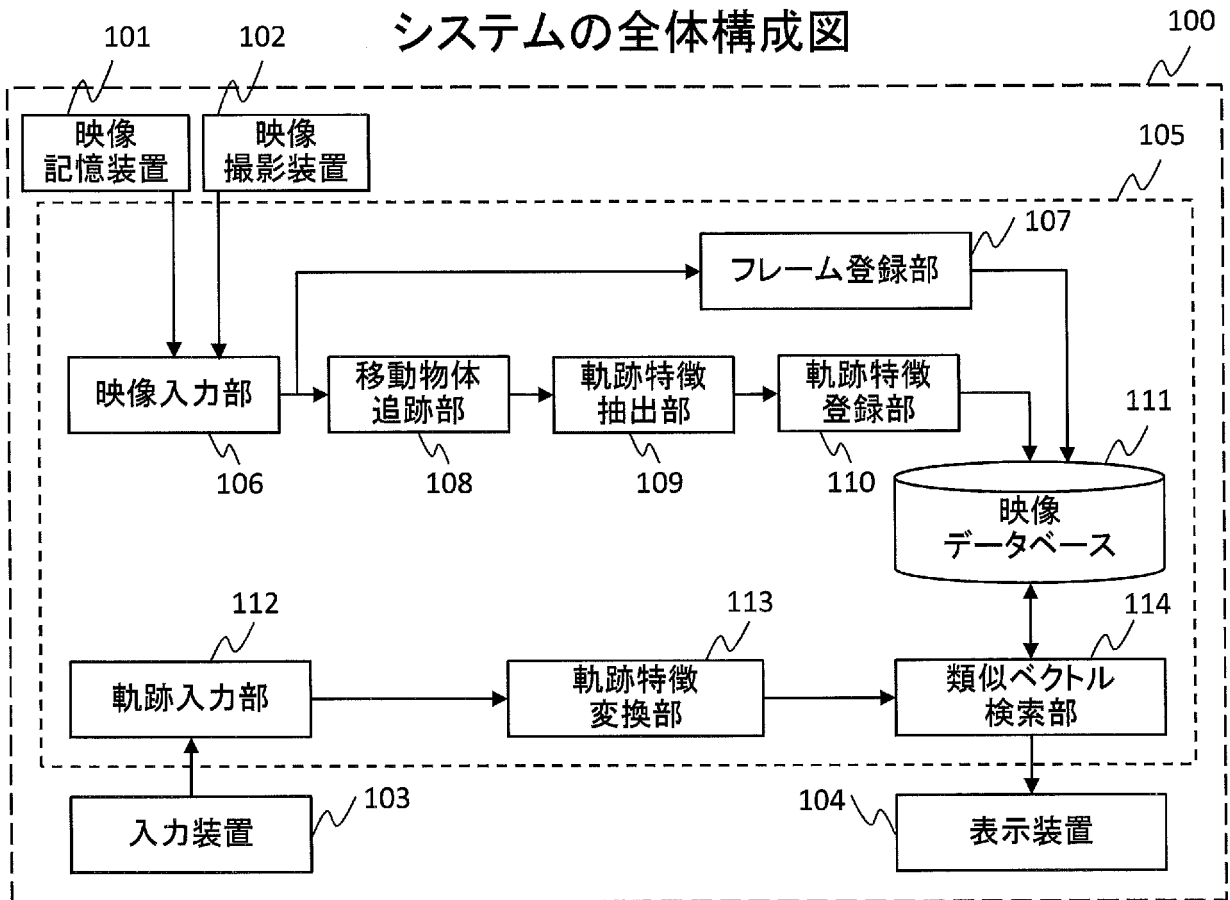
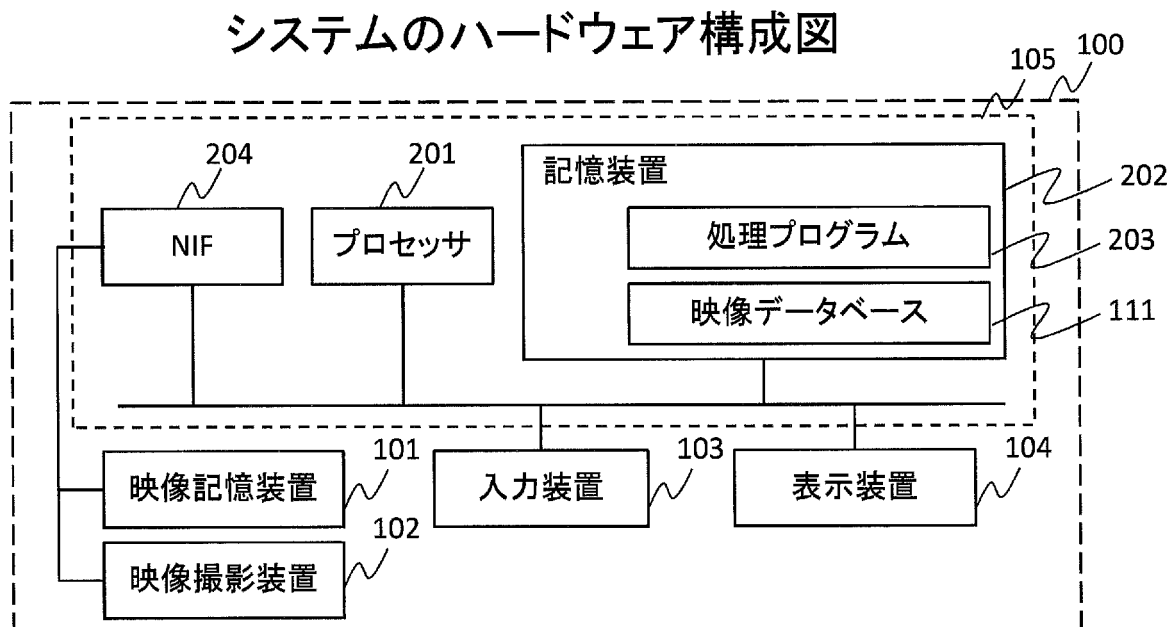


[図1]

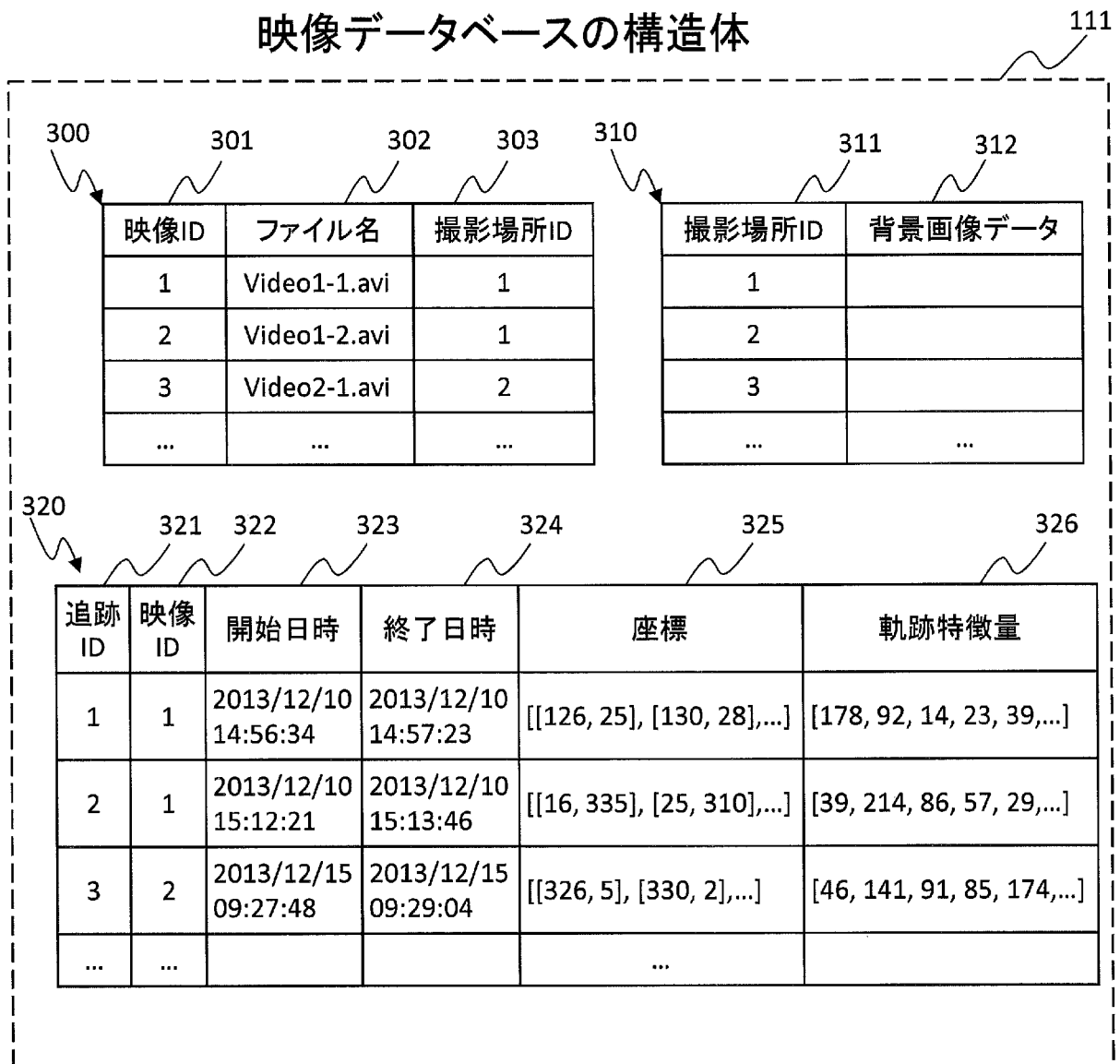


[図2]



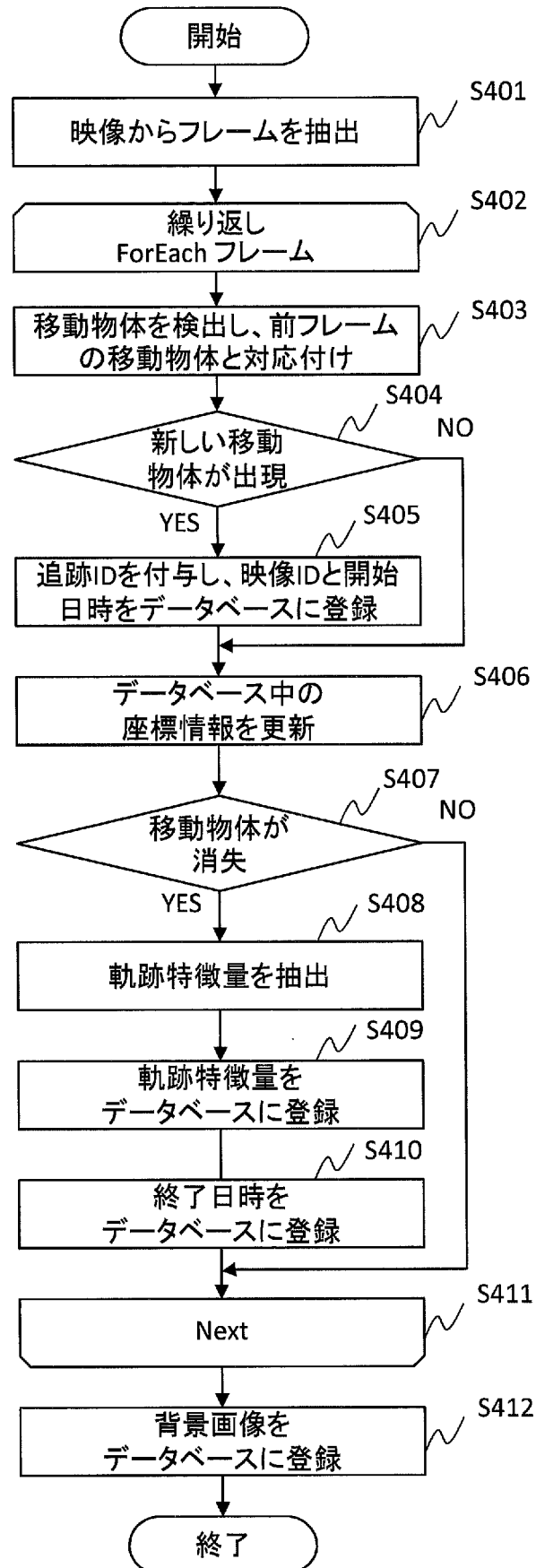
[図3]

映像データベースの構造体



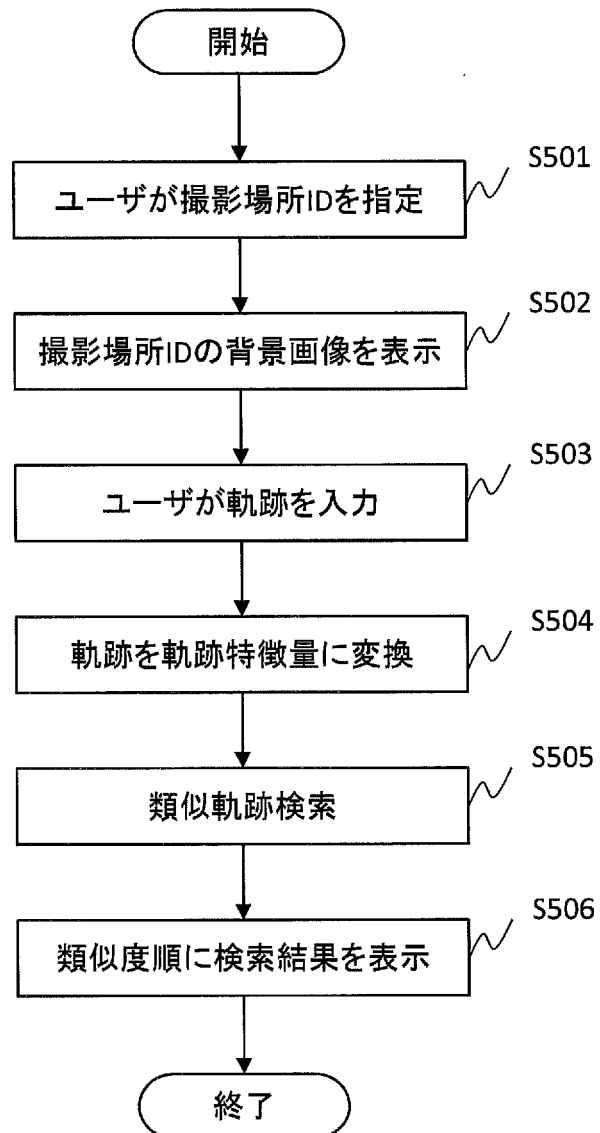
[図4]

映像登録のフローチャート

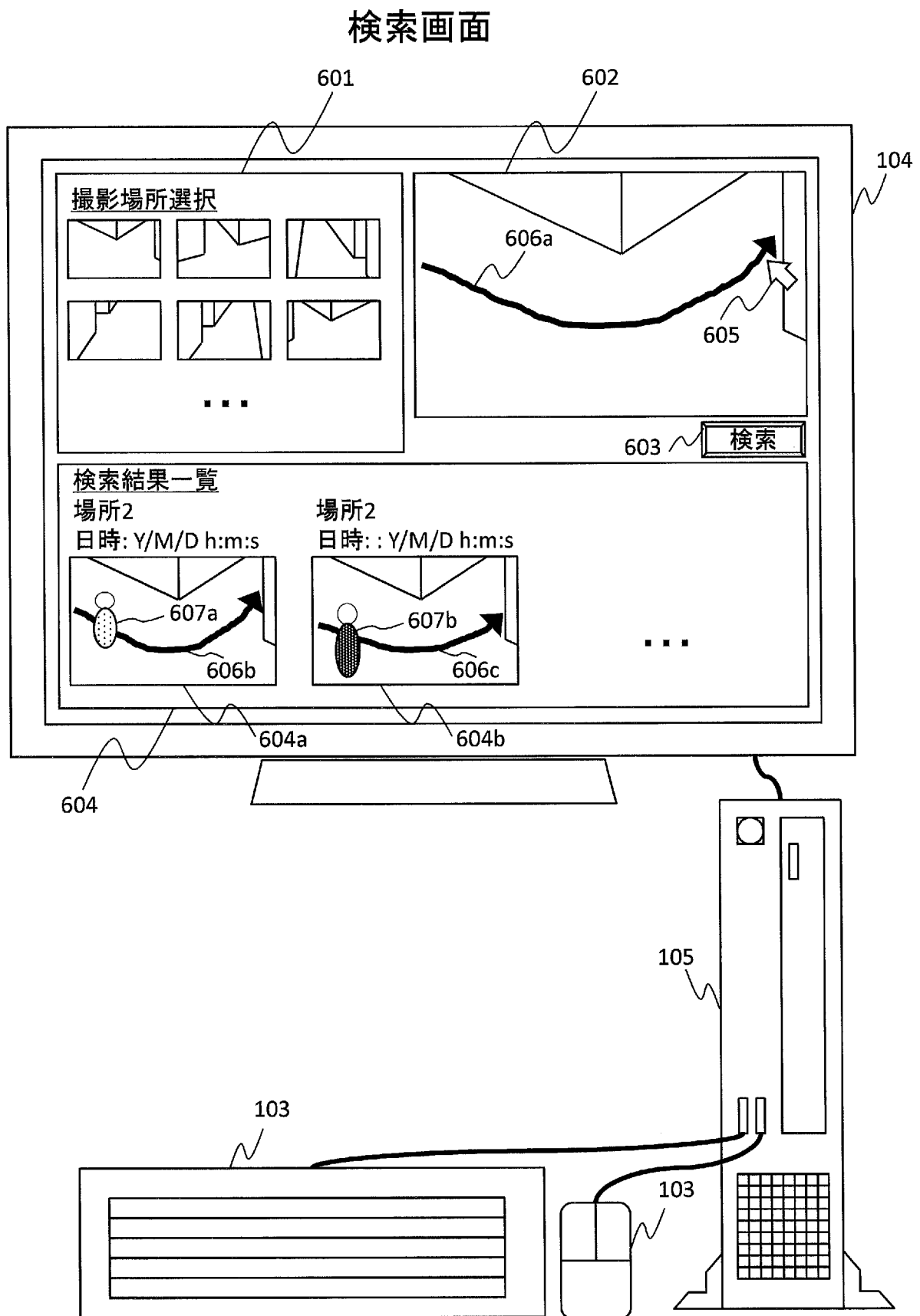


[図5]

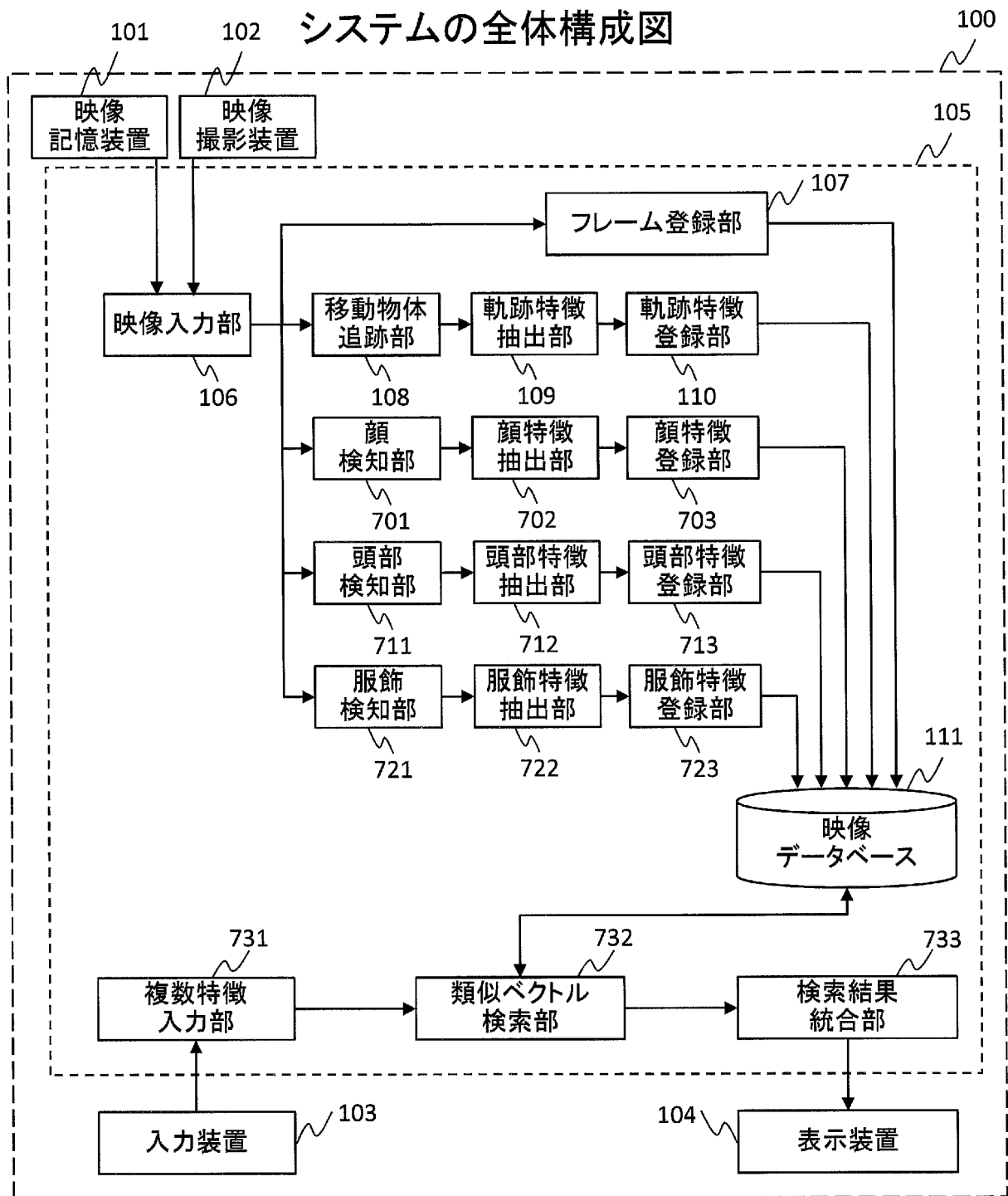
軌跡検索のフローチャート



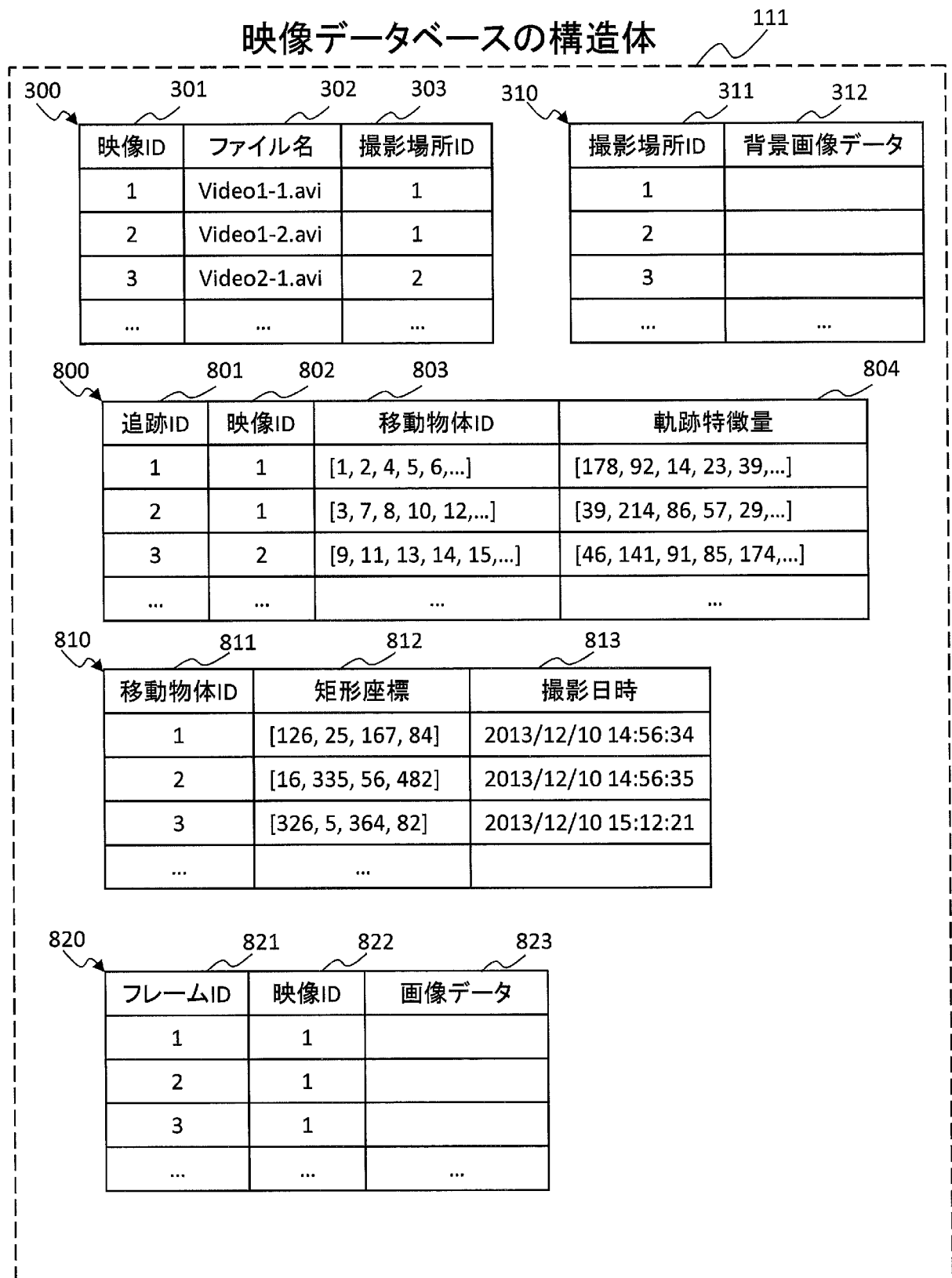
[図6]



[図7]



[図8A]



[図8B]

映像データベースの構造体(つづき)

111

830

顔ID	フレームID	矩形座標	顔特徴量
1	1	[126, 25, 157, 54]	[178, 92, 14, 23, 39,...]
2	1	[16, 335, 46, 382]	[39, 214, 86, 57, 29,...]
3	2	[326, 5, 354, 42]	[46, 141, 91, 85, 174,...]
...	...	...	...

831 832 833 834

840

頭部ID	フレームID	矩形座標	頭部特徴量
1	1	[126, 15, 167, 64]	[178, 92, 14, 23, 39,...]
2	1	[16, 325, 56, 392]	[39, 214, 86, 57, 29,...]
3	2	[326, 2, 364, 52]	[46, 141, 91, 85, 174,...]
...	...	...	...

841 842 843 844

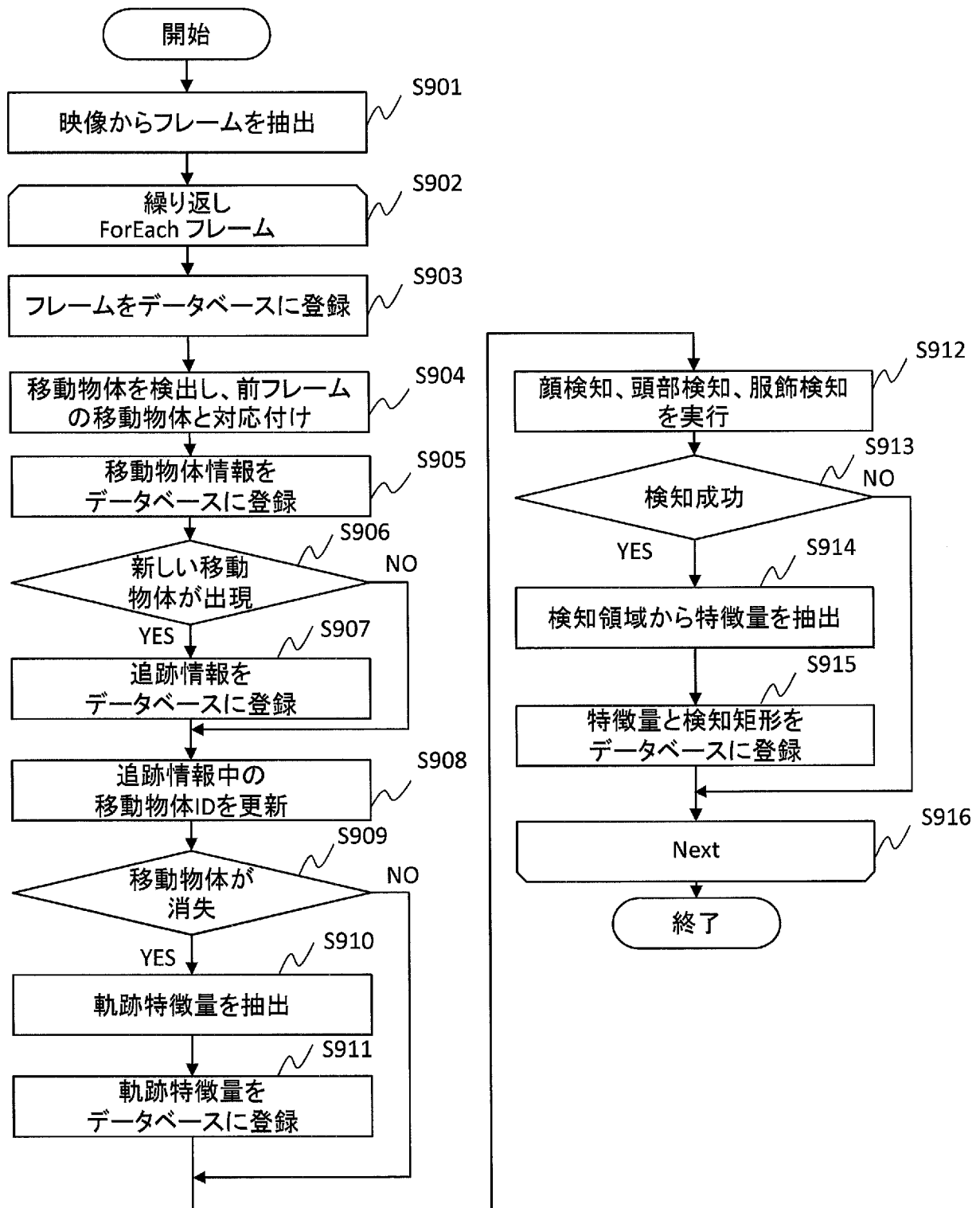
850

服飾ID	フレームID	矩形座標	服飾特徴量
1	1	[126, 15, 137, 24]	[178, 92, 14, 23, 39,...]
2	1	[16, 325, 26, 335]	[39, 214, 86, 57, 29,...]
3	2	[326, 2, 334, 12]	[46, 141, 91, 85, 174,...]
...	...	...	...

851 852 853 854

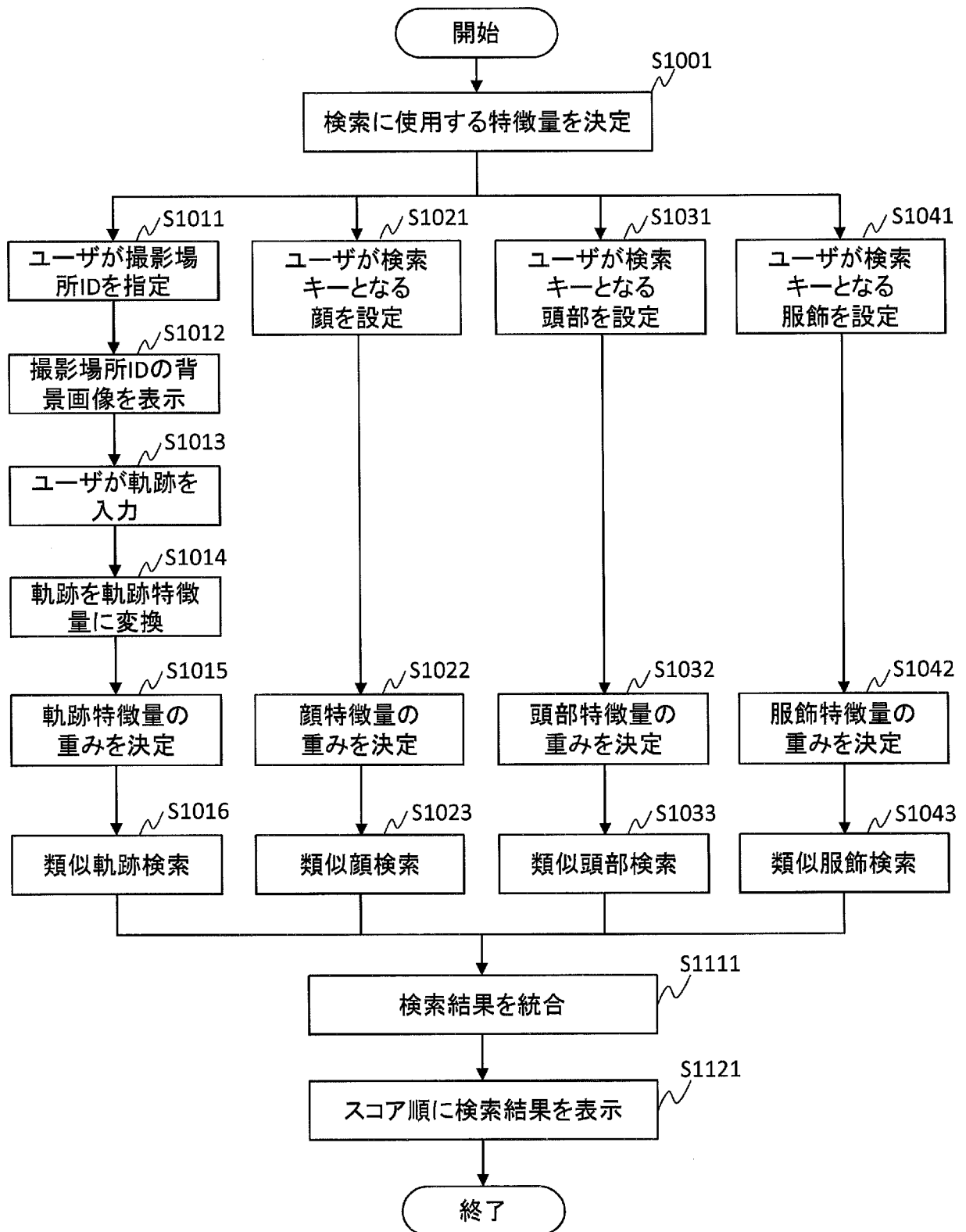
[図9]

映像登録のフローチャート

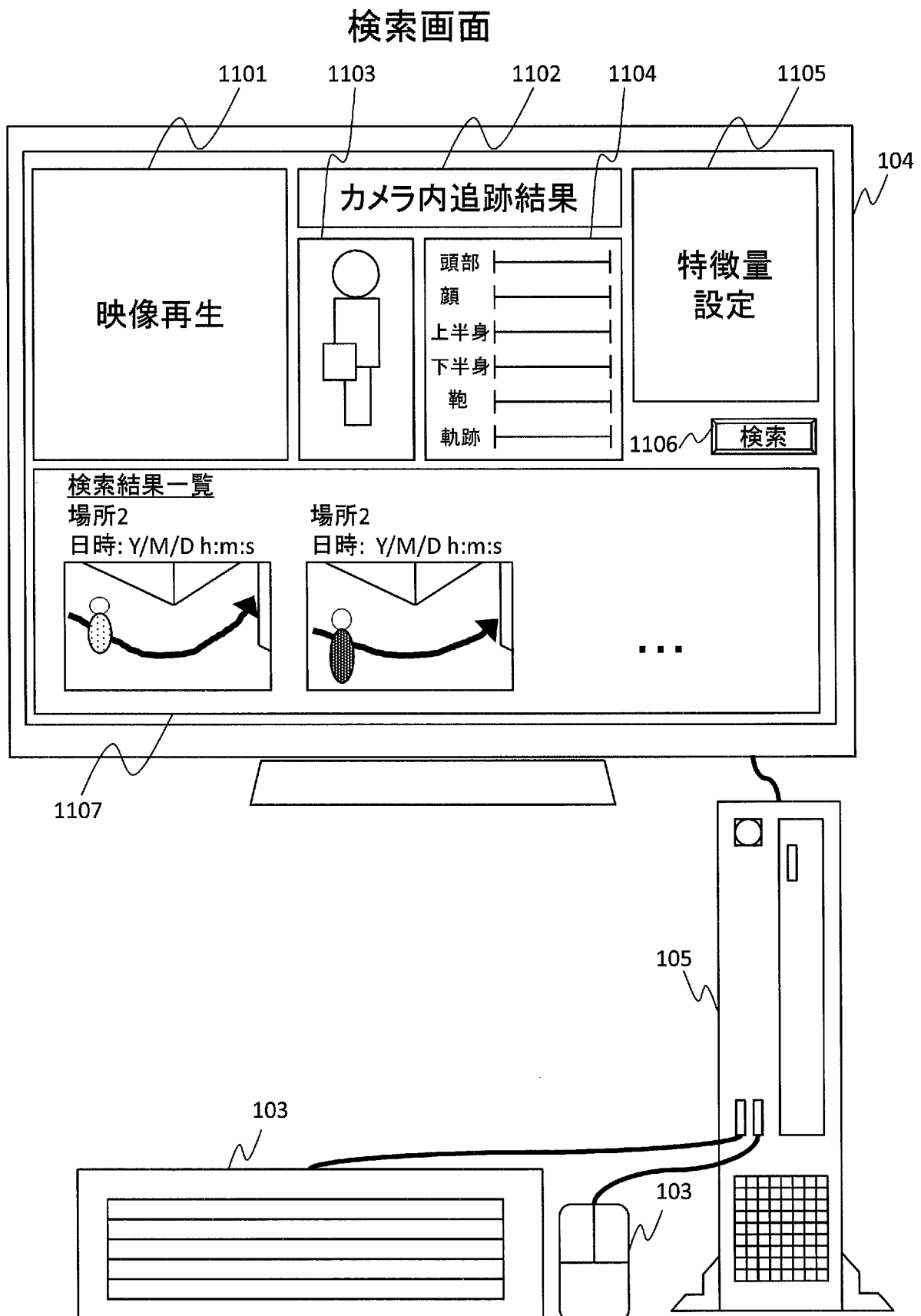


[図10]

検索のフローチャート

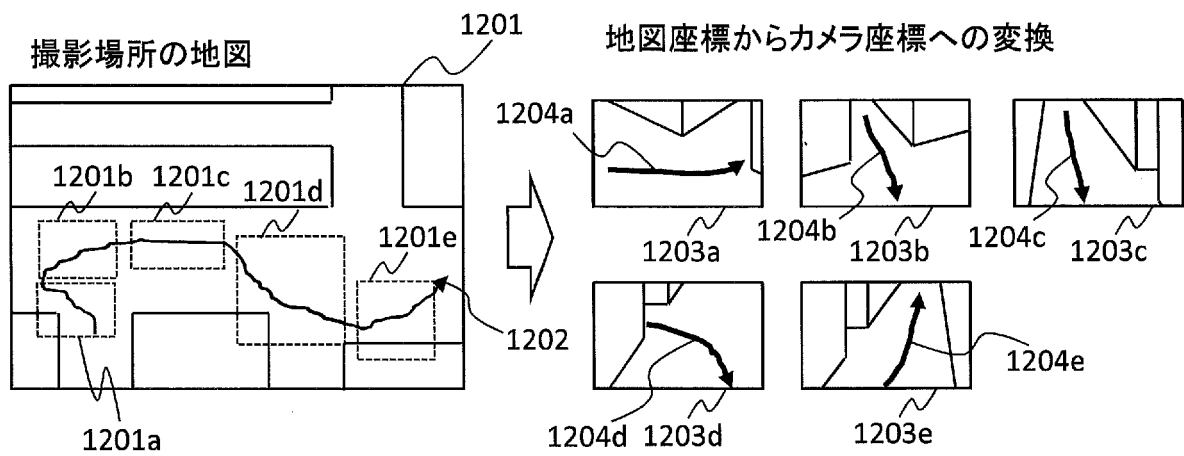


[図11]



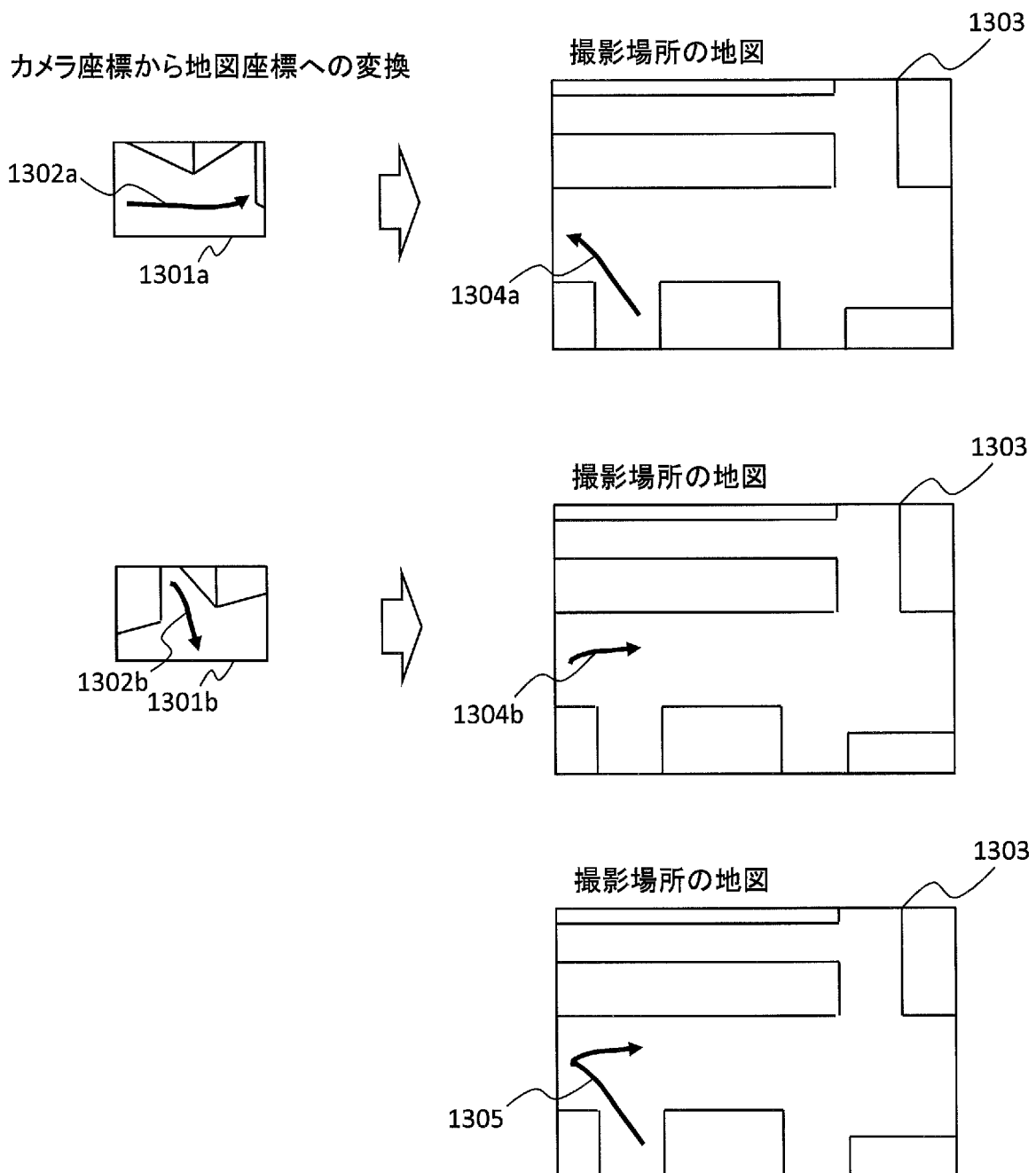
[図12]

地図情報を用いた軌跡検索の説明図



[図13]

カメラ画像上で指定した軌跡の地図情報への写像



[図14]

複数の物体の軌跡を指定する方法

