

ABSTRACT

The present application provides a method and apparatus for controlling movement of a virtual object, and a terminal and a storage medium. The method comprises: displaying a target view angle picture of a target application program, and displaying a virtual rocker and a movable area of the virtual rocker on the target view angle picture in an overlapping manner; when a trigger operation corresponding to the virtual rocker is obtained, starting the virtual rocker; when the virtual rocker is in the starting state, adjusting the position of the virtual rocker in the movable area according to the position change amount of a touch point, wherein when the touch point moves in the effective touch range, the position of the virtual rocker and the position of the touch point synchronously change in real time, and the effective touch range contains and is larger than the movable area; and controlling the virtual object to move according to the position of the virtual rocker. Compared with the prior art, when the touch point is located outside the movable area of the virtual rocker, under the condition that the virtual rocker moves by the same distance, the moving distance of the touch point is smaller, and the operation efficiency of a user is improved.

Figure 1