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Published:

— with international search report (Art. 21(3))

adapted signals. The audio signal processor is further configured to render the objects and/or the channel objects and/or the adapted signals derived from the input signals, in dependence on the information about the position of the listener, on the information about positions of the loudspeakers and in dependence on the allocation, in order to obtain the loudspeaker signals, such that a rendered sound follows a listener.