ABSTRACT

SYSTEM FOR ORGANIZING AND DISPLAYING INFORMATION ON A DISPLAY DEVICE

A system for organizing, displaying, and interacting with information on a display device includes a computer processor and a memory device. The memory device stores at least one piece of computer code executable by the computers processor and data used by the computer code. A display device is structured to display a graphical interface to a user based on the computer code executed by the computer processor. Input devices are structured to receive information from the user based on one or more images of the graphical interface displayed on the display device. The computer code includes a main display module for providing a main display area of the graphical interface, and for organizing digital objects in a plurality of layers. The layers include a base layer corresponding to a base-surface of the main display area, and a fixed layer corresponding to a fixed-surface of the main display area.

Fig. 6