CLAIMS

What is claimed is:

1. An information display method, performed by a terminal, the method comprising:

displaying a user interface of a game application;

displaying mandatory reading information and first prompt information corresponding to the mandatory reading information in the user interface in response to a display trigger operation, the first prompt information being used for indicating that the mandatory reading information is in a mandatory display state and a mandatory reading time of the mandatory reading information has not ended, the user interface skipping responding to a trigger operation in the mandatory display state of the mandatory reading information; wherein the first prompt information includes a loop animation in which a plurality of dot interface elements are highlighted alternatively and cyclically; the loop animation is displayed according to a first time interval which is determined based on a total display duration of the mandatory reading state and a quantity of times that the loop animation is displayed; and

displaying second prompt information corresponding to the mandatory reading information in the user interface in response to an end of the mandatory display state, the second prompt information being used for indicating that the mandatory reading information is in a normal display state, the user interface responding to the trigger operation in the normal display state of the mandatory reading information.

2. The method according to claim 1, wherein the first prompt information is further used for indicating reading progress of the mandatory reading information.

3. The method according to claim 1, wherein the displaying mandatory reading information and first prompt information corresponding to the mandatory reading information in the user interface comprises:

acquiring an amount of information contained in the mandatory reading information;

determining a size parameter of a display window of the mandatory reading information based on the amount of information, the size parameter being a minimum size parameter for displaying all content of the mandatory reading information; and

displaying the display window in the user interface based on the size parameter, and displaying the mandatory reading information and the first prompt information corresponding to the mandatory reading information in the display window.

4. The method according to claim 1, wherein the displaying second prompt information corresponding to the mandatory reading information in the user interface in response to an end of the mandatory display state comprises:

displaying the second prompt information corresponding to the mandatory reading information in the user interface in response to an end of playing of the loop animation corresponding to the first prompt information,

a total duration of the loop animation corresponding to the first prompt information being equal to the total display duration of the mandatory display state.

5. The method according to any one of claims 1 to 4, further comprising:

transmitting a first instruction to an operating system in response to the display trigger operation,

the first instruction being used for instructing the operating system to control a terminal screen to enter a power saving working state, the terminal screen skipping receiving a trigger operation on the user interface in the power saving working state.

6. The method according to claim 5, further comprising:

acquiring the total display duration of the mandatory display state; and

performing, in response to that the total display duration of the mandatory display state being greater than a threshold, the operation of transmitting the first instruction to the operating system.

7. The method according to claim 5, further comprising:

transmitting a second instruction to the operating system in response to the end of the mandatory display state,

the second instruction being used for instructing the operating system to control the terminal screen to return to a normal working state, the terminal screen receiving the trigger operation on the user interface in the normal working state.

8. The method according to claim 5, wherein the first instruction comprises indication information of a first screen area, the operating system controls the first screen area according to the indication information to enter the power saving working state, and the first screen area belongs to the terminal screen.

9. The method according to claim 8, further comprising:

determining the first screen area and a second screen area contained in the terminal screen, the first screen area being used for receiving a trigger operation on content in the game application, the second screen area being used for receiving another operation not related to the game application; and

the transmitting a first instruction to an operating system in response to the display trigger operation comprises:

generating the first instruction according to the indication information of the first screen area in response to the display trigger operation; and

transmitting the first instruction to the operating system.

10. The method according to any one of claims 1 to 4, further comprising:

adding a mandatory reading marker to the mandatory reading information in response to a mandatory reading operation on the mandatory reading information,

the mandatory reading marker being used for indicating that the mandatory reading information has the mandatory display state.

11. The method according to claim 1, wherein the mandatory reading information is game rule instruction information of the game application.

12. An information display apparatus, comprising:

a user interface display module, configured to display a user interface of a game application;

a first prompt display module, configured to display mandatory reading information and first prompt information corresponding to the mandatory reading information in the user interface in response to a display trigger operation, the first prompt information being used for indicating that the mandatory reading information is in a mandatory display state and a

mandatory reading time of the mandatory reading information has not ended, the user interface skipping responding to a trigger operation in the mandatory display state of the mandatory reading information; wherein the first prompt information includes a loop animation in which a plurality of dot interface elements are highlighted alternatively and cyclically; the loop animation is displayed according to a first time interval which is determined based on a total display duration of the mandatory reading state and a quantity of times that the loop animation is displayed; and

a second prompt display module, configured to display second prompt information corresponding to the mandatory reading information in the user interface in response to an end of the mandatory display state, the second prompt information being used for indicating that the mandatory reading information is in a normal display state, the user interface responding to the trigger operation in the normal display state of the mandatory reading information.

13. The apparatus according to claim 12, wherein the first prompt display module is configured to:

acquire an amount of information contained in the mandatory reading information;

determine a size parameter of a display window of the mandatory reading information based on the amount of information, the size parameter being a minimum size parameter for displaying all content of the mandatory reading information; and

display the display window in the user interface based on the size parameter, and display the mandatory reading information and the first prompt information corresponding to the mandatory reading information in the display window.

14. The apparatus according to claim 12, further comprising: a terminal screen control module, wherein the terminal screen control module comprises:

a first instruction transmission module, configured to transmit a first instruction to an operating system in response to the display trigger operation, the first instruction being used for instructing the operating system to control a terminal screen to enter a power saving working state, the terminal screen skipping receiving a trigger operation on the user interface in the power saving working state.

15. The apparatus according to claim 14, wherein the terminal screen control module further comprises:

a second instruction transmission module, configured to transmit a second instruction to the operating system in response to the end of the mandatory display state, the second instruction being used for instructing the operating system to control the terminal screen to return to a normal working state, the terminal screen receiving the trigger operation on the user interface in the normal working state.

16. The apparatus according to claim 12, further comprising:

an introduction information determining module, configured to add a mandatory reading marker to the mandatory reading information in response to a mandatory reading operation on the mandatory reading information, the mandatory reading marker being used for indicating that the mandatory reading information has the mandatory display state.

17. A terminal, comprising a processor and a memory, the memory storing at least one instruction, at least one program, a code set, or an instruction set, the at least one instruction, the at least one program, the code set, or the instruction set being loaded and executed by the processor to implement the information display method according to any one of claims 1 to 11.

18. A computer-readable storage medium, storing at least one instruction, at least one program, a code set, or an instruction set, the at least one instruction, the at least one program, the code set, or the instruction set being loaded and executed by a processor to implement the information display method according to any one of claims 1 to 11.

19. A computer program product or a computer program, the computer program product or the computer program comprising computer instructions, the computer instructions being stored in a computer-readable storage medium, when a processor reads the computer instructions from the computer-readable storage medium, the processor executes the computer instructions to implement the information display method according to any one of claims 1 to 11.