
ABSTRACT

A method and apparatus for generating mark information in a virtual environment, an electronic device, and a storage medium, relating to the technical field of computers. The method comprises: displaying a target viewing angle picture (201); receiving a first viewing angle switching operation (202); changing an observation direction of the target viewing angle picture and an aiming position of a sight bead according to the first viewing angle switching operation (203); receiving a mark operation triggered on a mark control (204); and generating, on a virtual object to which the aiming position points, mark information according to the mark operation (205).