

ABSTRACT**METHOD AND SYSTEM FOR CREATING 3D STORIES**

- 5 A method and system to enable creation of 3D graphics and images using a 3D creation Application, comprising the steps of:
- (i) drawing objects onto a plurality of Drawing Template;
 - (ii) panelling the Drawing Template and arranging the panels into cuboid or the like;
 - 10 (iii) capturing with the camera of a Mobile Phone all the panels with drawn objects on the Drawing Template, wherein an App is preinstalled in connection with the creation of 3D graphics and images;
 - (iv) loading the images taken by the Mobile Phone; and
 - (v) displaying on the screen of the Mobile Phone the images drawn on the
 - 15 paper template.

The method and system enables a child to quickly use the method and system to prepare 3D images and graphics for forming a 3D story or video, which may be enjoyed by the child or a group of children using 3D viewing devices.

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(Fig. 1)