SERVER AND METHOD ENABLING AUGMENTED REALITY (AR) OBJECT SHARING

ABSTRACT

There is provided a server enabling Augmented Reality (AR) object sharing between a first party and a second party, the server comprising at least one processor, and at least one memory including computer program code, the at least one memory and the computer program code configured to, with the at least one processor, cause the server at least to receive, from a first party device, data corresponding to a selection of an object by the first party, retrieve, from a database operationally coupled with the server, an AR object relating to the received data in response to the receipt of the data, provide, to the second party device, an instruction to display the retrieved AR object, and receive, from the second party device, an input from the second party in relation to the AR object, the input comprising one or more comments of the second party.

FIG 1A