

ABSTRACT

This application discloses a method and apparatus for displaying a virtual environment picture, a device, and a storage medium, and relates to the field of man-machine interaction. The method includes: displaying a first virtual environment picture, the first virtual environment picture being a picture obtained by observing a virtual environment by using a first observation position as an observation center; displaying, in response to receiving a first directional instruction generated by a first directional operation, a directional skill indicator pointing to a first direction; and displaying a second virtual environment picture, the second virtual environment picture being a picture obtained by observing the virtual environment by using a second observation position as an observation center, the second virtual environment picture including the directional skill indicator, and the second observation position being in the first direction of the first observation position or in a surrounding region in the first direction. In this method, the directional skill indicator can be displayed more completely, thereby improving the accuracy of casting a skill by a user, reducing invalid operations of a client during an aiming process, and improving the running efficiency of the client.