

A Gaming Apparatus With A Process Trigger

ABSTRACT

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A gaming apparatus such as a gaming apparatus with a process trigger may be provided, the gaming apparatus comprising a random number generator arranged for output of a game output result; a first credits database configured to contain a player deposit of player credits for playing at the gaming apparatus; a game points database configured to
10 contain a win value associated with the game output result; a processing module configured to award the win value associated with the game output result, the processing module further configured to monitor for a first user trigger at a first pre-determined stage of a gaming process; wherein upon detection of the first user trigger, the processing module is configured to access the game points database to match against a first process trigger;
15 wherein based on a matching of the first process trigger, the processing module is configured to enter a triggered process automatically without further command by a user; wherein upon entry into the triggered process, the processing module is configured to monitor for a second user trigger at a second pre-determined stage within the triggered process.

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FIG. 2

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