

ABSTRACT

Provided are an information processing method and apparatus in a virtual scene, and a device, a computer-readable storage medium and a computer program product. The method comprises: presenting, in a display interface of a virtual scene, a skill control of a target skill; when the skill control is in a cooldown state, receiving a sending instruction of skill cooldown prompt information that is triggered on the basis of the skill control; in response to the sending instruction, sending the skill cooldown prompt information of the skill control to at least one target virtual object in the virtual scene; and presenting the skill cooldown prompt information in a prompt area in the display interface of the virtual scene, wherein the skill cooldown prompt information is used for prompting a cooldown duration of the skill control.

Fig. 4