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(54) Title: DETERMINATION OF PICTURE PARTITION MODE BASED ON BLOCK SIZE

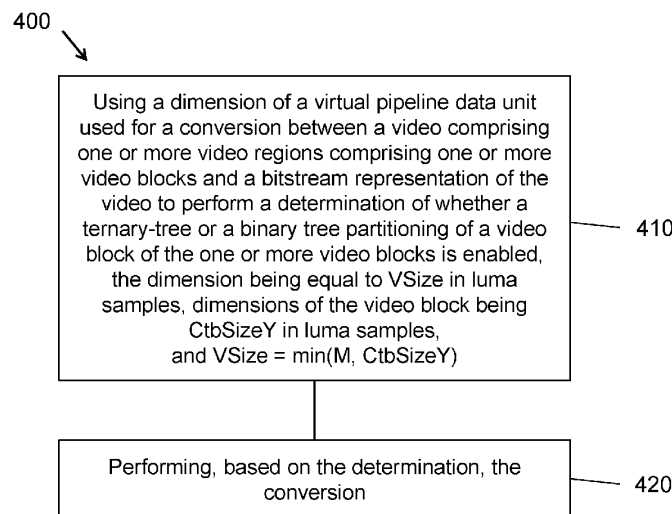


FIG. 4

(57) Abstract: Methods, systems, and devices for coding or decoding video wherein the picture partition mode is based on block size are described. An example method for video processing includes using a dimension of a virtual pipeline data unit (VPDU) used for a conversion between a video comprising one or more video regions comprising one or more video blocks and a bitstream representation of the video to perform a determination of whether a ternary-tree (TT) or a binary tree (BT) partitioning of a video block of the one or more video blocks is enabled, and performing, based on the determination, the conversion, wherein the dimension is equal to VSize in luma samples, wherein dimensions of the video block are CtbSizeY in luma samples, wherein $VSize = \min(M, CtbSizeY)$, and wherein M is a positive integer.

[Continued on next page]

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