

Fig. 1

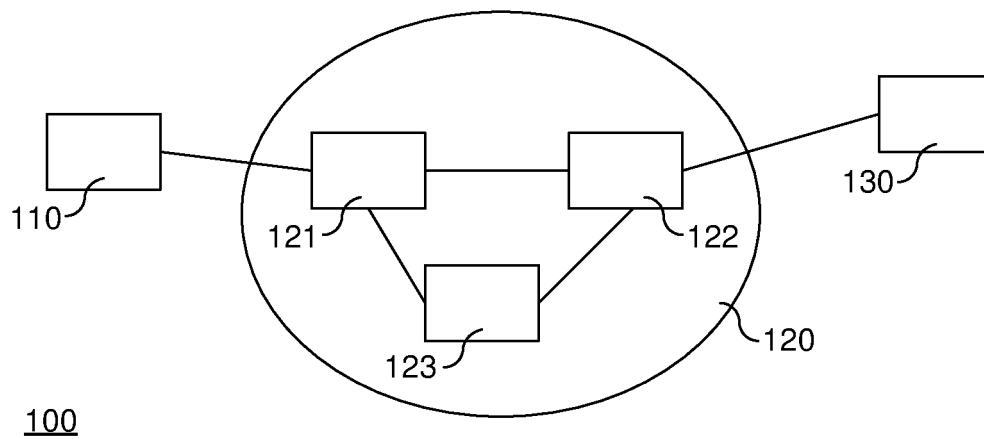


Fig. 2

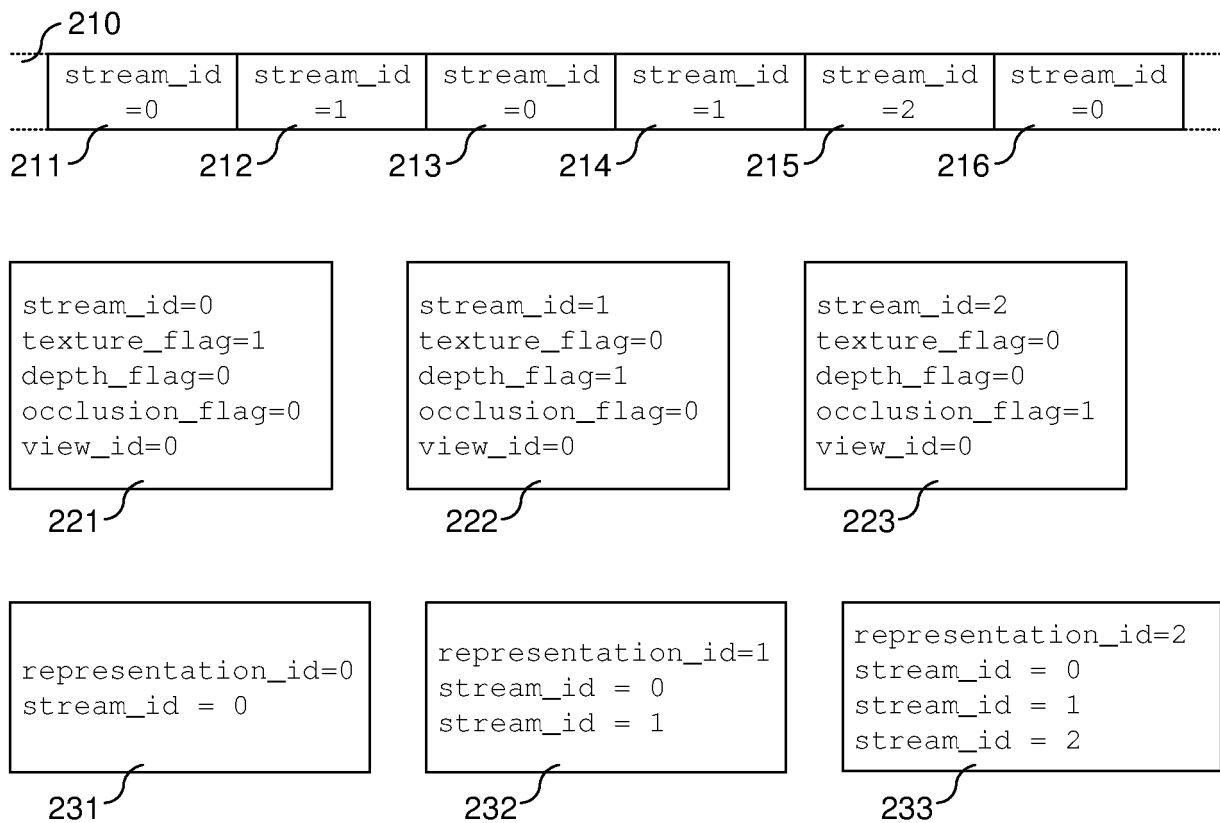


Fig. 3

```
310   forbidden_0_bit (1 bit)
      nal_unit_type (5 bits)
      output_flag (1 bit)
      reserved_0 (1 bit)
      stream_id (16 bits)

320   stream_id (16 bits)
      stream_type (4 bits)
      version_id (4 bits)
      if nal_unit_type == 1 || nal_unit_type == 5 (VCL data)
      {
          view_id (10 bits)
          temporal_id (3 bits)
          quality_id (5 bits)
      }
      dependency_id (4 bits)
      reserved_0 (2 bits)

330   num_representations (8 bits)
      for i = 0 to num_representations-1
      {
          representation_id (8 bits)
          representation_priority_id (4 bits)
          representation_type (4 bits)
          num_streams
          for j = 0 to num_streams-1
          {
              stream_id (16 bits)
          }
      }
```

Fig. 4

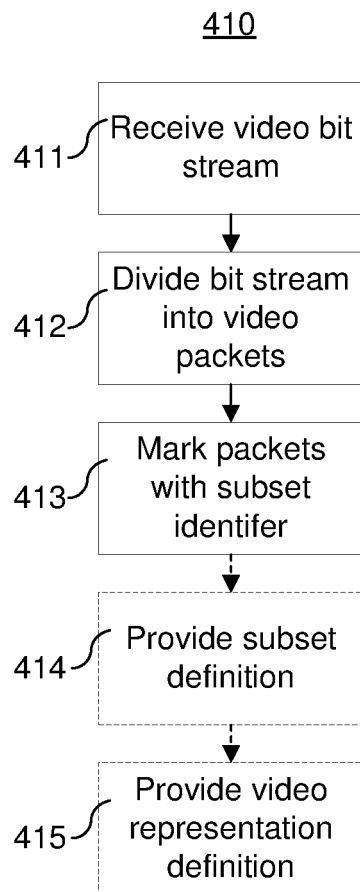
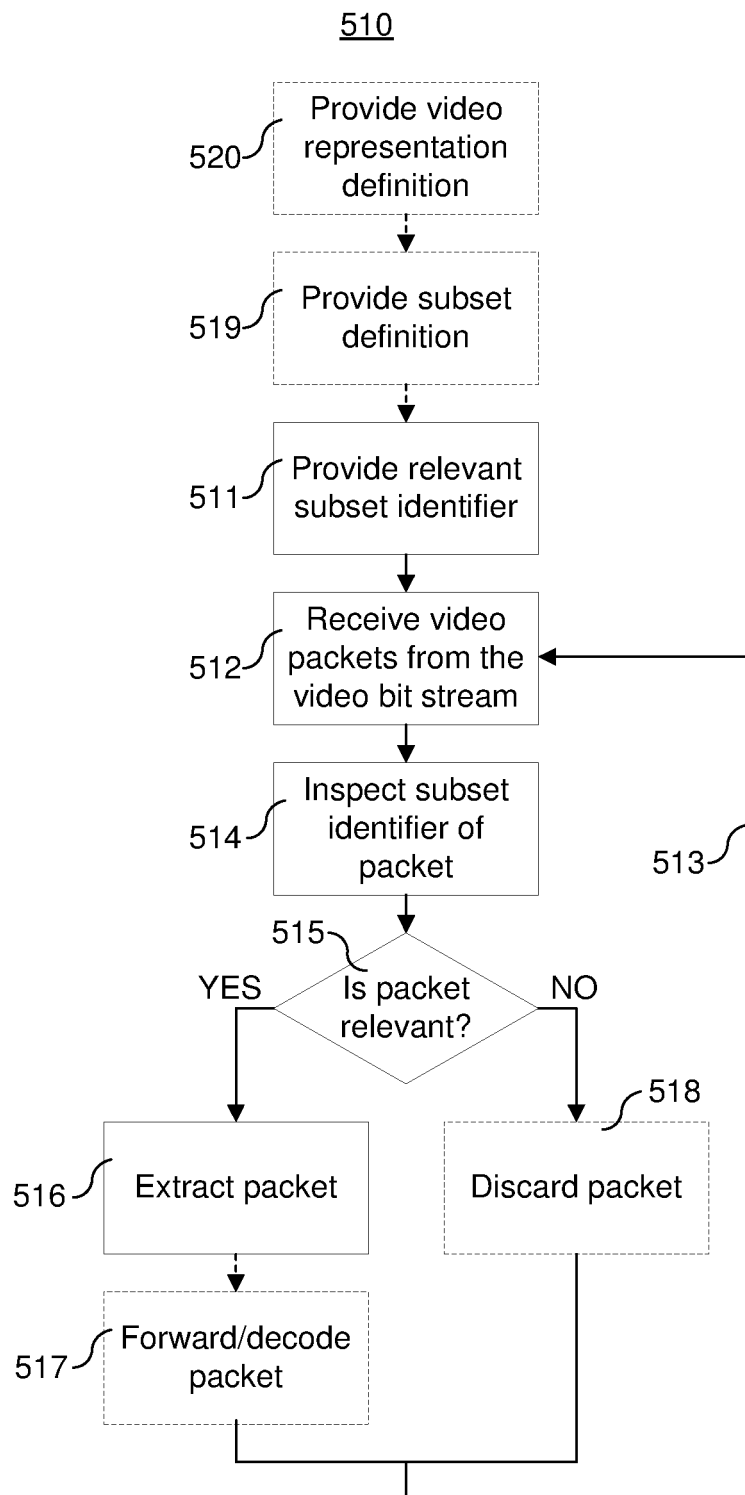


Fig. 5



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Fig. 6

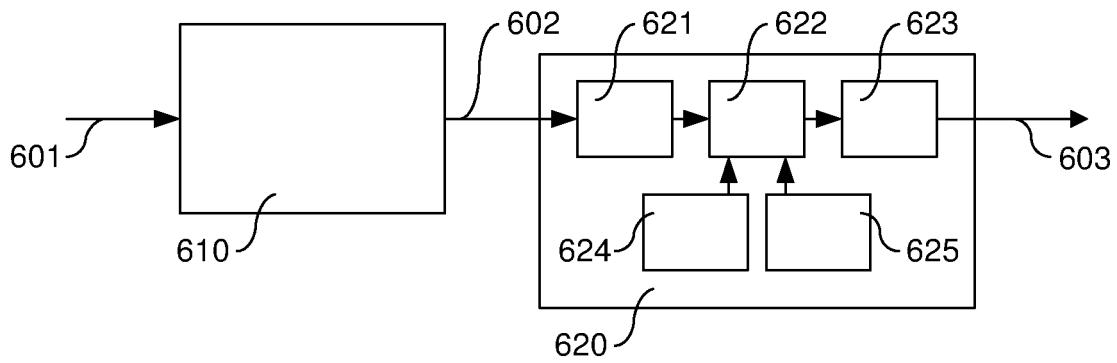


Fig. 7

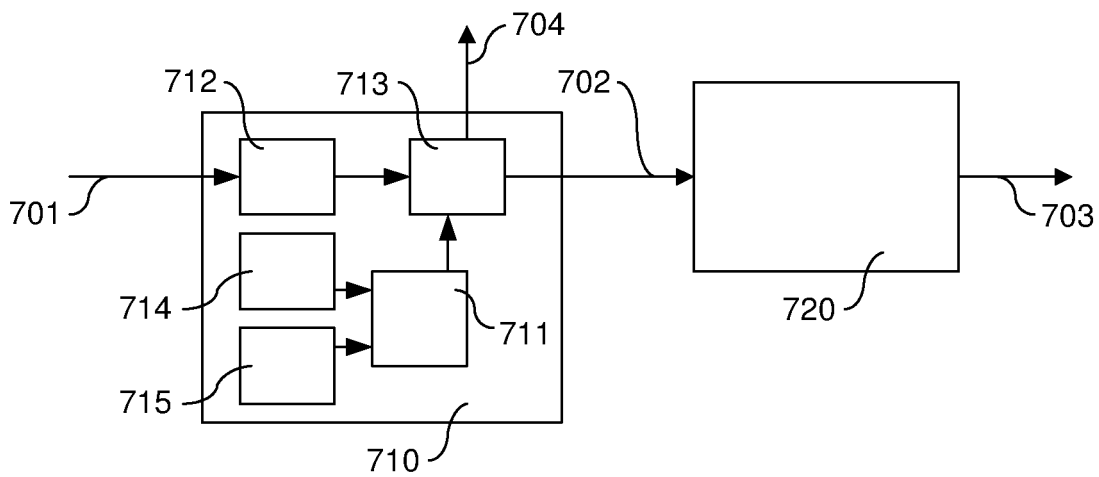


Fig. 8

