Abstract

A method for handling a resource collision is performed by a user equipment (UE). The method comprises: determining at least one time domain unit corresponding to overlapping resources between resources for repetitions of a first uplink message and resources of a physical bearer channel for a second uplink message, wherein the first uplink message is msg.3, the second uplink message is mse.1 or msg.A; and not sending the first uplink message and the second uplink message simultaneously on the at least one time domain unit.

FIG. 2