

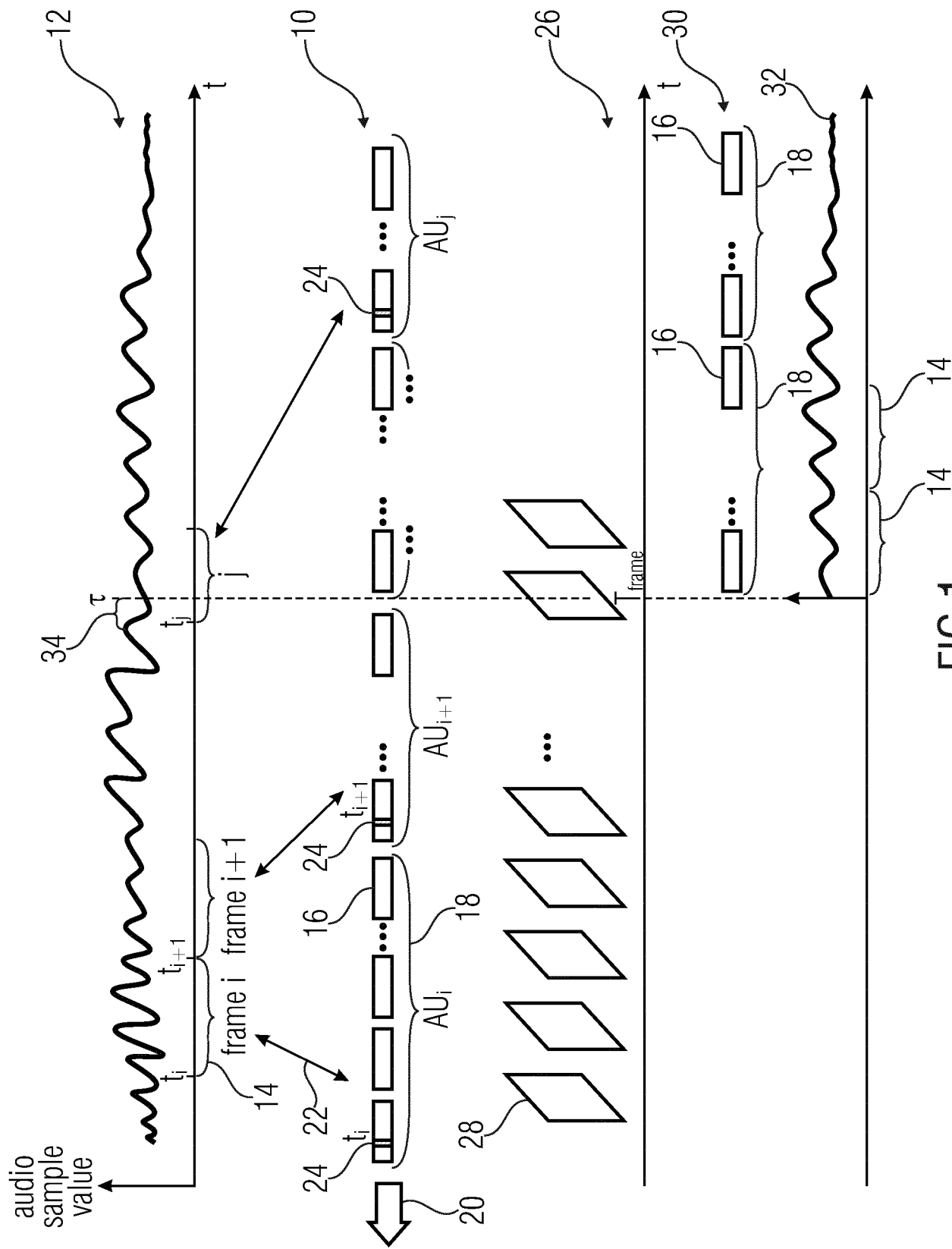


FIG 1

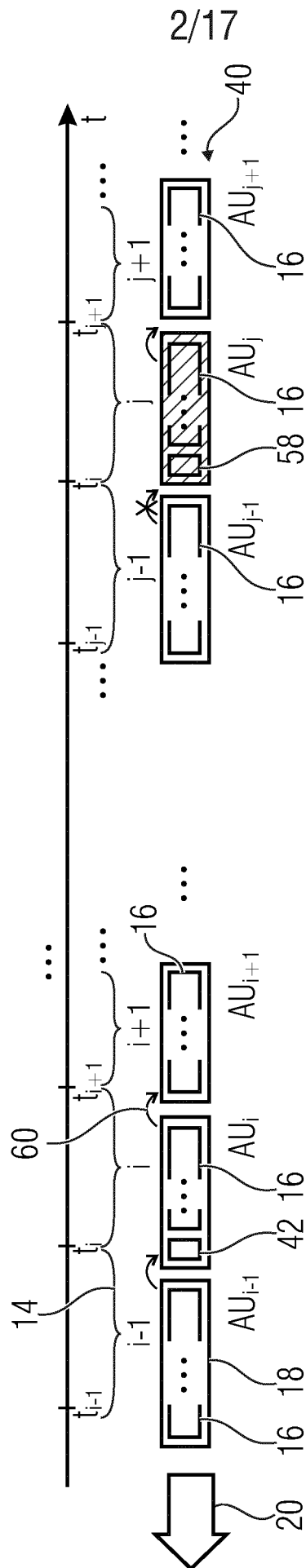


FIG 2

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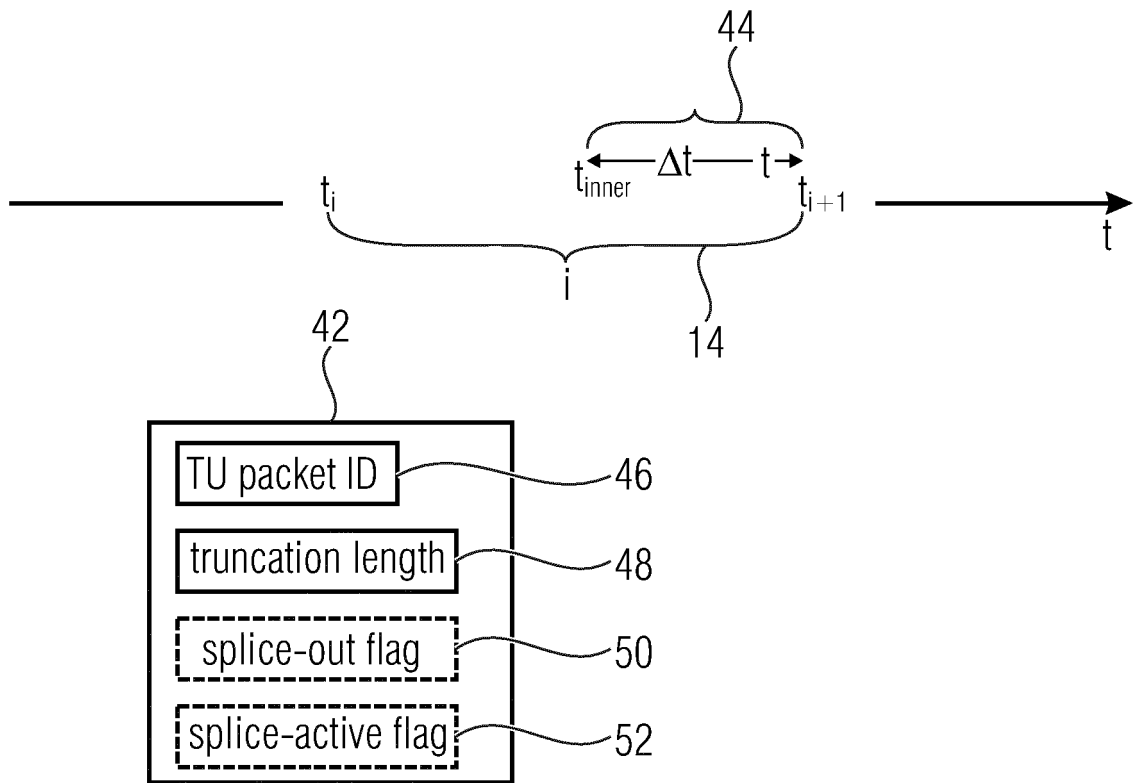


FIG 3

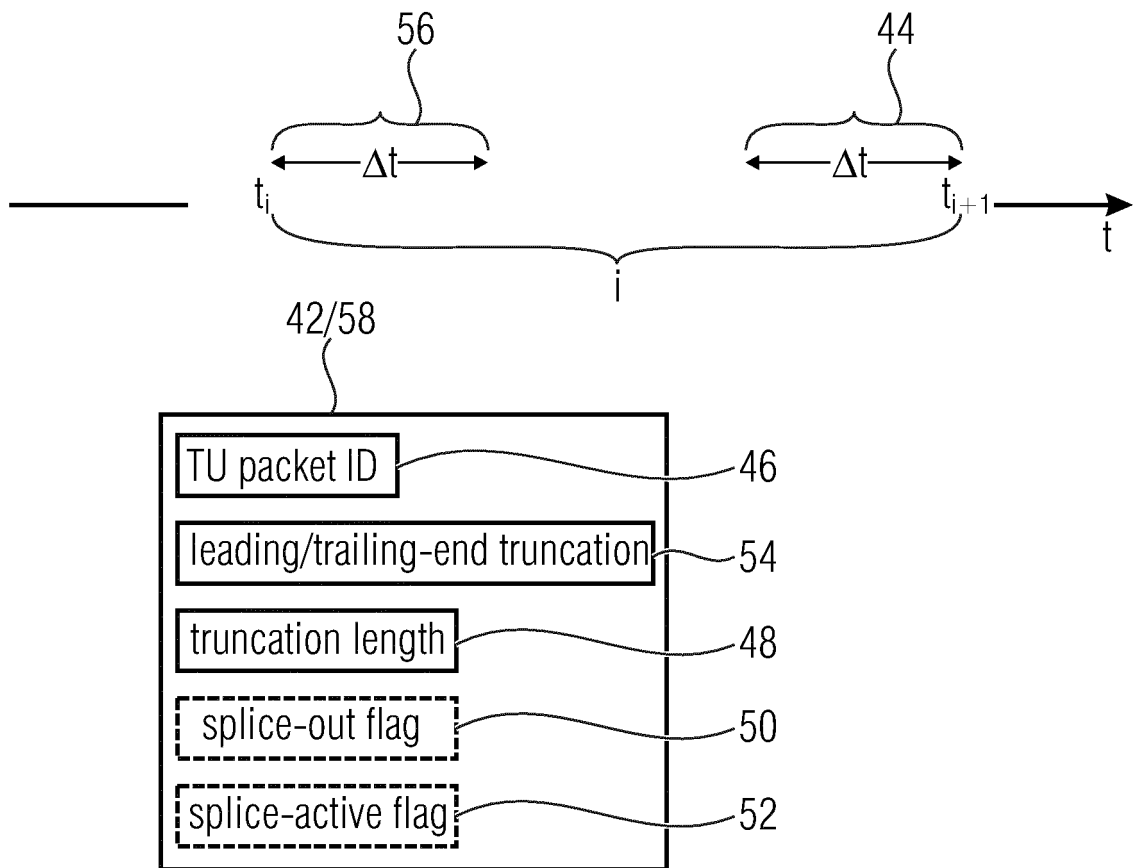


FIG 4

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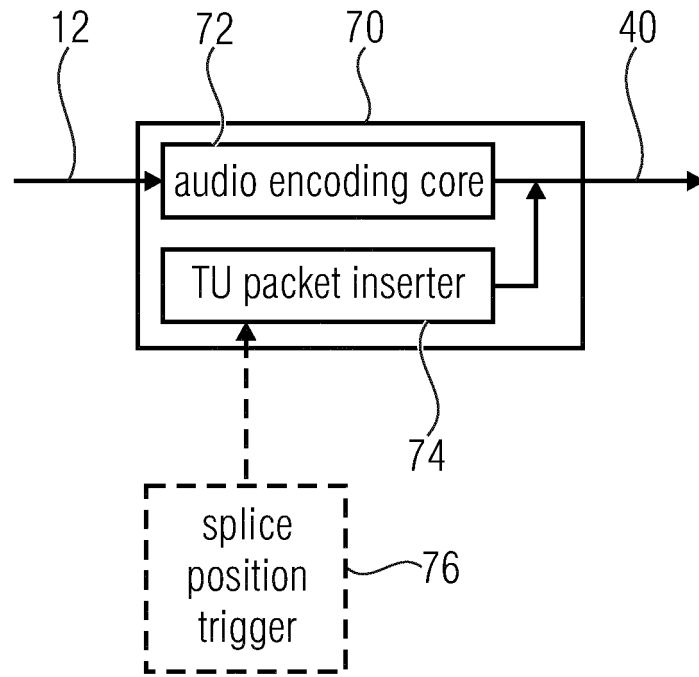


FIG 5

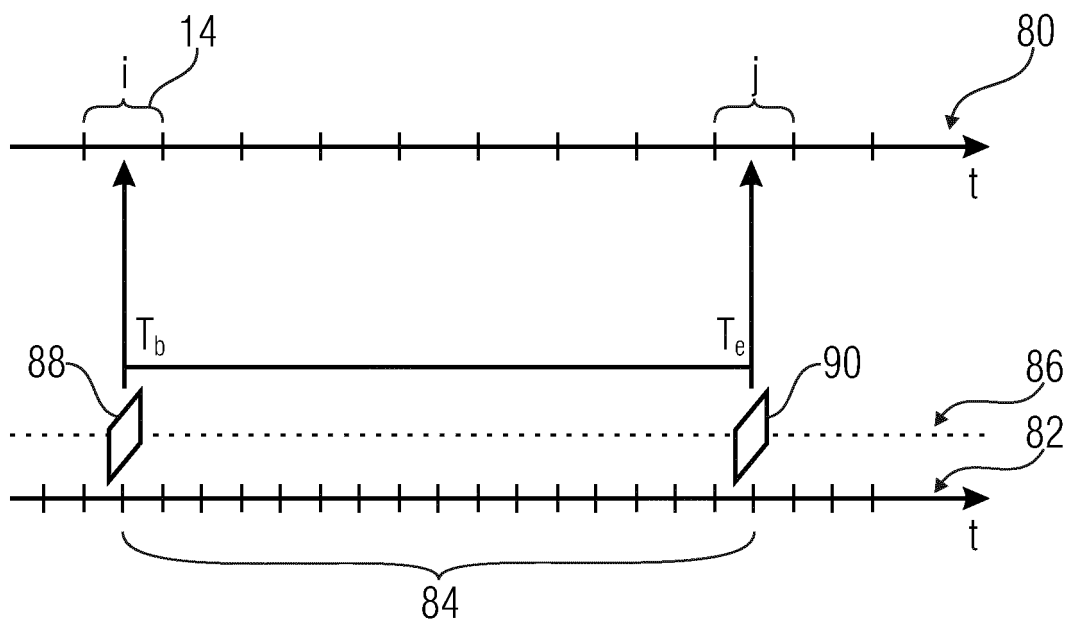


FIG 6

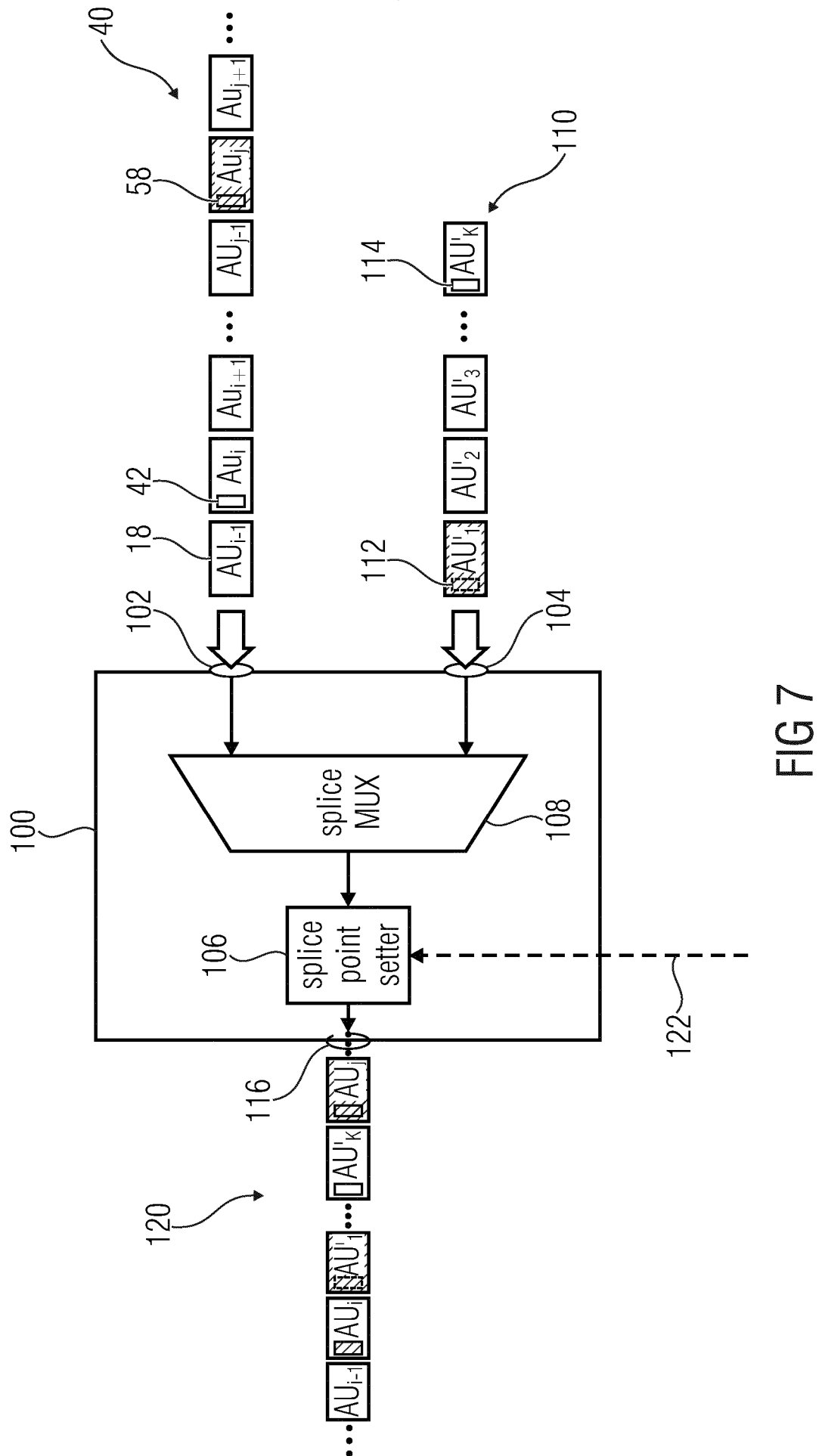


FIG 7

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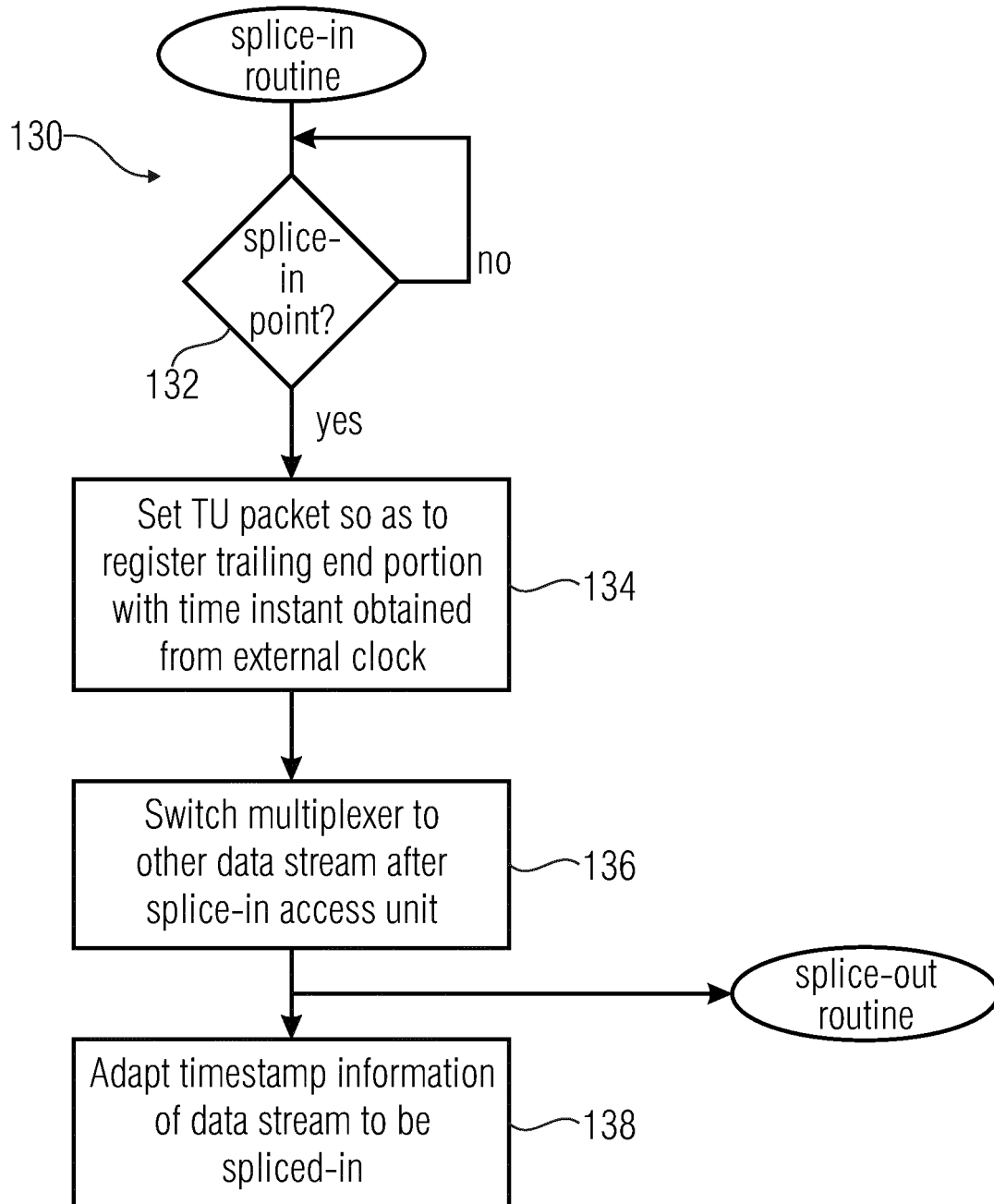


FIG 8

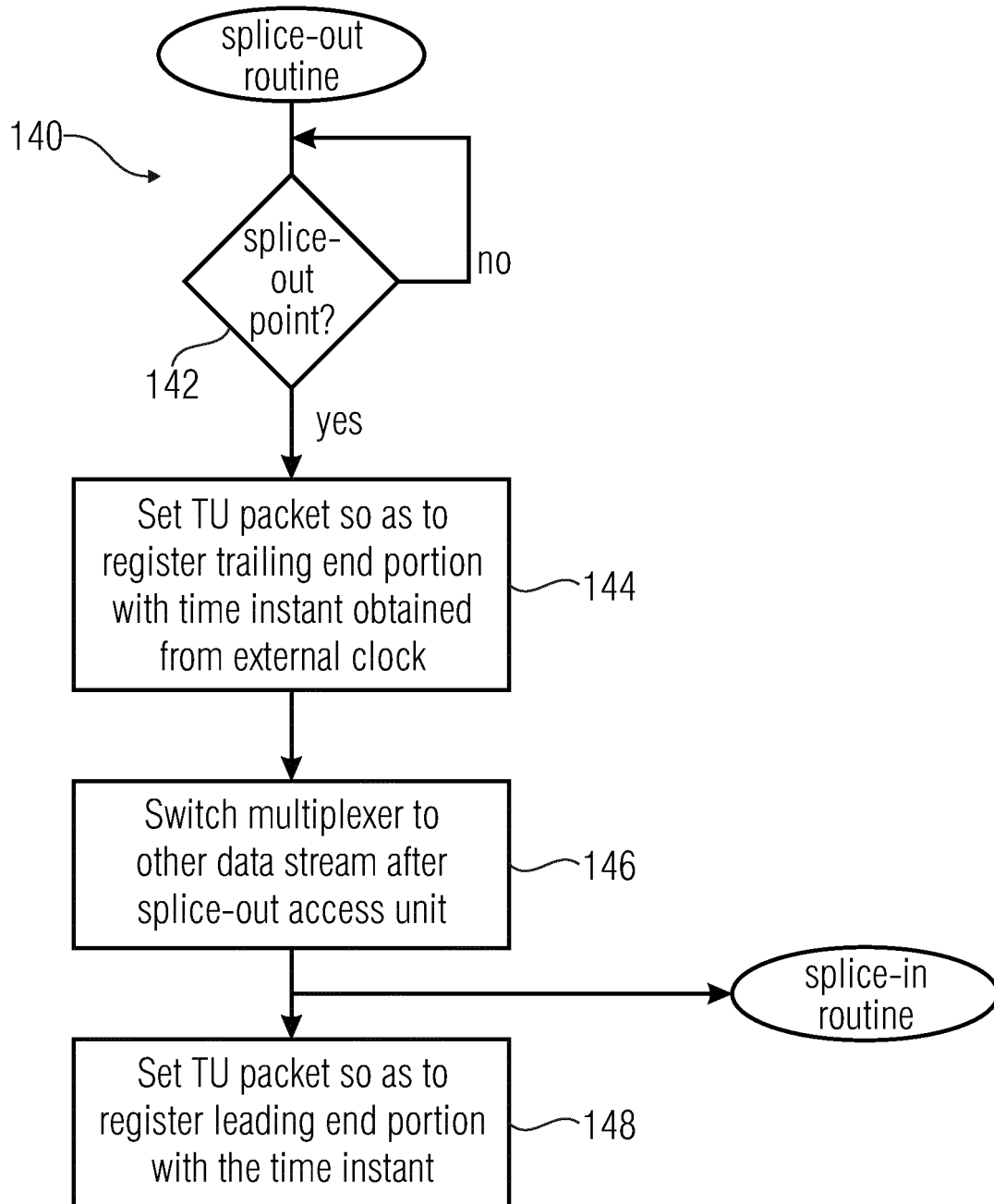


FIG 9

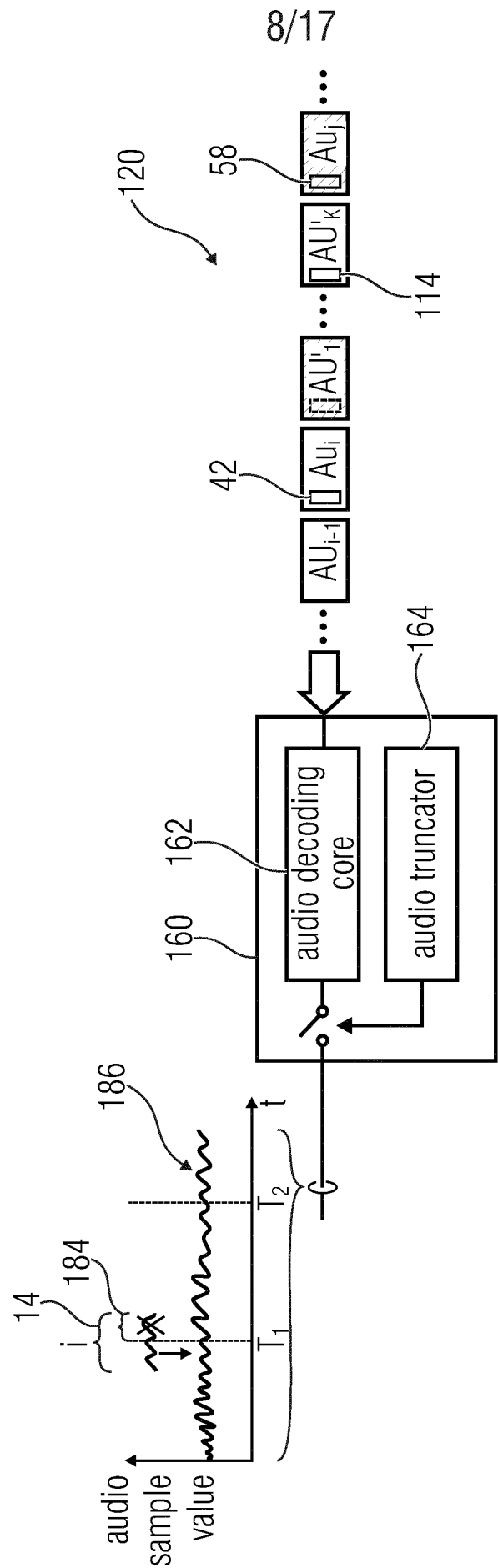


FIG 10

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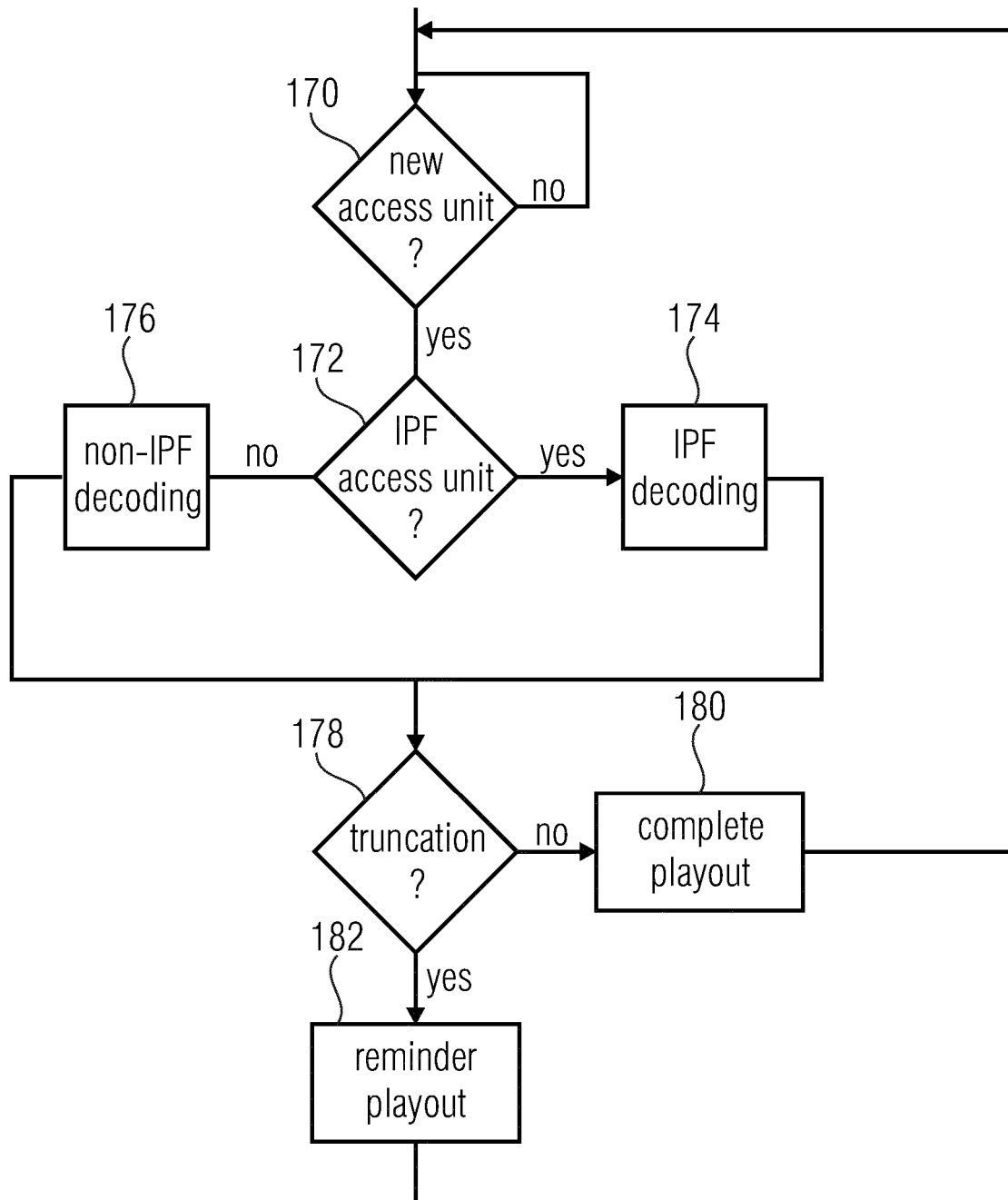


FIG 11

Syntax	No. of bits	Mnemonic
cuTruncationInfo()		
{		
isActive;	1	bool
canSplice;	1	bool
truncRight;	1	bool
nTruncSamples;	13	uimsbf
}		

FIG 12

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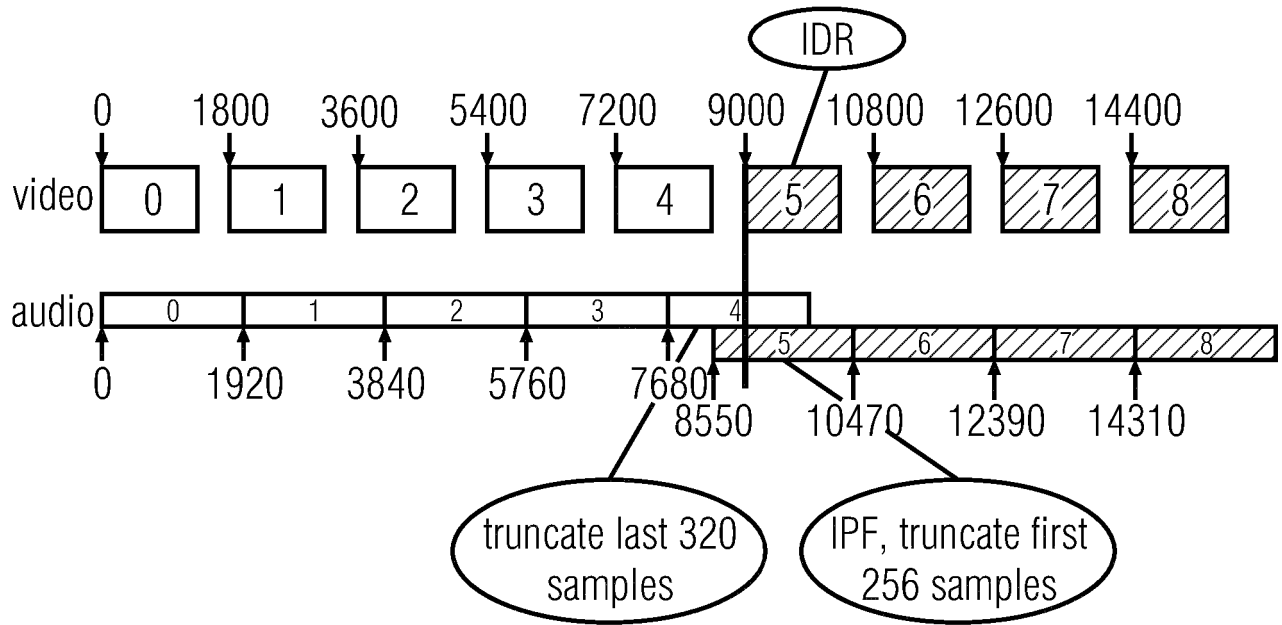


FIG 13A

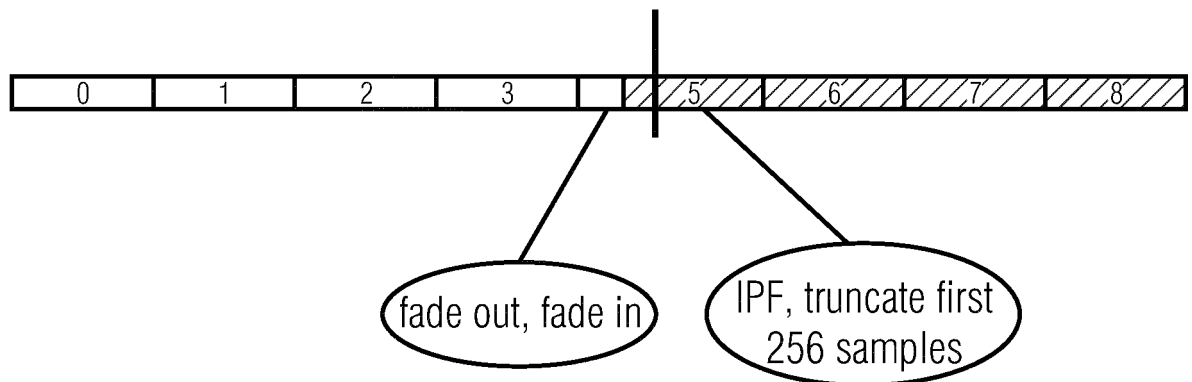


FIG 13B

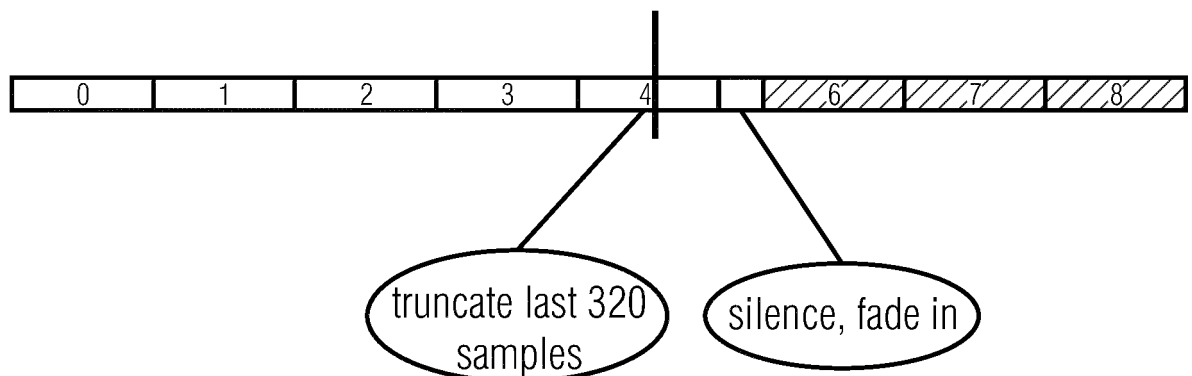
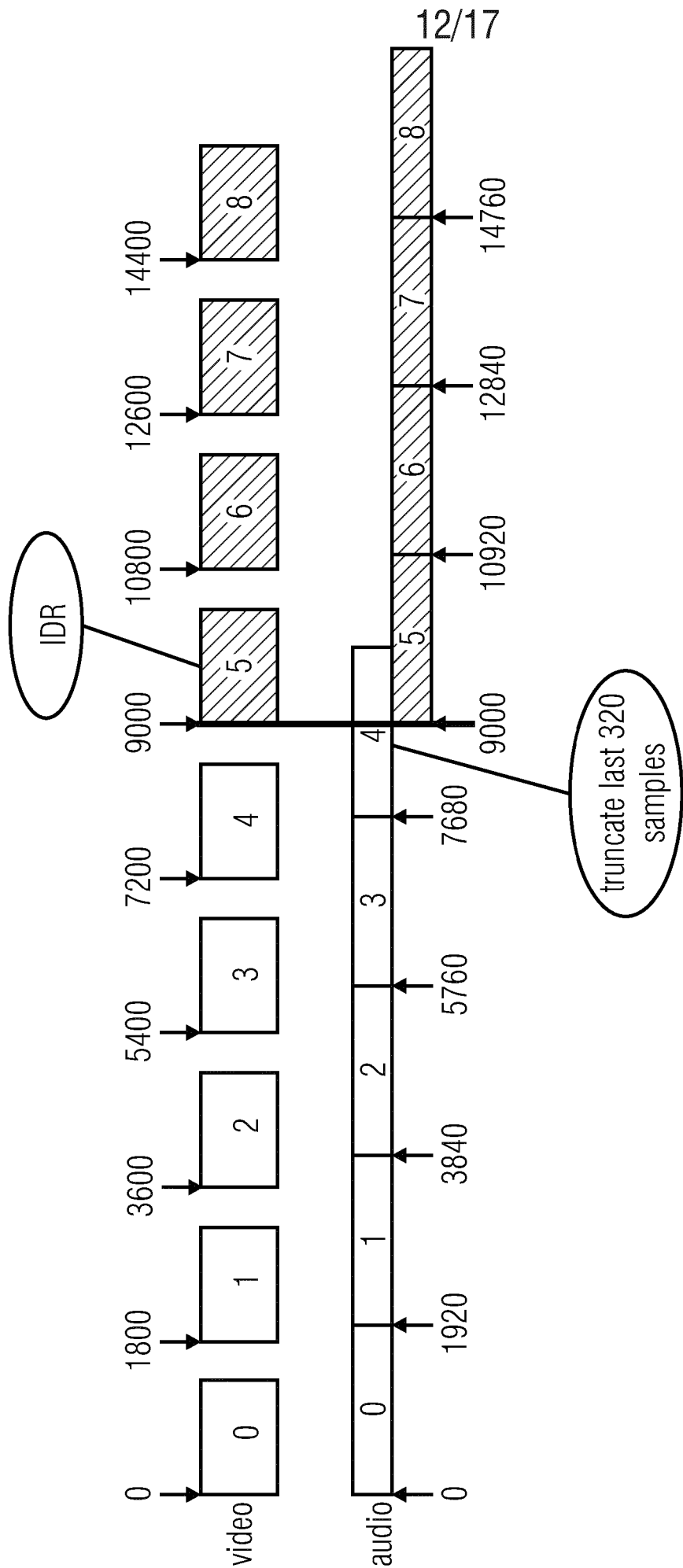


FIG 13C

Example values: Video@ 50 fps, Audio @ 48 kHz with 1024 sample granules, Timestamps timebase 90 kHz (one video frame duration equals 1800 timebase ticks, one audio granule equals 1920 timebase ticks)

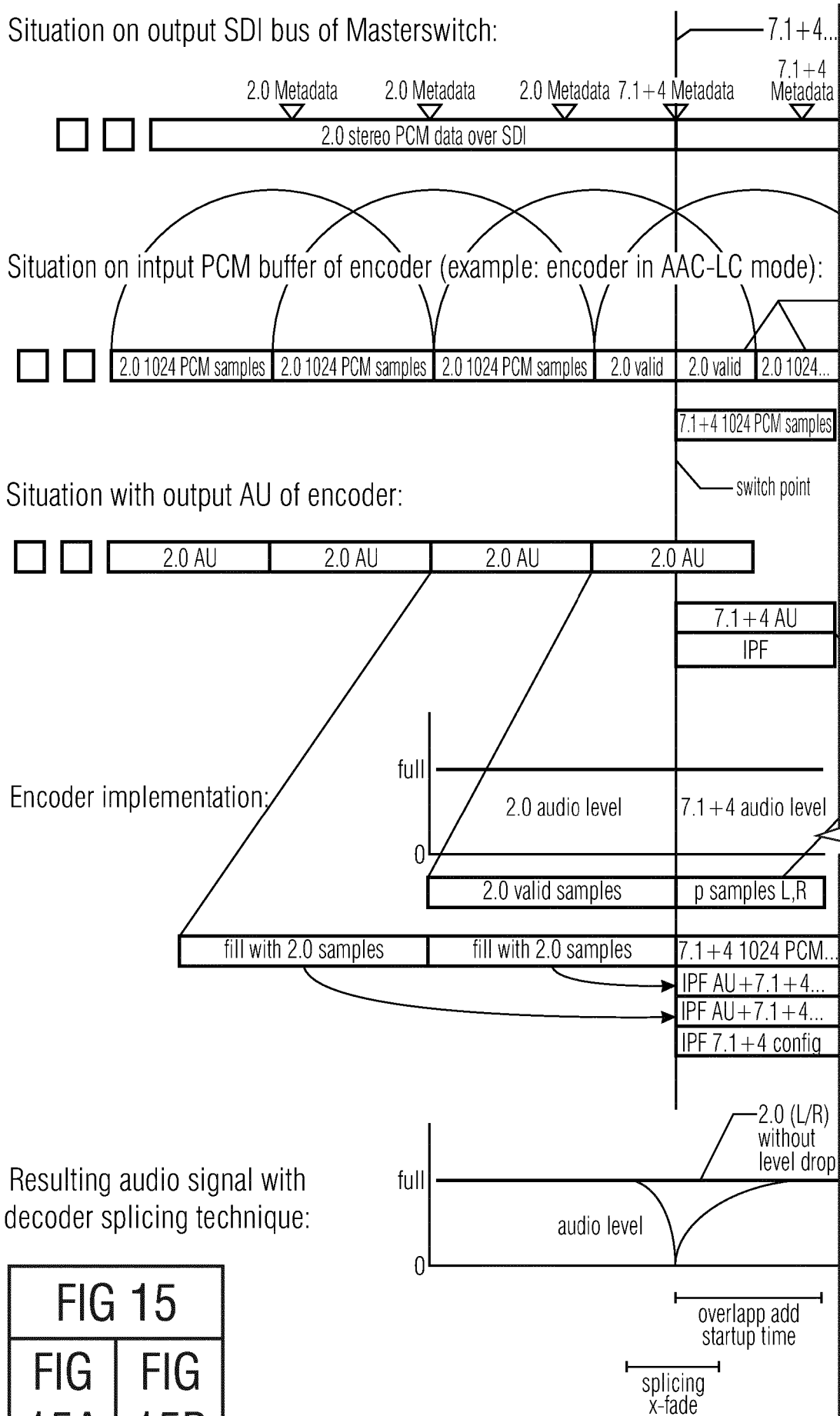
Truncation signaled e.g. in a MHAS packet in a MPEG-H 3D audio bitstream



Example values: Video@ 50 fps, Audio @ 48 kHz with 1024 sample granules, Timestamps timebase 90 kHz
(one video frame duration equals 1800 timebase ticks, one audio granule equals 1920 timebase ticks)
Truncation signaled e.g. in a MHAS packet in a MPEG-H 3D audio bitstream

FIG 14

Situation on output SDI bus of Masterswitch:



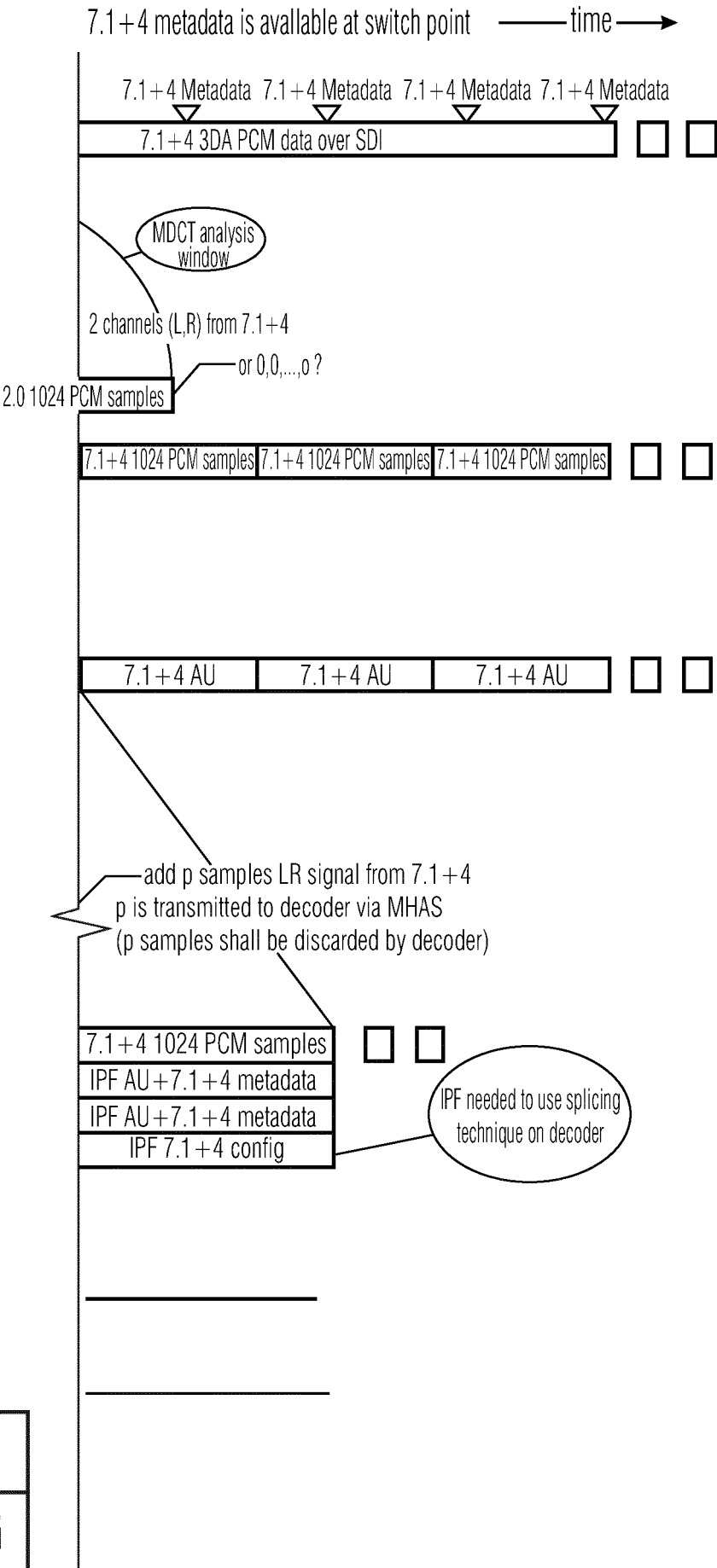


FIG 16	
FIG 15A	FIG 15B

FIG 15B

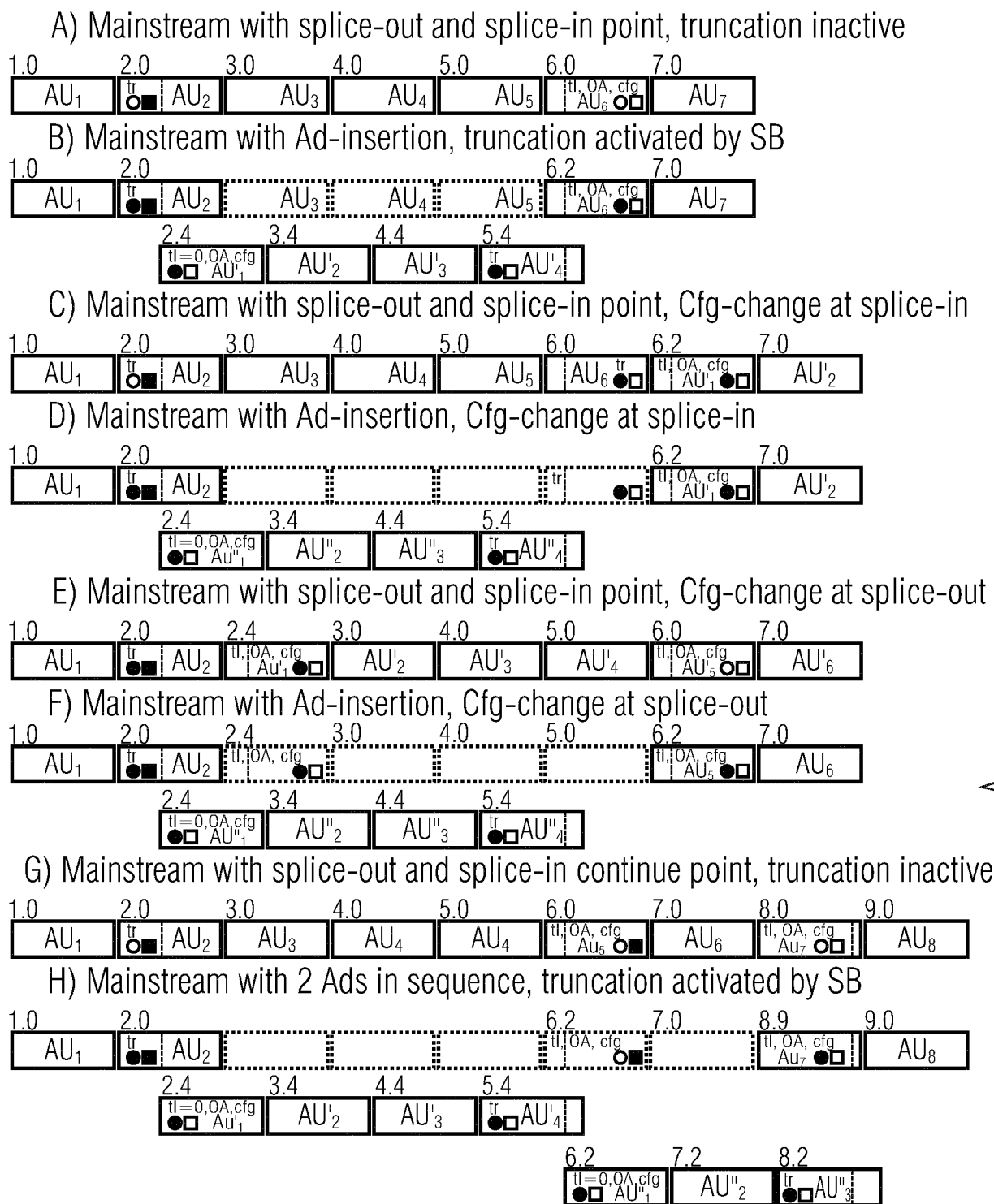


FIG 16	
FIG 16A	FIG 16B

FIG 16A

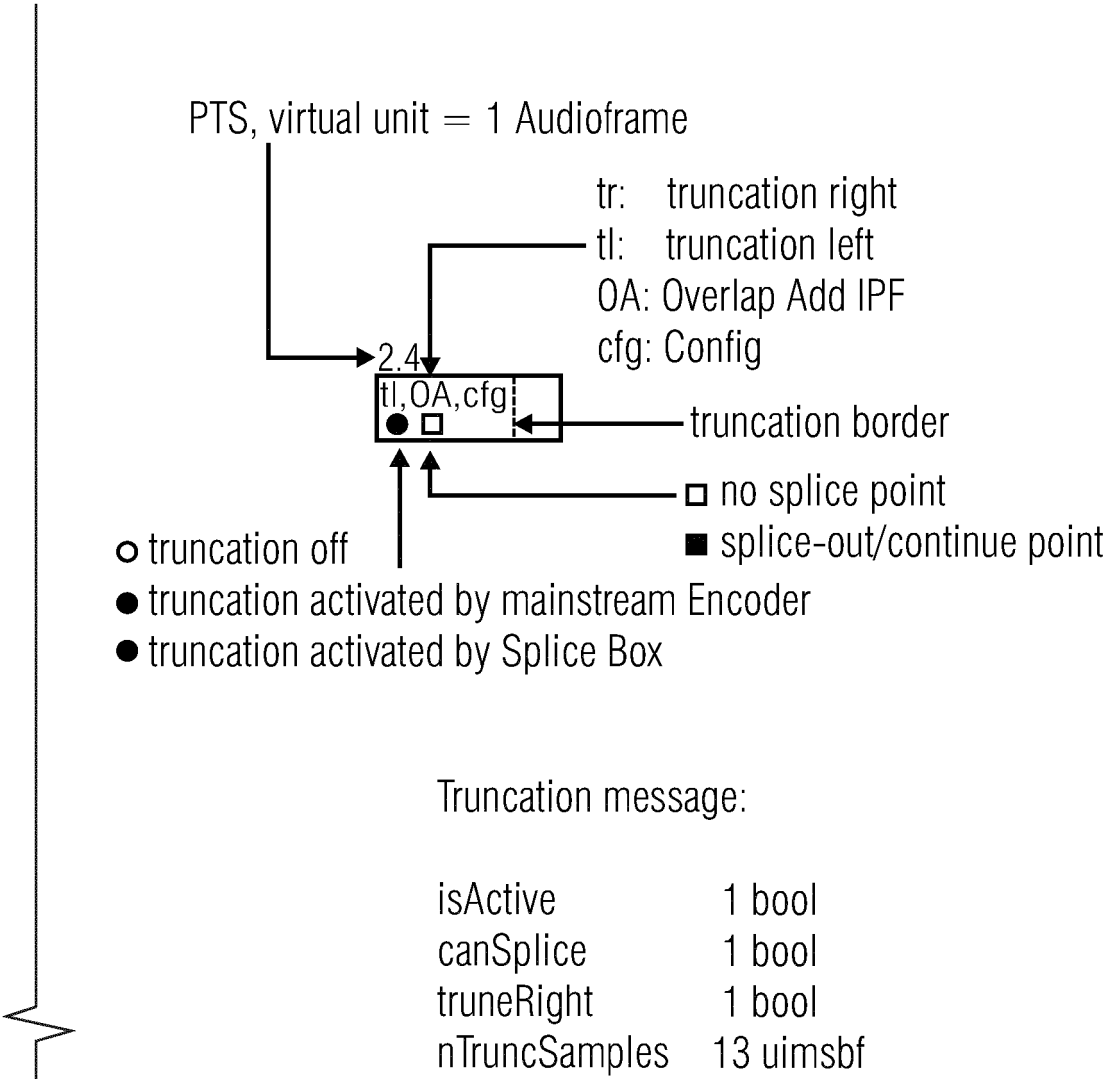


FIG 16B

FIG 16	
FIG 16A	FIG 16B

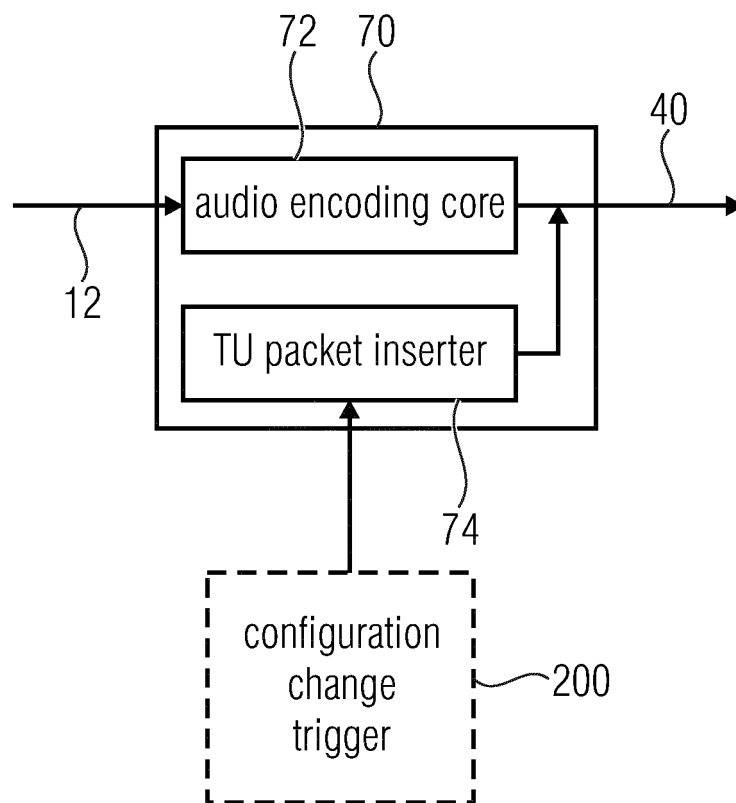


FIG 17