Claims

1. A container configured to contain a predetermined number of decks of cards and transported from a backyard to a game table, wherein

the container is marked with an ID code,

the cards are shuffled into a random arrangement by a shuffling device and contained in the container, so that each container has a unique card arrangement that is different from each other, and

the ID code is used to identify the unique card arrangement.

2. The container according to claim 1, wherein the container is accepted into a card shooter in a state in which the container is open for removal of the cards but indexes of the cards are not visible.

3. The container according to claim 1, wherein a cut card, which is used to stop using the cards in the container, is included in the container.