What is Claimed:

1. A shutter system for a dice system including a motorized platform and a cylinder positioned over the platform for containing one or more dice positioned on the motorized platform, wherein the motorized platform is configured to be moved independent of the cylinder in order to cause the one or more dice positioned to be thrown as part of a dice game, comprising:

a telescopic cylindrical shutter positioned within the cylinder, having at least an upper portion having a first exterior diameter and a lower portion having a second exterior diameter, the second exterior diameter being larger than the first exterior diameter such that the upper portion will fit within the lower portion;

two or more flexible supports connected at a first end to the lower portion;

a sensor configured to detect when the lower portion is in contact with the platform; and

a drive motor connected to a second end of the flexible supports opposite the first end and configured to wind up and wind down the flexible supports in order to raise and lower at least the lower portion.

2. The shutter system as recited in claim 1, wherein the cylinder has an interior diameter and the second exterior diameter of the lower portion is smaller than the interior diameter of the cylinder.

3. The shutter system as recited in claim 2, wherein when the lower portion is near or in contact with the platform the flexible supports are positioned between the cylinder and the lower portion.

4. The shutter system as recited in claim 1, wherein the cylindrical shutter is configured to move with the platform and keep the lower portion in contact with the platform during movement of the platform.

5. The shutter system as recited in claim 1, wherein the lower portion is configured to be lowered by the drive motor and the flexible supports prior to the one or more dice being

thrown and to prevent the dice from being seen by an observer while the one or more dice are moving.

6. The shutter system as recited in claim 5, wherein the cylinder is translucent or partial translucent and the cylindrical shutter is opaque.

7. The shutter system as recited in claim 1, wherein the cylinder is translucent or partial translucent and the cylindrical shutter is opaque.

8. The shutter system as recited in claim 1, wherein the flexible supports are belts.

9. The shutter system as recited in claim 1, wherein the cylindrical shutter includes three or more portions.

10. The shutter system as recited in claim 1, wherein the drive motor is configured to raise the lower portion after the one or more dice have been thrown to reveal one or more upward facing pips of the one or more dice as a result of the dice game.

11. The shutter system as recited in claim 10, wherein the drive motor is further configured to raise the lower portion after the one or more dice have been thrown to a height where sides of the one or more dice are visible but the one or more upward facing pips are not.

12. The shutter system as recited in claim 11, further comprising a sensor configured to detect when the lower portion is in contact with the platform and when the lower portion is at the height.

13. The shutter system as recited in claim 11, wherein the drive motor is configured to receive a first input from an input device instructing the drive motor when to raise the lower portion to the height.

14. The shutter system as recited in claim 13, wherein the drive motor is configured to receive a second input from an input device instructing the drive motor when to raise the lower portion so the one or more upward facing pips are visible to an observer.

15. The shutter system as recited in claim 1, wherein the dice system is physically operated in a location separate from a player accessing the dice system remotely with a computer.