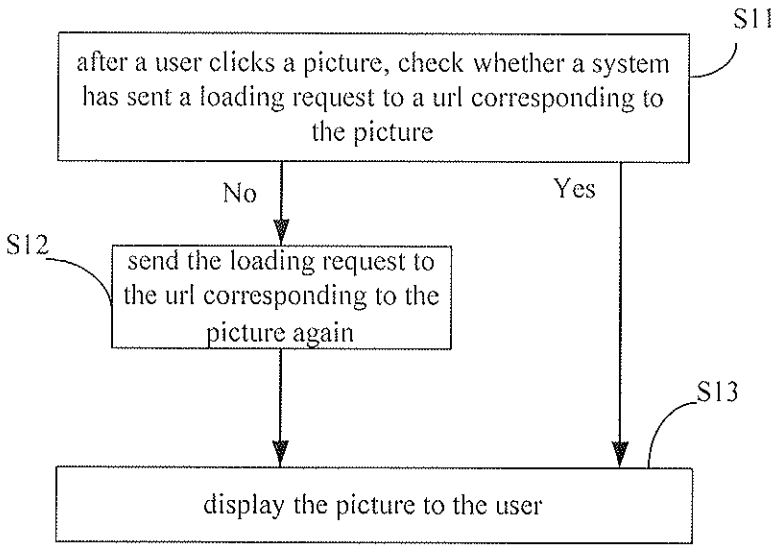


Figure 1

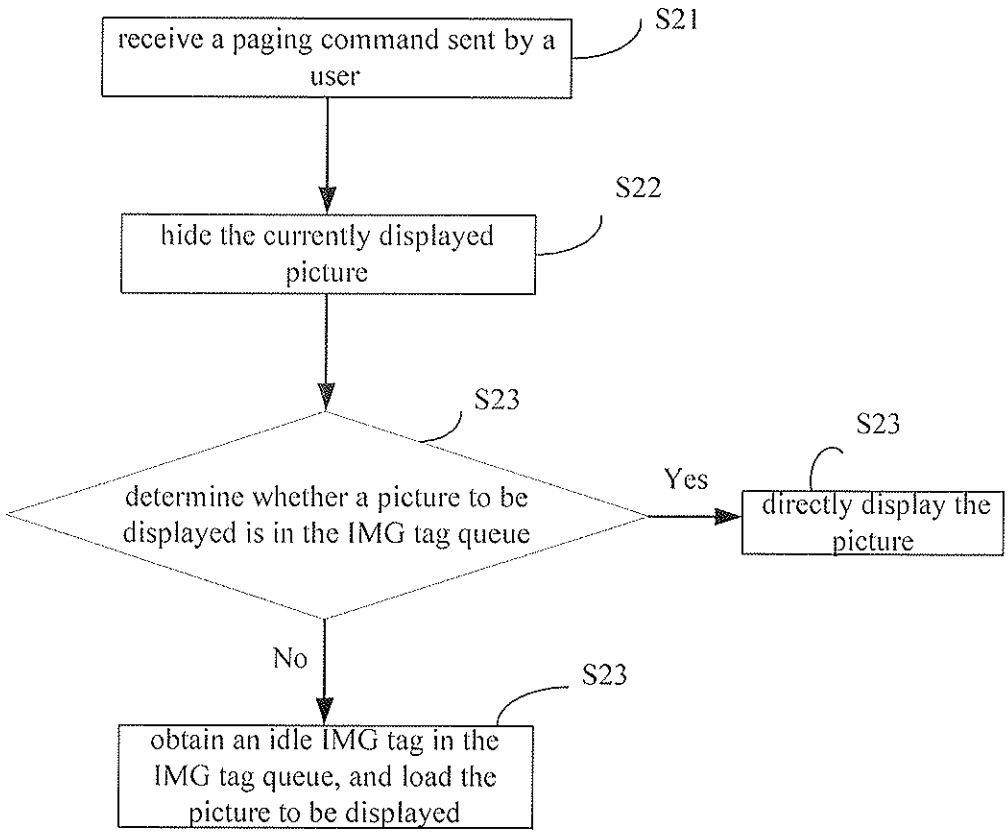


Figure 2

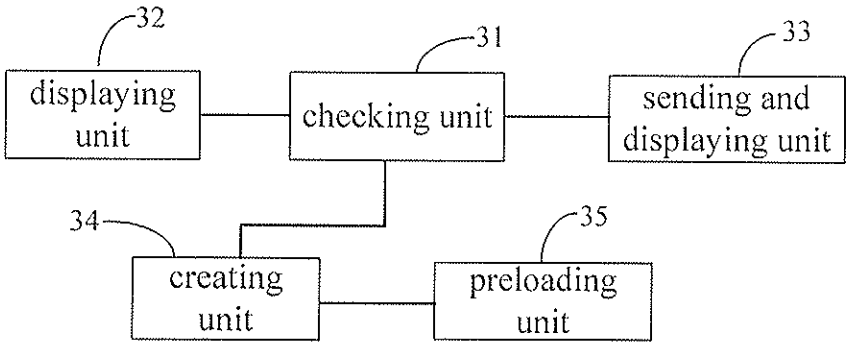

32
displaying unit
31
checking unit
33
sending and displaying unit
34
creating unit
35
preloading unit

Figure 3