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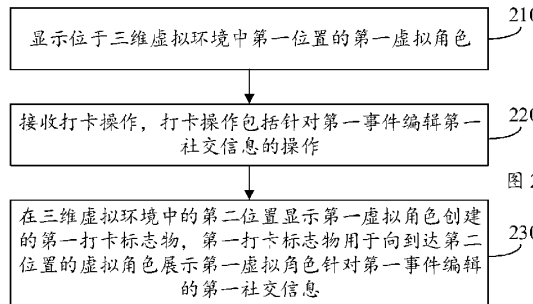
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(54) Title: SOCIAL METHOD AND APPARATUS BASED ON THREE-DIMENSIONAL VIRTUAL ENVIRONMENT, DEVICE, AND MEDIUM

(54) 发明名称: 基于三维虚拟环境的社交方法、装置、设备及介质



- 210 Display a first virtual character located at a first position in a three-dimensional virtual environment
- 220 Receive a check-in operation, the check-in operation comprising an operation of editing first social information for a first event
- 230 Display, at a second position in the three-dimensional virtual environment, a first check-in marker created by the first virtual character, the first check-in marker being used for displaying, to a virtual character arriving at the second position, the first social information edited by the first virtual character for the first event

(57) Abstract: The present application relates to the field of virtual environments, and discloses a social method and apparatus based on a three-dimensional virtual environment, a device, and a medium. The method comprises: displaying a first virtual character located at a first position in a three-dimensional virtual environment (210); receiving a check-in operation, the check-in operation comprising an operation of editing first social information for a first event (220); and displaying, at a second position in the three-dimensional virtual environment, a first check-in marker created by the first virtual character, the first check-in marker being used for displaying, to a virtual character arriving at the second position, the first social information edited by the first virtual character for the first event

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(84) 指定国(除另有指明, 要求每一种可提供的地区保护): ARIPO (BW, CV, GH, GM, KE, LR, LS, MW, MZ, NA, RW, SC, SD, SL, ST, SZ, TZ, UG, ZM, ZW), 欧亚 (AM, AZ, BY, KG, KZ, RU, TJ, TM), 欧洲 (AL, AT, BE, BG, CH, CY, CZ, DE, DK, EE, ES, FI, FR, GB, GR, HR, HU, IE, IS, IT, LT, LU, LV, MC, ME, MK, MT, NL, NO, PL, PT, RO, RS, SE, SI, SK, SM, TR), OAPI (BF, BJ, CF, CG, CI, CM, GA, GN, GQ, GW, KM, ML, MR, NE, SN, TD, TG)。

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(230). According to the described solution, by placing a check-in marker in a three-dimensional virtual environment, social information can be shared with other virtual characters in a three-dimensional virtual environment.

(57) 摘要: 本申请公开了一种基于三维虚拟环境的社交方法、装置、设备及介质, 属于虚拟环境领域。方法包括: 显示位于三维虚拟环境中第一位置的第一虚拟角色(210); 接收打卡操作, 打卡操作包括针对第一事件编辑第一社交信息的操作(220); 在三维虚拟环境中的第二位置显示所述第一虚拟角色创建的第一打卡标志物, 第一打卡标志物用于向到达第二位置的虚拟角色展示第一虚拟角色针对第一事件编辑的所述第一社交信息(230)。上述方案可以通过在三维虚拟环境中放置打卡标志物, 与三维虚拟环境中的其他虚拟角色进行社交信息分享。