CLAIMS

1. A method for controlling a virtual object to drop a virtual item, ~~applicable to~~performed by a terminal, the method comprising:

displaying at least one type of virtual items possessed by a virtual object and a partial-drop region;

receiving a first drag operation, the first drag operation being used for dragging target virtual items in the at least one type of virtual items to the partial-drop region, a possession quantity corresponding to the target virtual items being n, n being an integer greater than 1; and

controlling the virtual object according to the first drag operation to drop a preset quantity~~some~~ of the n target virtual items for a virtual object controlled via another terminal to pick up, wherein the preset quantity is preset for the partial-drop region and depends on the partial-drop region.

2. The method according to claim 1, wherein the partial-drop region comprises a first drop region and a second drop region; and

the controlling the virtual object according to the first drag operation to drop some of the target virtual items comprises:

controlling, in response to that the target virtual items are dragged to the first drop region through the first drag operation, the virtual object to drop a target virtual items, a being a fixed quantity; and

controlling, in response to that the target virtual items are dragged to the second drop region through the first drag operation, the virtual object to drop b target virtual items, b being a customized quantity.

3. The method according to claim 2, wherein

the controlling the virtual object to drop a target virtual items comprises:

removing the a target virtual items from a virtual item list of the virtual object; and

displaying the a target virtual items on the ground near the virtual object, wherein

the controlling the virtual object to drop b target virtual items comprises:

removing the b target virtual items from the virtual item list of the virtual object; and

displaying the b target virtual items on the ground near the virtual object.

4. The method according to claim 2 or 3, wherein the displaying at least one type of virtual items possessed by a virtual object and a partial-drop region comprises:

displaying the at least one type of virtual items possessed by the virtual object and an initial drop region;

receiving a second drag operation, the second drag operation being used for dragging the target virtual items to the initial drop region; and

displaying the first drop region and the second drop region in response to that duration for which the target virtual items stay in the initial drop region is greater than a time threshold.

5. The method according to claim 4, further comprising:

controlling, in response to that the duration for which the target virtual items stay in the initial drop region is less than the time threshold, the virtual object to drop all the target virtual items.

6. The method according to claim 2 or 3, further comprising:

displaying the first drop region and the second drop region in response to that the possession quantity of the target virtual items is greater than a quantity threshold.

7. The method according to claim 2 or 3, further comprising:

displaying a setting interface; and

setting the customized quantity according to a setting operation received by the setting interface.

8. An apparatus for controlling a virtual object to drop a virtual item, comprising:

a display module, configured to display at least one type of virtual items possessed by a virtual object and a partial-drop region;

a receiving module, configured to receive a first drag operation, the first drag operation being used for dragging target virtual items in the at least one type of virtual items to the partial-drop region, a possession quantity corresponding to the target virtual items being n, n being an integer greater than 1; and

a processing module, configured to control the virtual object according to the first drag operation to drop a preset quantity~~some~~ of the n target virtual items for a virtual object controlled via another terminal to pick up, wherein the preset quantity is preset for the partial-drop region and depends on the partial-drop region.

9. The apparatus according to claim 8, wherein the partial-drop region comprises a first drop region and a second drop region; and

the processing module is configured to: control, in response to that the target virtual items are dragged to the first drop region through the first drag operation, the virtual object to drop a target

virtual items, a being a fixed quantity; and control, in response to that the target virtual items are dragged to the second drop region through the first drag operation, the virtual object to drop b target virtual items, b being a customized quantity.

10. The apparatus according to claim 9, wherein

the processing module is further configured to remove the a target virtual items from a virtual item list of the virtual object;

the display module is further configured to display the a target virtual items on the ground near the virtual object;

the processing module is further configured to remove the b target virtual items from the virtual item list of the virtual object; and

the display module is further configured to display the b target virtual items on the ground near the virtual object.

11. The apparatus according to claim 9 or 10, wherein

the display module is further configured to display the at least one type of virtual items possessed by the virtual object and an initial drop region;

the receiving module is further configured to receive a second drag operation, the second drag operation being used for dragging the target virtual items to the initial drop region; and

the processing module is further configured to display the first drop region and the second drop region in response to that duration for which the target virtual items stay in the initial drop region is greater than a time threshold.

12. The apparatus according to claim 11, wherein the processing module is further configured to control, in response to that the duration for which the target virtual items stay in the initial drop region is less than the time threshold, the virtual object to drop all the target virtual items.

13. The apparatus according to claim 9 or 10, wherein the display module is further configured to: display a setting interface, and set the customized quantity according to a setting operation received by the setting interface.

14. A terminal, comprising: a processor and a memory, the memory storing at least one instruction, at least one program, a code set or an instruction set, the at least one instruction, the at least one program, the code set or the instruction set being loaded and executed by the processor to implement the method for controlling a virtual object to drop a virtual item according to any one of claims 1 to 7.

15. A computer-readable storage medium, storing at least one instruction, at least one program, a code set or an instruction set, the at least one instruction, the at least one program, the code set or the instruction set being loaded and executed by a processor to implement the method for controlling a virtual object to drop a virtual item according to any one of claims 1 to 7.