

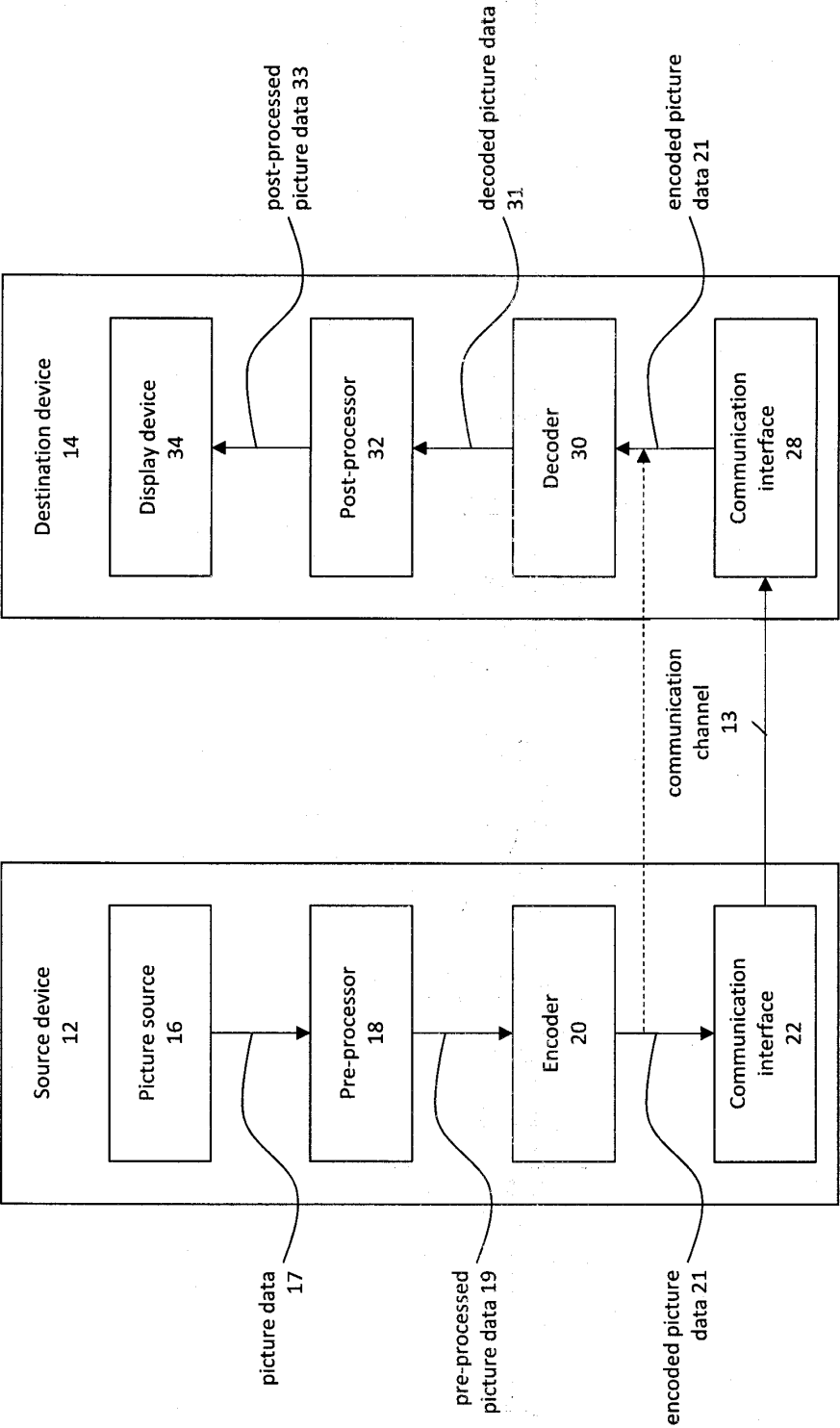


Fig. 1A

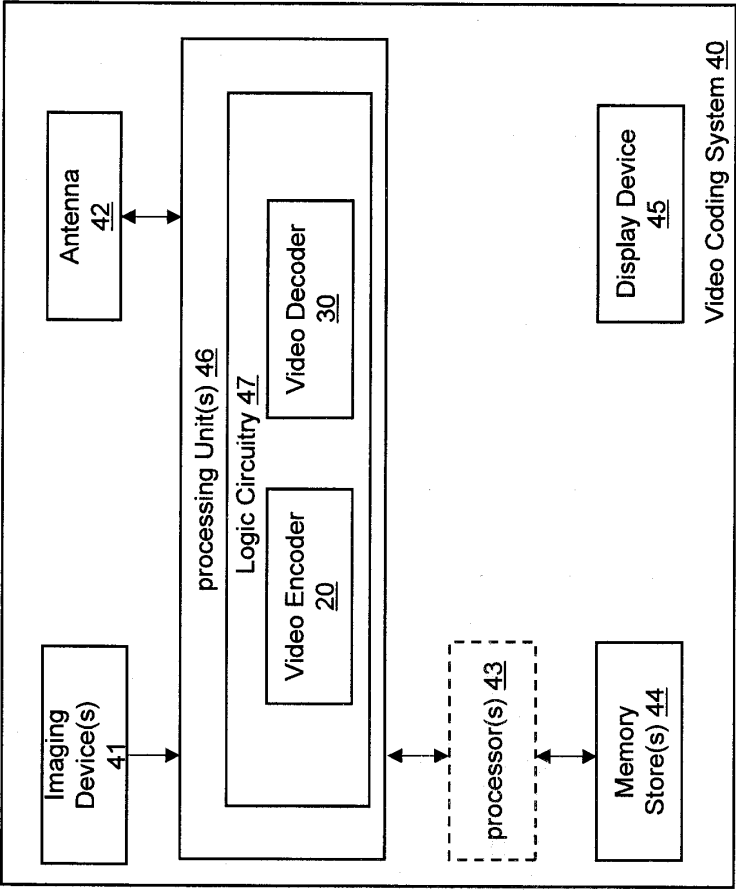


Fig. 1B

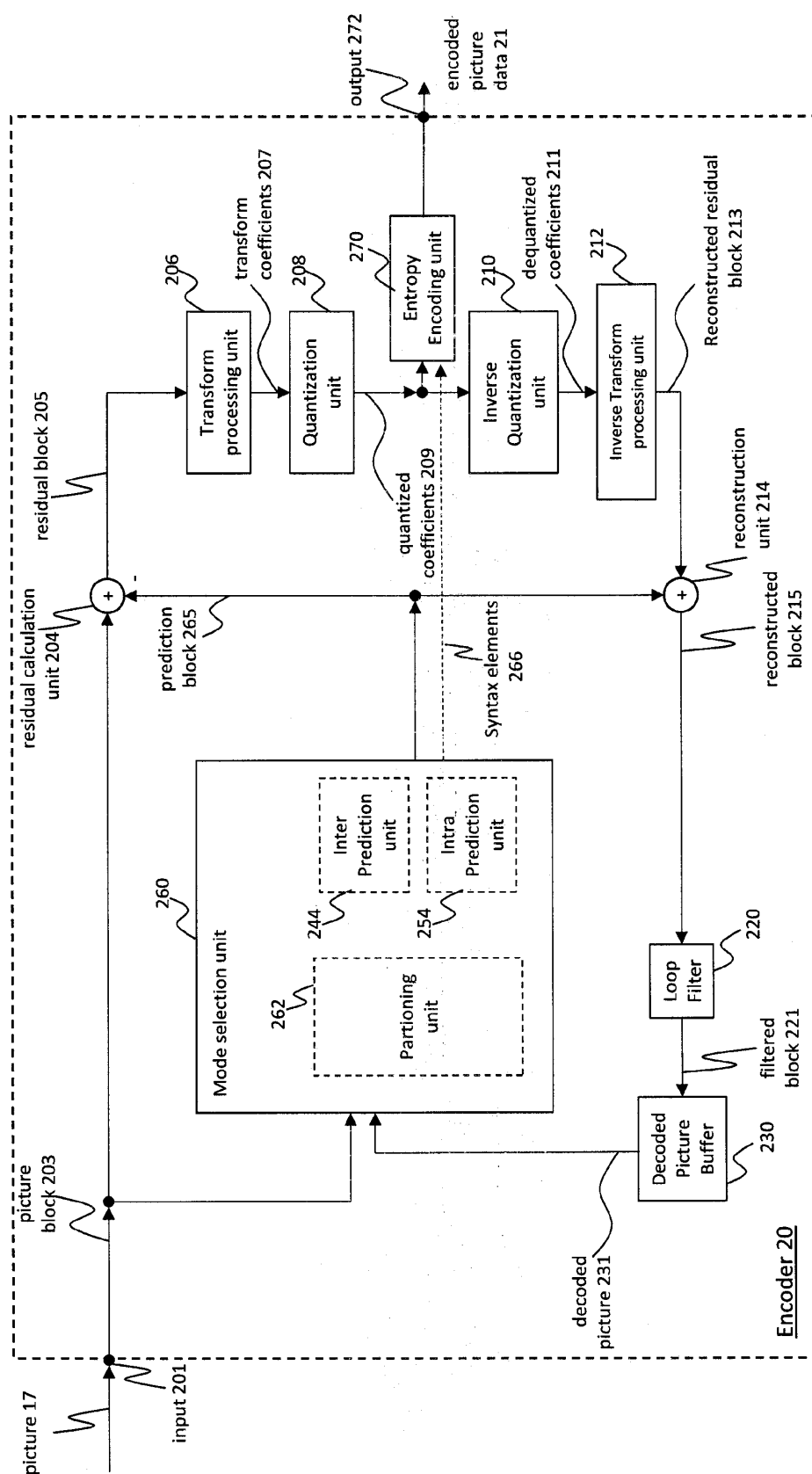


Fig. 2

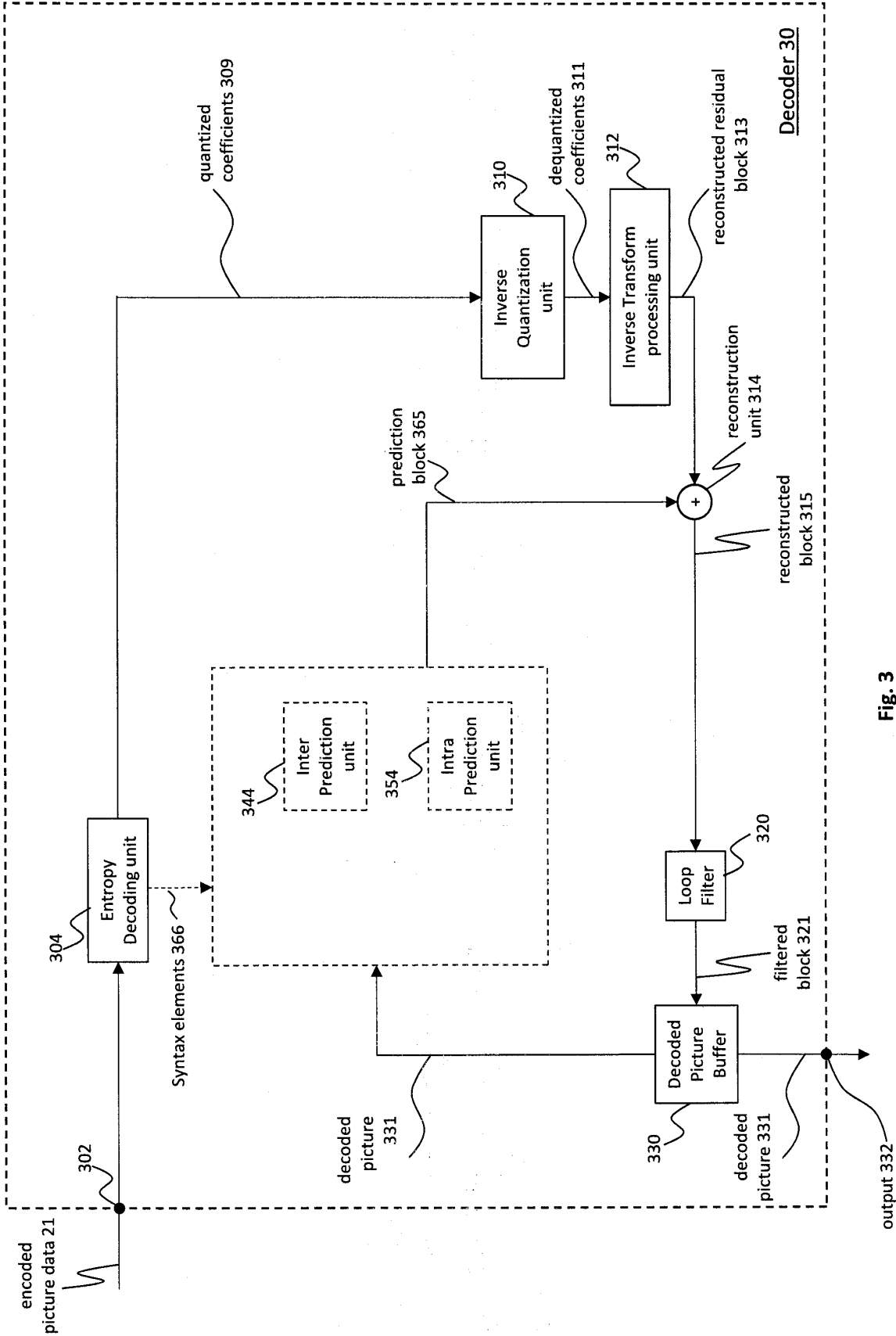


Fig. 3

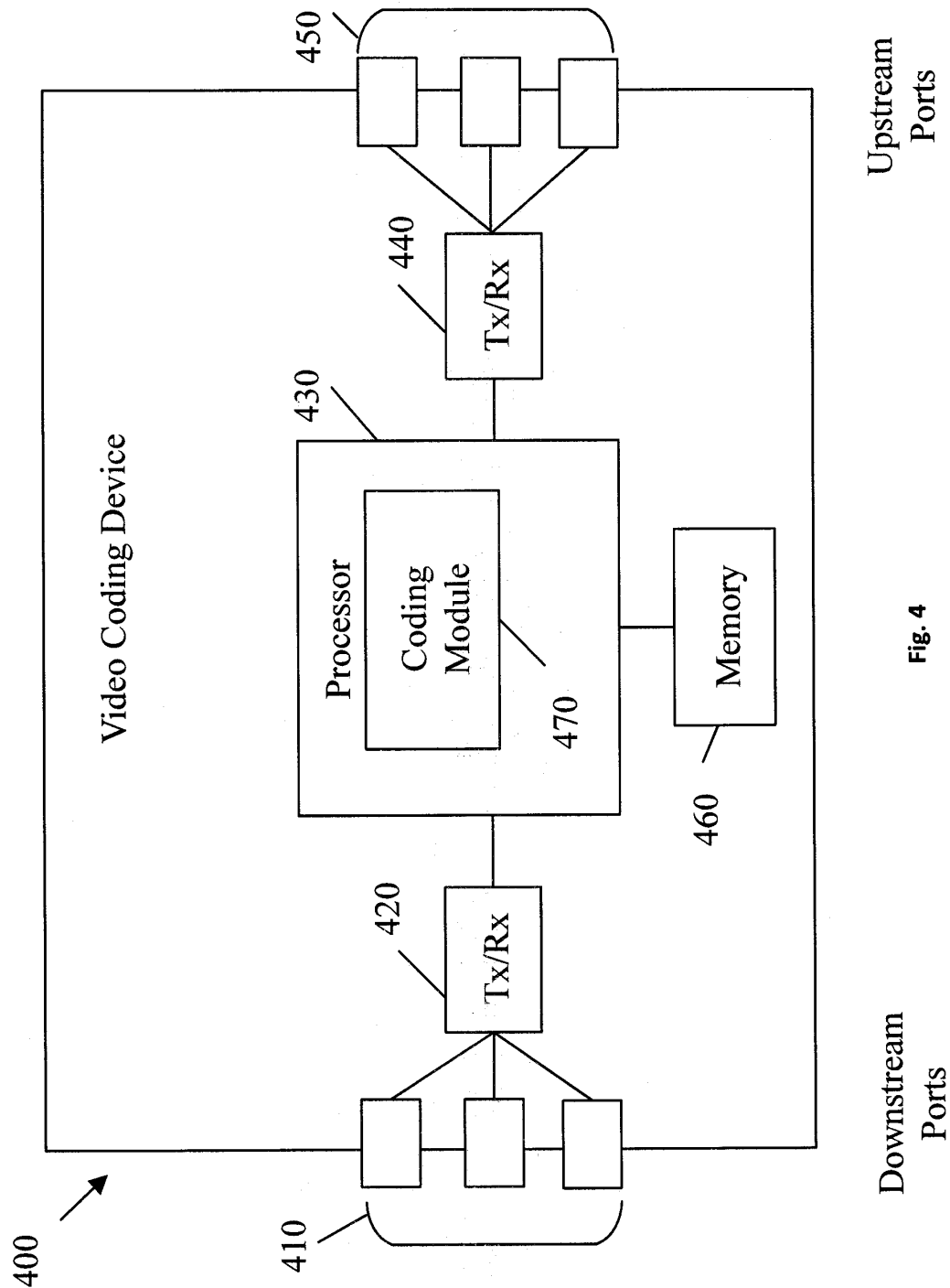


Fig. 4

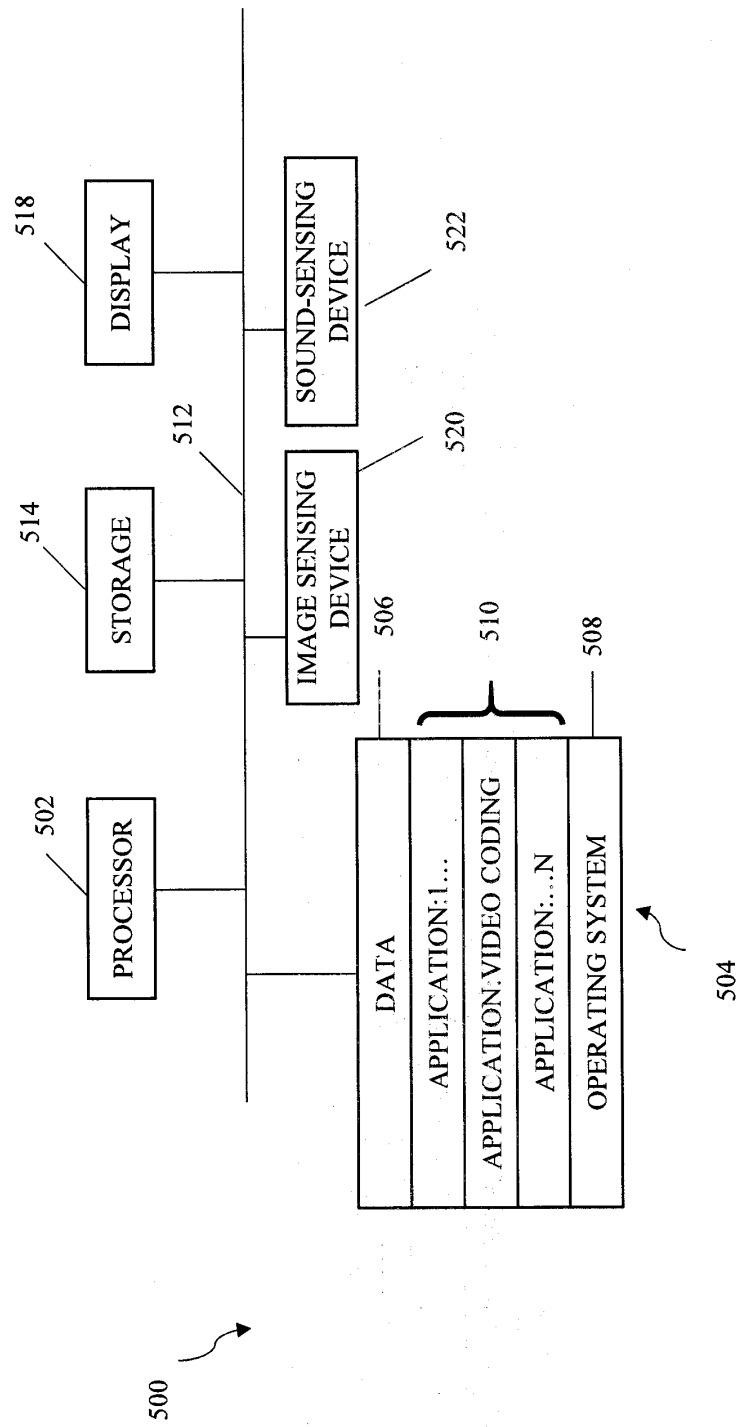


Fig. 5

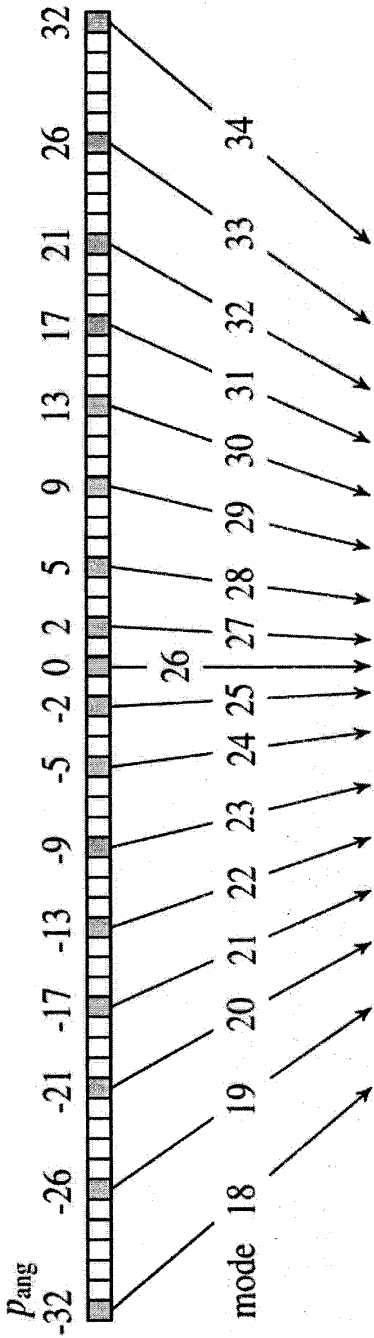


FIG. 6

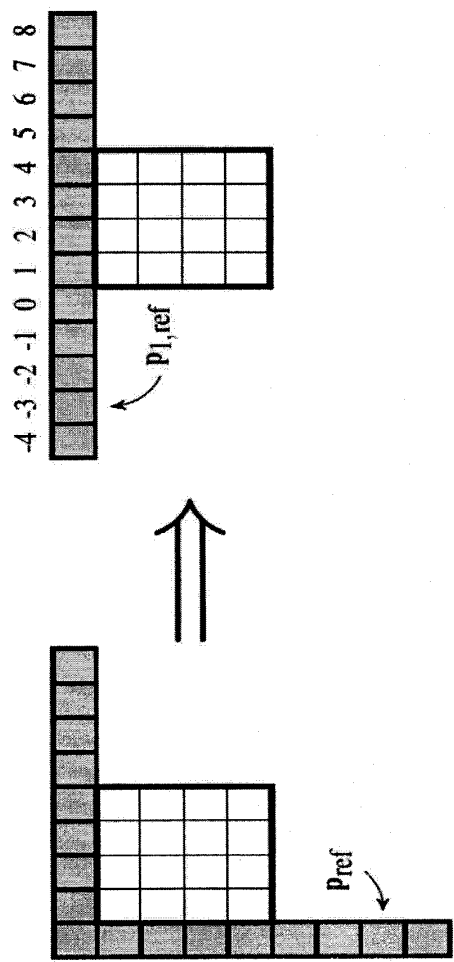


FIG. 7

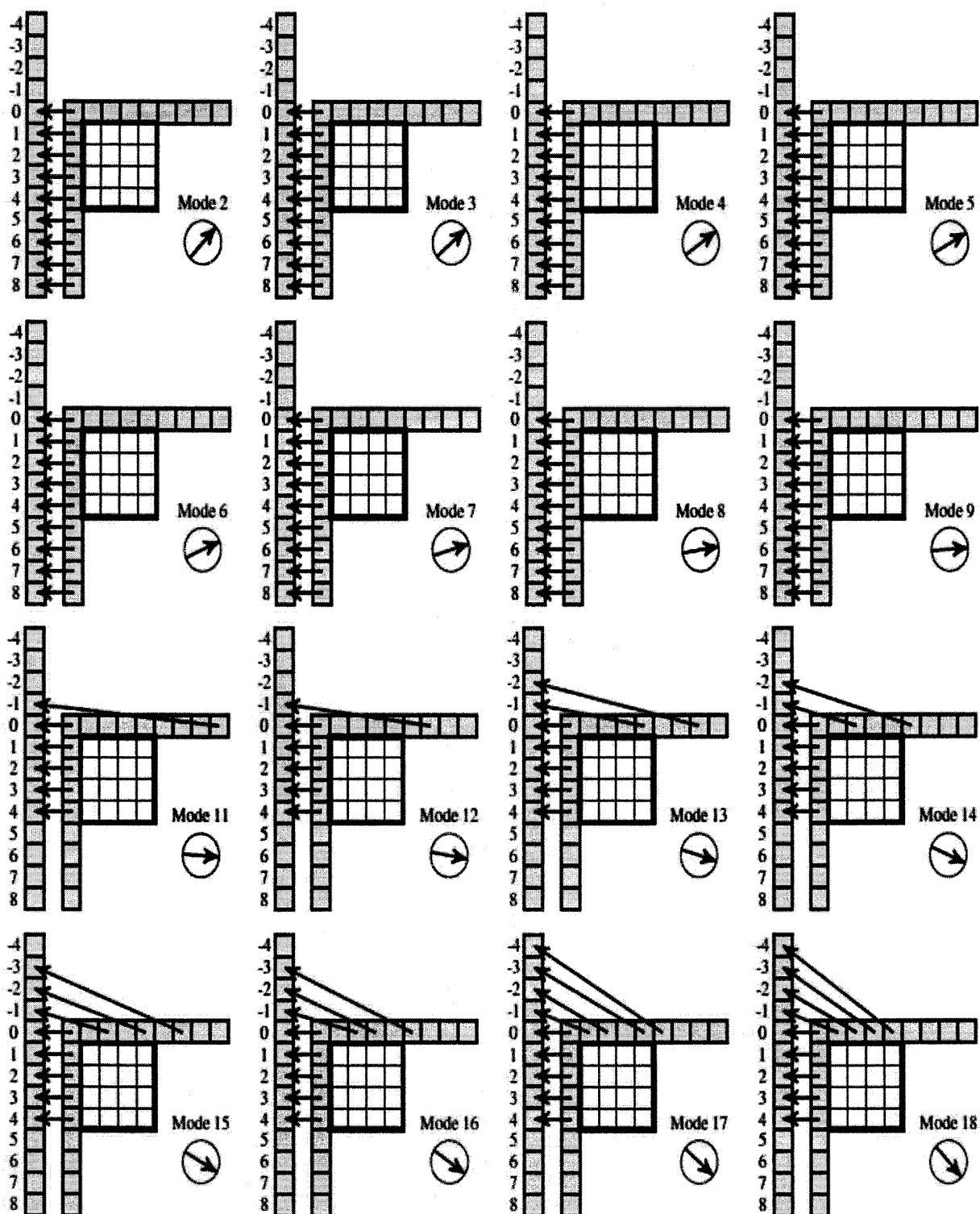


FIG. 8

SUBSTITUTE SHEET (RULE 26)

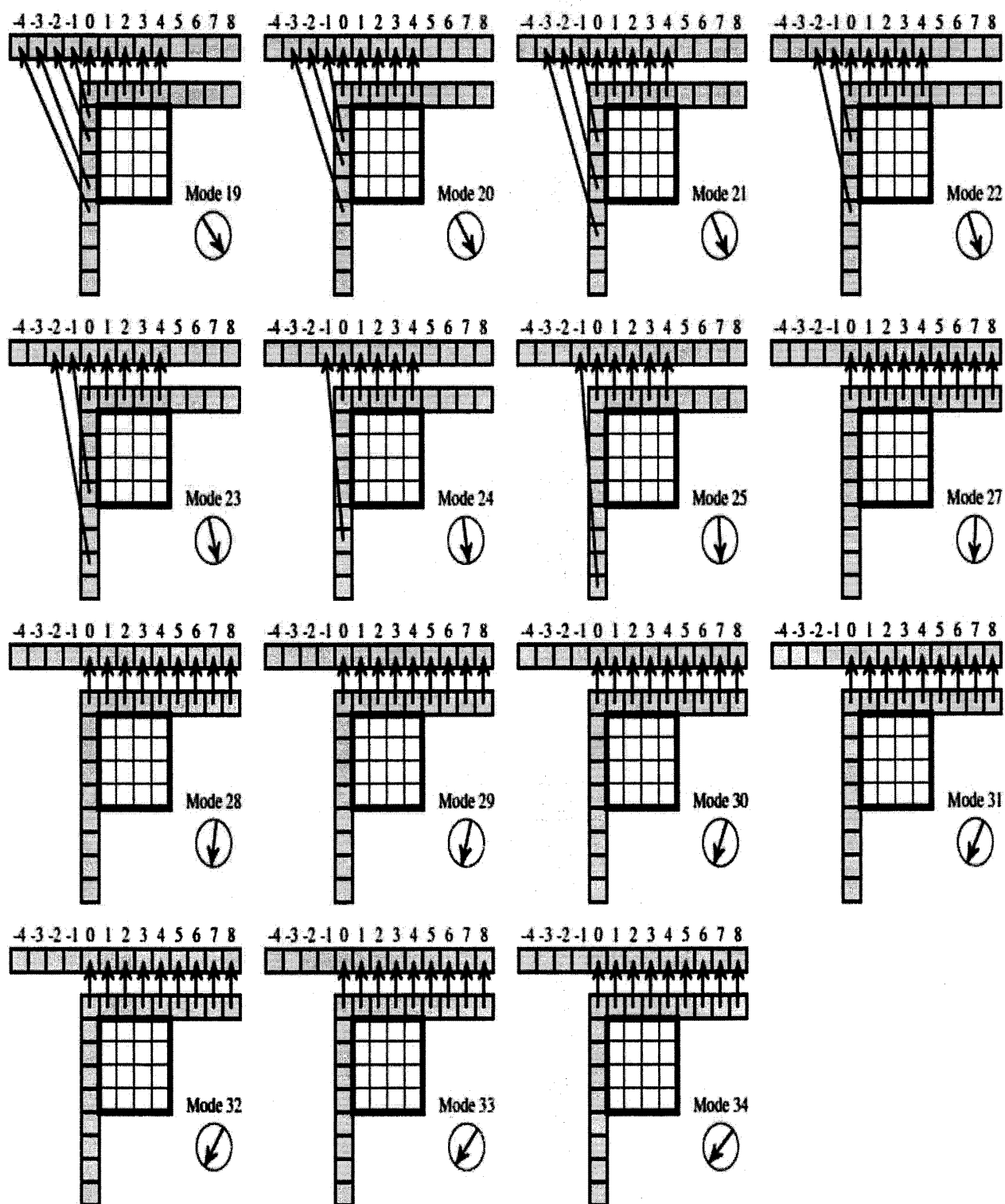


FIG. 9

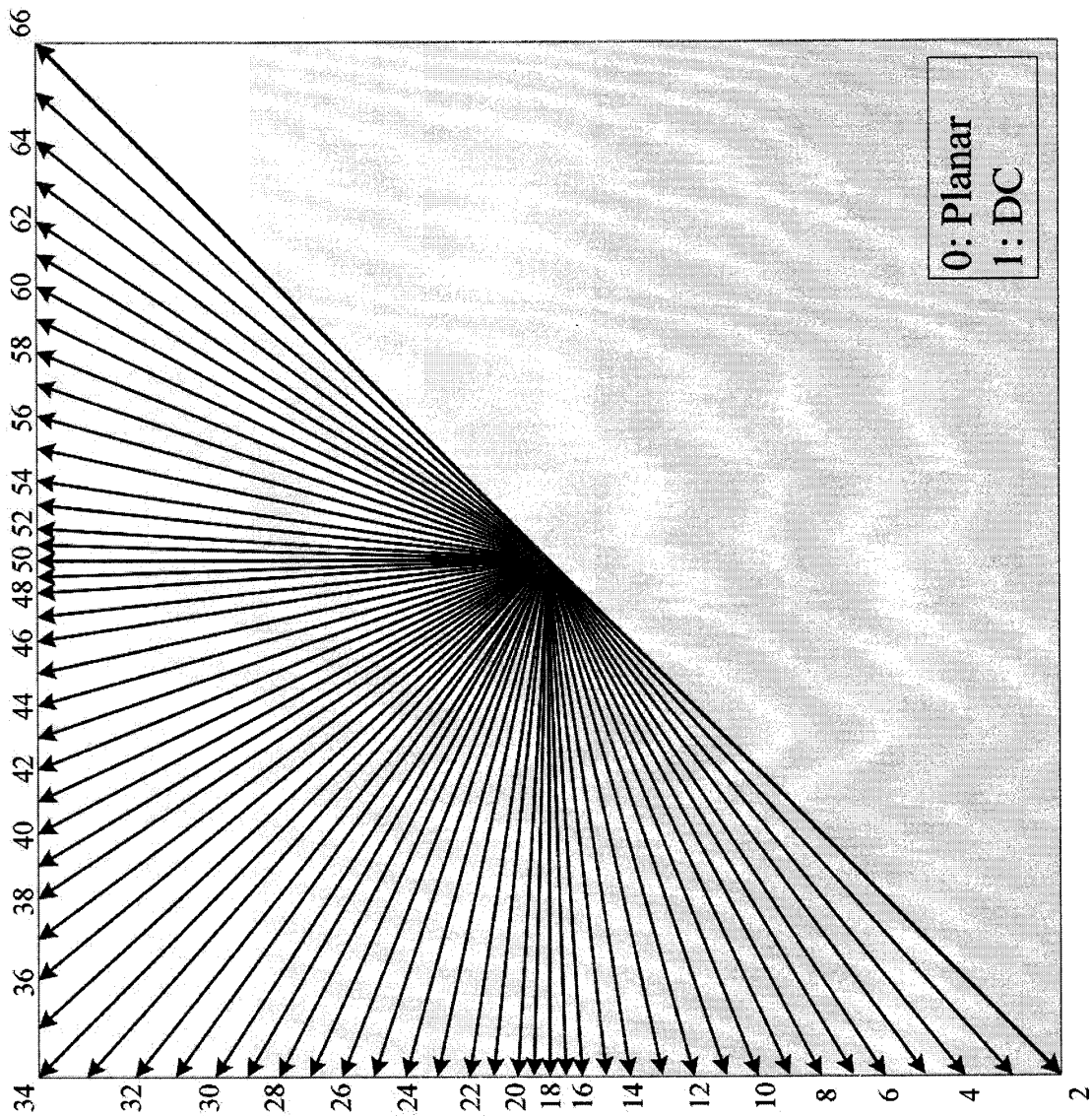


FIG. 10A

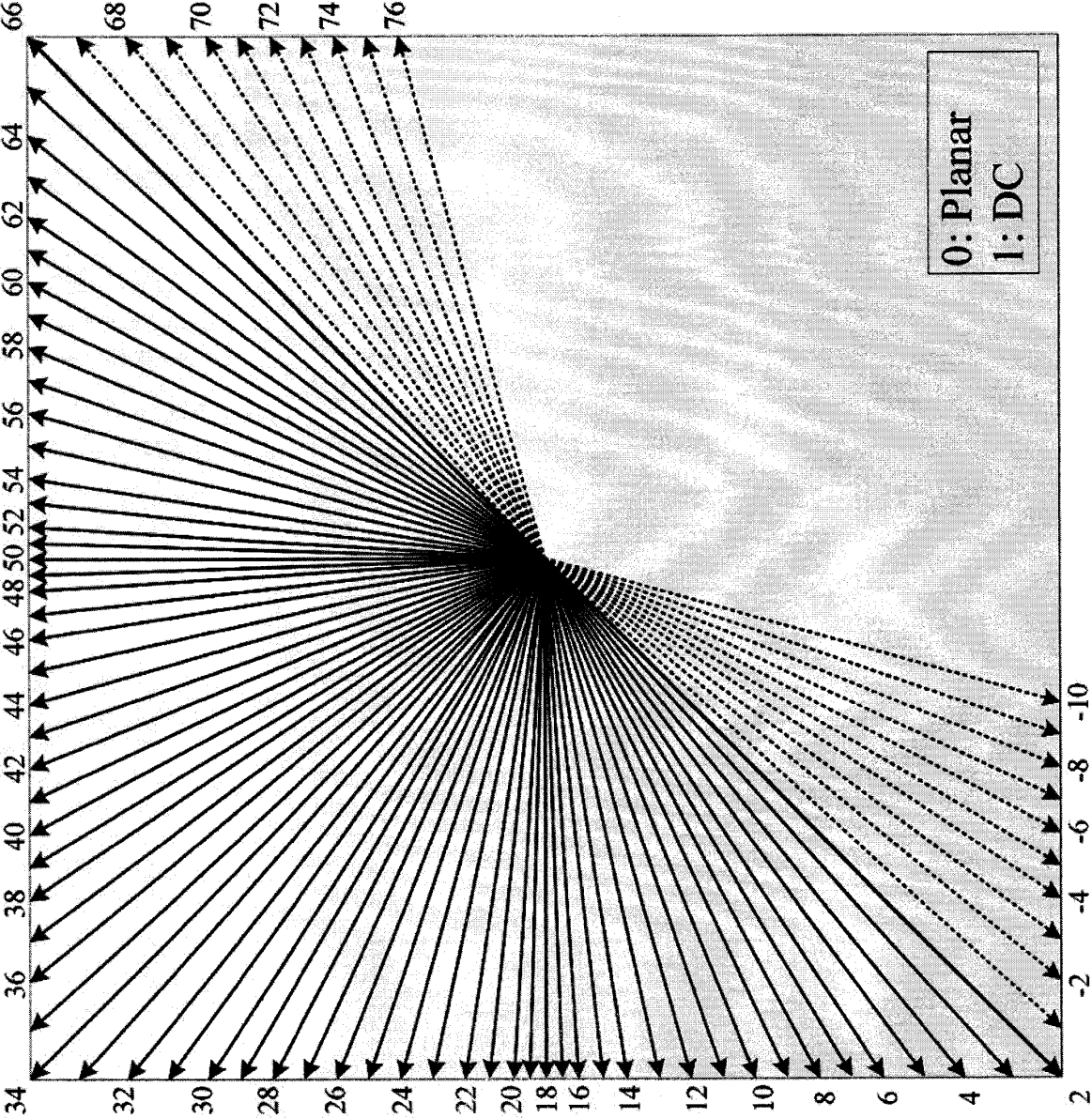


FIG. 10B

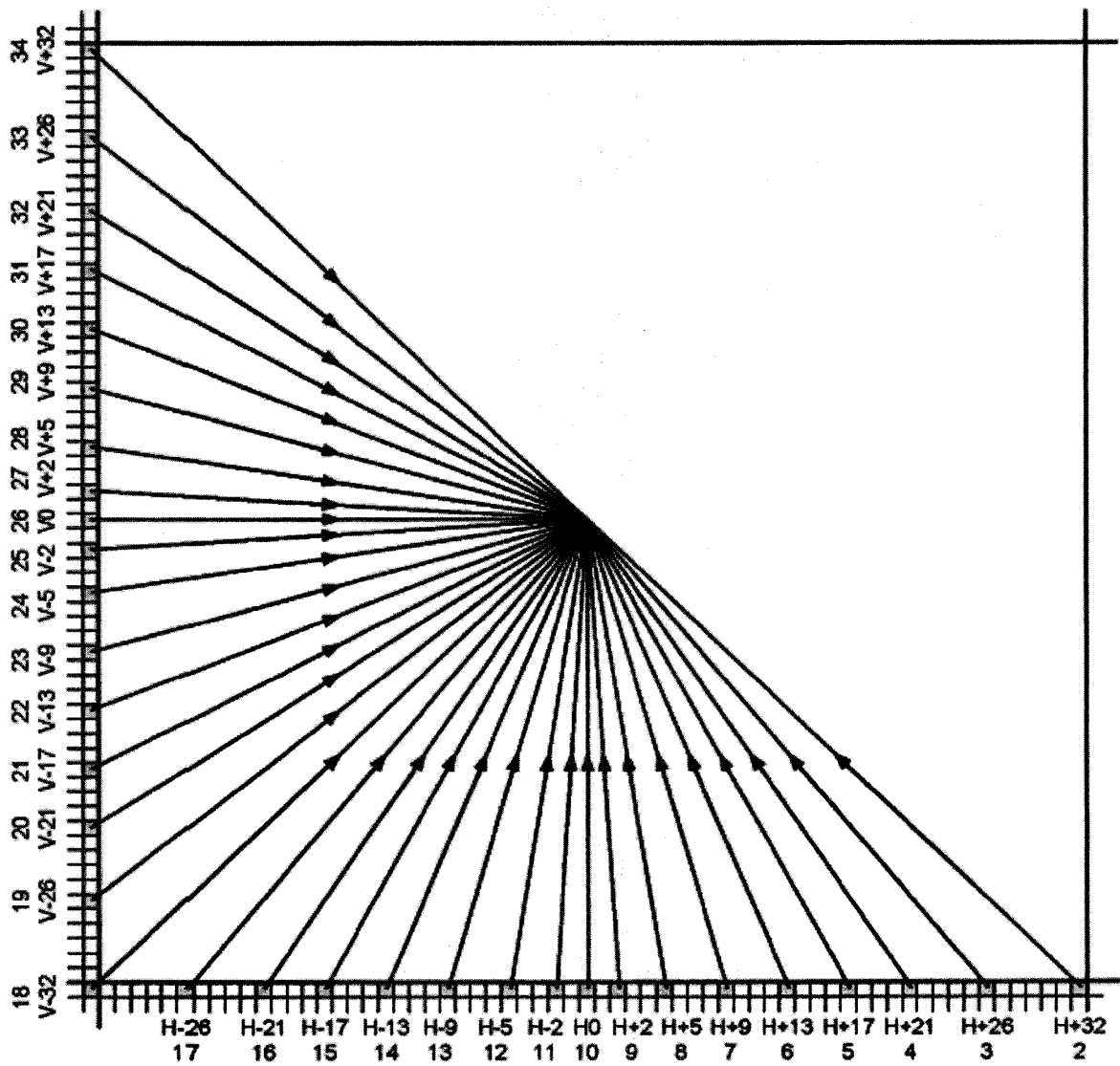


FIG. 11

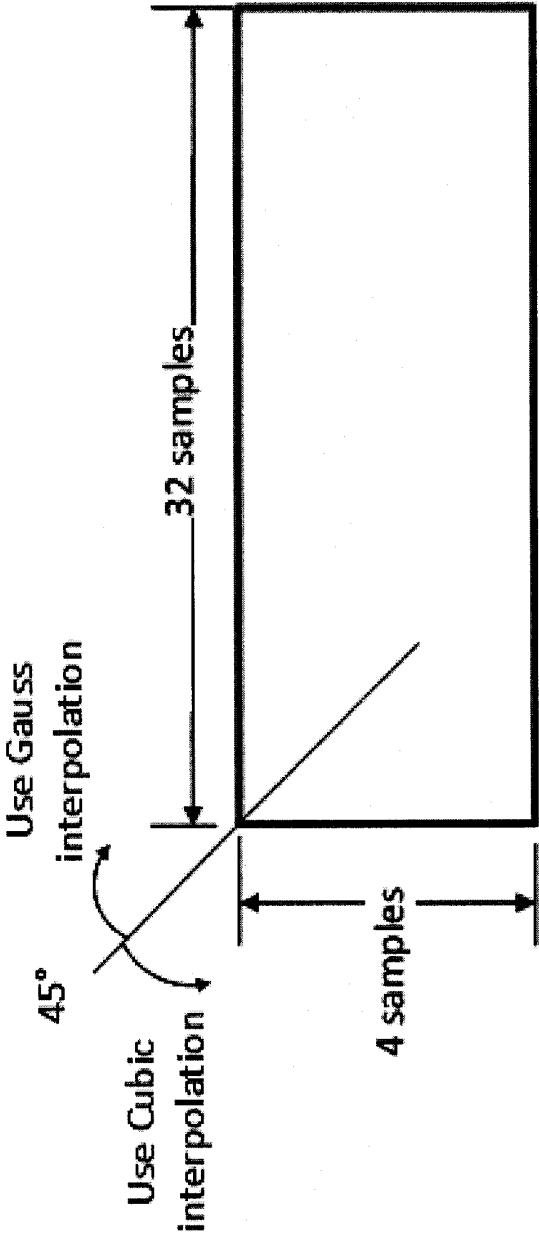
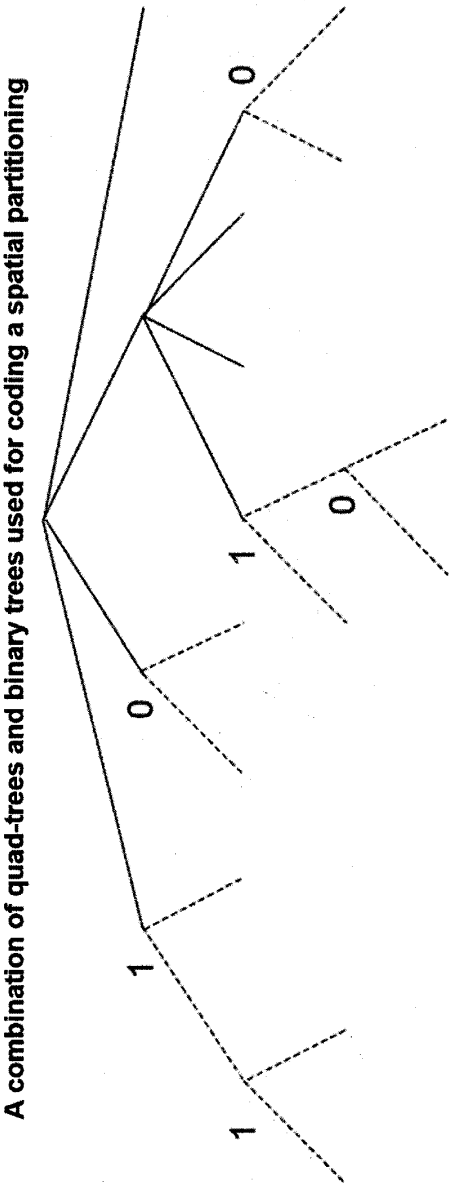


FIG. 12

A combination of quad-trees and binary trees used for coding a spatial partitioning



Spatial partitioning

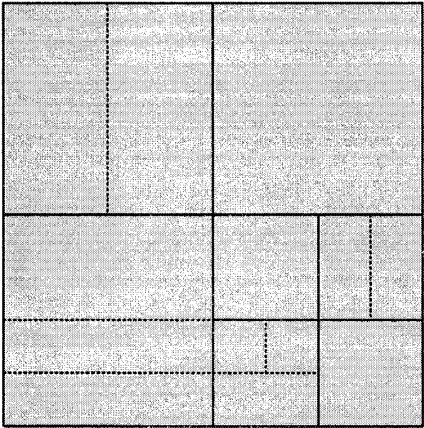
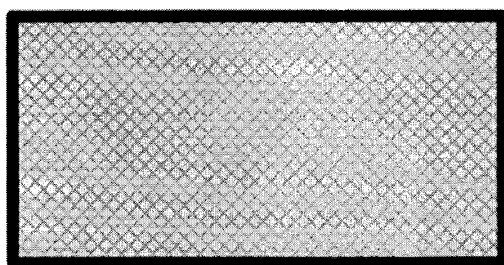
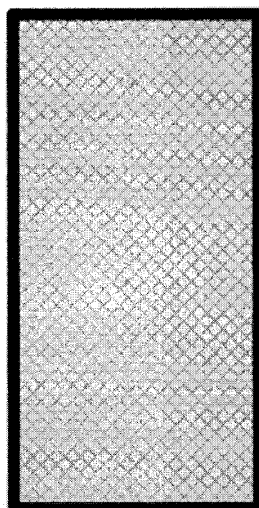


FIG. 13



(B) Vertical orientation



(A) Horizontal orientation

FIG. 14

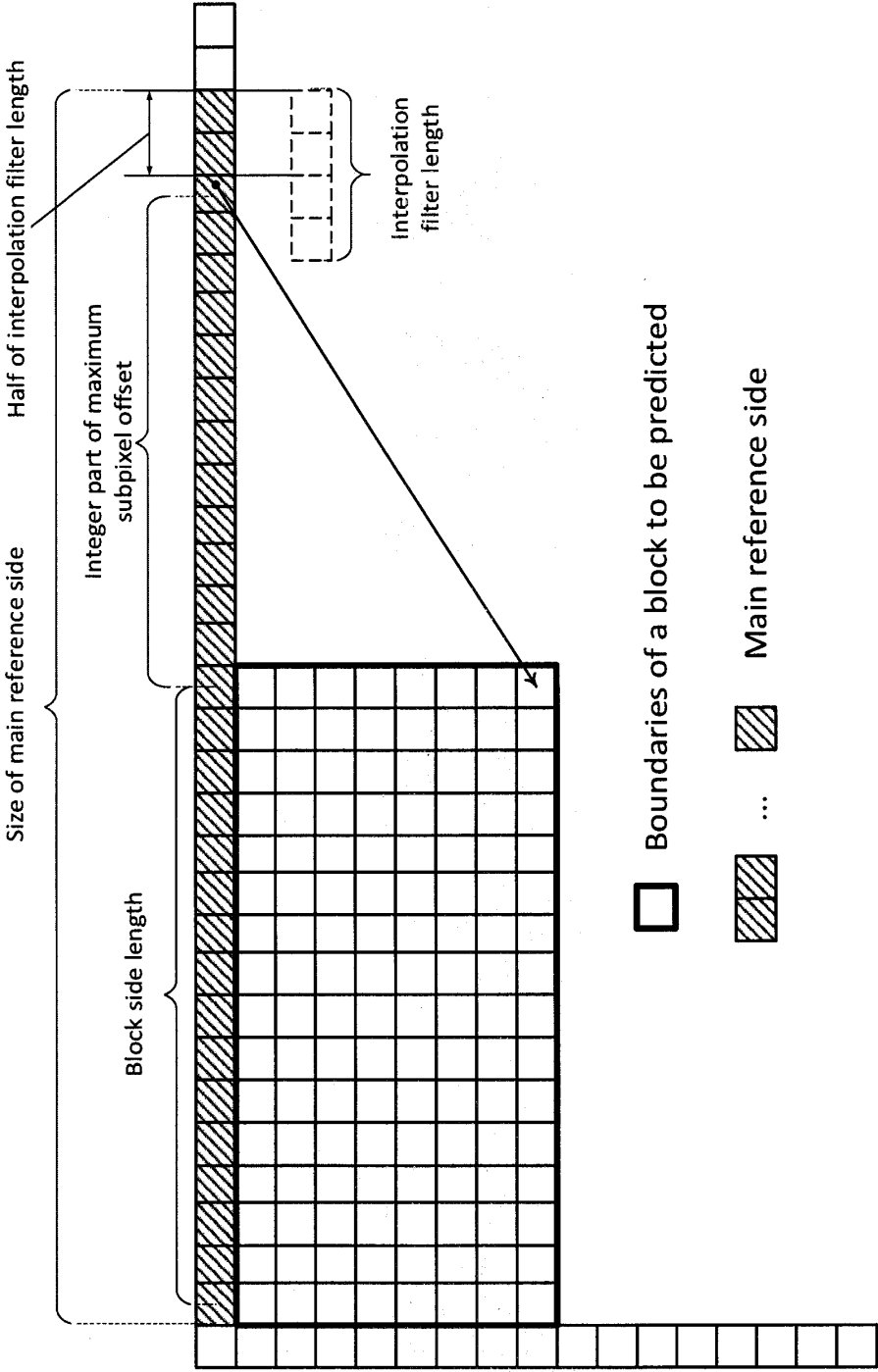


FIG. 15A

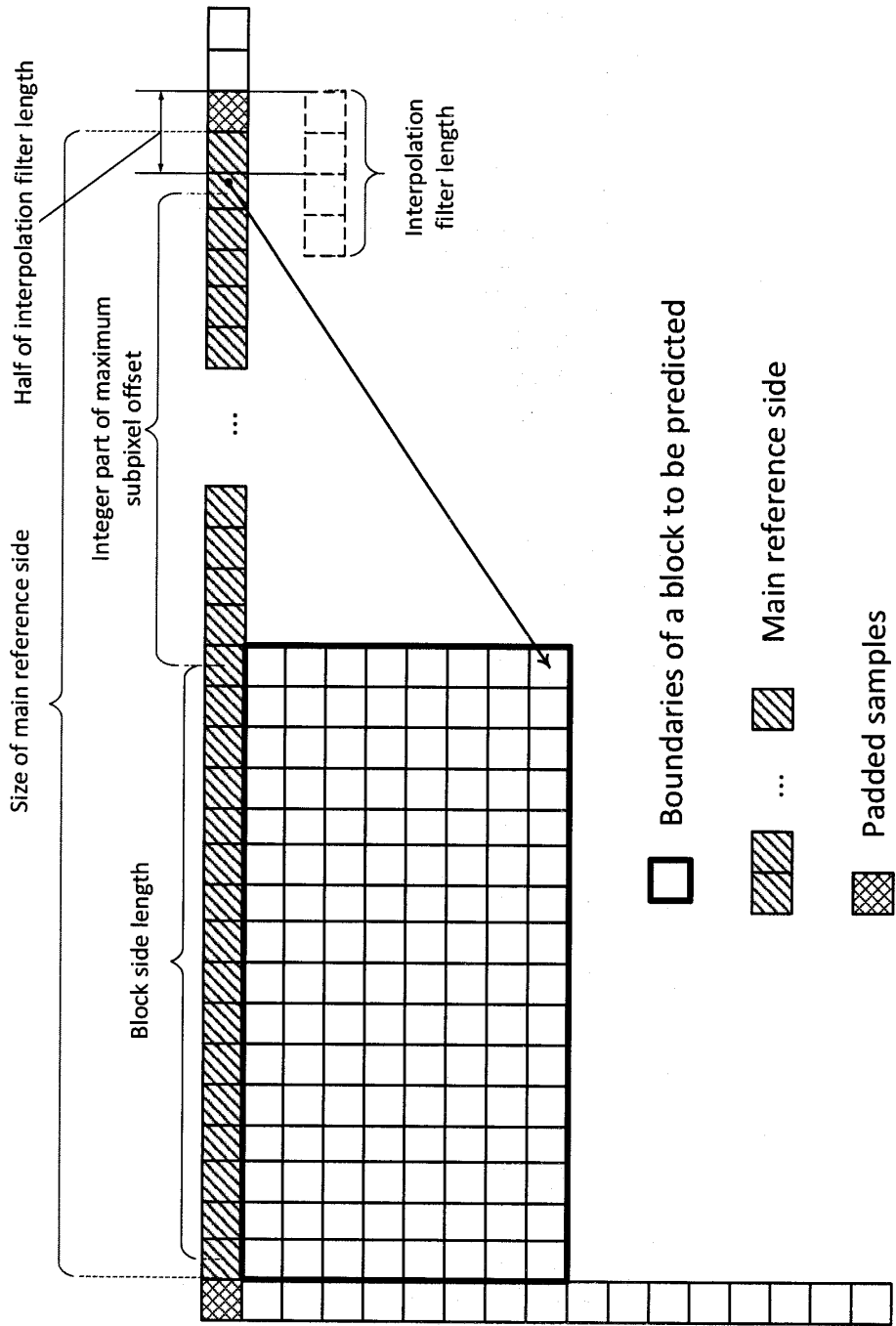


FIG. 15B

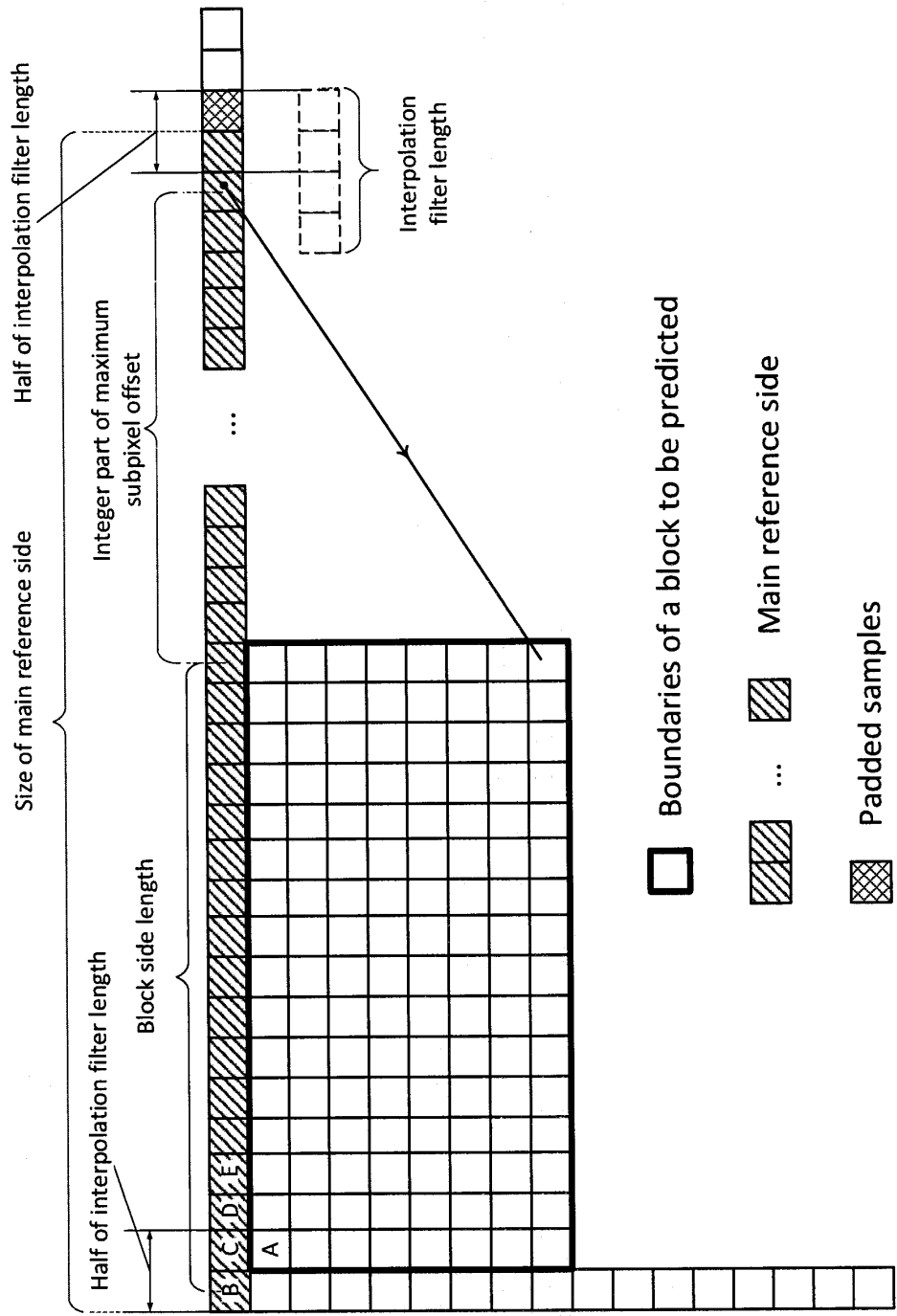


FIG. 15C

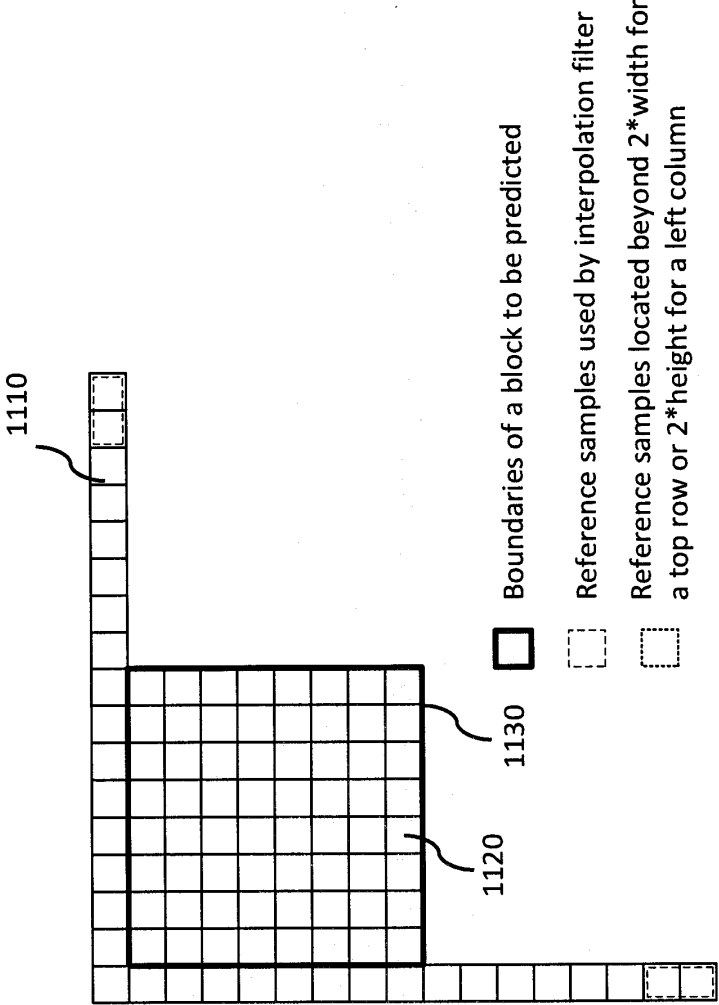


FIG. 16

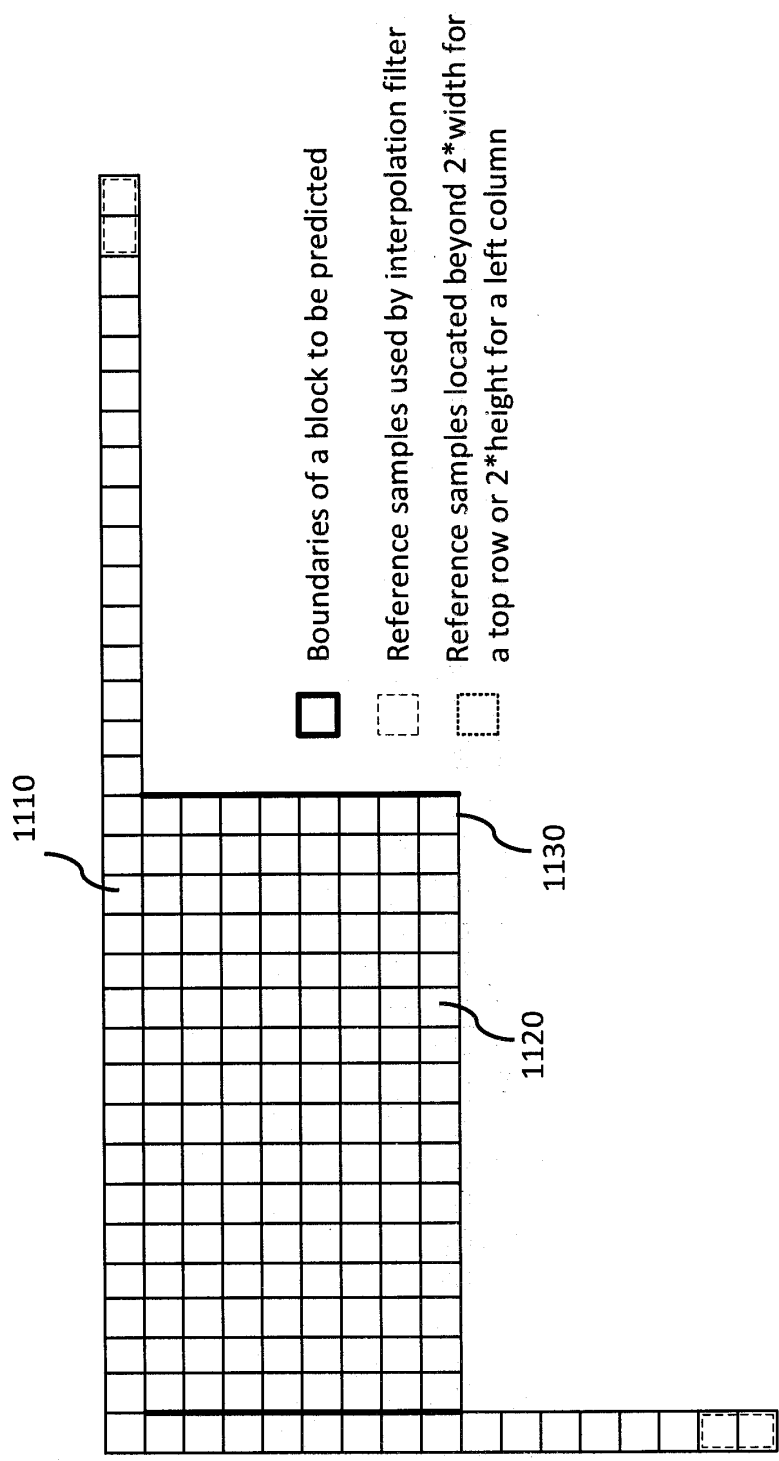


FIG. 17

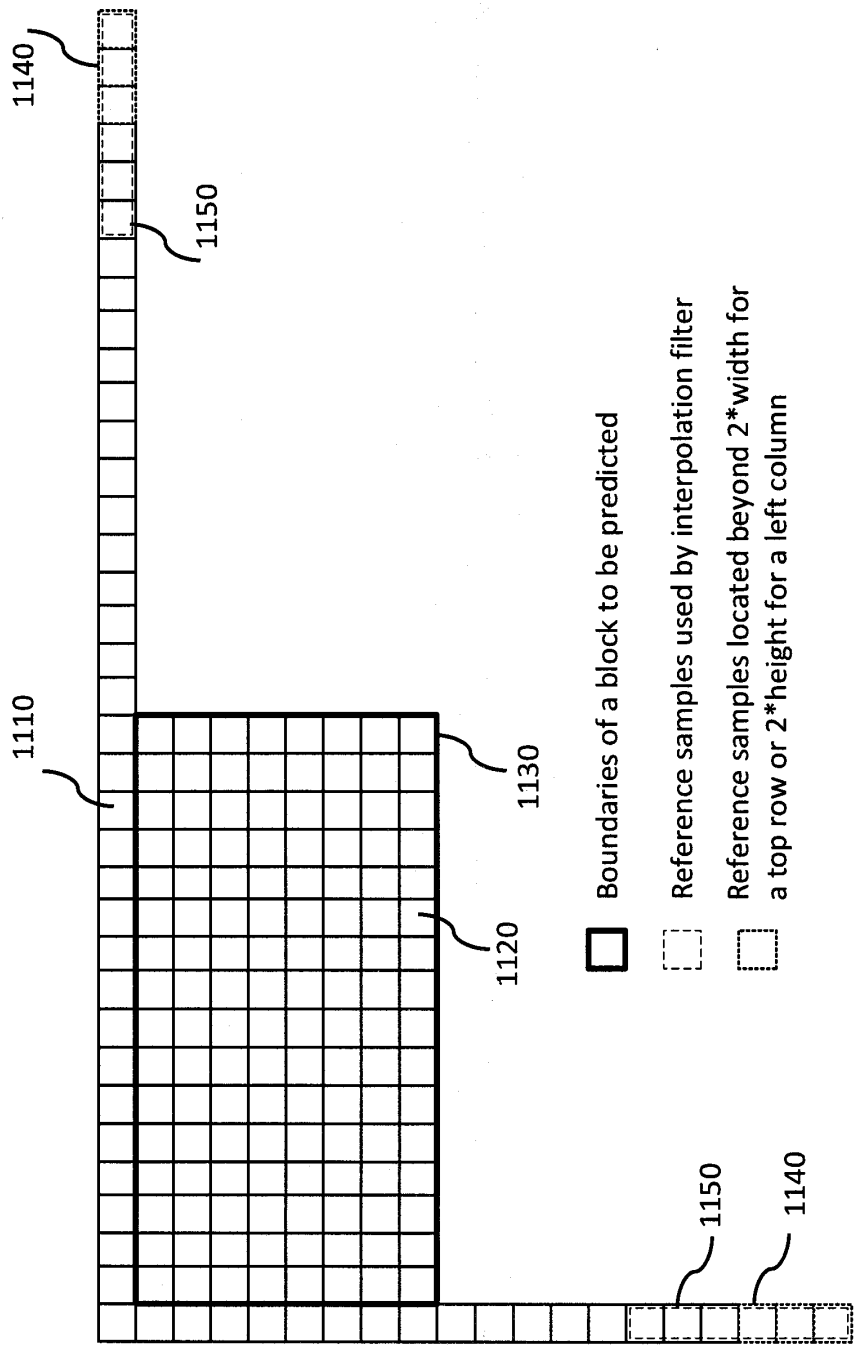


FIG. 18

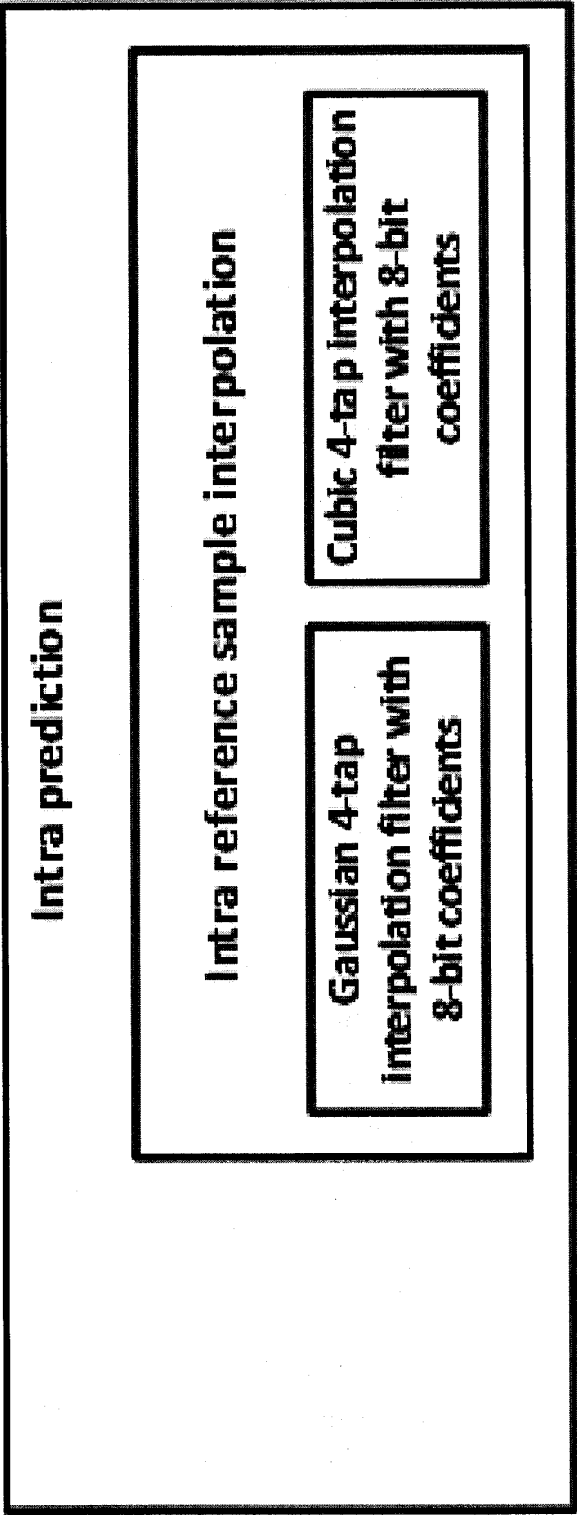


FIG. 19

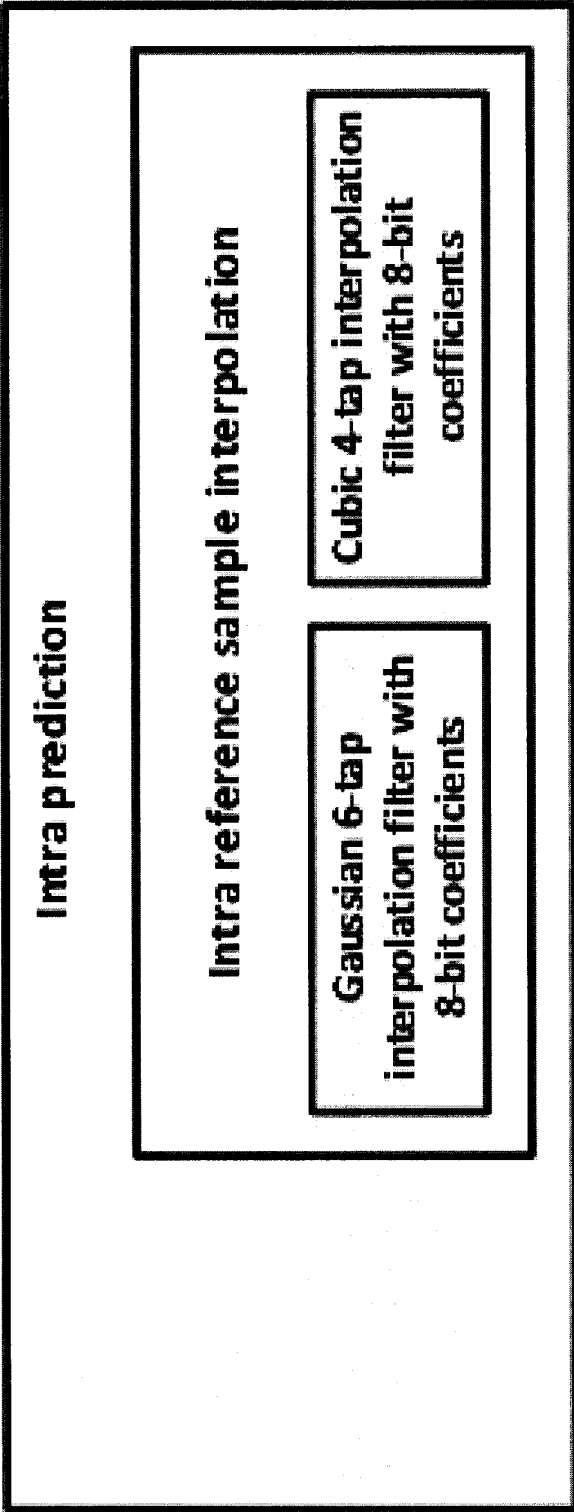


FIG. 20

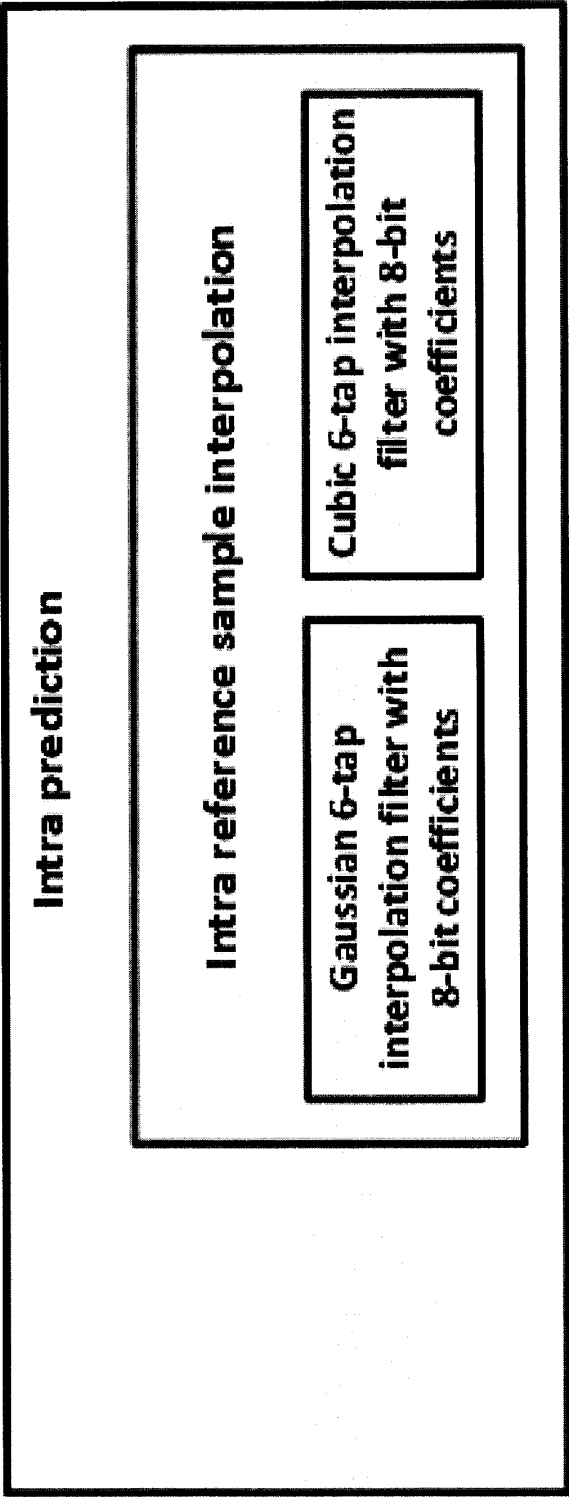


FIG. 21

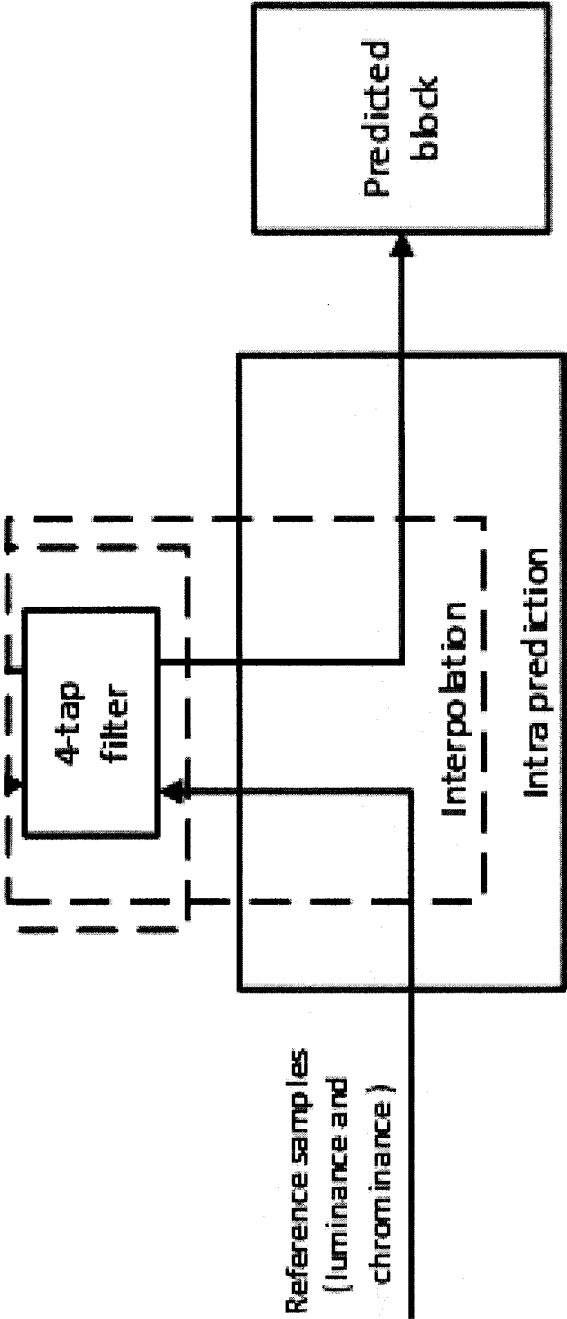


FIG. 22

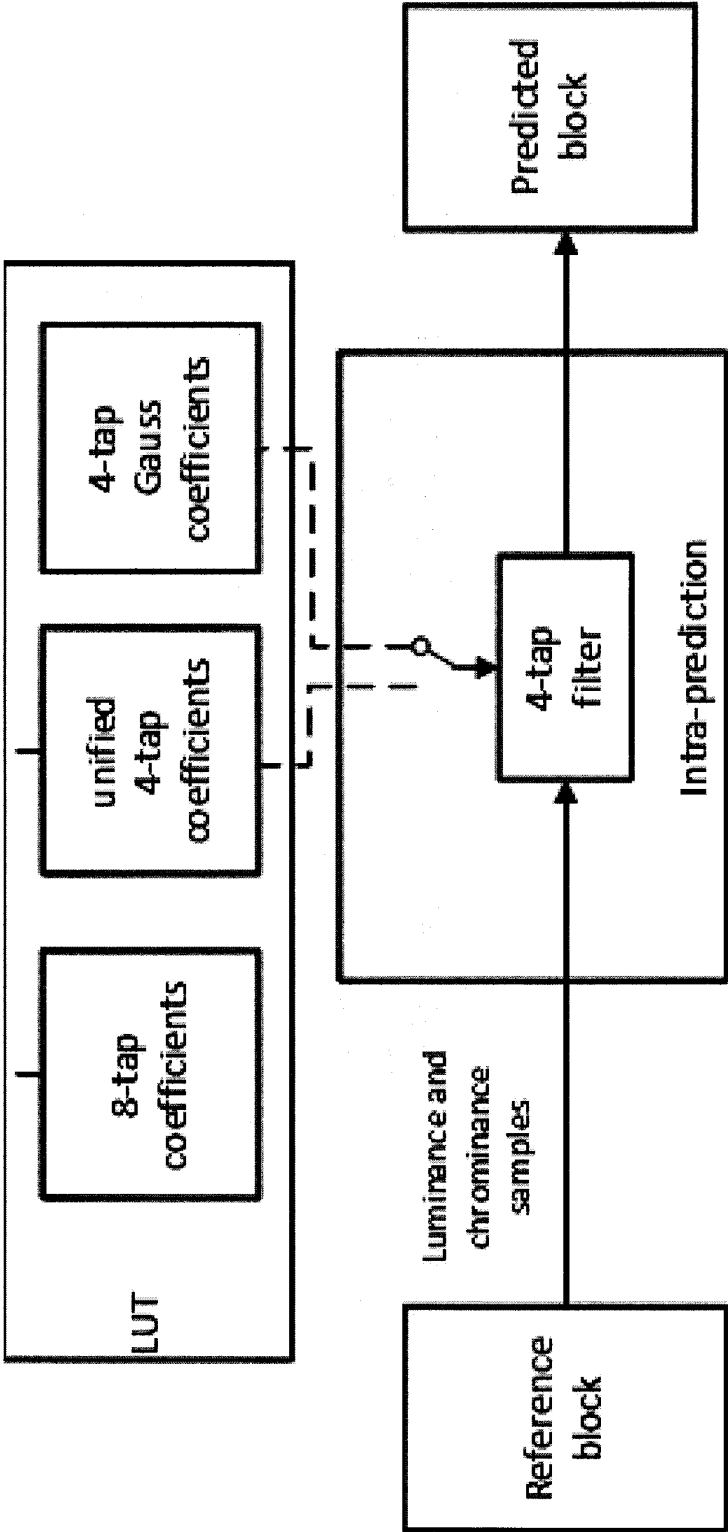


FIG. 23

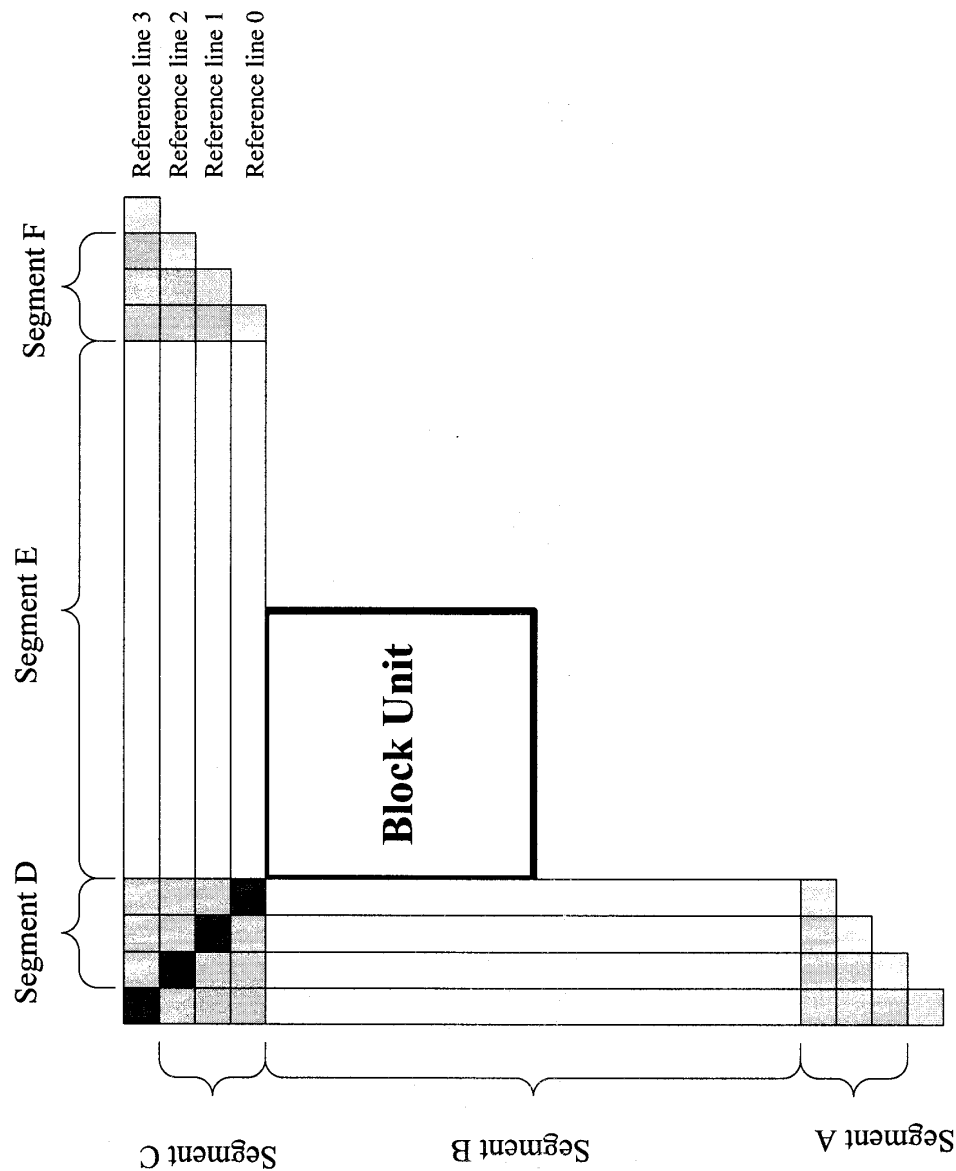
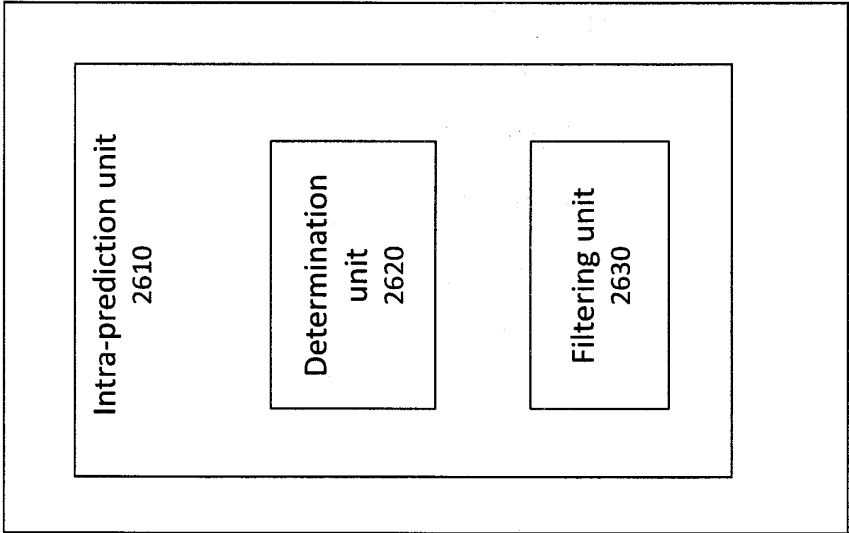


FIG. 24



2600

FIG. 26

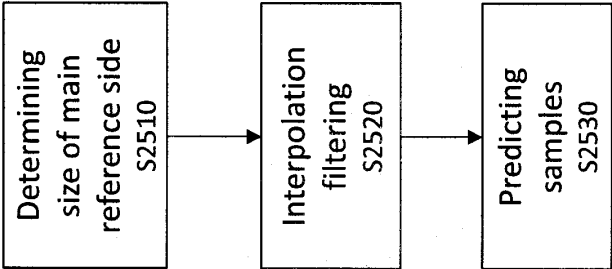


FIG. 25

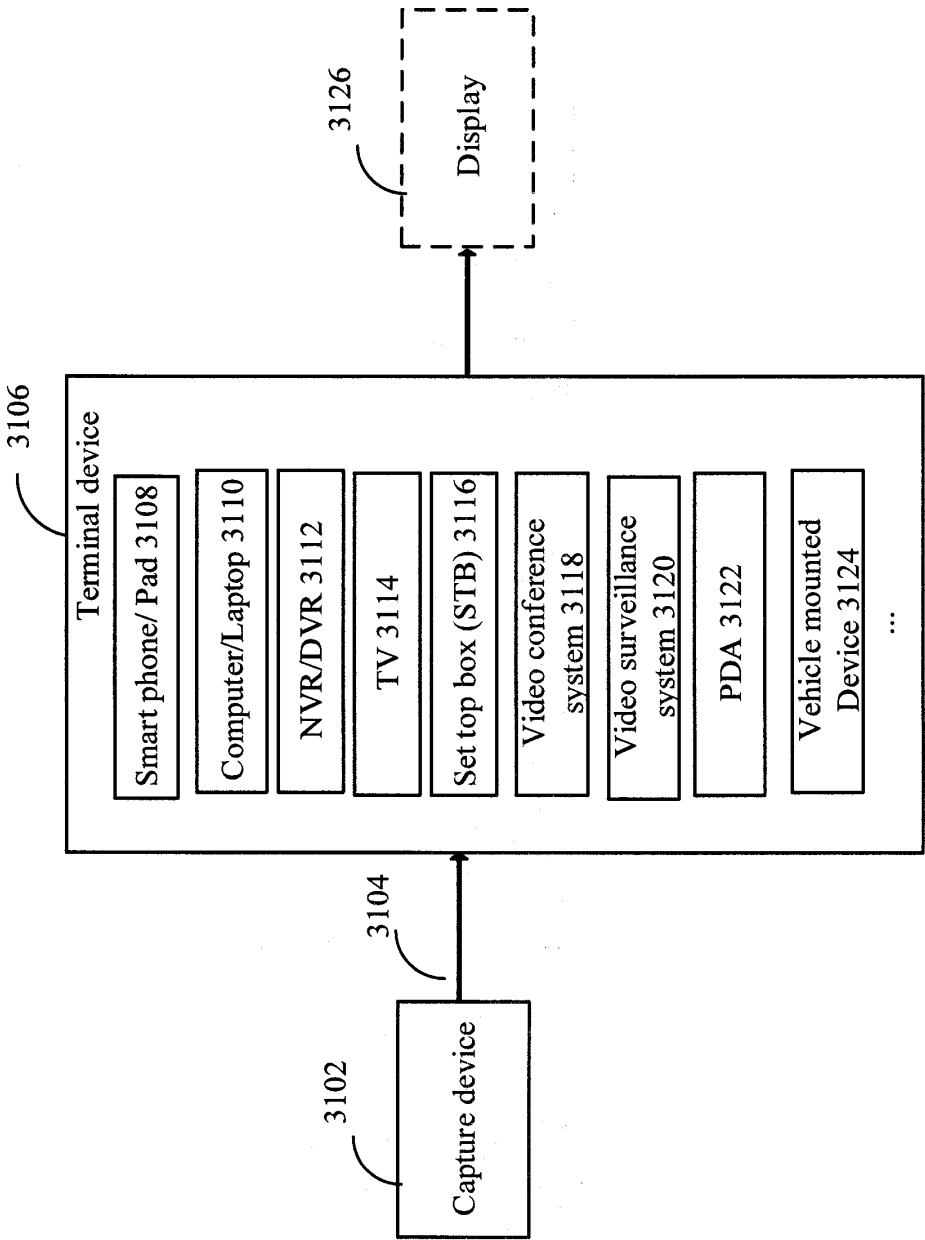


FIG. 27

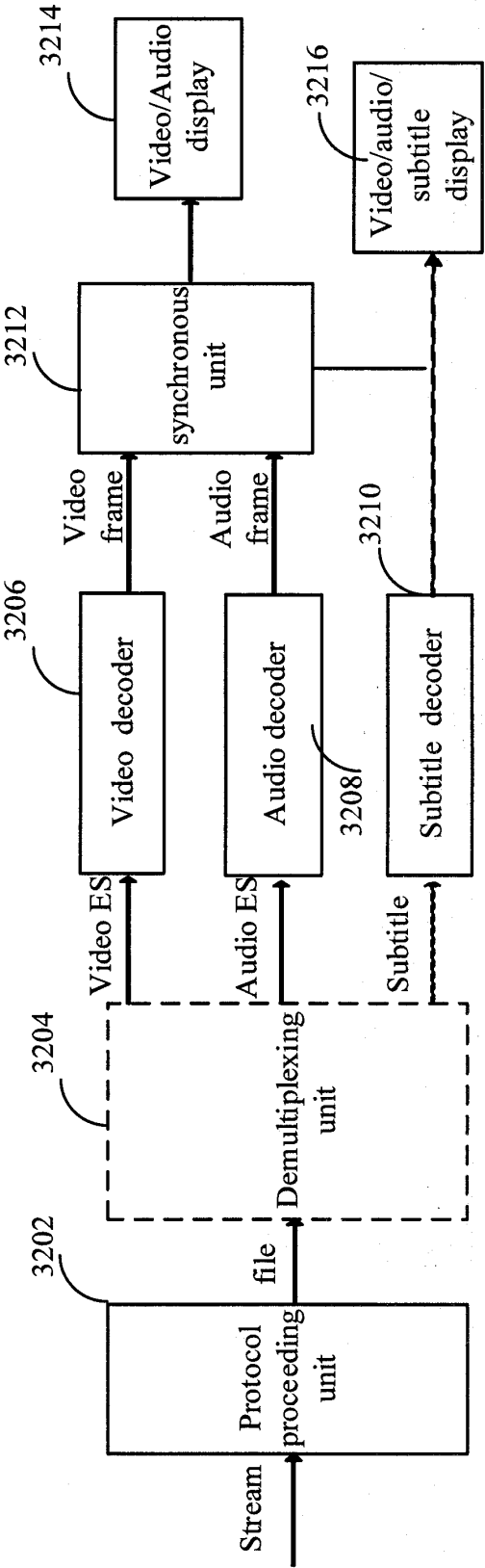


FIG. 28