

WINNING GAME SYSTEM OFFERING MULTIPLE WINNINGS SIMULTANEOUSLY

Abstract

A user interface of the invention includes an operation input
5 interface including multiple selection buttons for a player to conduct
a winning game, and an information output interface including
winning balls positioned corresponding to the selection buttons. The
winning balls respectively comprise a pattern which is hidden. The
winning balls are respectively associated with at least one of multiple
10 winning prizes. After a winning game starts, the winning balls and
the selection buttons are provided on the information output interface
and the operation input interface. The pattern of the winning prize
having the position corresponding to the selection button selected by
the player is displayed, and at least one associated winning prize is
15 triggered according to the selected selection button. When the
triggered times of the winning prize has reached a threshold, the
player wins the winning prize of which the triggered times has
reached the threshold.

FIG. 1