

ABSTRACT

This application discloses a map switching method and apparatus, a storage medium, and a device. The method includes: obtaining a travel position of a first virtual racing car in a first virtual map in a process that a client runs a round of racing game, the first virtual racing car being controlled by a first account logged into the client, and the first virtual map being a virtual map in the round of racing game; and teleporting the first virtual racing car from the first virtual map to a second virtual map in the round of racing game when the travel position reaches a first teleporter in the first virtual map, the first virtual map being connected to the second virtual map through the first teleporter, the round of racing game having a plurality of virtual maps that are spliced together and including the first virtual map and the second virtual map. This method implements an effect of crossing over a plurality of virtual maps in a round of racing game and improves map richness in the racing game.