

ABSTRACT

Provided are a map generation method and device, a storage medium, and a processor. The method includes the steps below. A three-dimensional point cloud of a target building is acquired (S102). An obstacle zone and a traversable zone of the target building are determined
5 according to the three-dimensional point cloud (S104). An indoor map of the target building is generated according to the obstacle zone and the traversable zone (S106). This method solves the following technical problem in the related art: mapping requires to be performed before a map is generated so that the efficiency is low.

Figure 1