table is provided with a chip tray for storing the dealer's gaming chips, a betting area for placing gaming chips to bet on the game, and a separate collection area and payout area from the betting area and chip tray,

the management system comprising:

a collection reading unit configured to read the RFID tags of the gaming chips collected after losing the game in the collection area; and

a payout reading unit configured to read the RFID tags of gaming chips to be paid out to players who have won the game in the payout area, wherein

the collection reading unit comprises a collection antenna installed in the collection area and a collection reading device that controls the collection antenna and decodes the signals received by the collection antenna,

the payout reading unit comprises a payout antenna installed in the payout area and a payout reading device that controls the

payout antenna and decodes the signal received by the payout antenna,

the management system further comprises a jamming antenna that restricts the retrieval antenna from reading the RFID tag of the gaming chip in the retrieval area, and/or a jamming antenna that restricts the retrieval antenna from reading the RFID tag of the gaming chip in the retrieval area.

5. The management system according to any one of claims 1, 2 and 4, wherein

the collection area and the payout area are both located between the betting area and the chip tray,

the collection reading unit is configured to read the RFID tag of the gaming chip before it is collected from the betting area and placed in the chip tray,

the payout reading unit is configured to read the RFID tag of the gaming chip before it is taken out of the chip tray and paid out to the betting area.

6. The management system according to any one of claims 1, 2 and 4, further comprising a collection determination unit configured to determine whether or not the gaming chip to be collected from the betting area has been collected from the betting area and read by the collection reading unit.

7. The management system according to claim 6, wherein

the RFID tag stores information for identifying the amount of the gaming chip,

the management system further comprising:

a betting determination unit provided on the gaming table and configured to determine a betting target and a betting amount of the gaming chip that is bet on the game; and

a game result determination unit configured to determine a game result, wherein

the collection determination unit configured to determine whether or not the amount of the gaming chip read by the collection reading unit is configured to match the collection amount

determined based on the bet target and bet amount determined by the bet determination unit and the game result determined by the game result determination unit.

8. The management system according to claim 7, wherein

the collection reading unit is configured to read the RFID tags of the gaming chips to be collected for each bet that loses the game in the collection area, and

the collection determination unit is configured to determine whether or not the amount of the gaming chips read by the collection reading unit for each bet that loses the game matches the amount of the bet for each player who made the bet that loses the game.

9. The management system according to claim 7, wherein

the collection determination unit is configured to determine whether or not the total amount of the gaming chips read by the collection reading means for the multiple bets that lost the game matches the total amount of the bets of the multiple players who made the multiple bets that lost the game.

10. The management system according to any one of claims 1, 2 and 4, wherein

the RFID tag stores information for identifying the amount of the gaming chip, and

the management system further comprises:

a payout determination means configured to determine whether or not the gaming chip for the amount to be paid out has been read by the payout reading unit.

11. The management system according to claim 10, further comprising:

a betting determination unit provided on the game table and configured to determine a betting target and a betting amount of the gaming chip that has been bet on the game; and

a game result determination unit configured to determine a game result, wherein

the payout determination unit configured to determine whether or not the amount of the gaming chip read by the payout reading unit matches the payout amount determined based on the betting target and the betting amount determined by the bet determination unit and the game result determined by the game result determination unit.

12. The management system according to any one of claims 1, 2 and 4, further comprising:

a exchange determination unit configured to determine that an exchange is taking place based on the fact that the RFID tag of a gaming chip has been read by the collection reading unit and the payout reading unit.

13. The management system according to claim 12, wherein

the exchange determination unit is configured to determine that an exchange is taking place when it is determined that there are gaming chips in the collection area and the payout area at the same time based on the timing at which the RFID tags of the gaming chips are read by the collection reading unit and the payout reading unit.

14. The management system according to claim 12, wherein

the RFID tag stores information for identifying the amount of the gaming chip, and

the exchange determination unit is configured to determine whether a total amount of the gaming chips read by the collection reading unit and a total amount of the gaming chips read by the payout reading unit match when it determines that an exchange is taking place.

15. The management system according to claim 12, wherein

the exchange determination unit is configured to, when it is determines that money exchange is taking place, determine whether the gaming chips read by the collection reading unit and the payout reading unit are the gaming chips offered by the player and the gaming chips dispensed from the chip tray.

16. The management system according to claim 14, further comprising:

an alert device configured to output an alert when it is determined that the total amount of the gaming chips read by the collection reading unit does not match the total amount of gaming chips read by the payout reading unit.

17. The management system of claim 15, further comprising:

an alert device configured to output an alert when the gaming chip read by the retrieval reading unit is not the gaming chip provided by the player, or when the gaming chip read by the payout reading unit is not the gaming chip dispensed from the chip tray.

18. The management system according to any one of claims 1, 2 and 4, further wherein

the collection reading unit and the payout reading unit are arranged at a distance from each other such that the collection reading unit does not read the RFID tags of the gaming chips in the payout area and/or the payout reading unit does not read the RFID tags of the gaming chips in the collection area.